



# Walking Scorer Volunteer Training

# Welcome

Thank you for being part of the LPGA scoring system powered by R2 Innovative Technologies.

Without volunteers like you, we would not be able to score a golf tournament.

You are a key part of a system broadcasting scores worldwide in real-time as they happen.

# OUR MISSION

To provide accurate, real-time scoring, enhancing the experience for fans around the world.



# How it all works – Walking Scorers

- As a walking scorer, your main responsibilities will be:
  - Enter each shot as it happens into your handheld.
  - Ensure the correct score is indicated for each player for each hole.
  - If you have issues with your device (Cell Phone):
    - Record ALL shots to a backup paper scoring sheet
    - Call in scores to Scoring Control
  - Call in Rulings as requested by players/caddies.

## Wireless Handheld



## Radio and Headset



# Maintain two-way communication with Scoring Control

- Communicate with Scoring Control on any other issues needing attention.
- Keep your radio on, and listen for any relevant information.
- If you have not heard any chatter on the radio for a long time, make sure you can still reach Scoring Control.

Radio  
and  
Headset



# Starting Information

- You **MUST** check in with the Walking Scorer Chairman at volunteer headquarters (VHQ or wherever equipment is being distributed) at least 30 minutes prior to tee time.
- You **MUST** be at the starting tee 10 minutes prior to tee time. Make sure to note your starting Tee, 1 or 10.



# Checking In

- When you receive your handheld from VHQ, your group will be loaded and ready to go.
- When you arrive at the 1<sup>st</sup> or 10<sup>th</sup> tee, be aware of social distancing guidelines and wear a mask if needed. This is good time to make a mental note of which player is which and what they are wearing.
- During the round you can always refer to the caddie's bib with the players name on it. You can also make notes on your stat sheet regarding what players are wearing or caddie bib colors.



# Scoring Etiquette

- After players tee off, walk a comfortable distance behind (and to the right). If Standard Bearers are being used, please walk with them along the side that has gallery rope.
- Never stand directly behind a player, in line with the hole.
- Walk in the “step-cut” (1<sup>st</sup> Cut of rough), not the fairway.
- When players reach the green, position yourself close to hole’s exit, in an area where you can see strokes played.

# Scoring Etiquette

- If you have any questions regarding a player's score, ask the caddie, or if possible, a Rules Official. You should never be interacting with a player unless asked something or to call in a Ruling.
- Players will be very appreciative of your help, but please avoid engaging them in conversation.
- At the conclusion of the round, be available in the scoring area for any questions that may arise. After the players have left the scoring area, you **MUST** confirm your handheld scores are accurate with the scoring tent personnel. Make changes as necessary in your handheld.



# Rulings and Emergencies

- Your radio is a point of contact between Rules Officials and players.
- If a player needs a ruling, call Scoring Control on your radio. Provide the Group #, player's name, and (if possible AND without delaying the request), the exact position on the course (Hole #, general location such as green, fairway, etc.)
- Report any first aid or security issues in the same manner.



# Weather and suspension of play



- In the event of inclement weather, follow instructions from Scoring Control.
- Walking Scorers and Standard Bearers are permitted in Evacuation Vehicles.
- LPGA will resume play as soon as possible.



# Cuts/Types of Grass

- “**Fairway**” - the area between the tee and putting green where the grass is cut short
- “**Fringe**” - refers to any grass adjoining the PUTTING surface that is mowed to a height typically about halfway between green and fairway heights.
- “**Rough**” - the part of a golf course bordering the fairway where the grass is not cut short. For our scoring purposes, includes both 1<sup>st</sup> and 2<sup>nd</sup> cuts of rough, and other native areas outside the fairway (bushes, tall grass, etc.).



# Terminology/Stats

- **Fairway Hit:** If any part of the ball is touching the fairway after the player's tee shot, it is a "fairway hit".
- **Rough:** For scoring purposes, rough includes both the step-cut (1<sup>st</sup> Cut) and primary rough.
- **Green in Regulation:** If the player's ball is on the putting green in one stroke on a par-3, two strokes on a par-4, or two/three strokes on a par-5, they have reached the Green in Regulation.
- **Greenside Bunker:** Any bunker within roughly 20 yards of the green (part of the green complex) is a Greenside Bunker.

# What is a putt?

Any strokes the player makes on the Putting Green (regardless of club used).

It is the position of the ball on the putting green, and not the player position.

If you are concerned whether a shot is from the Green or not, observe whether they have marked their ball first.



# Scoring

- Enter each player's shot into the handheld which will total their score for the hole, as well as calculate all necessary statistics.
- What is most important when entering shots into the Handheld, is where the ball is hit FROM, not where it ends up.
- **You MUST mark the last shot IN THE HOLE.**
- Check and make sure that the Standard Bearer has updated the player's cumulative score to par.
- There is NO longer a need to call in scores after every hole (unless you are having an issue with the handheld).



# Scoring Stats Sheets

- You will be given a stats scoring sheet. Entering scores in the handheld is your first priority. Scores and stats **MUST** be written on the backup sheet **IF** you are having problems with your device. It is important that we do not miss any shot information. Put Drive Distances on the backup sheet even if your device is working properly.
- If you are having **ANY** issues with your handheld, you **MUST** keep stroke information on the paper backup sheet AND call-in scores to Scoring Control.

| RECORD CUMULATIVE SCORE - MATCHES THE STANDARD BEARER |       |   |   |   |   |   |   |   |   | Your Name: |       |
|---|-------|---|---|---|---|---|---|---|---|------------|-------|
| PLAYERS   | Start | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9          | COLOR |
| Kemp, Sarah   | +4    |   |   |   |   |   |   |   |   |            |       |
| Muangkhumsakul, Mind                                  | +3    |   |   |   |   |   |   |   |   |            |       |
| Uribe, Mariajo  | +1    |   |   |   |   |   |   |   |   |            |       |

| RECORD CUMULATIVE SCORE - MATCHES THE STANDARD BEARER |    |    |    |    |    |    |    |    |    | Phone: |  | Email: |  | FINAL TOTAL |
|---|----|----|----|----|----|----|----|----|----|--------|--|--------|--|-------------|
| PLAYERS   | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 |        |  |        |  |             |
| Kemp, Sarah   |    |    |    |    |    |    |    |    |    |        |  |        |  |             |
| Muangkhumsakul, Mind                                  |    |    |    |    |    |    |    |    |    |        |  |        |  |             |
| Uribe, Mariajo  |    |    |    |    |    |    |    |    |    |        |  |        |  |             |

|              |                           |                                     |  |  |   |   |
|--------------|---------------------------|-------------------------------------|--|--|---|---|
| <b>GRP 1</b> | <b>RADIO CHANNEL TA 7</b> | T = Tee<br>G = Green<br>F = Fairway | LR = Left Rough<br>RR = Right Rough<br>FB = Fairway Bunker | FR = Fringe<br>GR = Greenside Rough<br>GB = Greenside Bunker | P = Penalty<br>PR = Provisional<br>PA = Penalty Area<br>O = Other | PLEASE KEEP PLAYERS CUMULATIVE SCORE (+/-) TO PAR AT TOP OF SHEET. THIS IS A RUNNING TOTAL AND SHOULD BE WHAT IS ON THE STANDARD BEARER'S SIGN WITH YOUR GROUP.<br>When a player gets the ball in the hole, write their score in the 'Score' column. In the 'Total' box, record their score relative to par FOR THAT HOLE ONLY. Make sure to record drive distance on the highlighted proper holes. |
|--------------|---------------------------|-------------------------------------|--|--|---|---|

**START TEE: 1      START TIME: 7:15 AM**

If you are having radio issues, text message to: Mike: 555-123-1234 OR Rich: 555-111-2321

| HOLE            | PLAYERS              | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | Score | +/- | E | Drive |
|-----------------|----------------------|---|---|---|---|---|---|---|---|---|-------|-----|---|-------|
| HOLE 1<br>par 5 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 2<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 3<br>par 3 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 4<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 5<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 6<br>par 3 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 7<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 8<br>par 5 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 9<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |

| HOLE             | PLAYERS              | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | Score | +/- | E | Drive |
|------------------|----------------------|---|---|---|---|---|---|---|---|---|-------|-----|---|-------|
| HOLE 10<br>par 5 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 11<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 12<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 13<br>par 3 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 14<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 15<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 16<br>par 5 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 17<br>par 3 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |
| HOLE 18<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |     |   |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |     |   |       |





| RECORD CUMULATIVE SCORE - MATCHES THE STANDARD BEARER |       |   |   |   |   |   |   |   |   | Your Name: |       |
|---|-------|---|---|---|---|---|---|---|---|------------|-------|
| PLAYERS   | Start | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9          | COLOR |
| Kemp, Sarah   | +4    |   |   |   |   |   |   |   |   |            |       |
| Muangkhumsakul, Mind                                  | +3    |   |   |   |   |   |   |   |   |            |       |
| Uribe, Mariajo  | +1    |   |   |   |   |   |   |   |   |            |       |

|                      |  | Phone: |    |    |    |    |    |    |    |    |  | Email: |             |  |  |
|----------------------|--|--------|----|----|----|----|----|----|----|----|--|--------|-------------|--|--|
| PLAYERS              |  | 10     | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 |  |        | FINAL TOTAL |  |  |
| Kemp, Sarah          |  |        |    |    |    |    |    |    |    |    |  |        |             |  |  |
| Muangkhumsakul, Mind |  |        |    |    |    |    |    |    |    |    |  |        |             |  |  |
| Uribe, Mariajo       |  |        |    |    |    |    |    |    |    |    |  |        |             |  |  |

**GRP**  
**1**

**RADIO**  
**CHANNEL**  
**TA 7**

T = Tee      LR = Left Rough      FR = Fringe  
 G = Green    RR = Right Rough      GR = Greenside Rough  
 F = Fairway   FB = Fairway Bunker   GB = Greenside Bunker

P = Penalty      PLEASE PRINT PLAYERS CUMULATIVE SCORE (+/-/E) TO PAR AT TOP OF  
 PR = Provisional      SHEET. THE FINAL TOTAL AND SHOULD BE WHAT IS ON THE  
 PA = Penalty Area  
 O = Other

**START TEE: 1**      **START TIME: 7:15 AM**

| HOLE            | PLAYERS              | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | Score | +/-/E | Drive |
|-----------------|----------------------|---|---|---|---|---|---|---|---|---|-------|-------|-------|
| HOLE 1<br>par 5 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 2<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 3<br>par 3 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 4<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 5<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 6<br>par 3 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 7<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 8<br>par 5 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 9<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                 | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |

| HOLE             | PLAYERS              | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | Score | +/-/E | Drive |
|------------------|----------------------|---|---|---|---|---|---|---|---|---|-------|-------|-------|
| HOLE 10<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 12<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 13<br>par 3 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 14<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 15<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 16<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 17<br>par 3 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |
| HOLE 18<br>par 4 | Kemp, Sarah          | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Muangkhumsakul, Mind | T |   |   |   |   |   |   |   |   |       |       |       |
|                  | Uribe, Mariajo       | T |   |   |   |   |   |   |   |   |       |       |       |

Use the codes at the top for reference as FROM locations

Record the FROM location for each shot number. Notice 1<sup>st</sup> shots have "T" already filled in for you.

Record Total +/- score thru each hole at the top. This is what should be on the Standard Bearers sign.

Drive Distances are required where boxes are NOT greyed out.

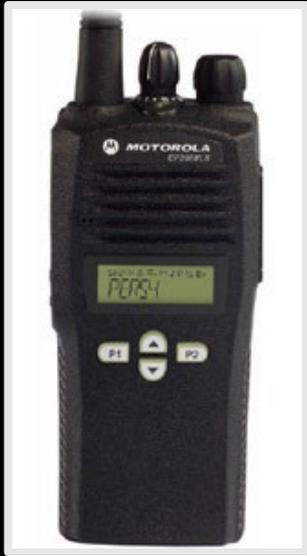


# Driving Distance

- On two holes, the Rules Committee has set yardage marks for driving distance measurements along both sides of the fairway.
- Marshals will provide you with each player's drive distance. Any ball that is NOT in the fairway still needs to be measured and entered.
- If there is no marshal present, estimate using your best judgement. Yardages are marked along both sides of fairway.
- The player's 1<sup>st</sup> shot distance from the tee is what should be recorded (do not use any provisional distances).



# The Radio



**Your radio is critically important.**

**Before leaving Volunteer Headquarters, you MUST test your radio by checking in with scoring control.**

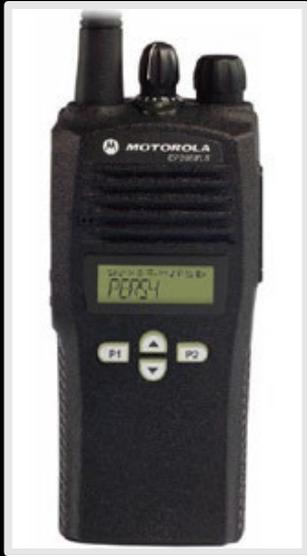
**Remember what channel your radio is set to.**

**There are situations where your channel might change by accident.**

- **You mistakenly change channel instead of the volume.**
- **The button on the front of the radio is pushed by accident.**



# The Radio



You are sharing a radio channel with other people. Please be considerate and patient when communication gets busy. Listen before speaking to make sure a current conversation is not already taking place... Wait for silence before speaking.

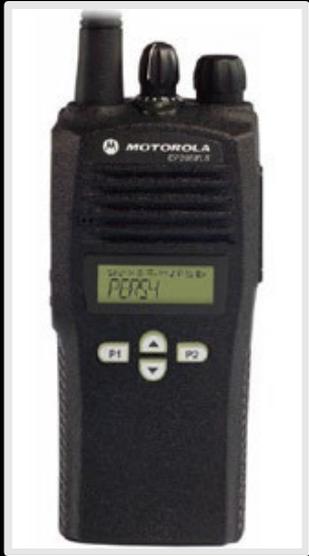
Make sure the microphone is positioned close to the mouth when speaking and speak clearly.

Make sure to press the microphone button before speaking and release after completing what you have said. If your channel is an REP channel, you must press the button and **wait** one second before speaking.

Keep the volume ON at all times, but low, making sure it cannot be heard beyond your ear. Scoring control may need to get a hold of you.



# The Radio



**During the round, you will be hearing people talk on the radio. If you don't hear anything for quite a while, and/or you are unable to reach anyone on the radio, you might have a radio issue.**

**In case your radio is no longer working properly, please check the following:**

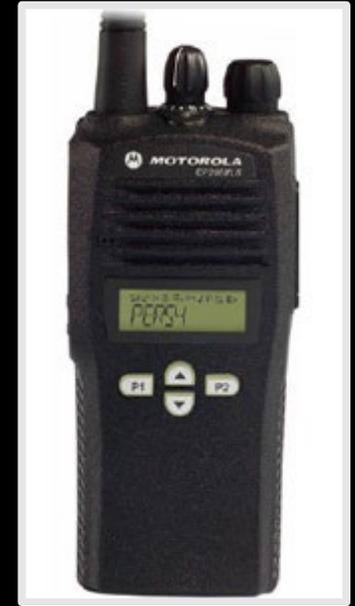
- **Make sure you are still on the correct channel. Turning the channel knob will change the channel.**
- **Make sure your radio volume is up**
- **Pull your headset from the radio and plug it back in. Make sure it is seated all the way with a firm push.**

**It is extremely rare that your radio's battery will die. If your battery is getting low, you will hear two beeps when attempting to speak.**



# Calling In Scores

- In the event you need to call in scores, we ask that you follow the proper protocol.
- Please wait until the airways are clear before calling in. Speak clearly into the microphone and follow the proper protocol. **It is IMPORTANT.**



## What protocol?



# Scoring Protocol

Reach out and Identify your self:

You: **“Scoring Control, this is Group 1”**

Wait for confirmation from scoring control:

SC: **“Go ahead Group 1”**

Repeat your group number, hole number, and say scores in top-down order:

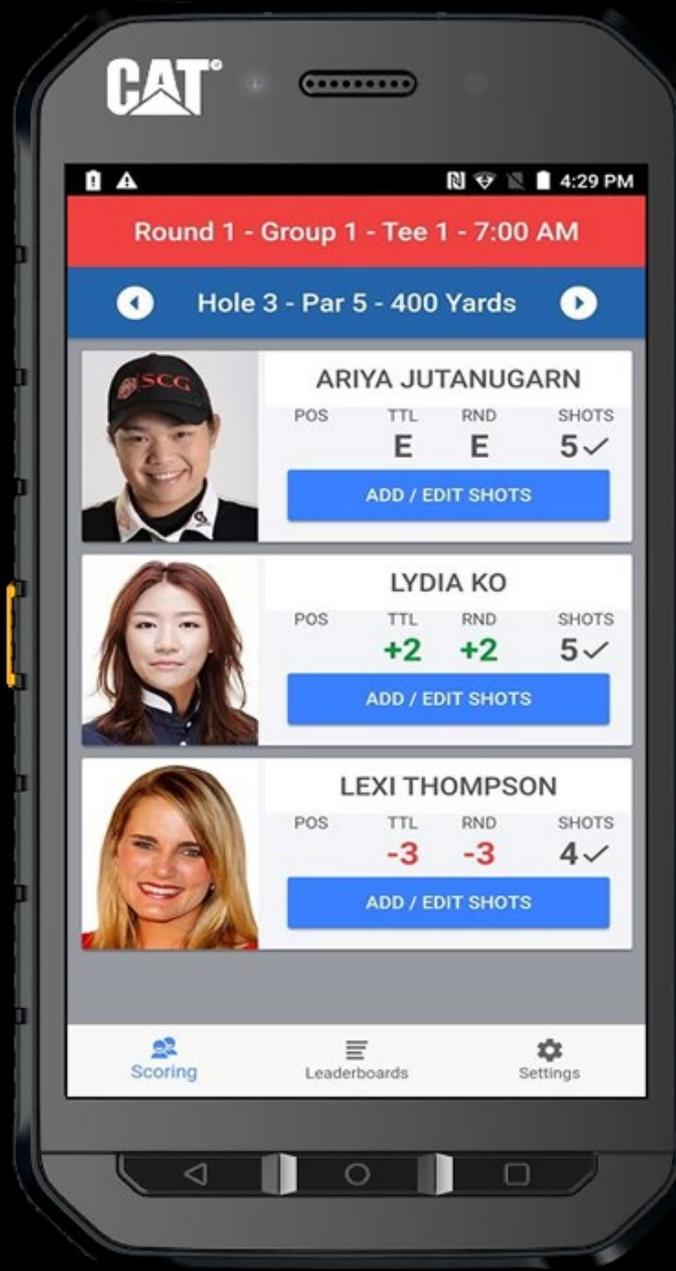
You: **“Group 1, Hole 3, Scores 5, 5, 4”**

Scoring Control should then confirm by repeating scores back to you.

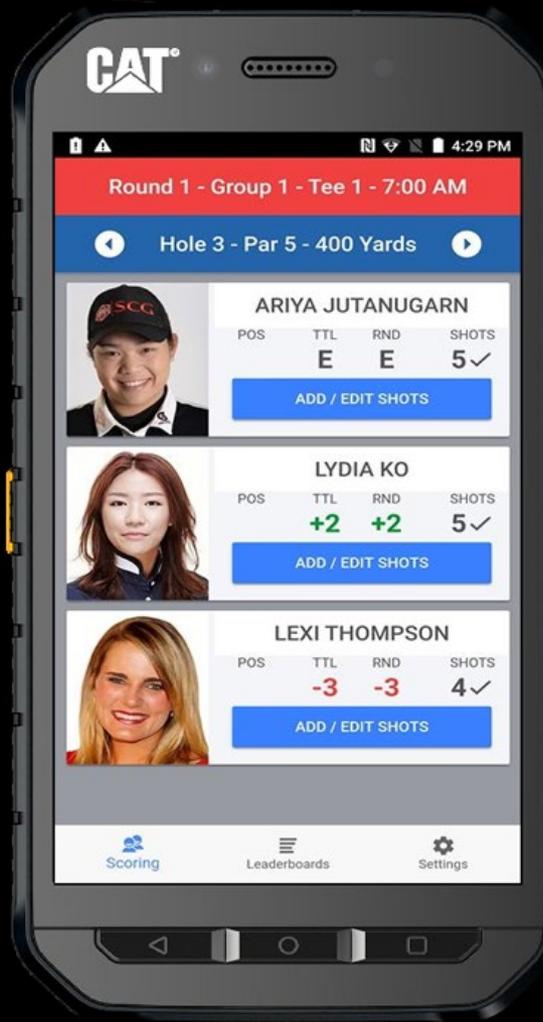
SC: **“Group 1, Hole 3, Scores 5, 5, 4”**

Acknowledge the repeated scores are correct:

You: **“Confirmed”**



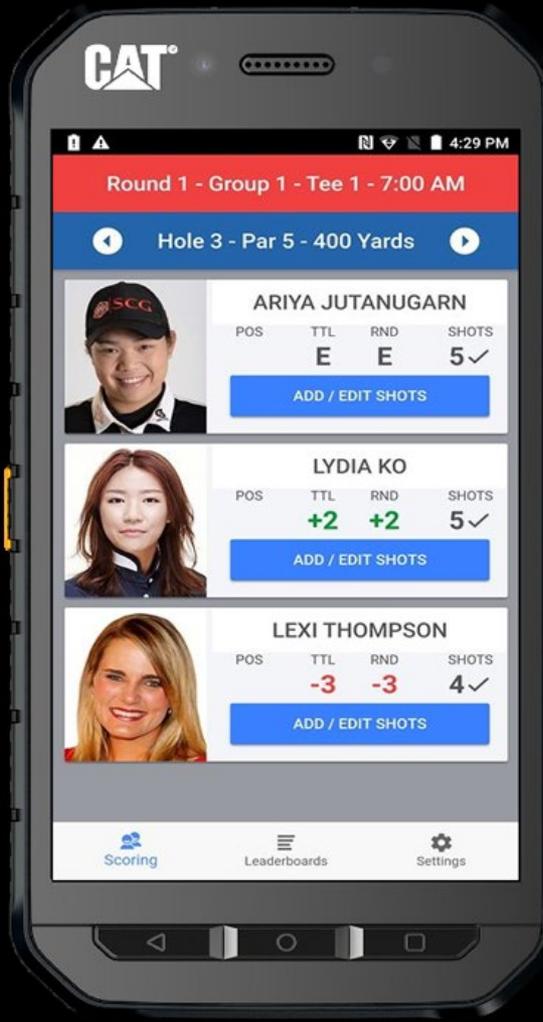
# The Handheld



- Lightweight
- Tap with your fingers
- Visual “From” Locations
- Very Easy to USE



# The Handheld



Please Do NOT  
put the phone in your pocket.



# Volunteer Training

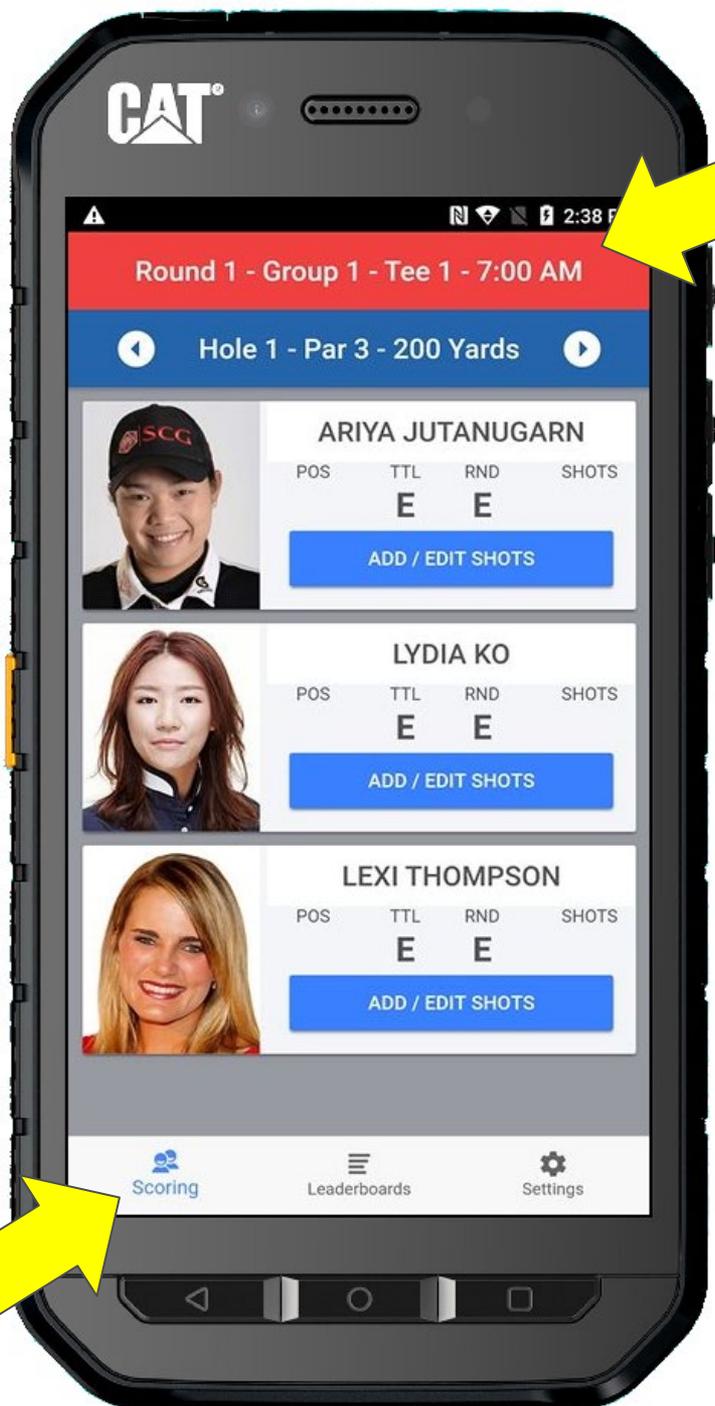
## Walking Scorers

# Scoring Your First Hole



Scoring Your First Hole





When you receive your device, you should be in Scoring Mode. This is indicated at the bottom left of your screen.

You will want to double check your group number as well as the pros that are in the group.

You are currently looking at the **Group Screen**.

The order of your pros is important and will not change.

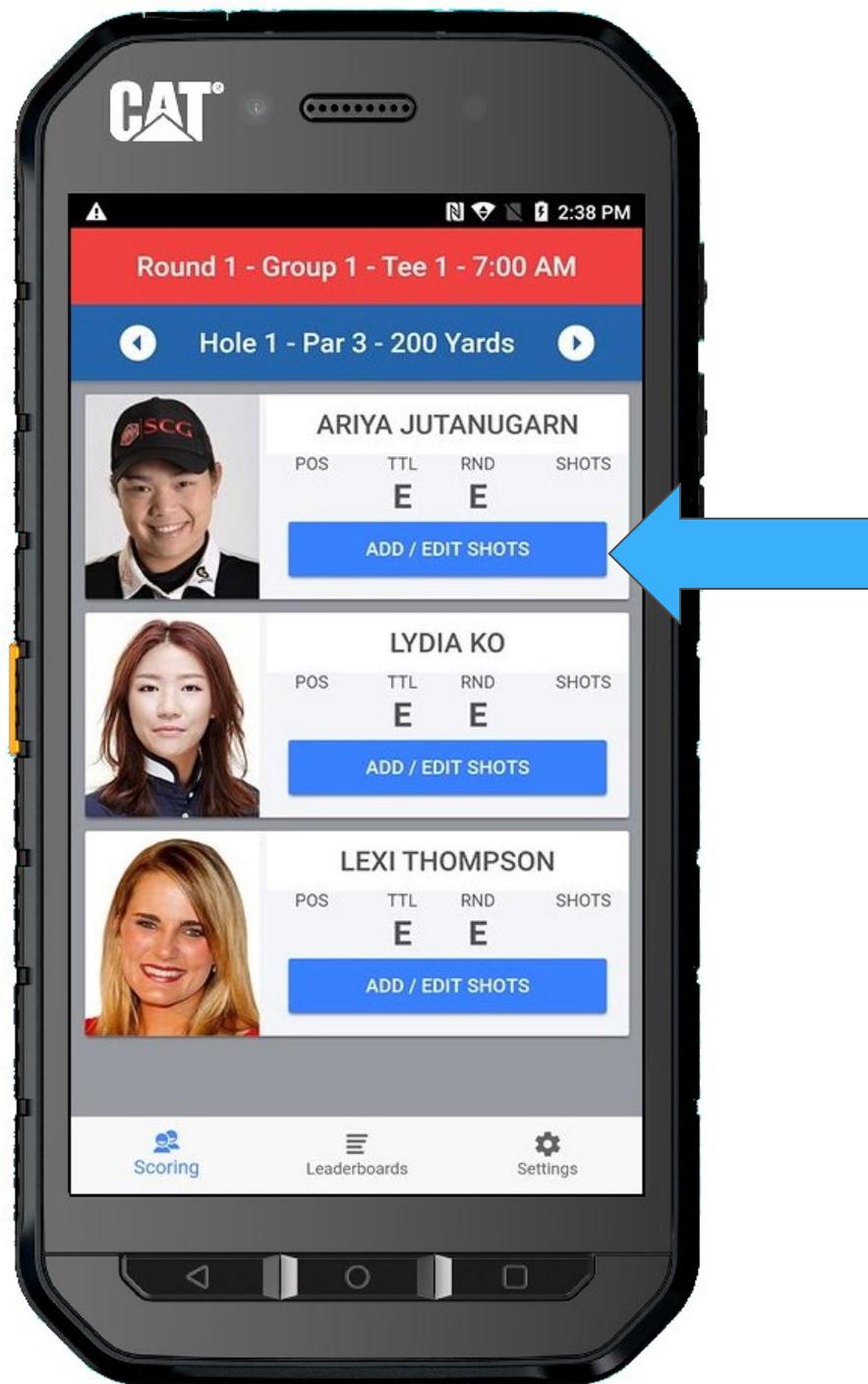
The **RED** BANNER at the top of the screen indicates TRAINING MODE, which is what we are doing today.

The live scoring color will be a light blue color.

If you are on the course and you see red at the top of your screen, call **SCORING CONTROL IMMEDIATELY.**

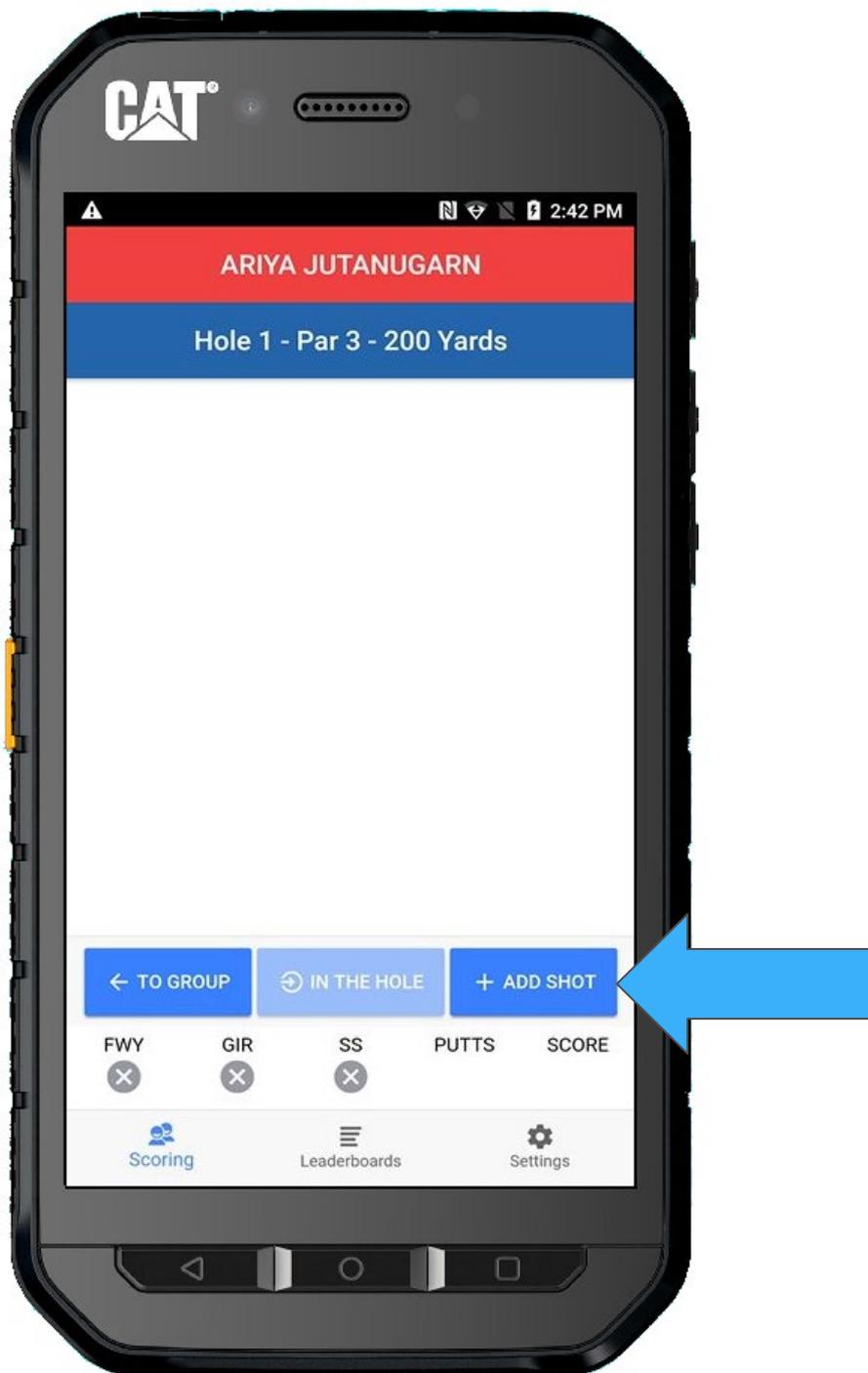
The first hole is a Par 3.

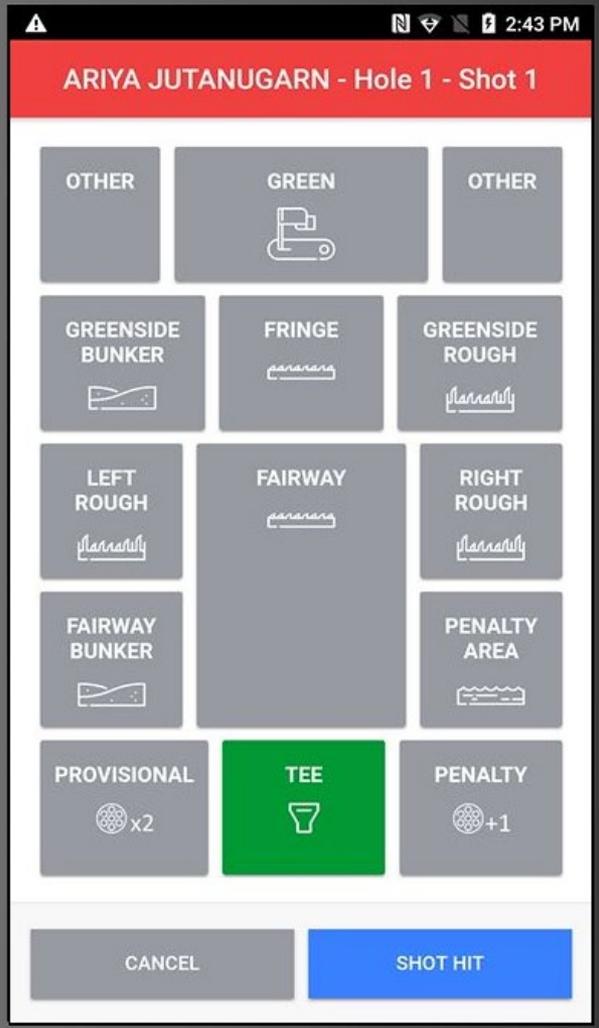
Ariya Jutanugarn is the first player to tee off, so we will select her by pressing her **ADD/EDIT SHOTS** button.



You have now entered Ariya's **Shot List** Screen. This screen will list all Ariya's shots for the hole. At the moment, she has none.

So let's add a shot by tapping the **+ ADD SHOT** button





After tapping the + **ADD SHOT** button, you will be presented with this screen.

This is your **From Location** screen.

The locations are graphically represented and should be easy to select a From location.

In addition, you will find penalty, provisional, and other shot scenarios that you may encounter.



Every hole starts from the tee, so we have saved you the step of selecting it for the first shot of every hole.

When the player strikes their ball, press the **SHOT HIT** button

CAT<sup>®</sup>



2:44 PM

ARIYA JUTANUGARN

Hole 1 - Par 3 - 200 Yards

1 Tee 2:44:31 PM

← TO GROUP IN THE HOLE + ADD SHOT

FWY GIR SS PUTTS SCORE  
X X X 0 1

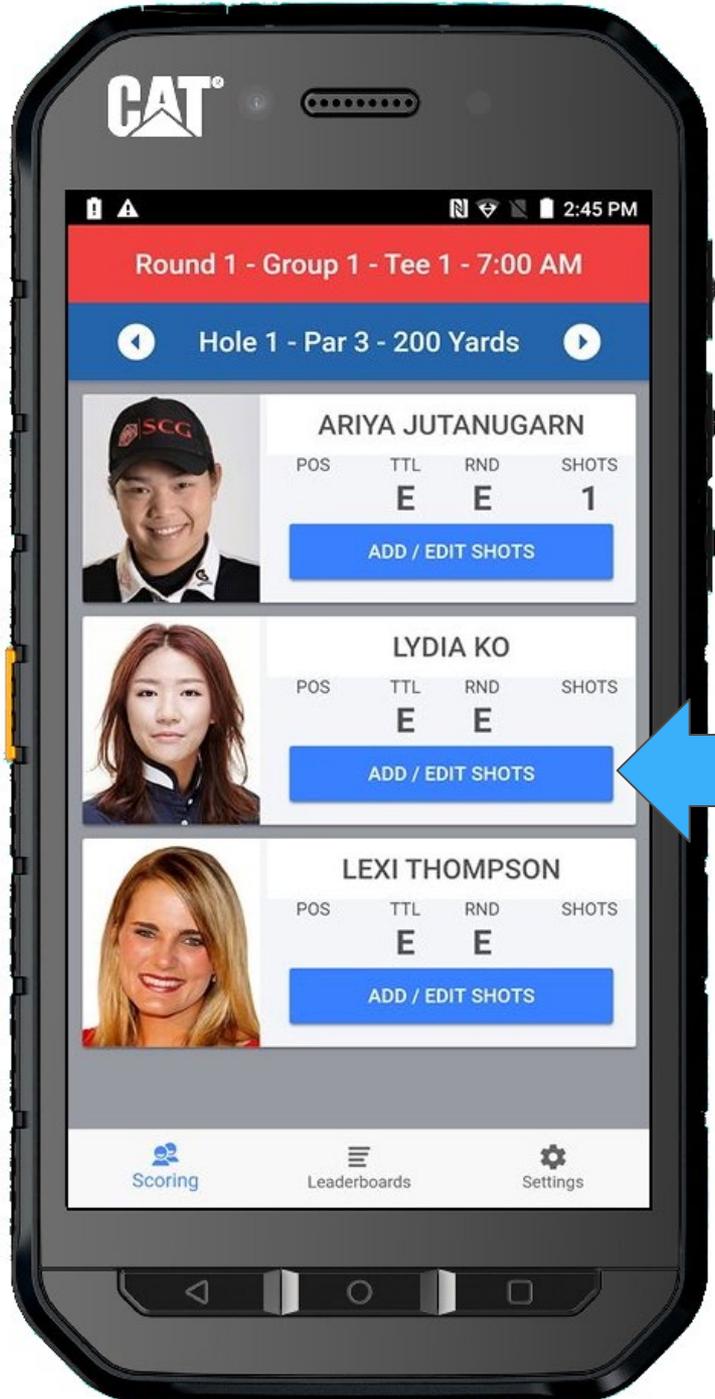
Scoring Leaderboards Settings



You will be returned to the Shot List screen.

Press the  
**← TO GROUP** button to  
return to the Group  
Screen.

It is time to select the next pro and get their tee shot ready. Press the **ADD/EDIT SHOTS** button for Lydia.



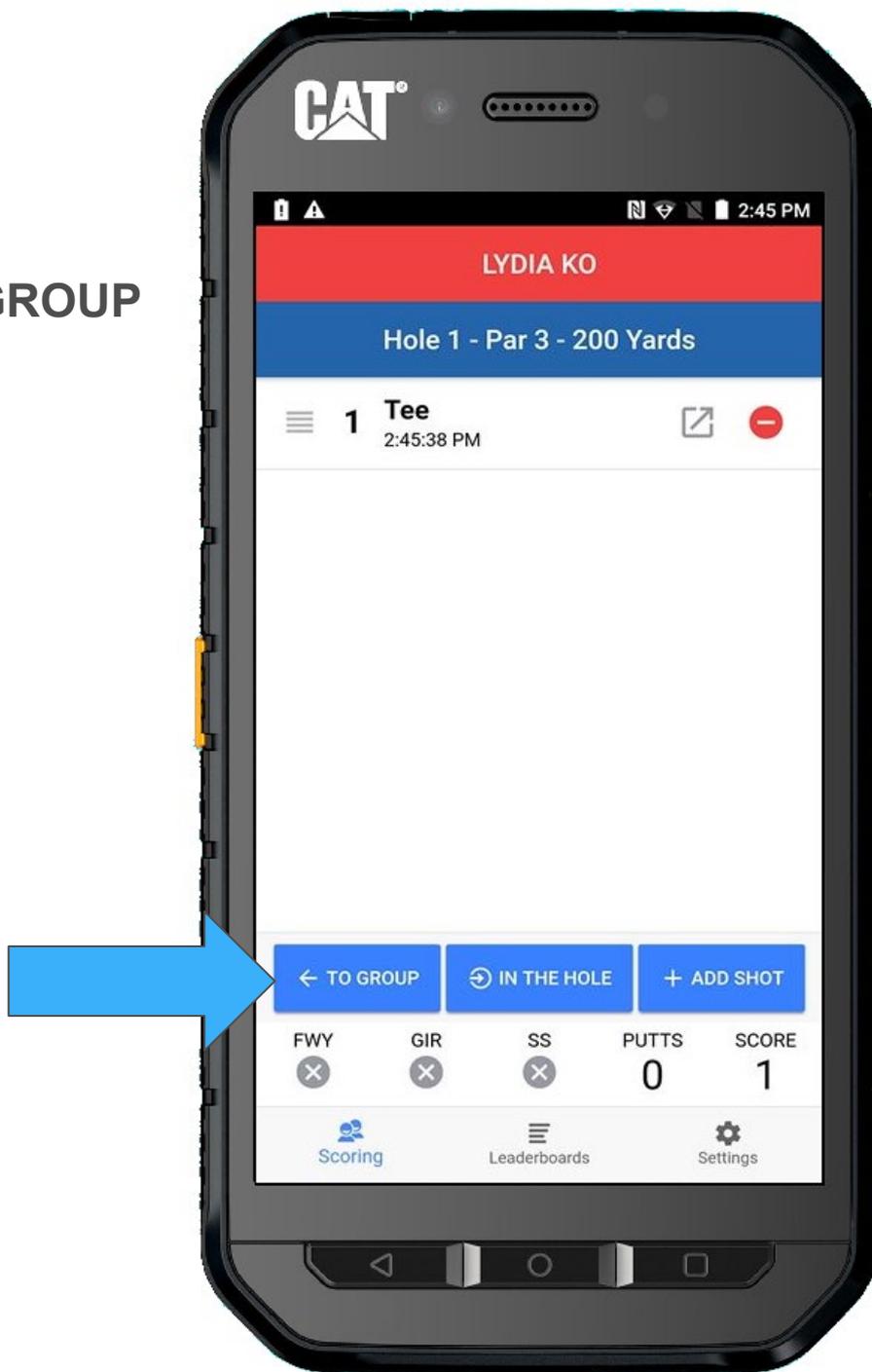
Press + ADD SHOT



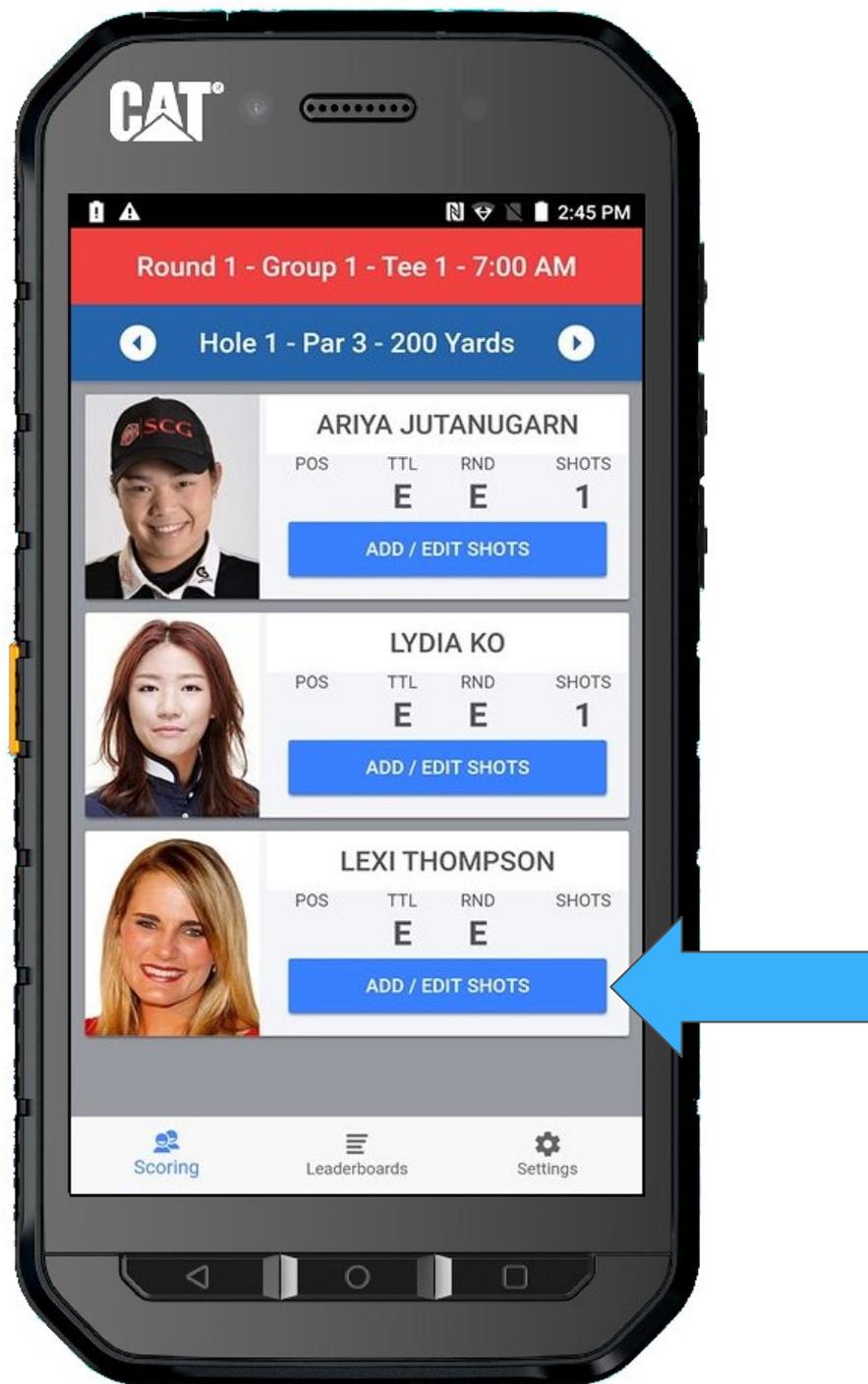
Once again, as soon as the pro strikes the ball, press the **SHOT HIT** button.



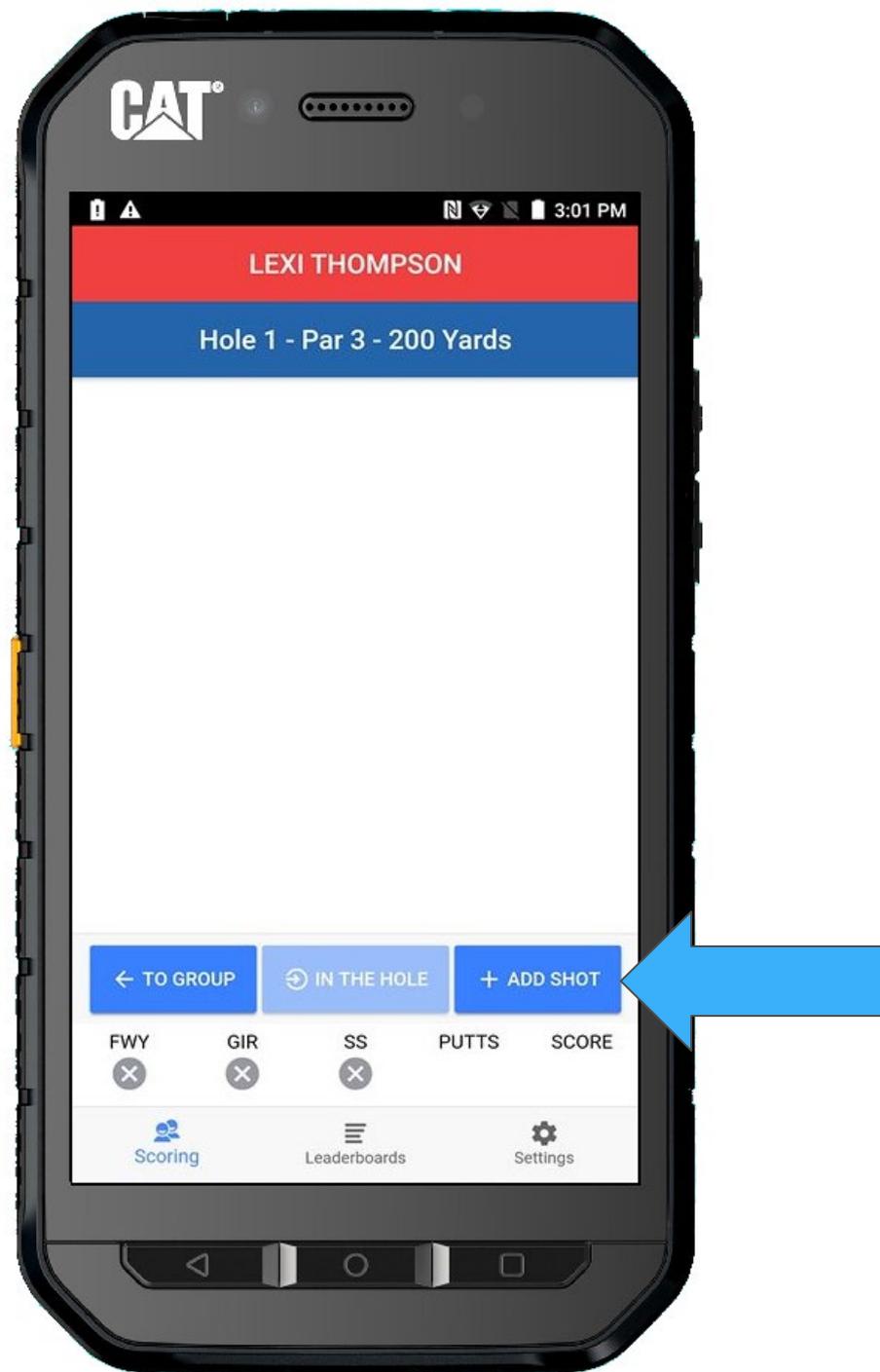
Now return TO GROUP



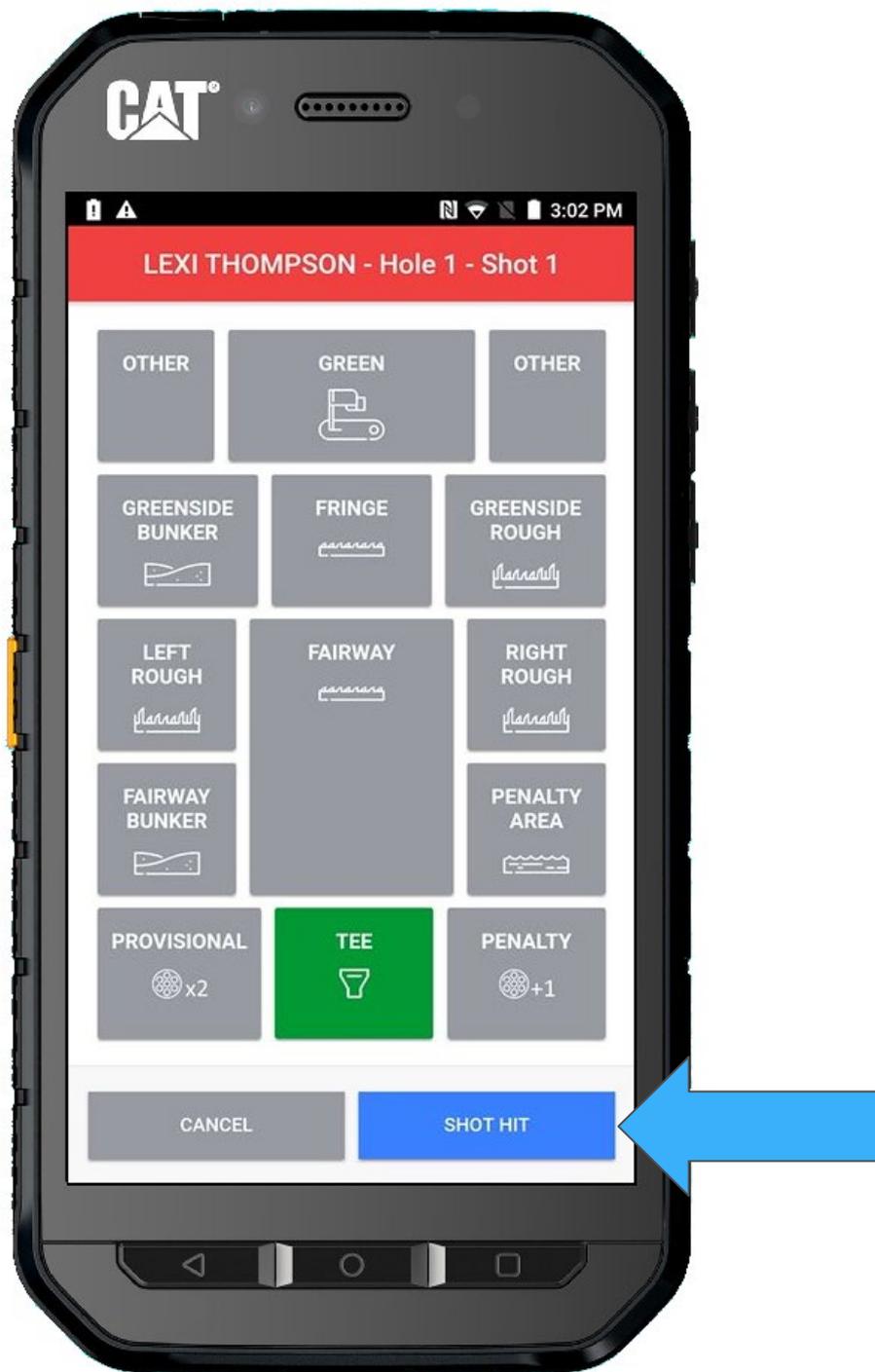
We will now prepare for the third pro by tapping the **ADD/EDIT SHOTS** button.



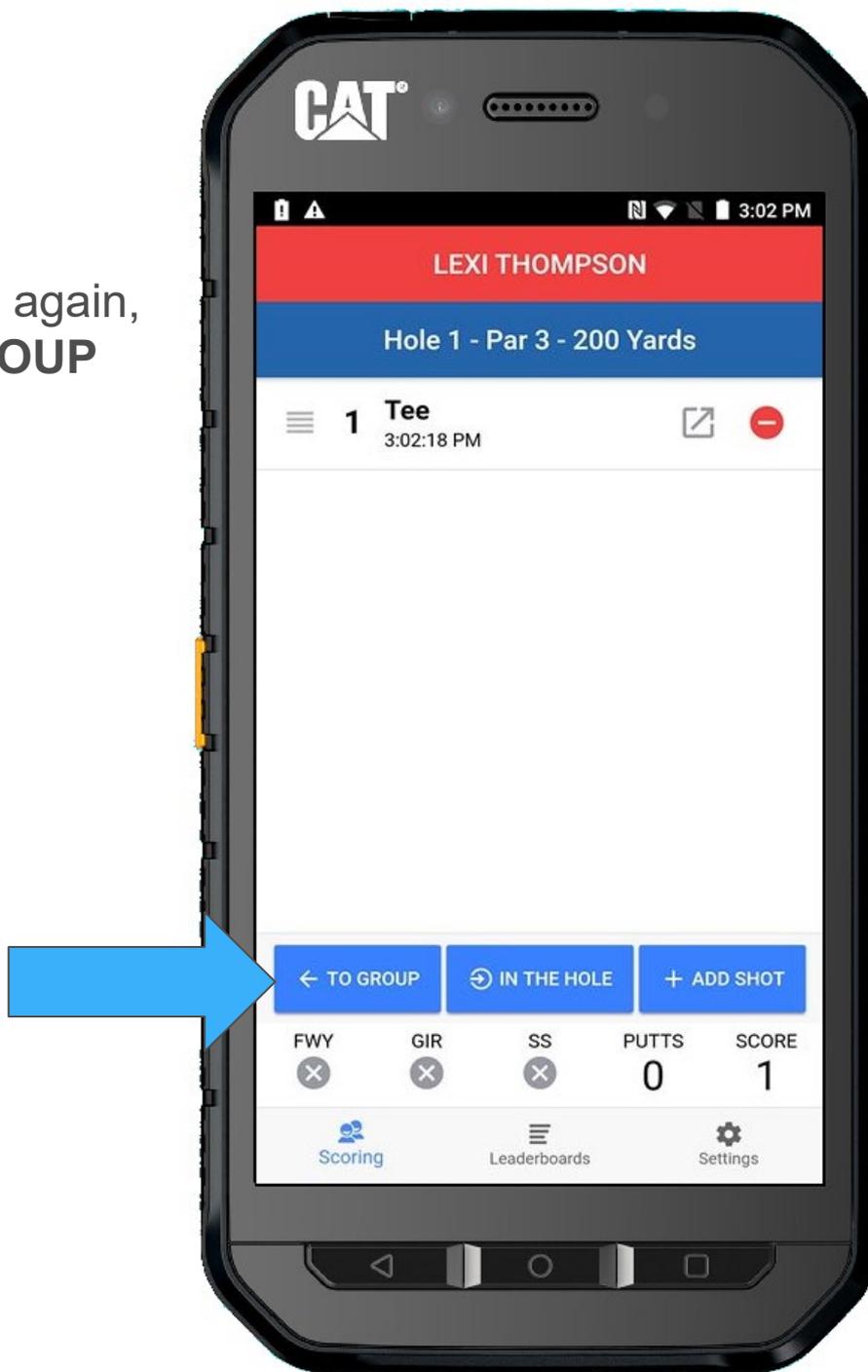
Now press + **ADD SHOT**



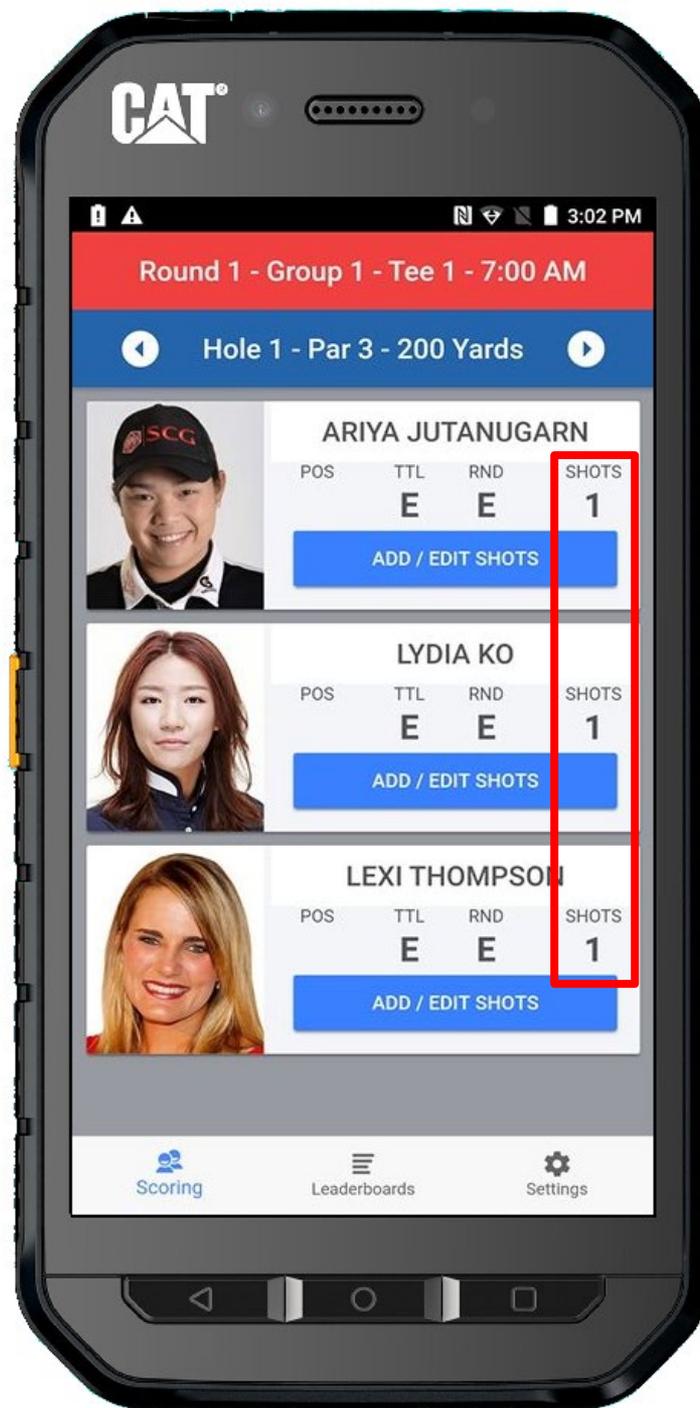
Press **SHOT HIT** when they strike the ball.



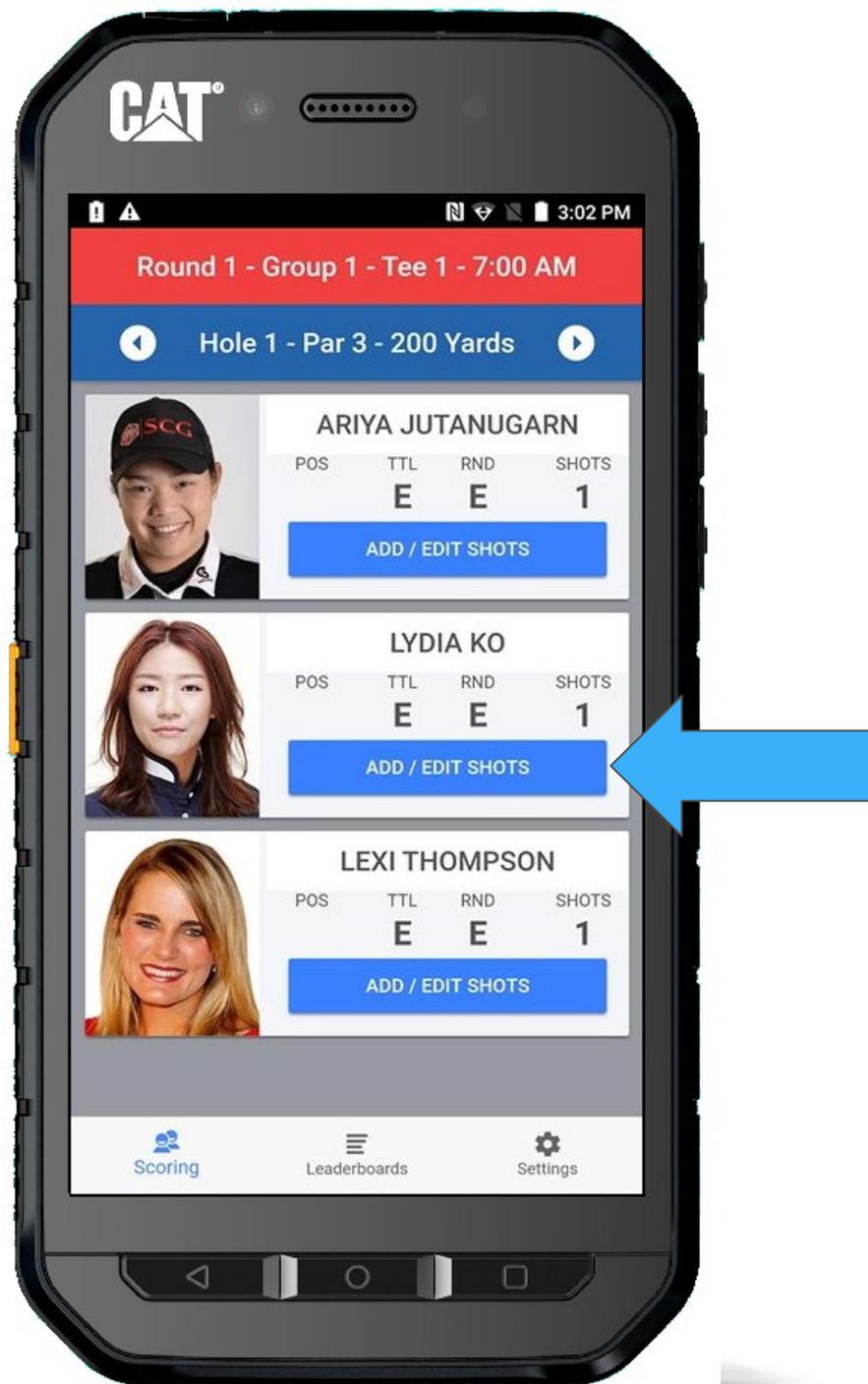
And we will once again,  
Return **TO GROUP**



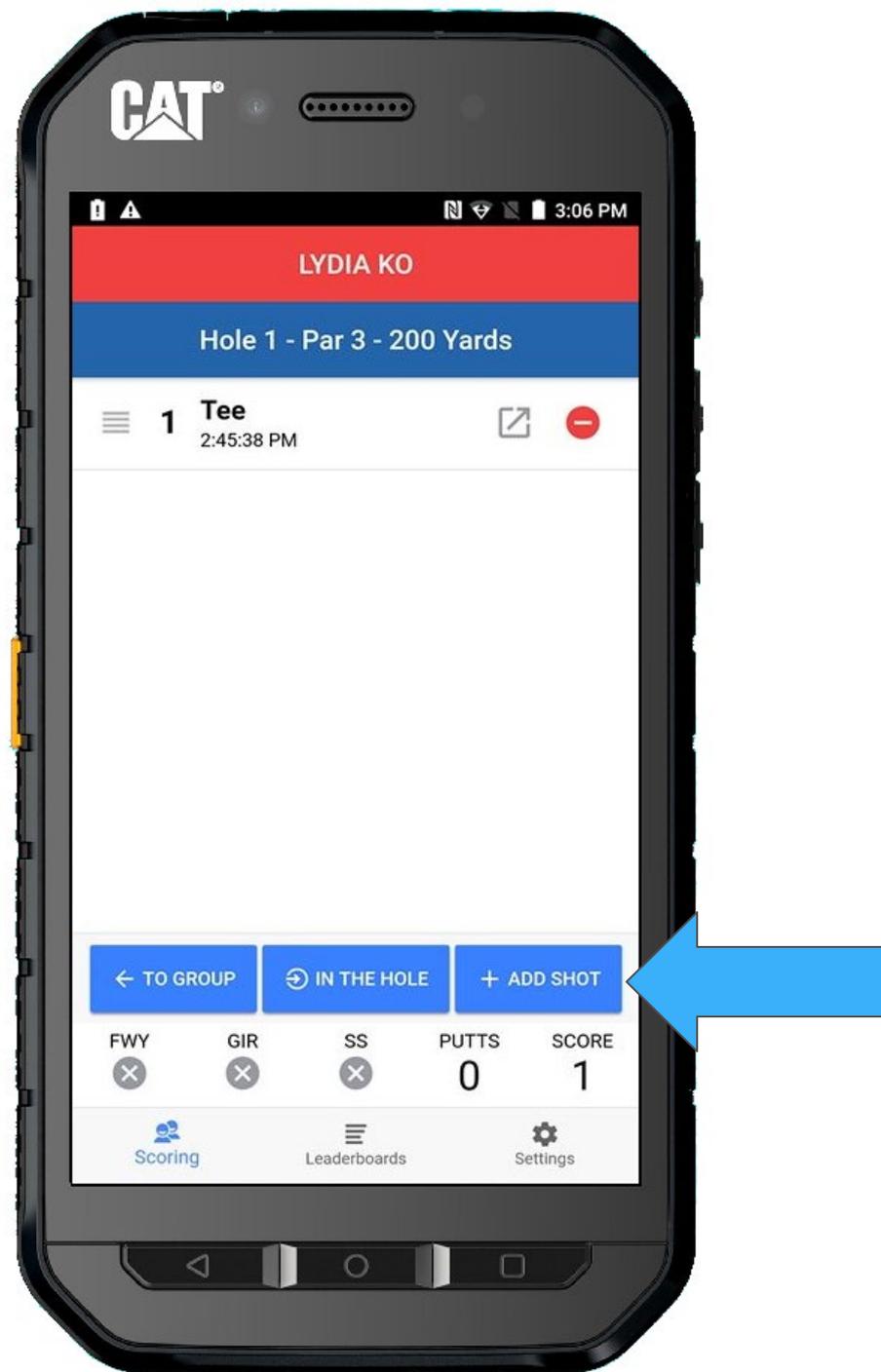
Everybody has teed off and you can see the Shot count for each player is 1. We will begin walking to where they hit.



Lydia will be hitting out of a greenside bunker and will be the first to hit a second time. Select her.

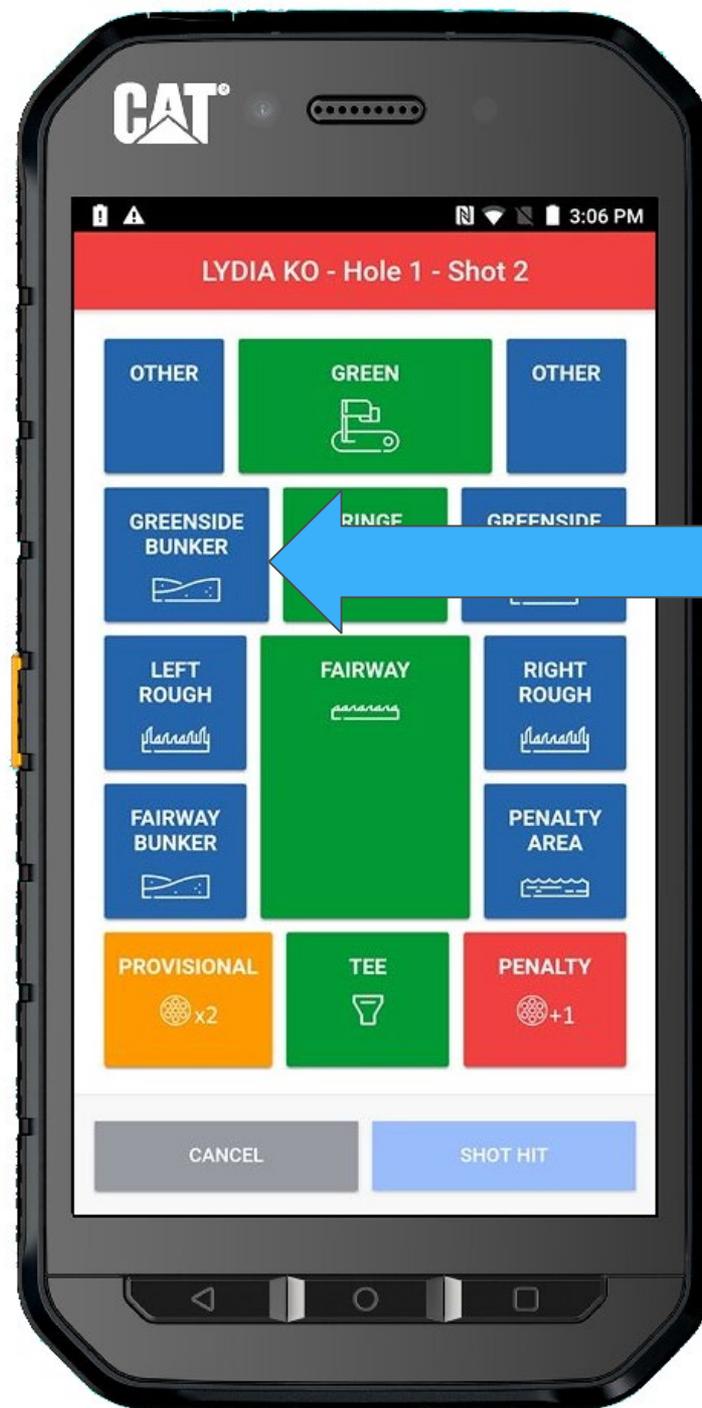


Press the **+ ADD SHOT** button.



We will select **GREENSIDE BUNKER** from the list.

Once chosen, all other options are grayed out.

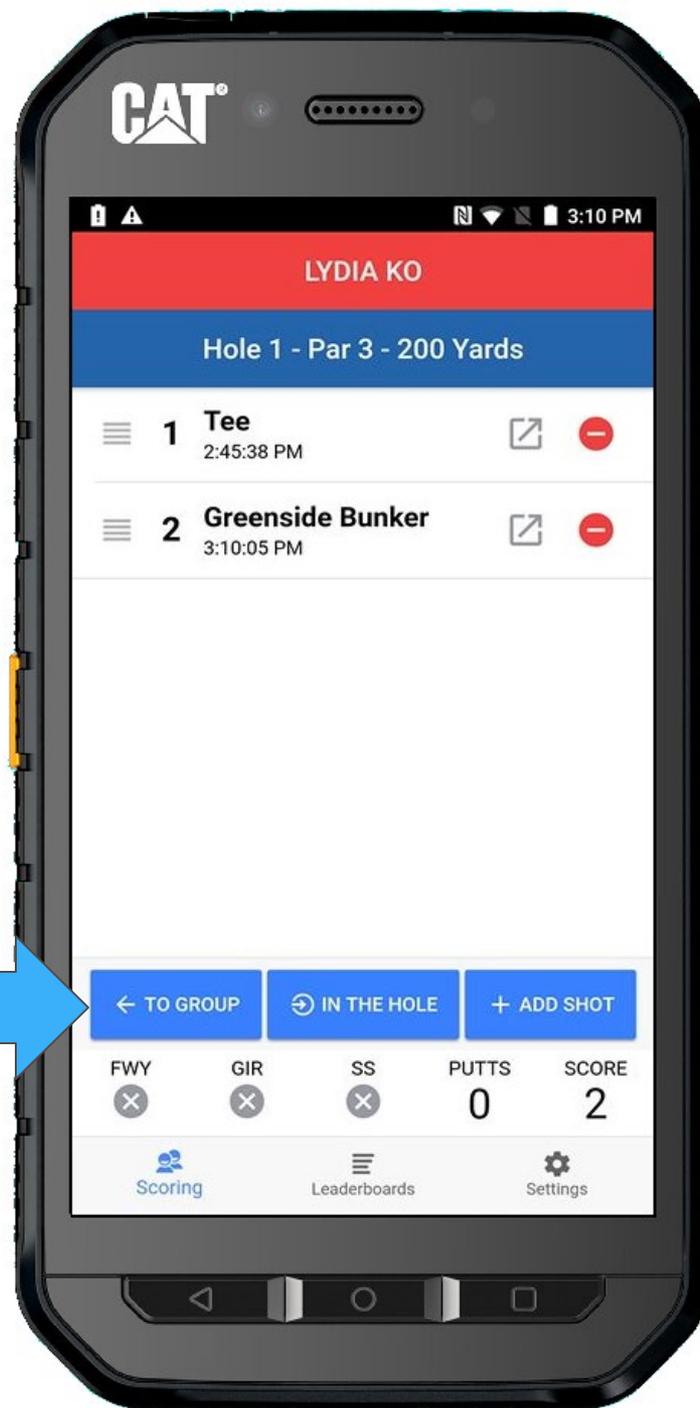


Press **SHOT HIT** when she strikes her ball.

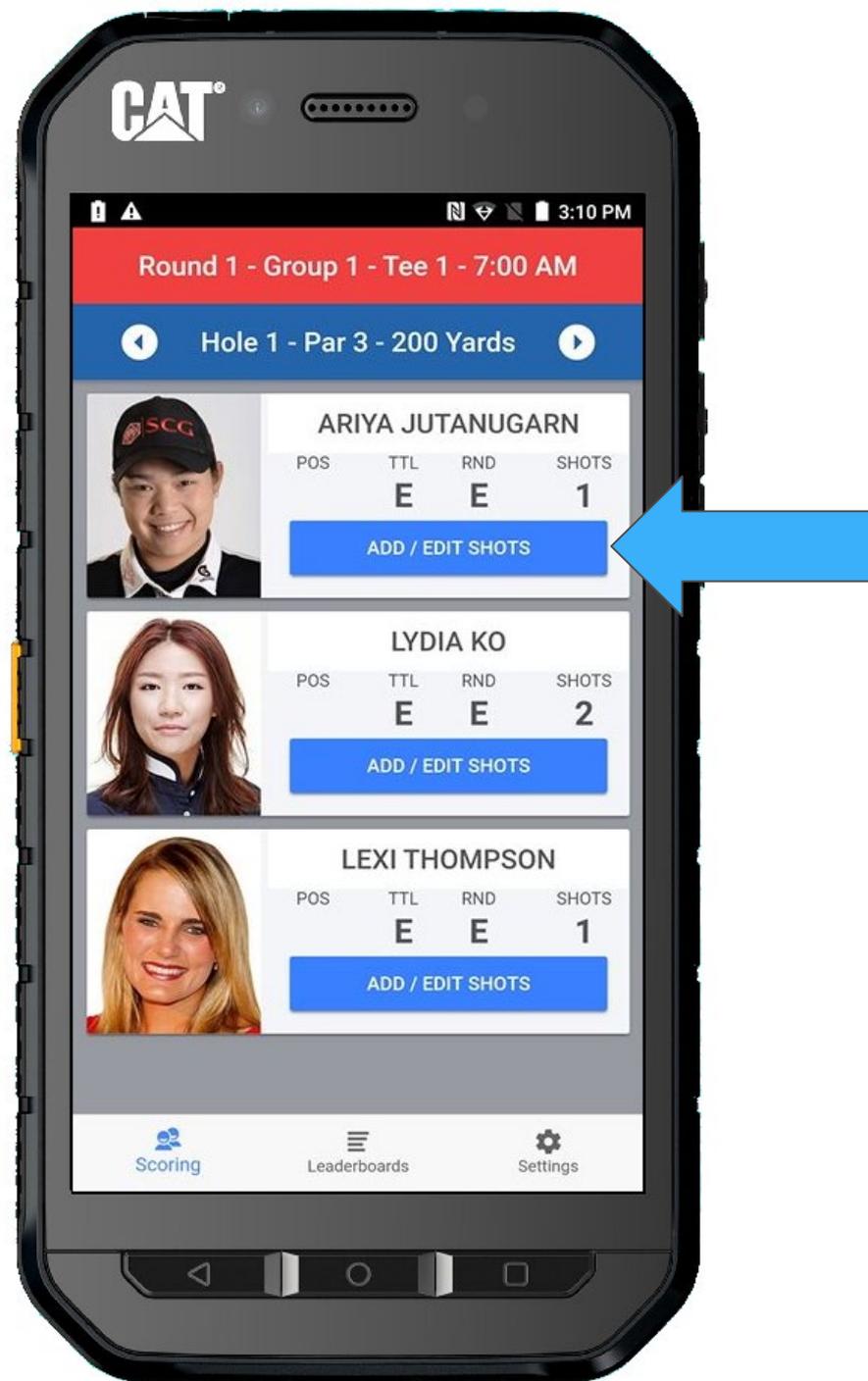


We are returned to the player's Shot List screen.

We want to return to the Group screen, press  
**TO GROUP**

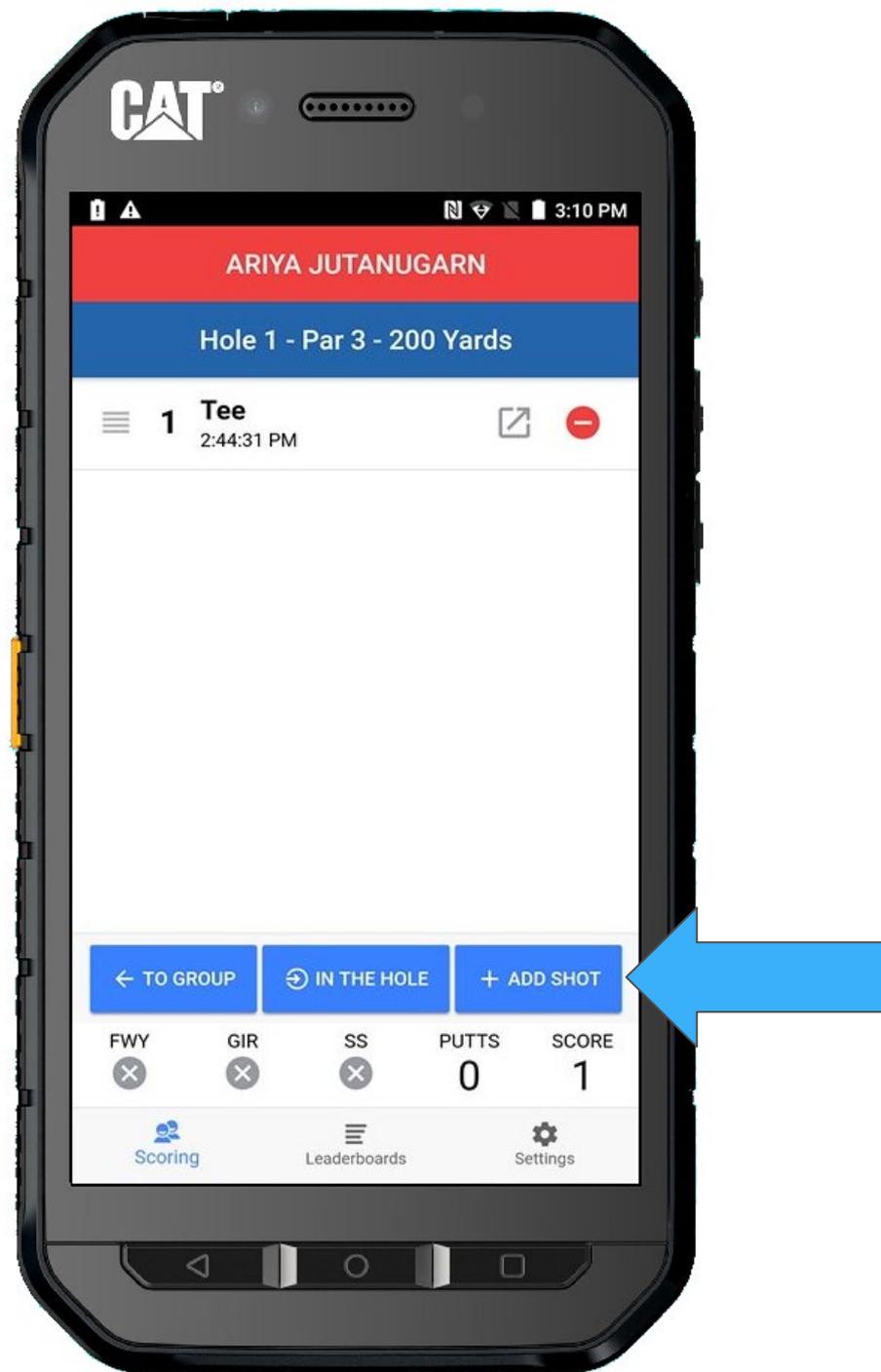


The next player is Ariya, so we will select her.

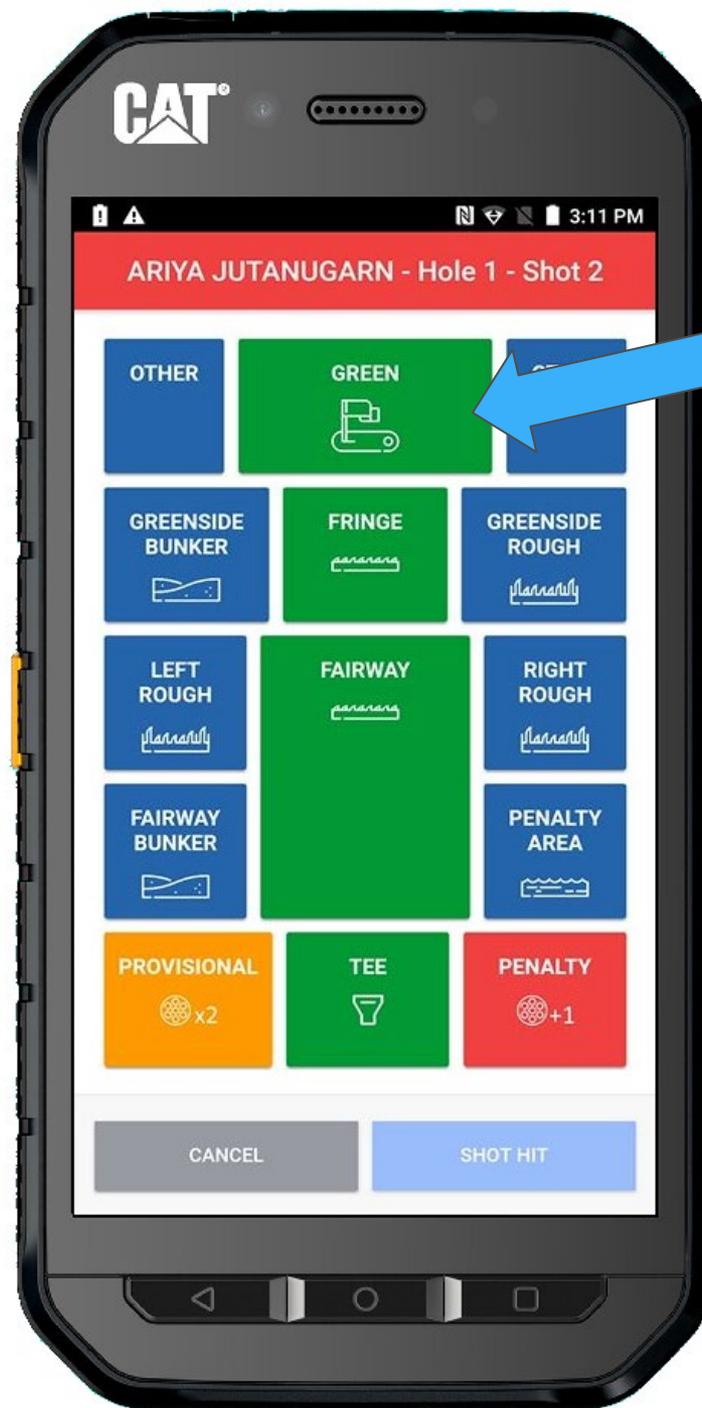


Ariya is playing from the green, so we will select that as the from location.

Press **+ ADD SHOT**



We select **GREEN** this time.



Once a FROM location is selected, all other locations are greyed.

To change, just select another location.

Press **SHOT HIT** when she strikes the ball.





3:11 PM

ARIYA JUTANUGARN

Hole 1 - Par 3 - 200 Yards

- 1 Tee 2:44:31 PM
- 2 Green 3:11:19 PM

Press **TO GROUP**



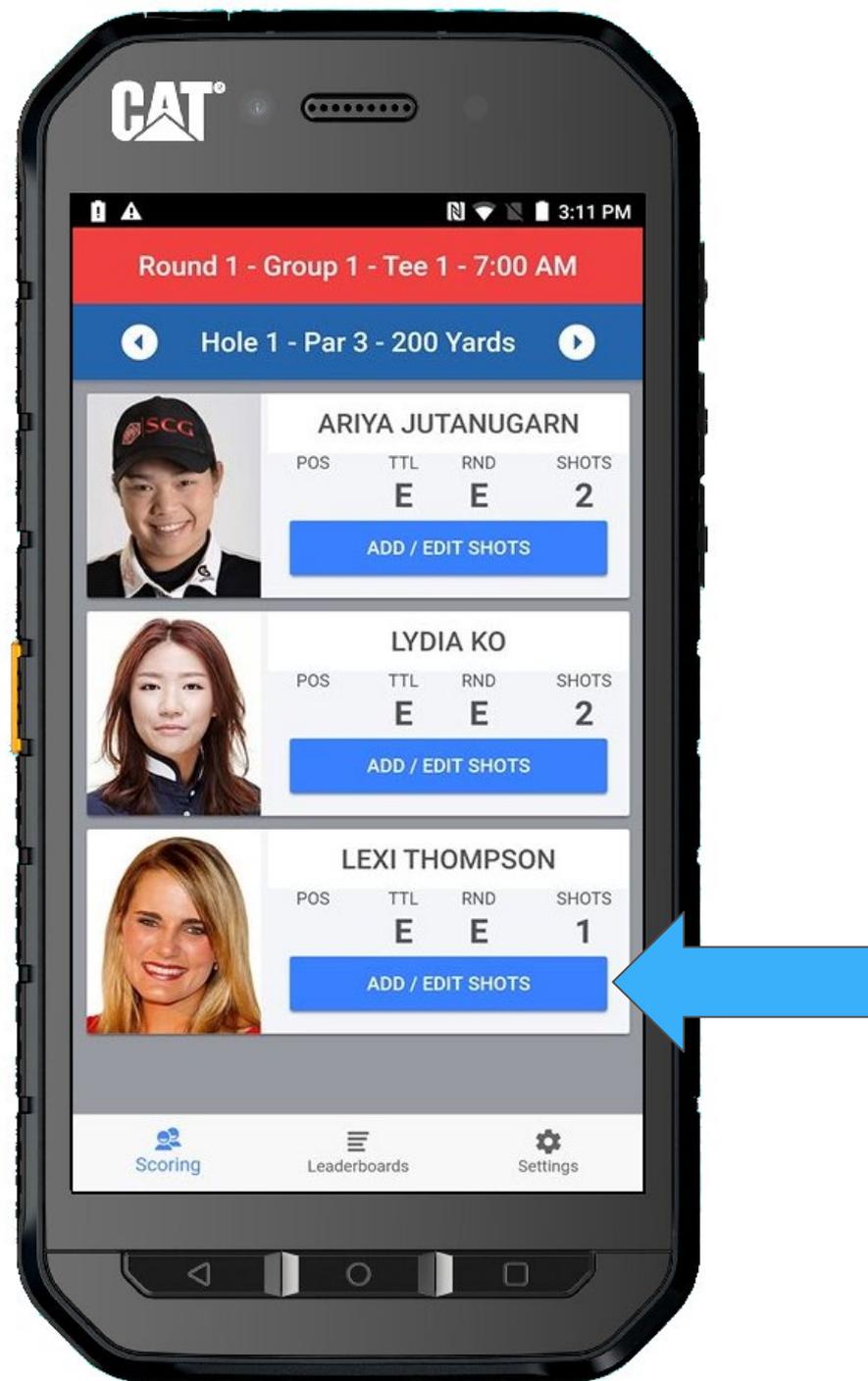
← TO GROUP    ↻ IN THE HOLE    + ADD SHOT

FWY GIR SS PUTTS SCORE  
X ✓ X 1 2

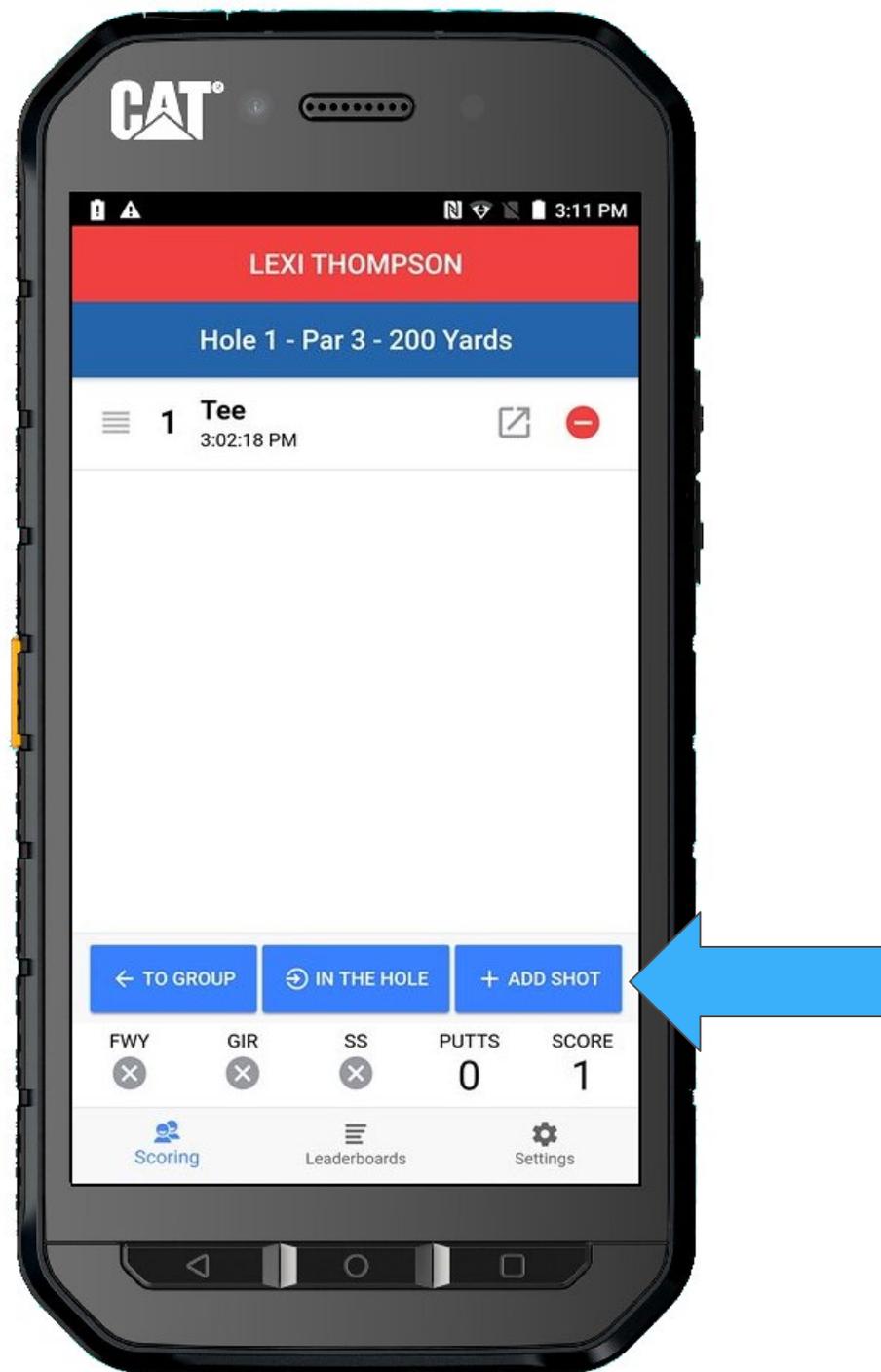
Scoring    Leaderboards    Settings

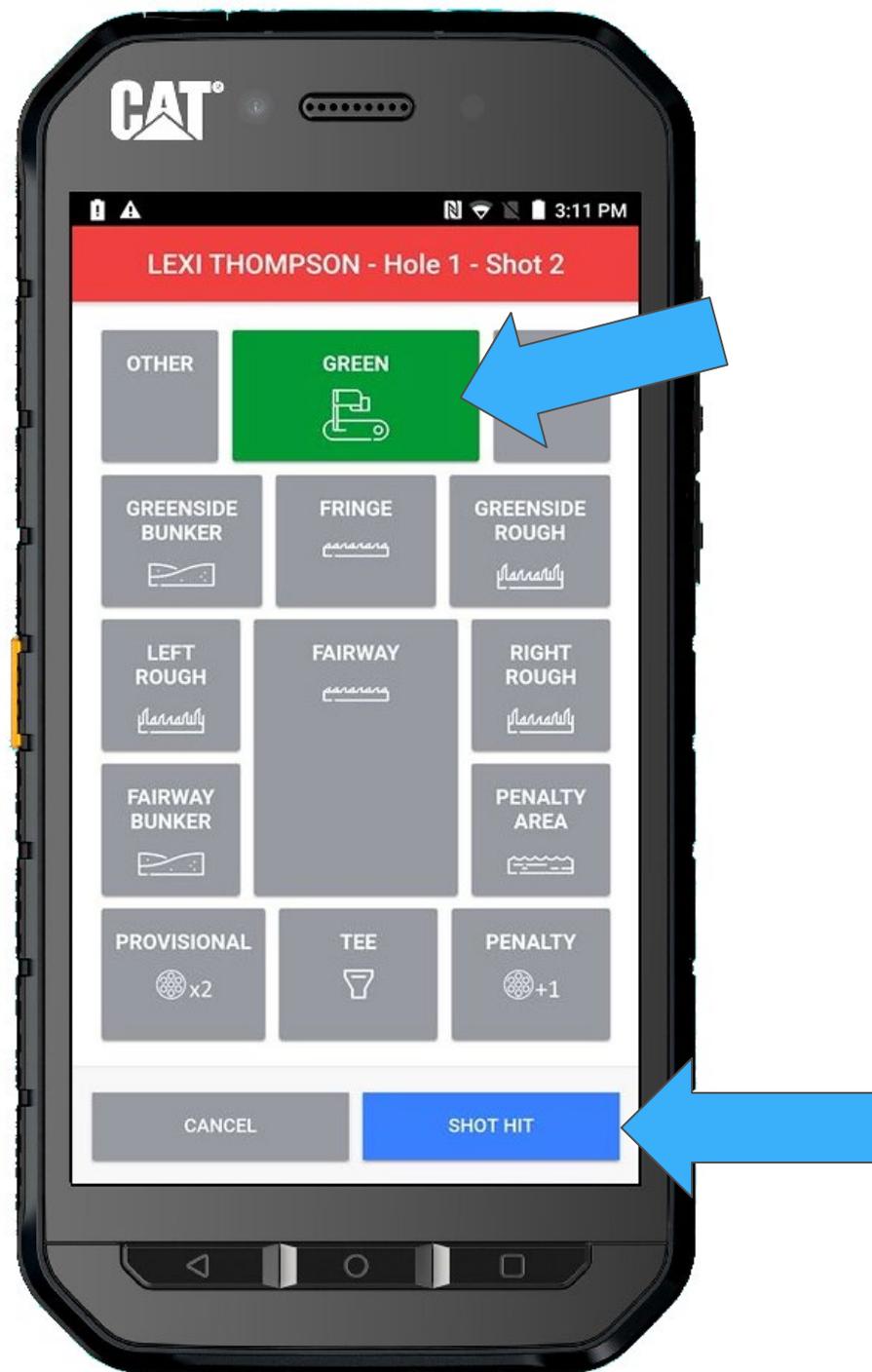


Next is Lexi, so we will select her.



And we continue to  
**+ ADD SHOT**



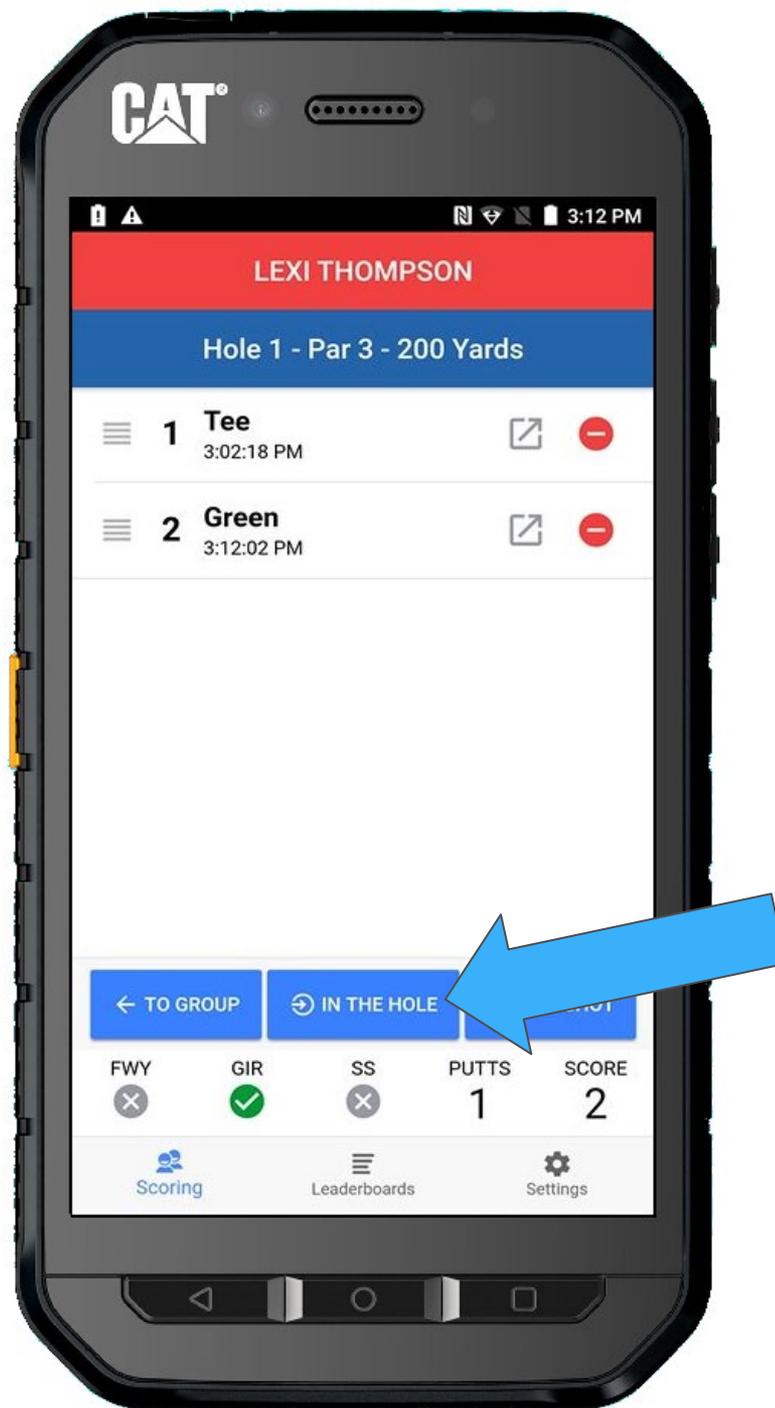


Lexi is playing from green, so we will select that as the from location.

When she strikes the ball, press **SHOT HIT**.

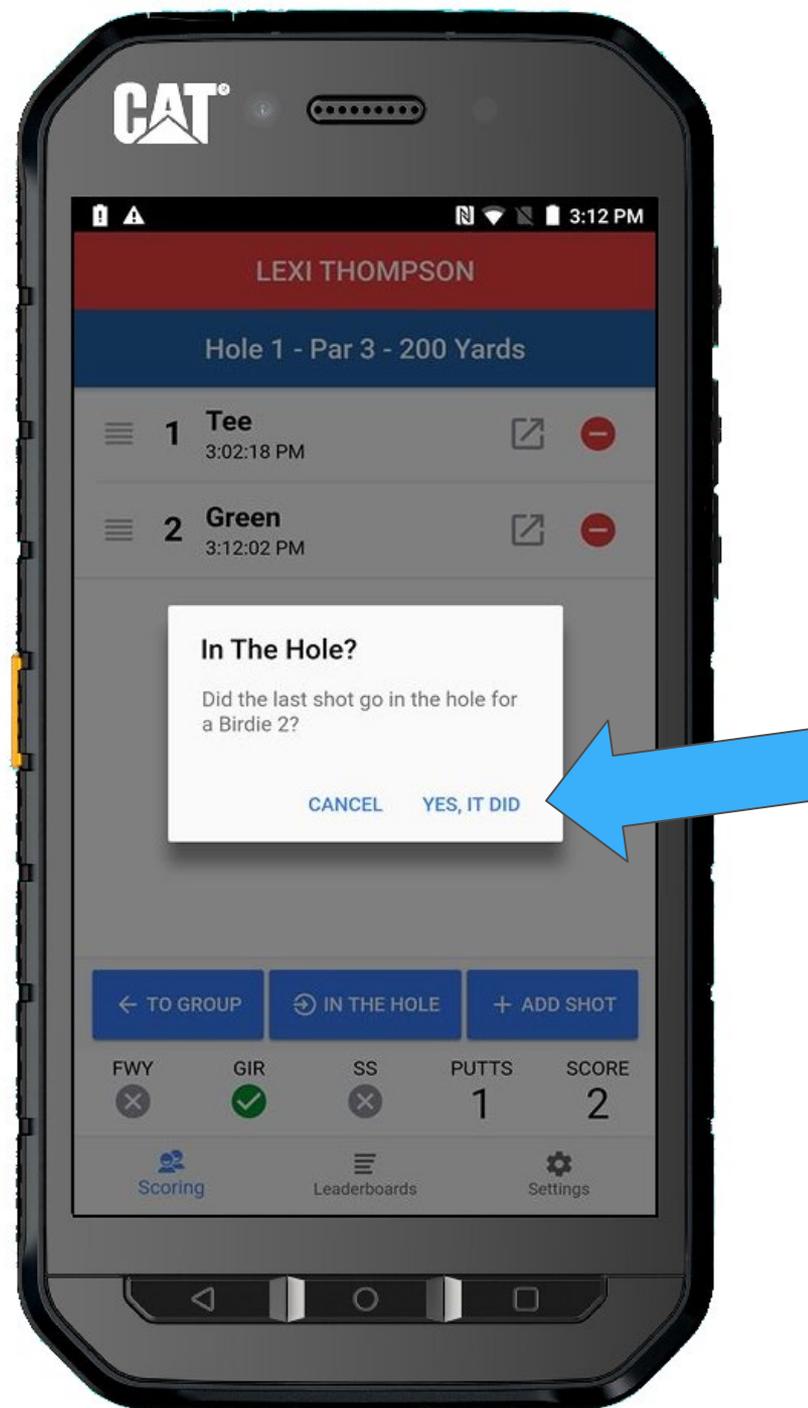
...And she drains it for a birdie.

Mark the score as  
**'IN THE HOLE'**



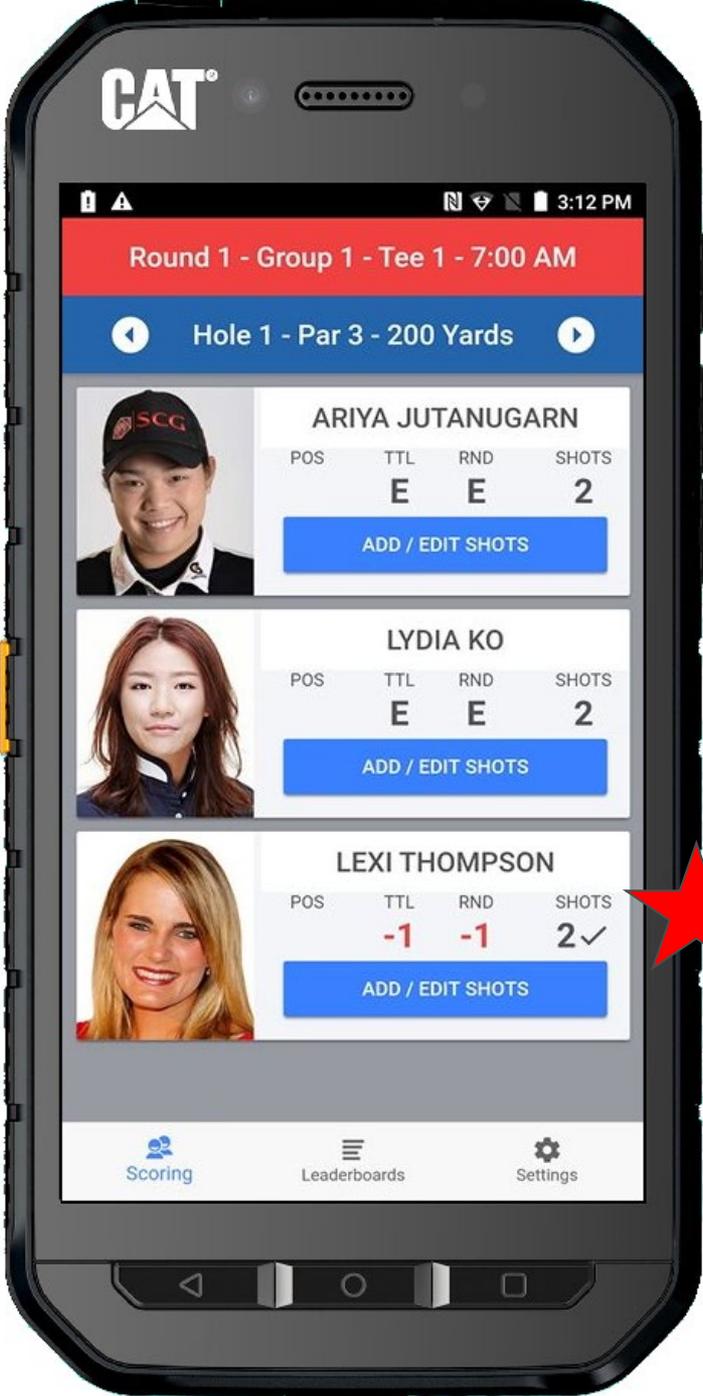
...A window will appear asking you to confirm that the shot went in for a Birdie 2.

Select **Yes, It Did**

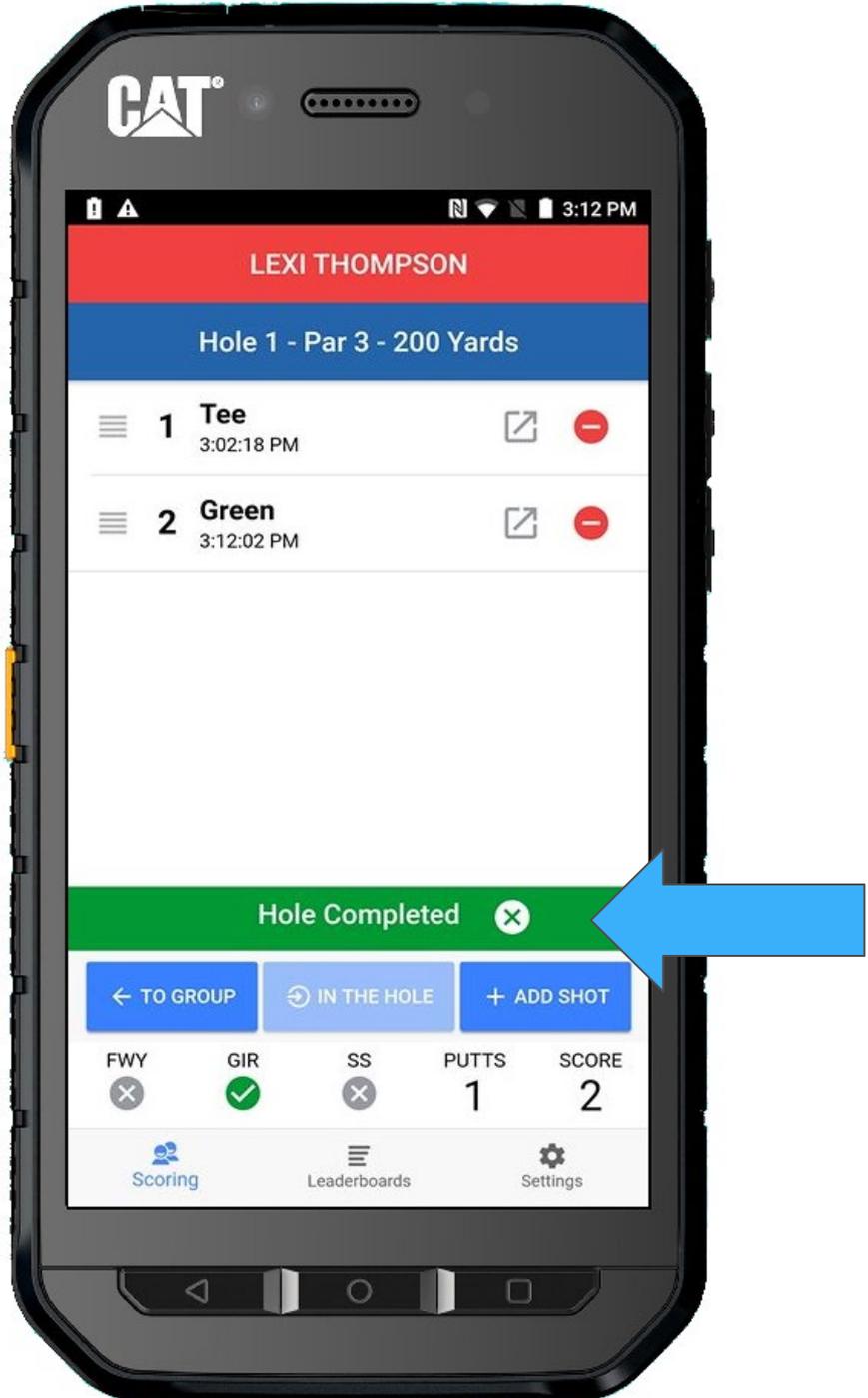




Notice the checkmark next to Lexi's score. That indicates that the score was marked **IN THE HOLE** and she is finished with the hole.

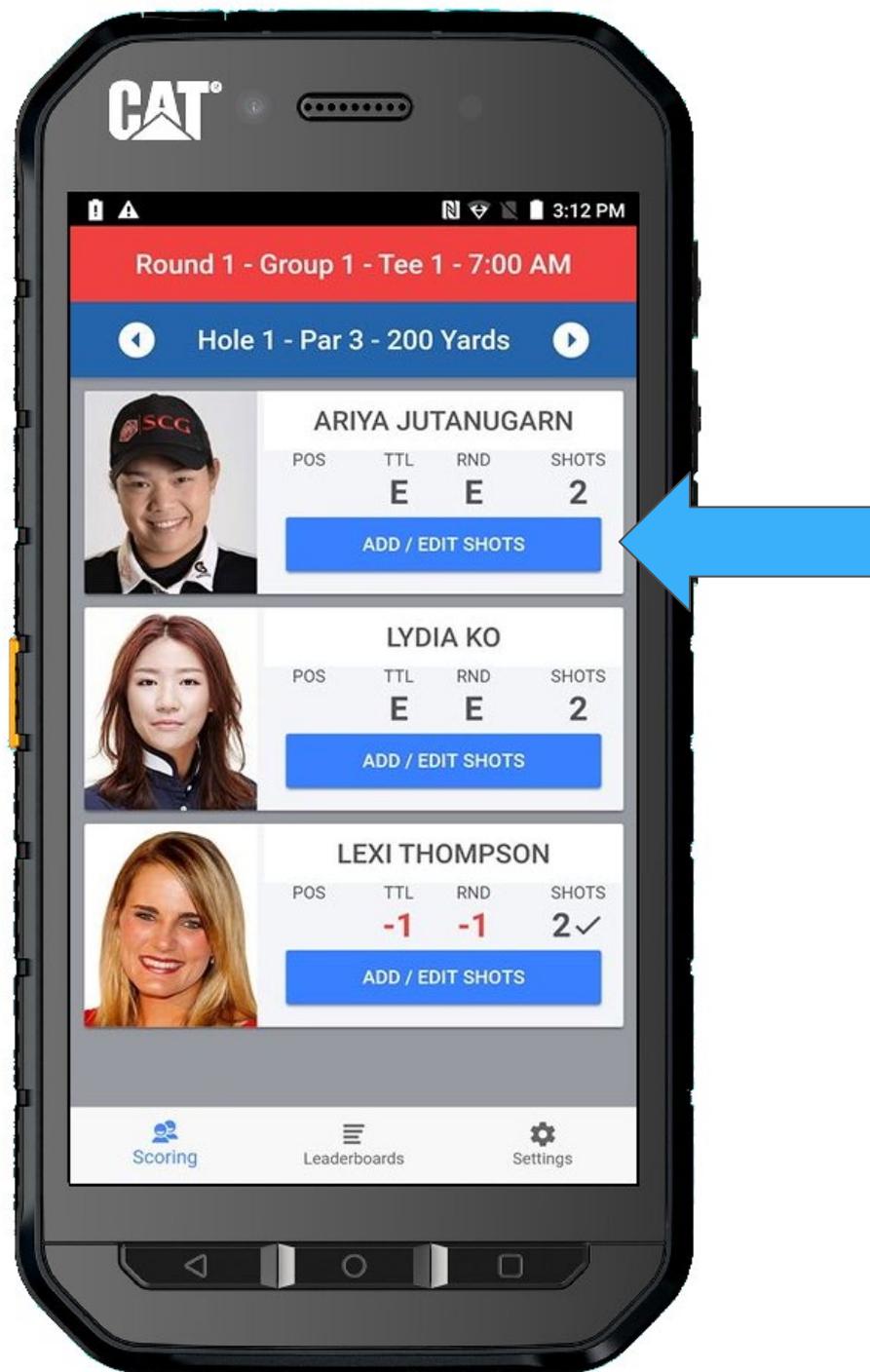


If you were to return to Lexi's Shot List screen, you would notice a green indicator that the hole was completed.

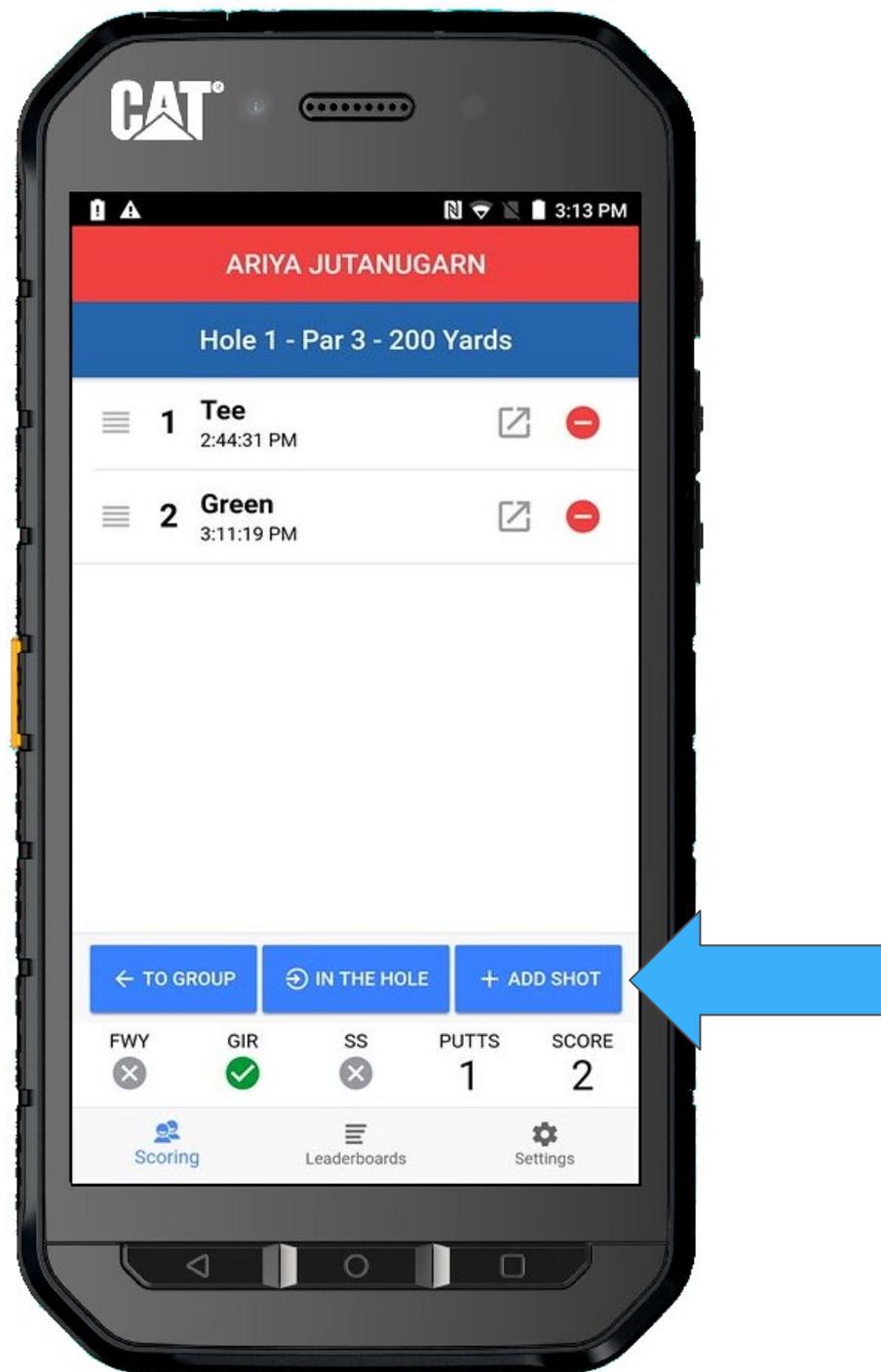


Let's move on.

Ariya is putting from the green, so we will select her.



...Press + ADD SHOT



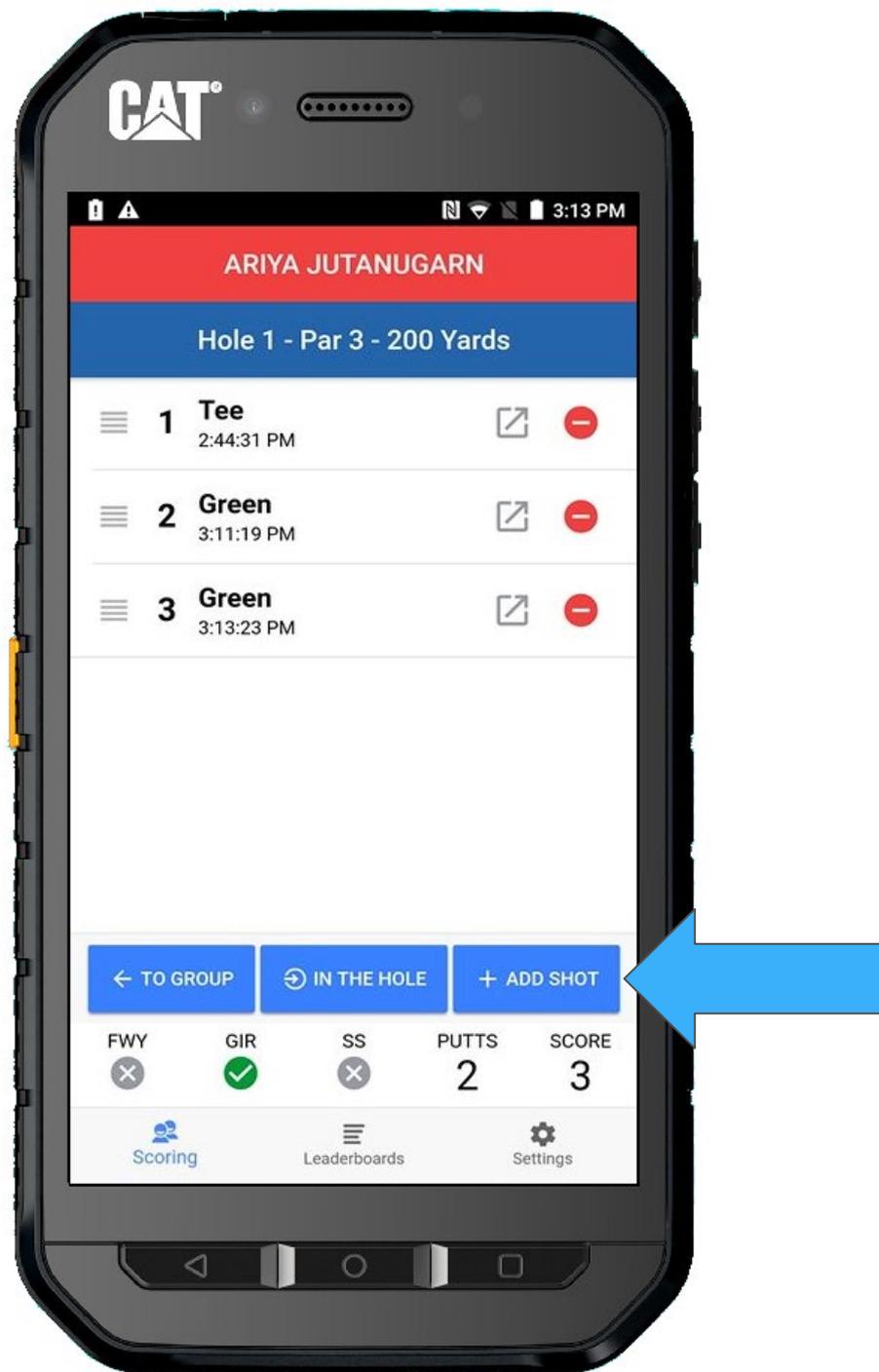
...Since Ariya already putted once, the device will set her location to **GREEN** for you. You can change it if you need to.

Select **SHOT HIT**



Ariya missed her par putt and quickly taps in. So, you will need to add another shot... and we want to quickly add another Putt without “Returning to the Group Screen”

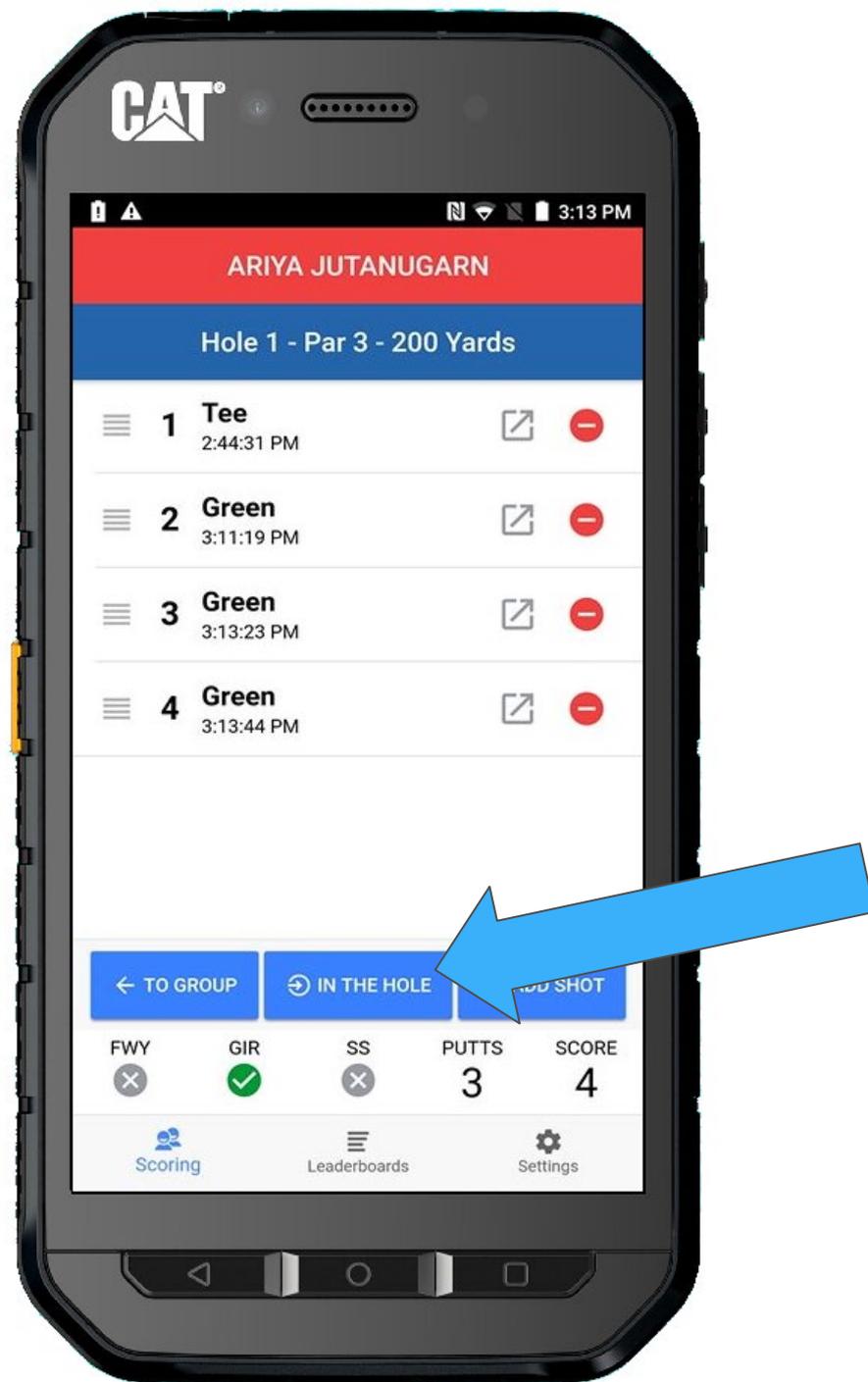
Just press **+ ADD SHOT**



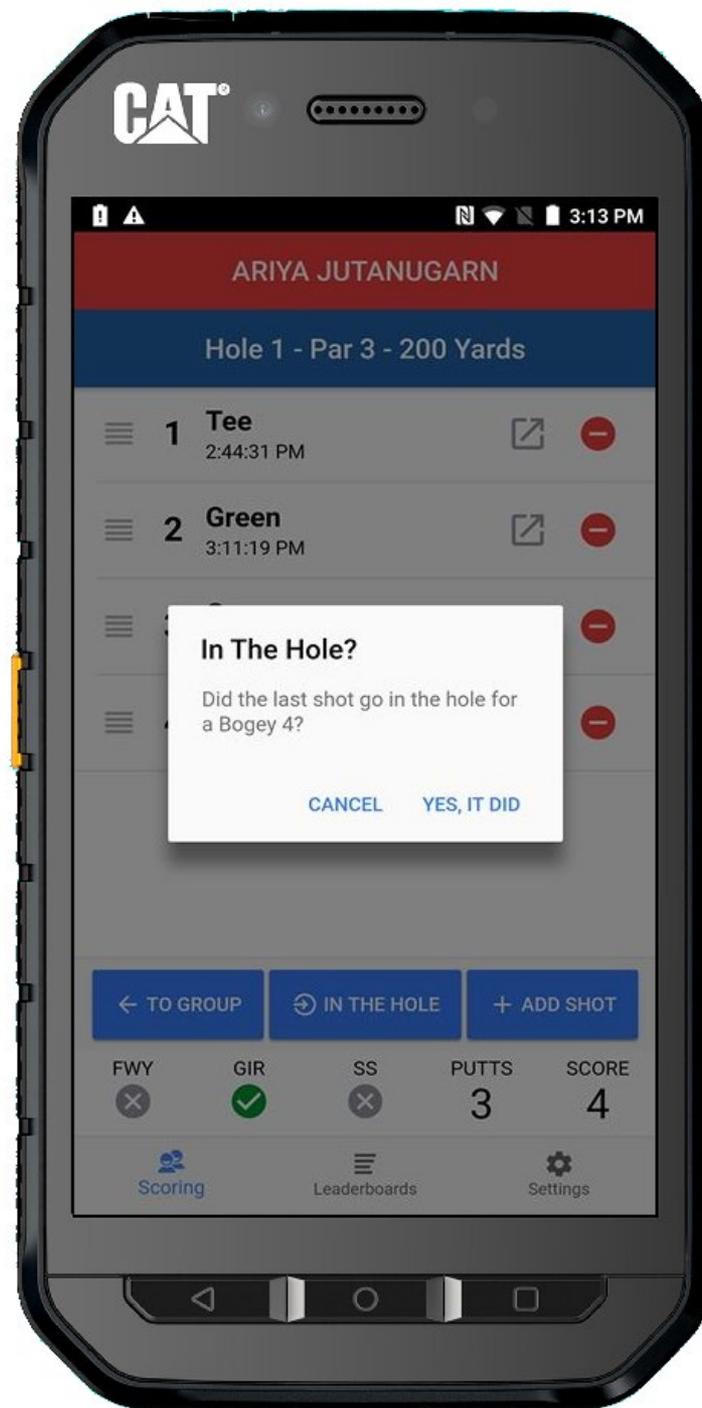
Select **SHOT HIT**

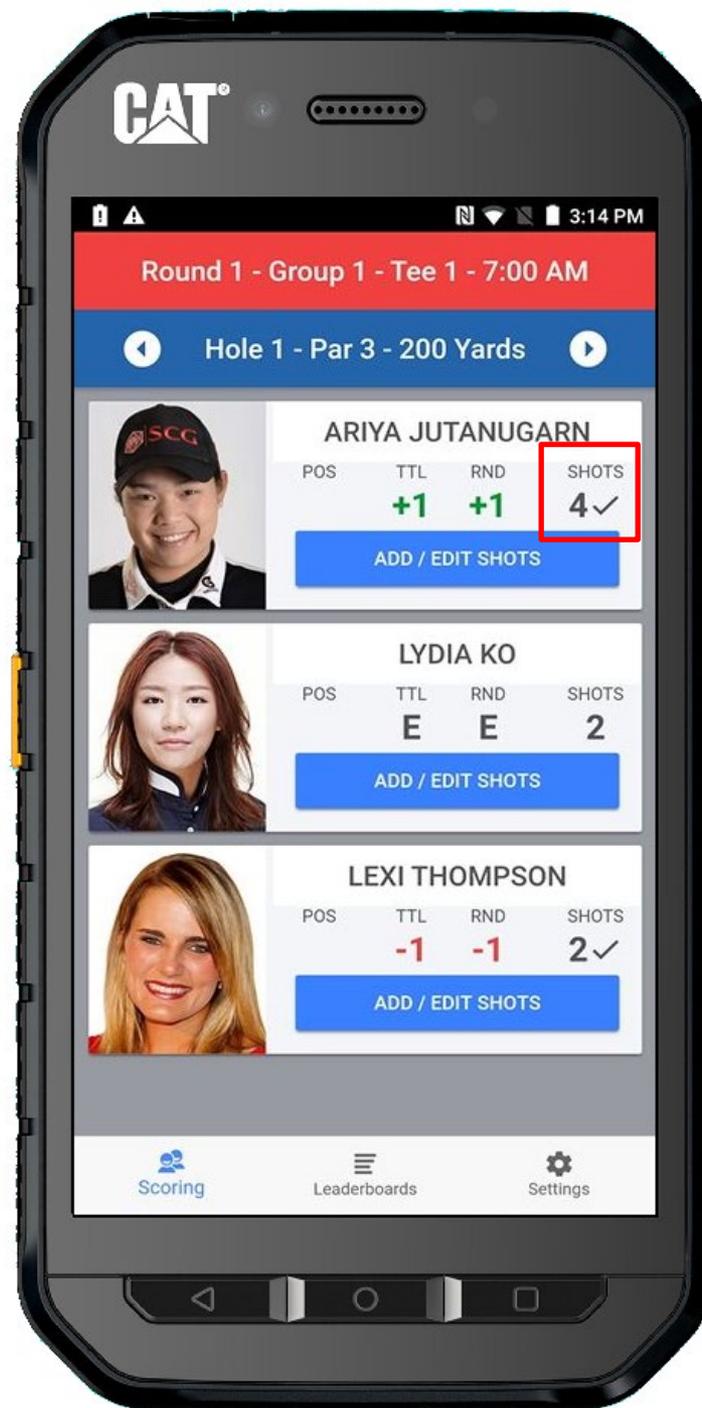


This time, she made her putt.  
Mark it 'IN THE HOLE'



A confirmation box will appear double checking the score. If it is correct, select "YES".



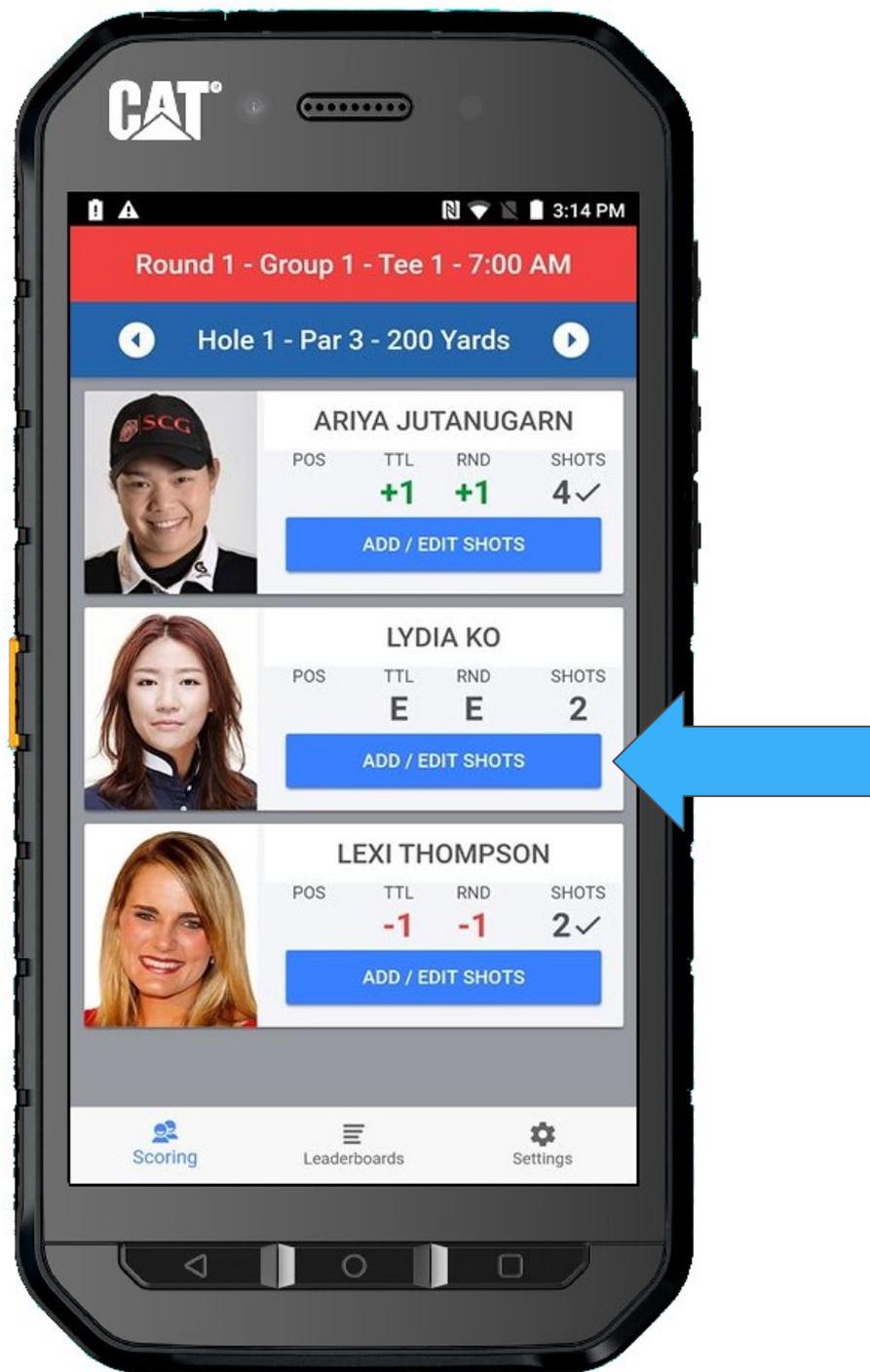


There is now a checkmark next to Ariya's shots. This indicates she has finished.

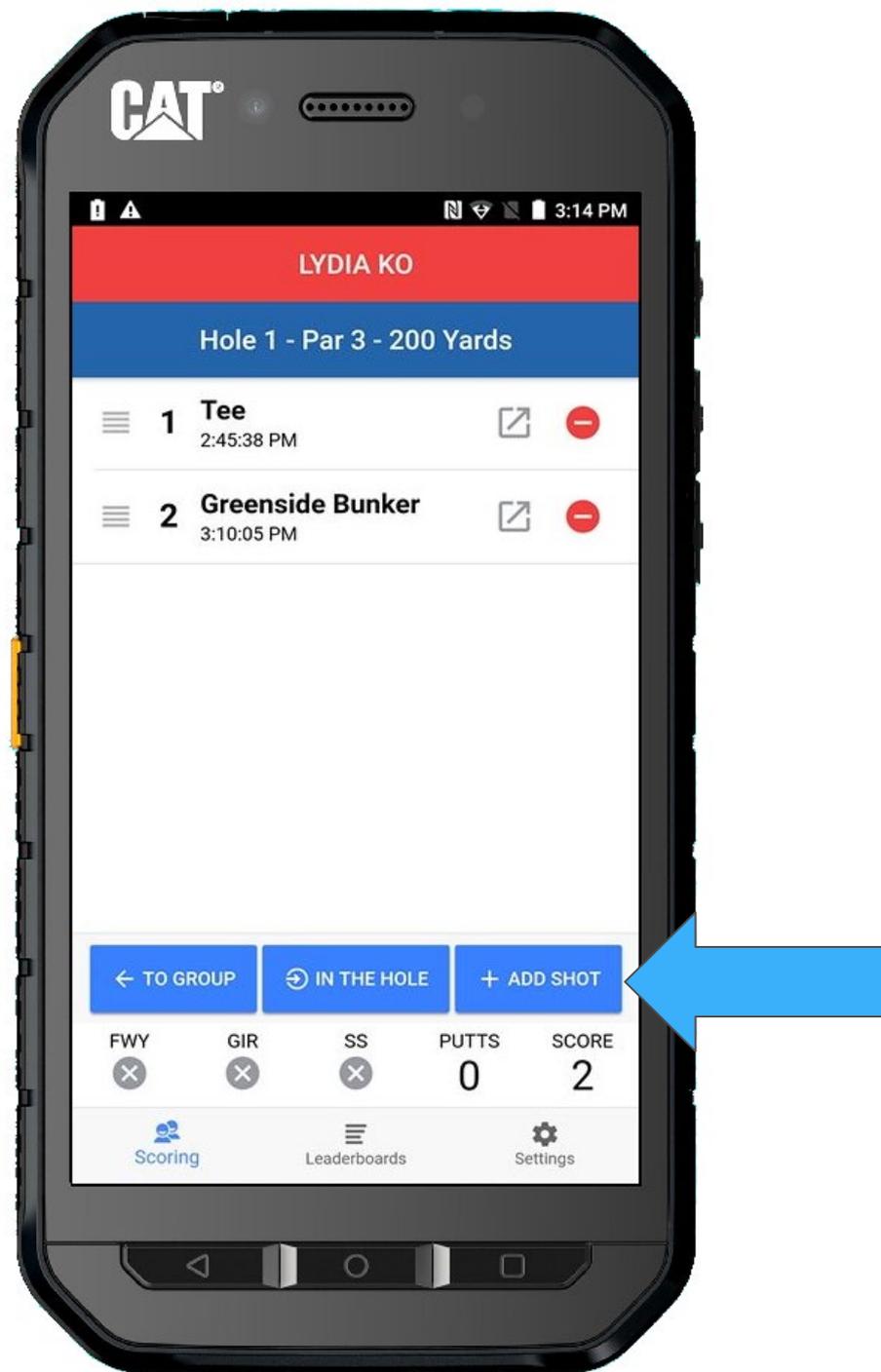
Make sure all players are marked in the hole (they will all have checkmarks) before proceeding to the next hole.

We still have to finish Lydia's hole...

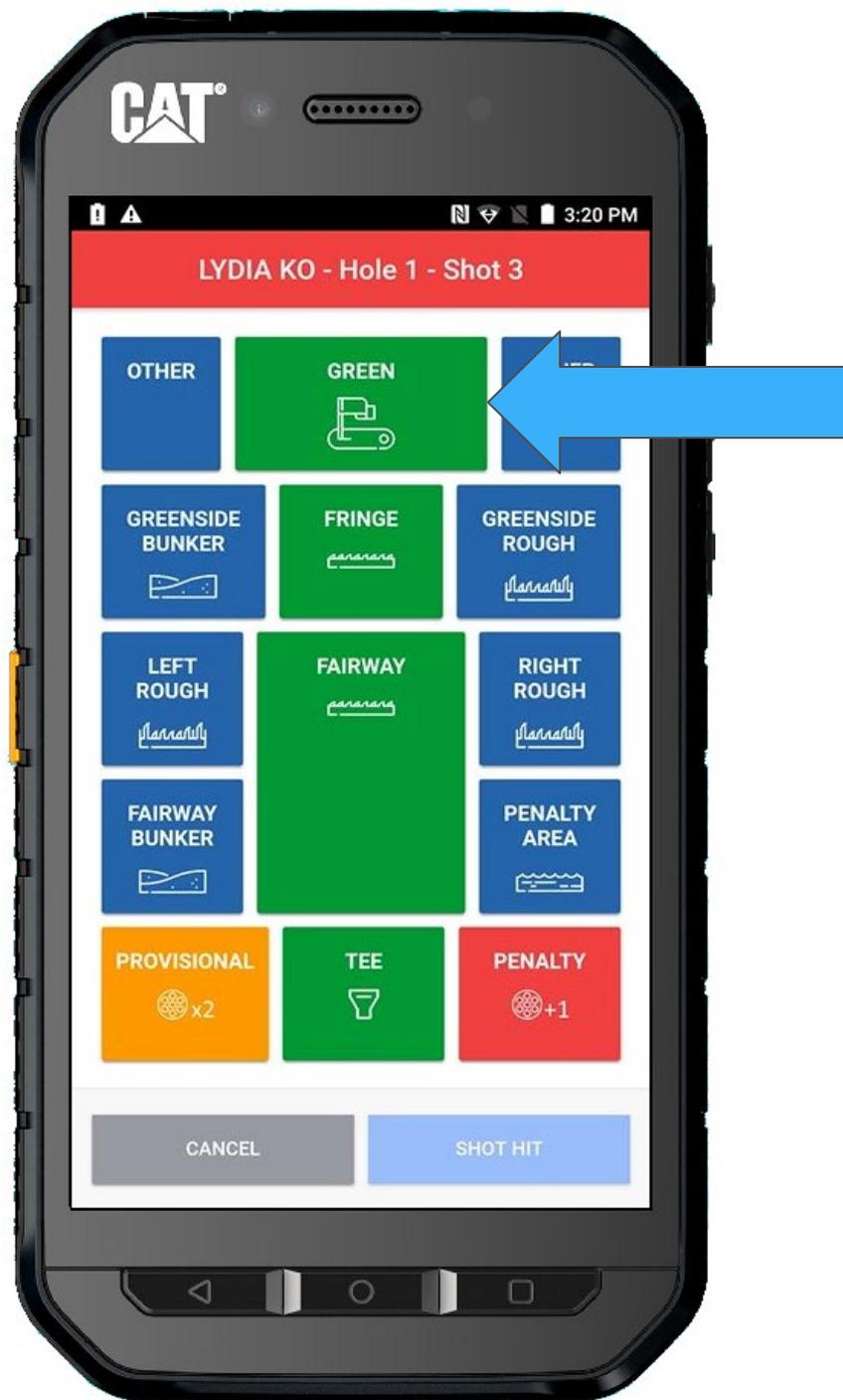
Lydia is last to finish.  
She is on the green.  
We will select her by  
pressing the  
Add/Edit Shots  
button.



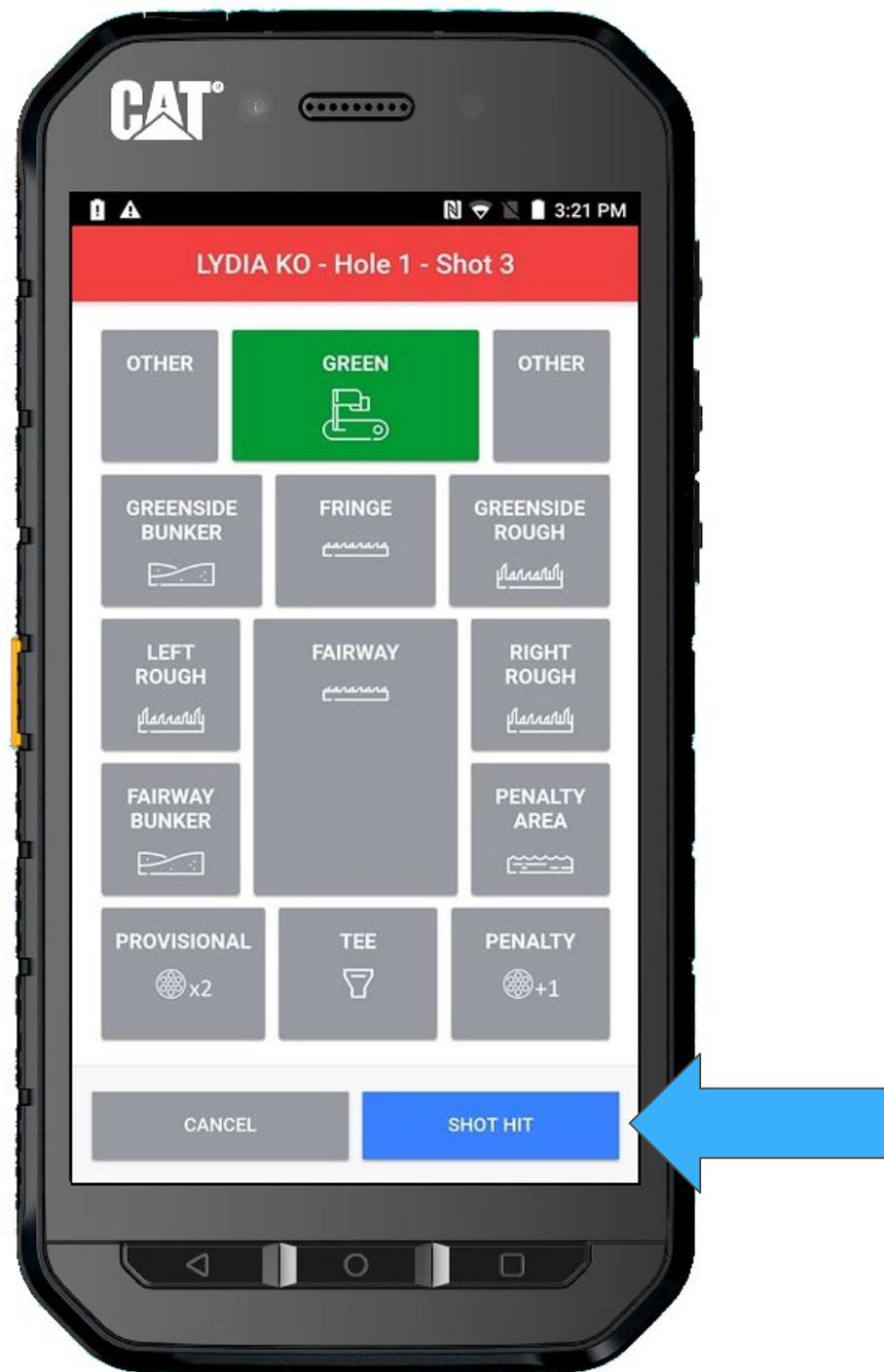
...And add a shot.



You will need to select **GREEN**, since she was not on the green for her previous shot.

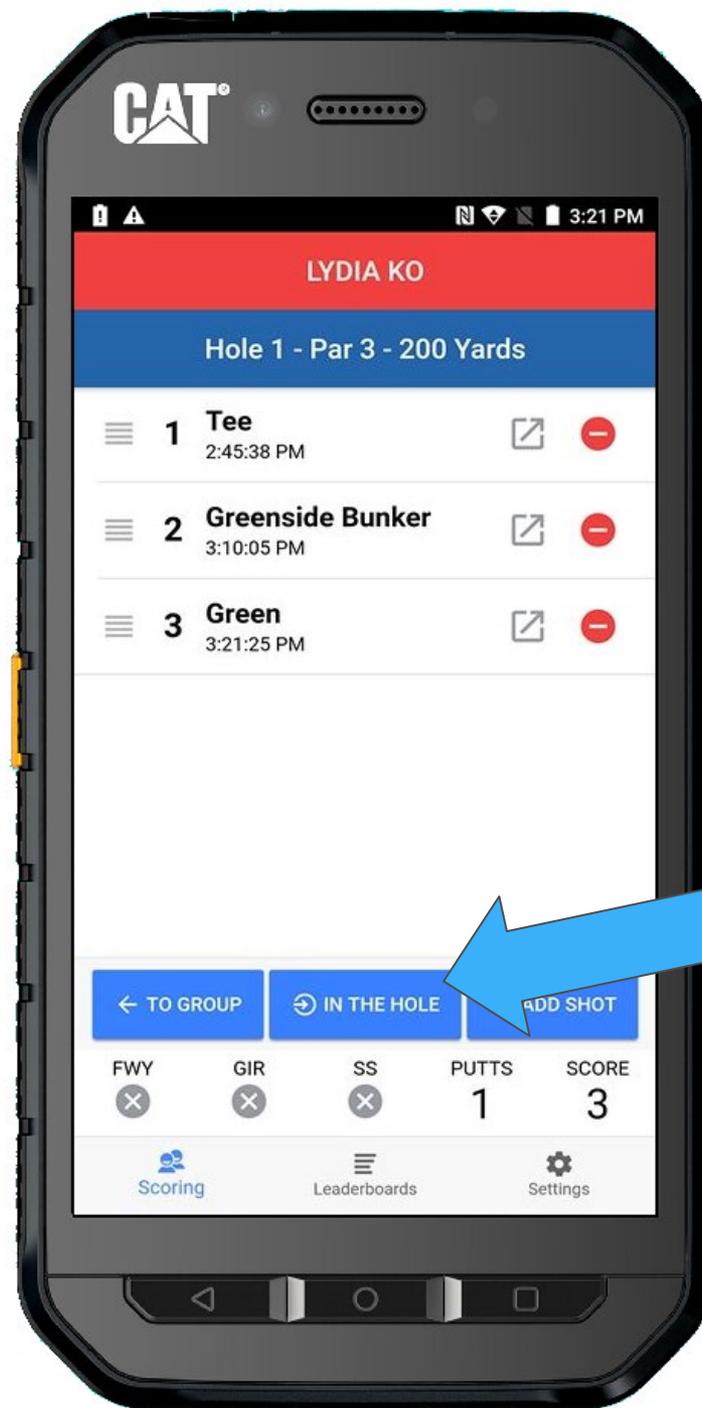


Once Green is selected, you can press **SHOT HIT** when she strikes her putt



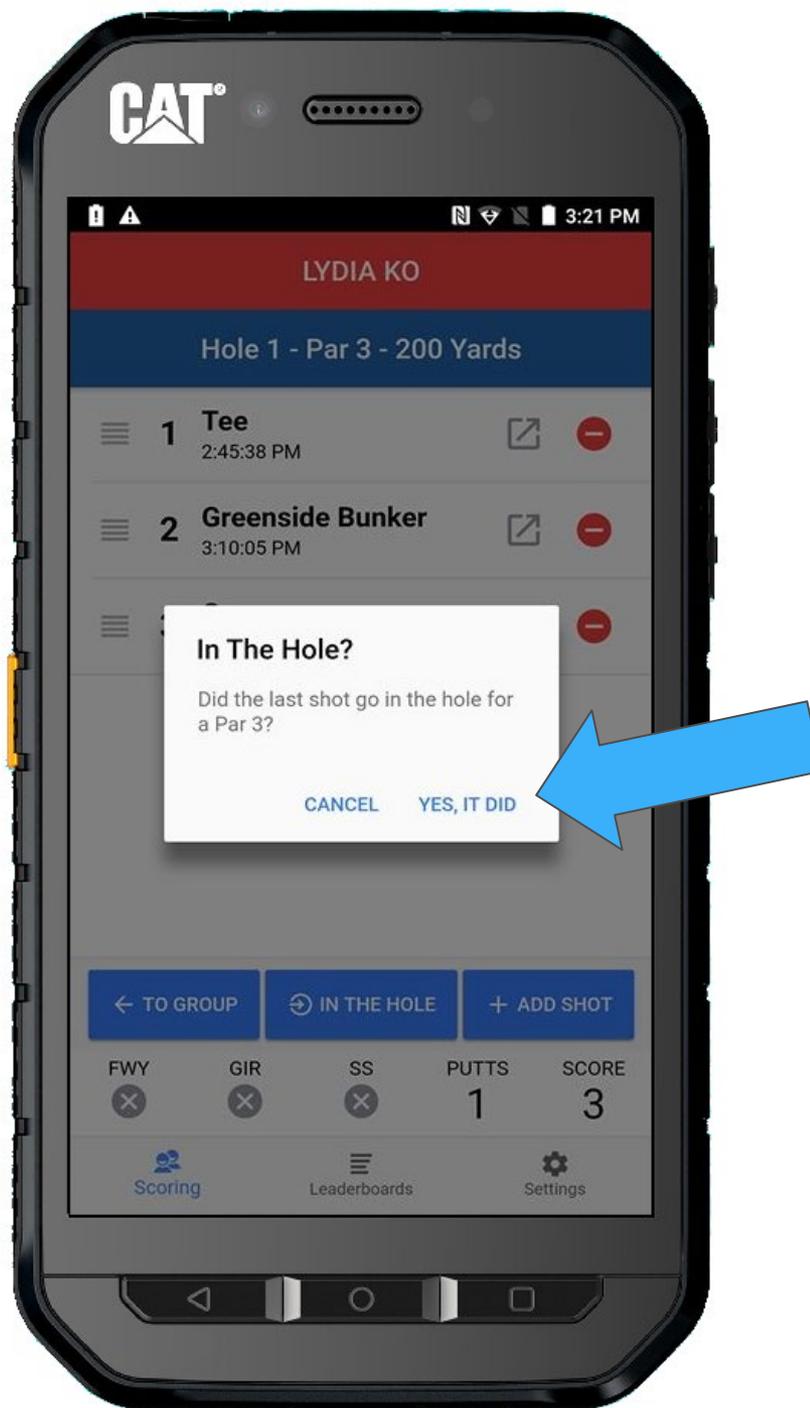
And she made her par.

Mark **IN THE HOLE**



Confirm she made a par.

And let's get back to the group screen.



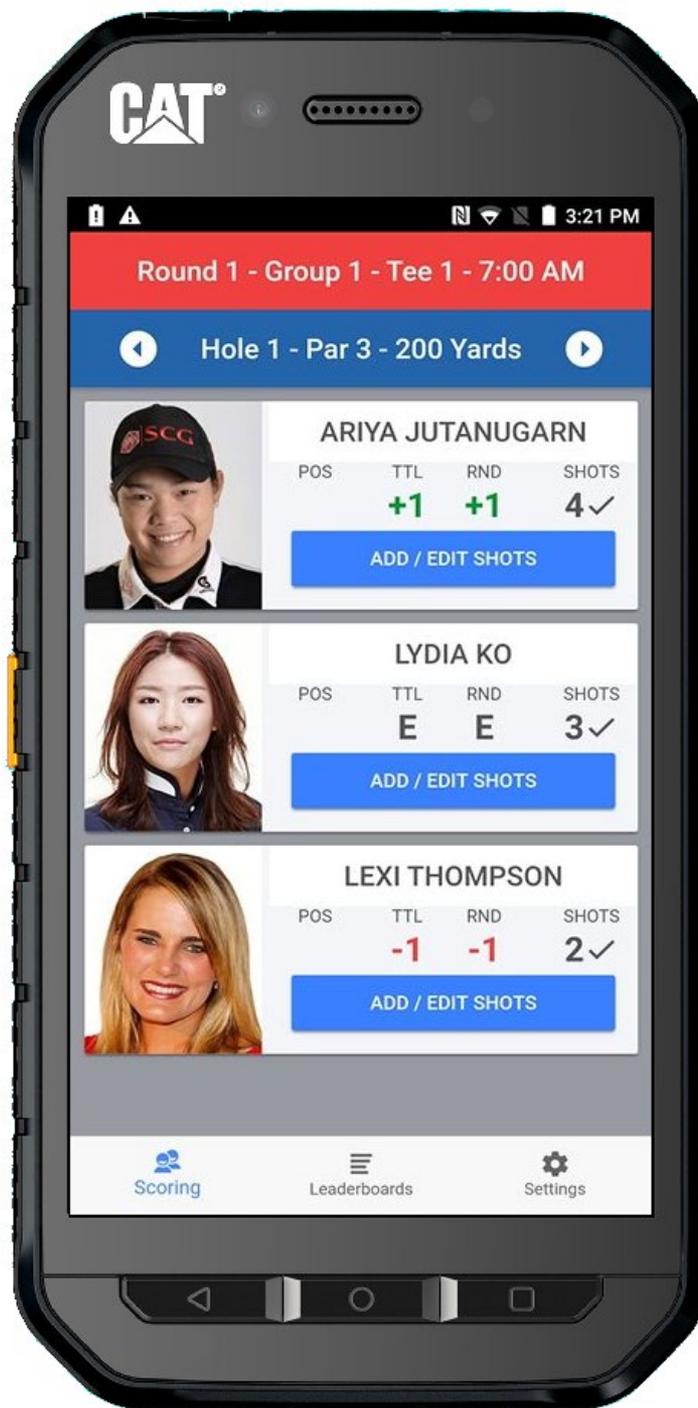
All your players have now finished their first hole.

Congratulations!!!

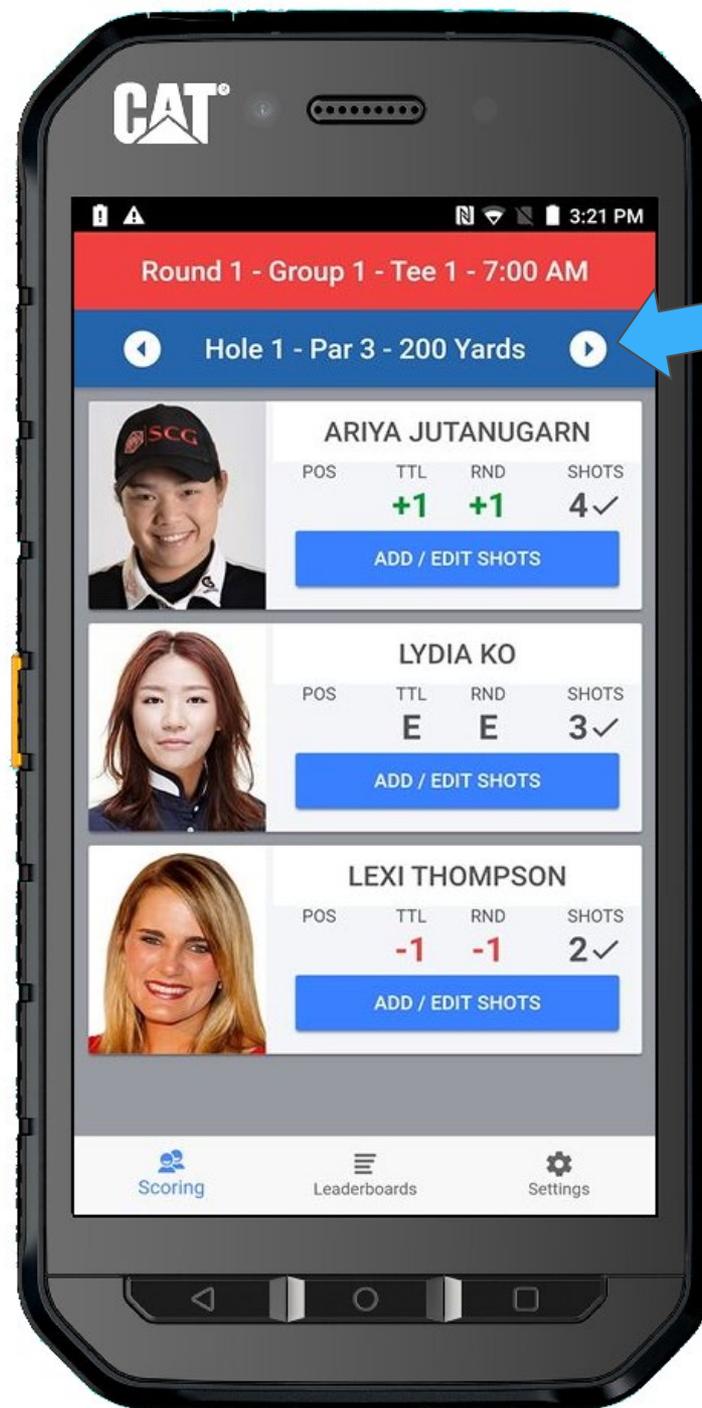
Double check your shots for the hole.

Make sure all scores have a checkmark next to them. This indicates the last shot was marked in the hole.

Let's go to Hole #2!!



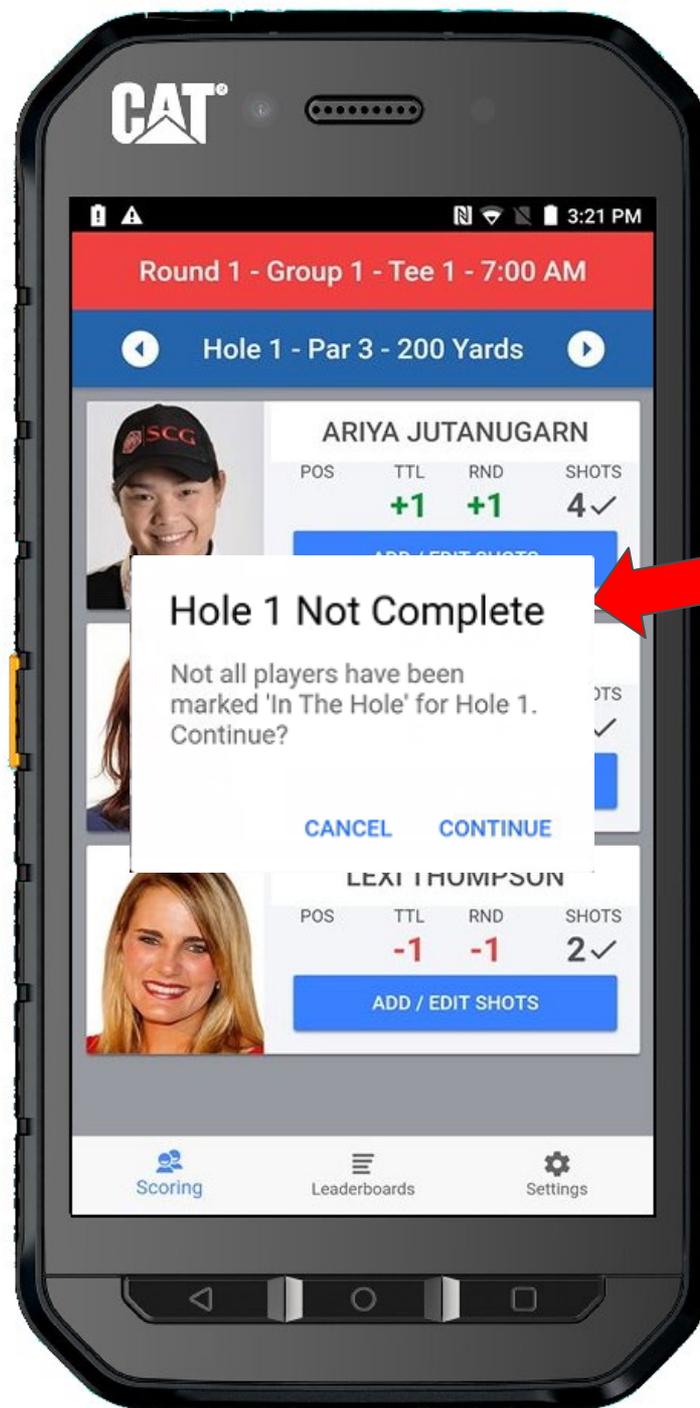
Press the right arrow to advance to the next hole.



# STOP

If you do not mark  
**IN THE HOLE**  
for ALL players in the  
group, you will get a  
prompt that the Hole is  
**Not Complete**

Please hit CANCEL and  
make the necessary  
corrections to mark all  
players "In The Hole".



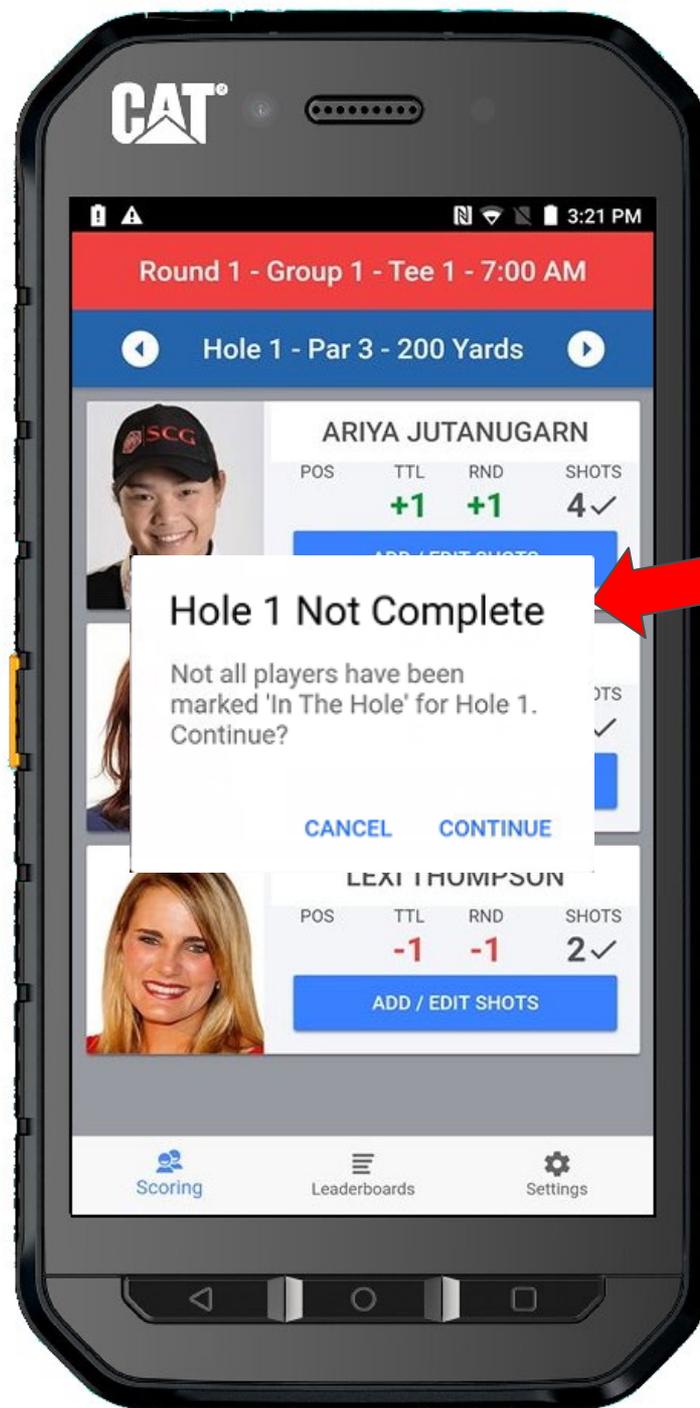
# FYI

This message will appear any time you attempt to move away from a hole that is not completed.

There may be times you need to go to another hole to fix a previous score.

Hitting Continue will allow you to leave the current hole.

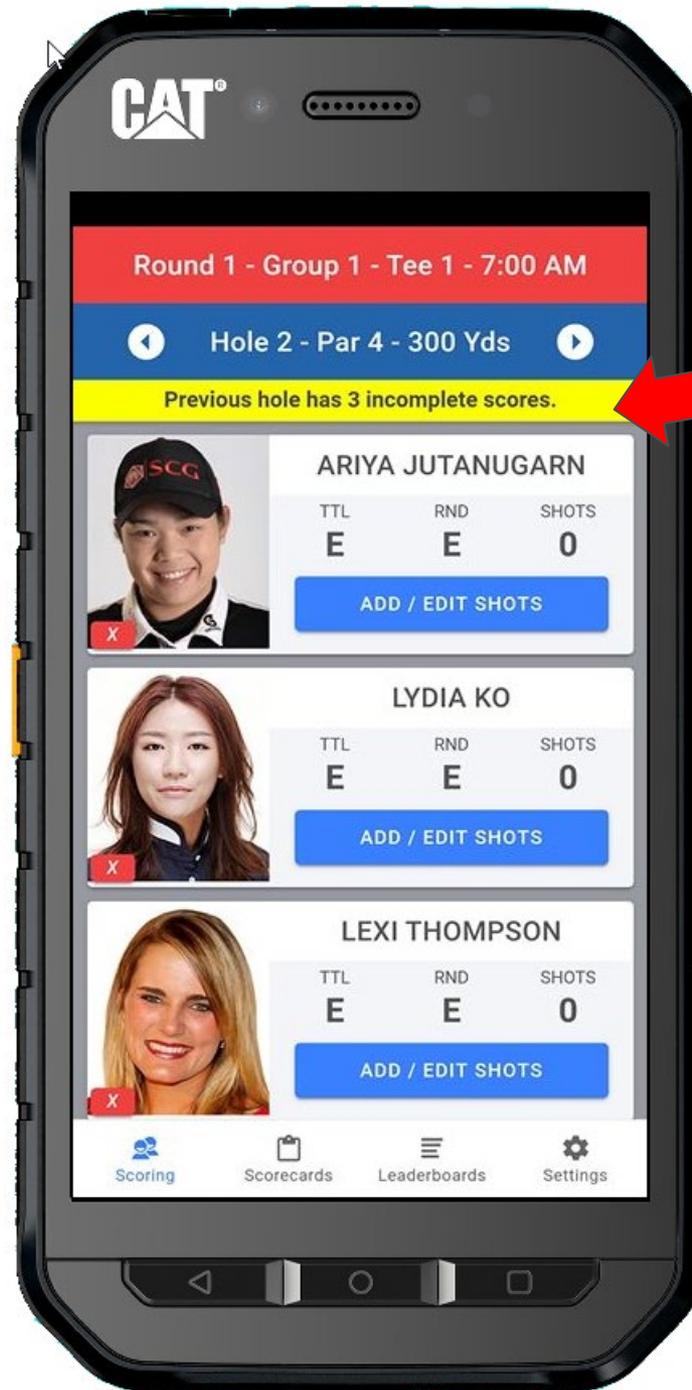
Don't worry about your current shot information, they will be there when you return.



# Warning

If you continue to the next hole without marking all scores **IN THE HOLE**, You will see the the warning banner in yellow.

Please return to previous hole to finish marking the scores **IN THE HOLE**.



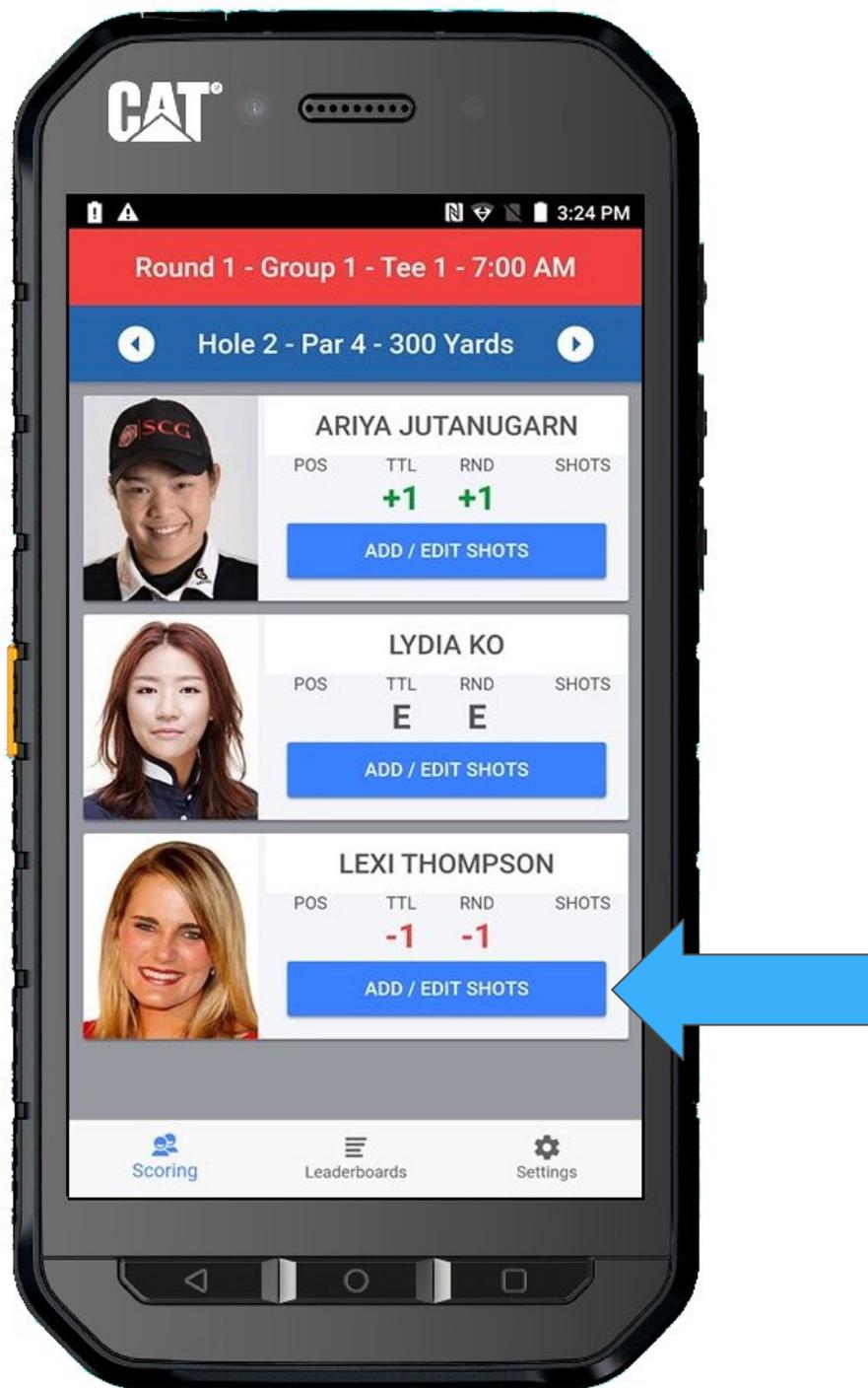
# Volunteer Training

## Walking Scorers

# Scoring Your Second Hole

Adding some challenges you will encounter on the course





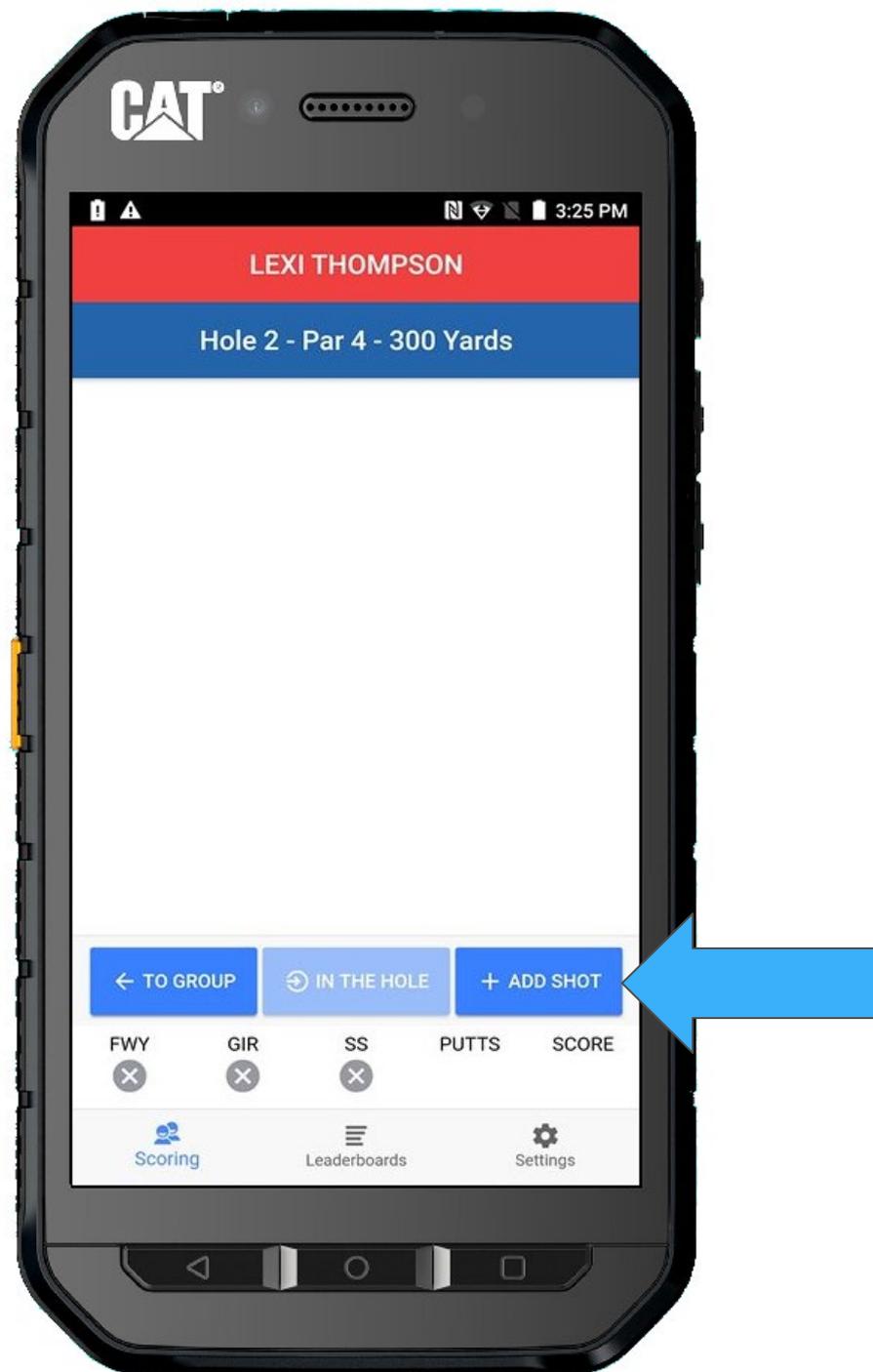
We are now on hole 2 and ready to continue scoring.

Double-check to make sure you are on the correct hole.

Since Lexi birdied the previous hole, she will go first.

Let's add a shot for Lexi.

**+ ADD SHOT**



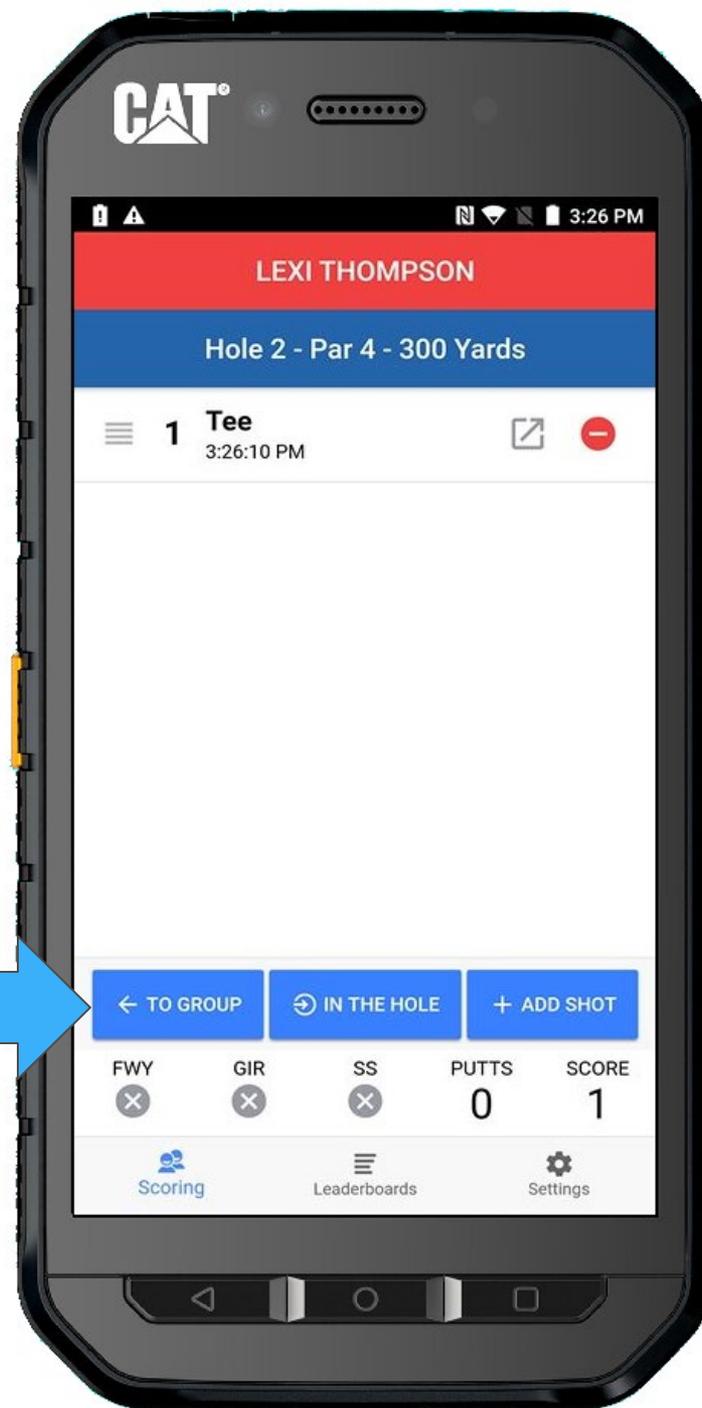


And since it's her first shot on the hole, the system will choose **TEE** for you.

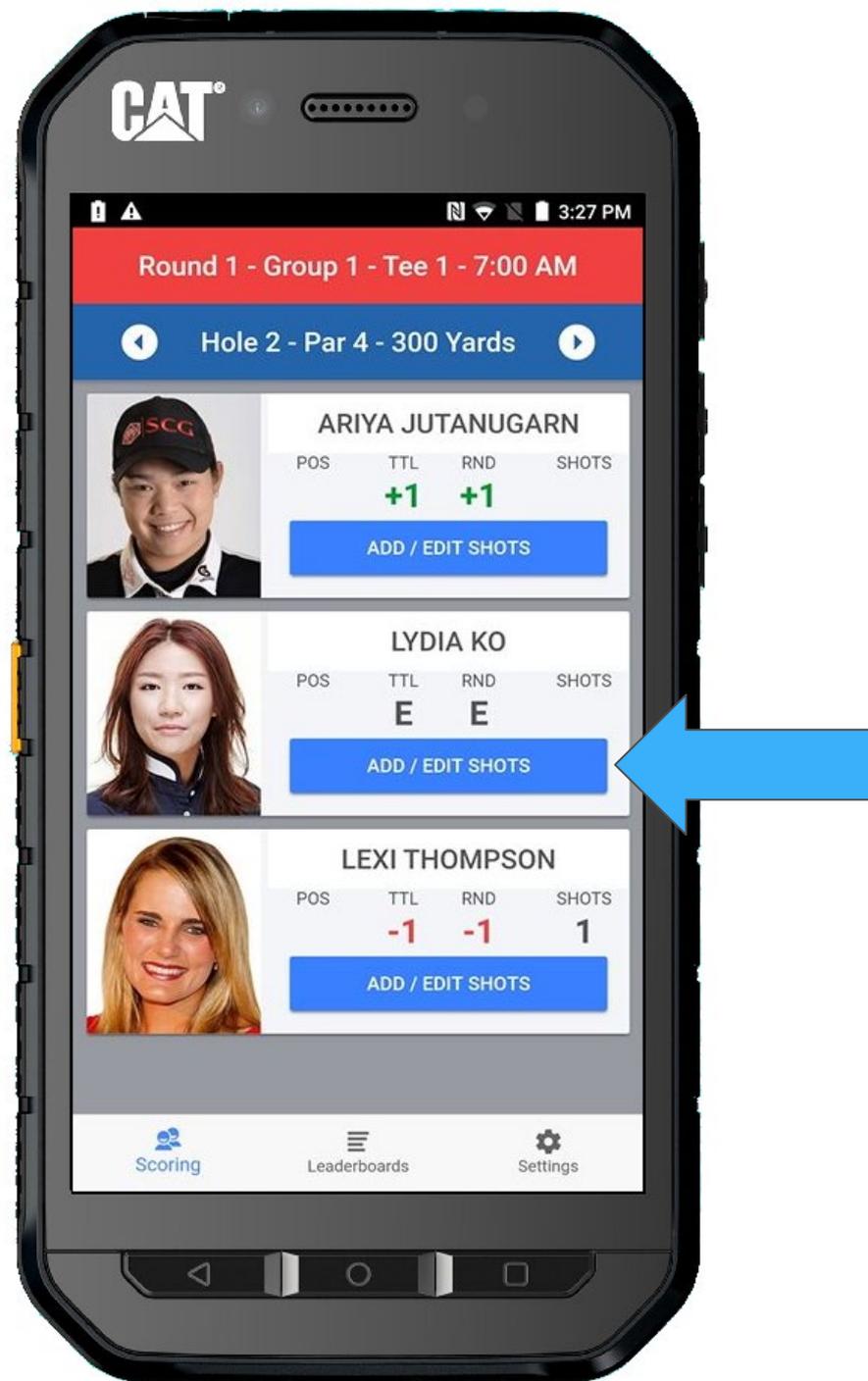
Go ahead and select **SHOT HIT**

And once again, you can see her Tee shot listed.

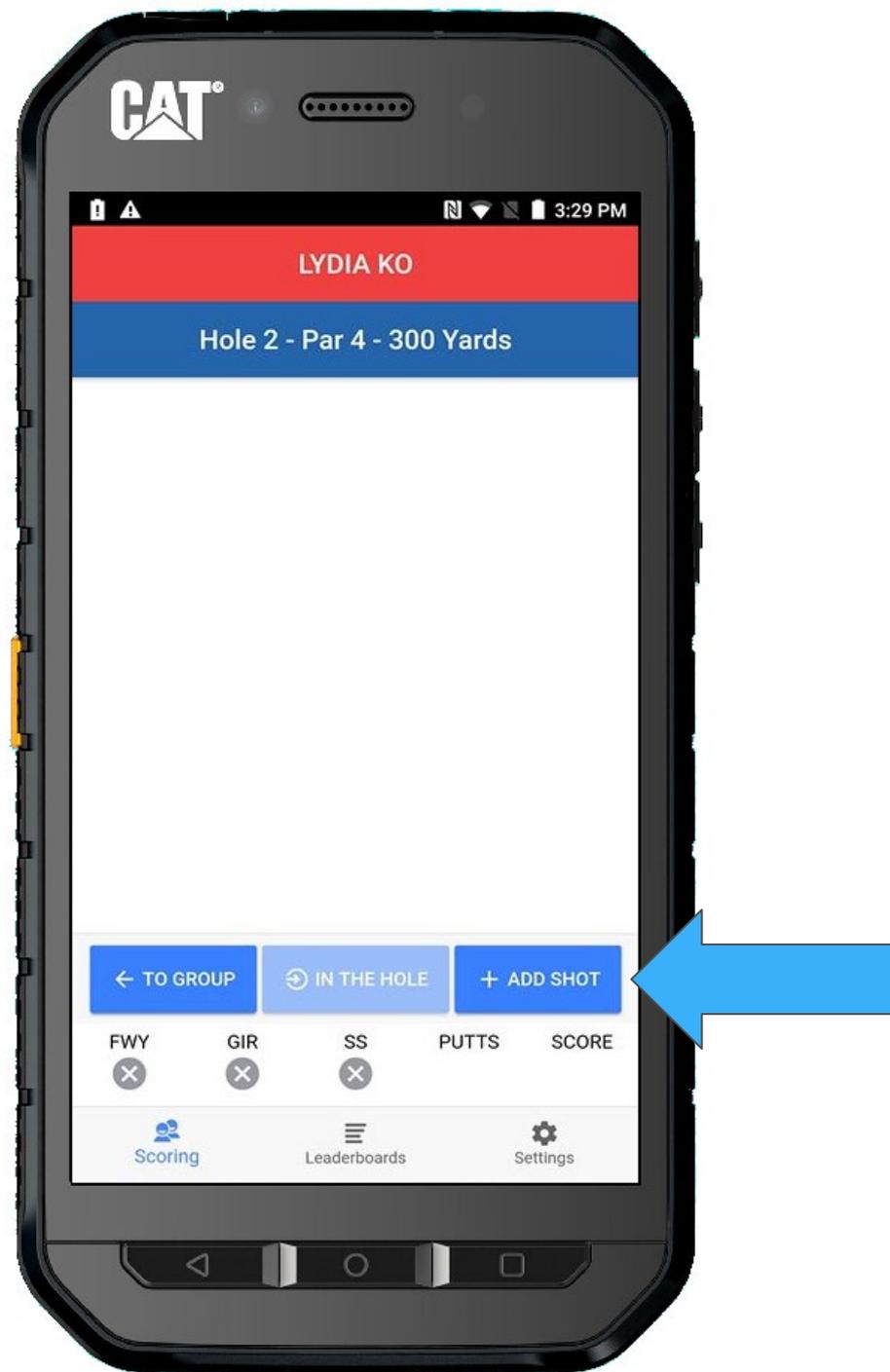
Return **TO GROUP**



Lydia is next, so we will select her by pressing ADD/EDIT SHOTS.



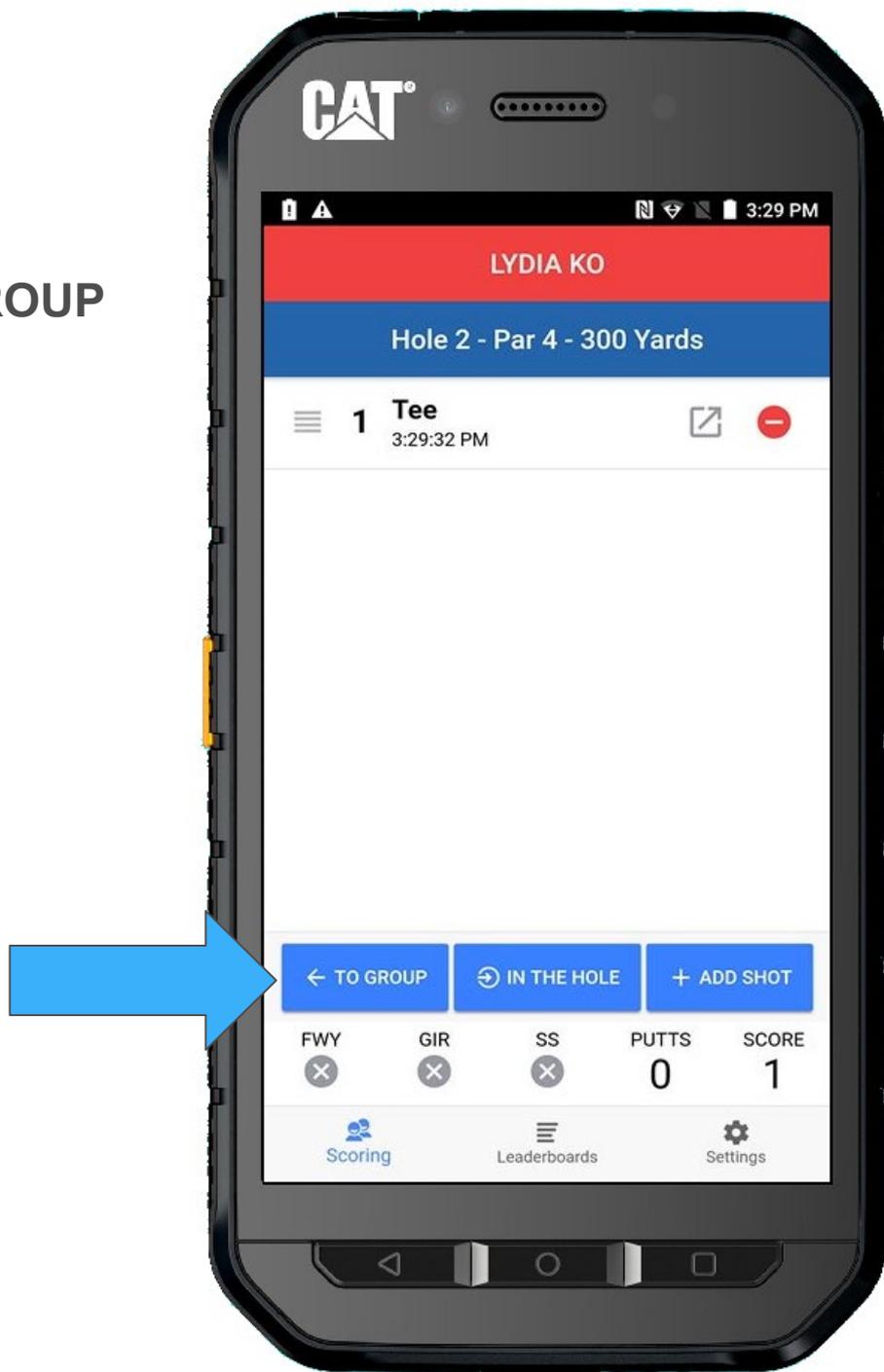
+ ADD SHOT



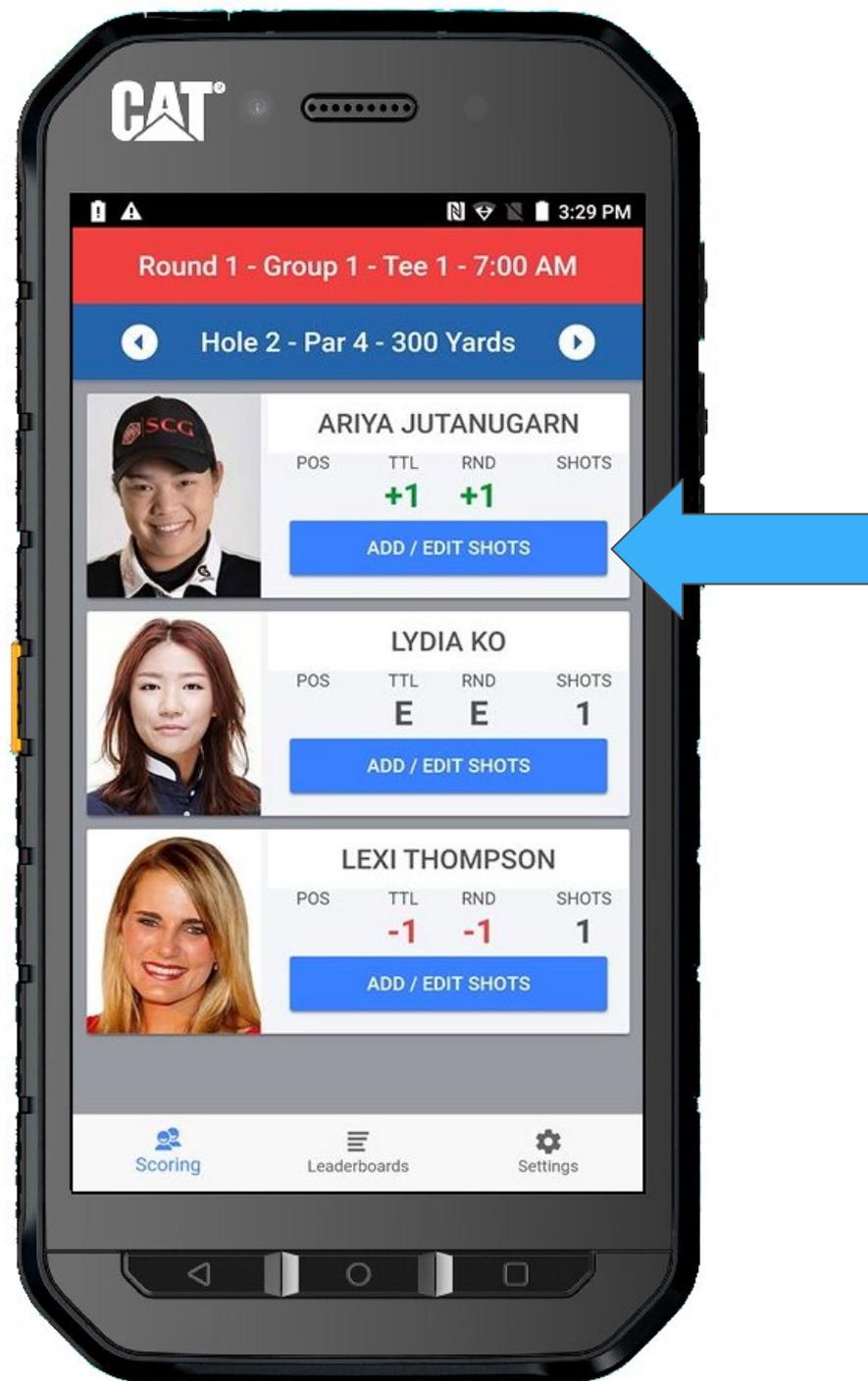
SHOT HIT



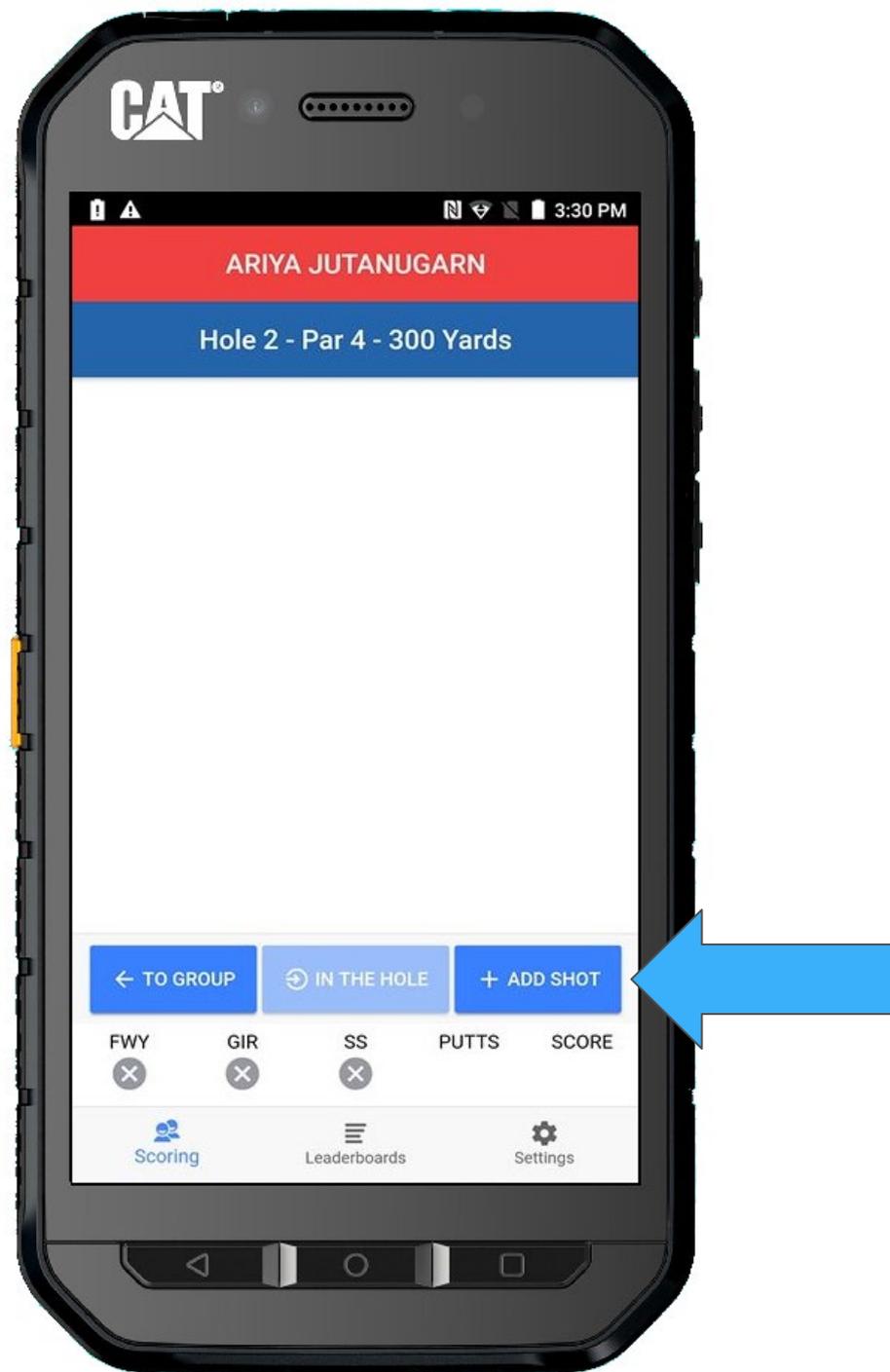
Return TO GROUP



And last off the tee, Ariya.



+ ADD SHOT



# SHOT HIT



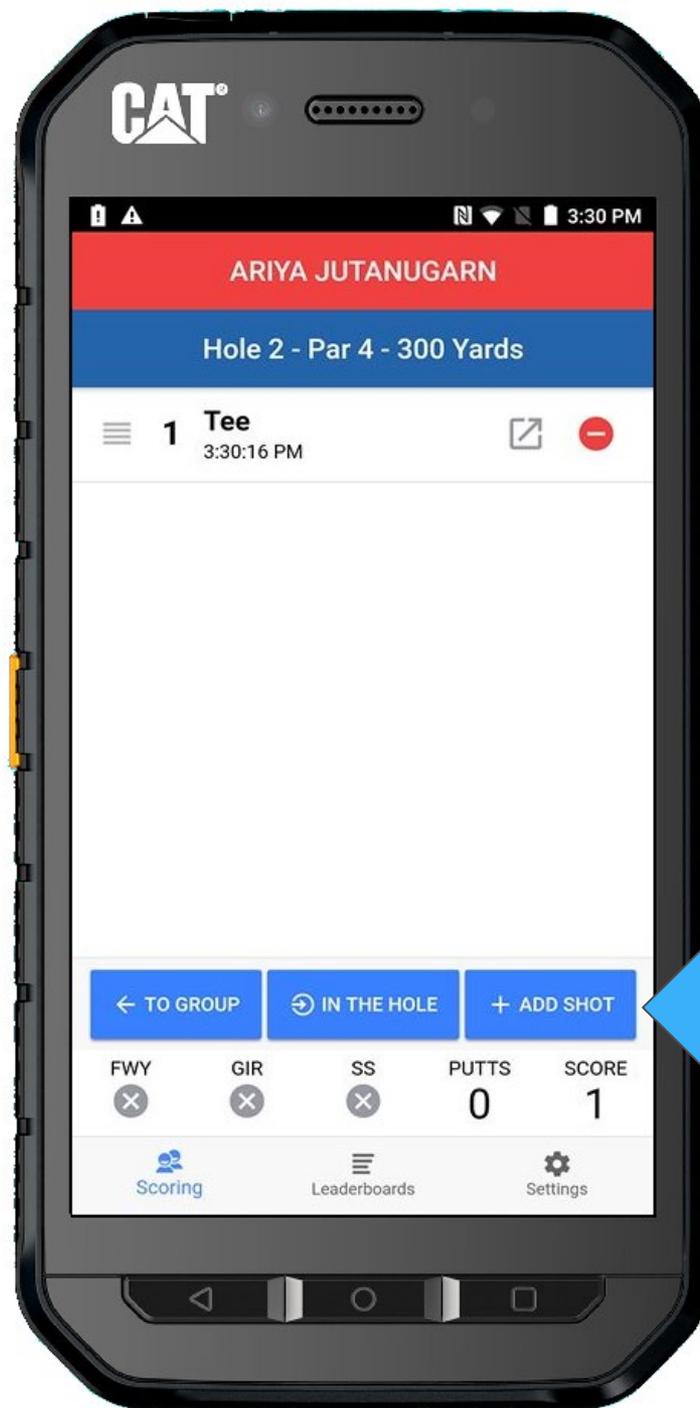
PROVISIONAL

But wait....

Ariya's tee shot may have gone in the water, but she is not sure. She needs to take a provisional.

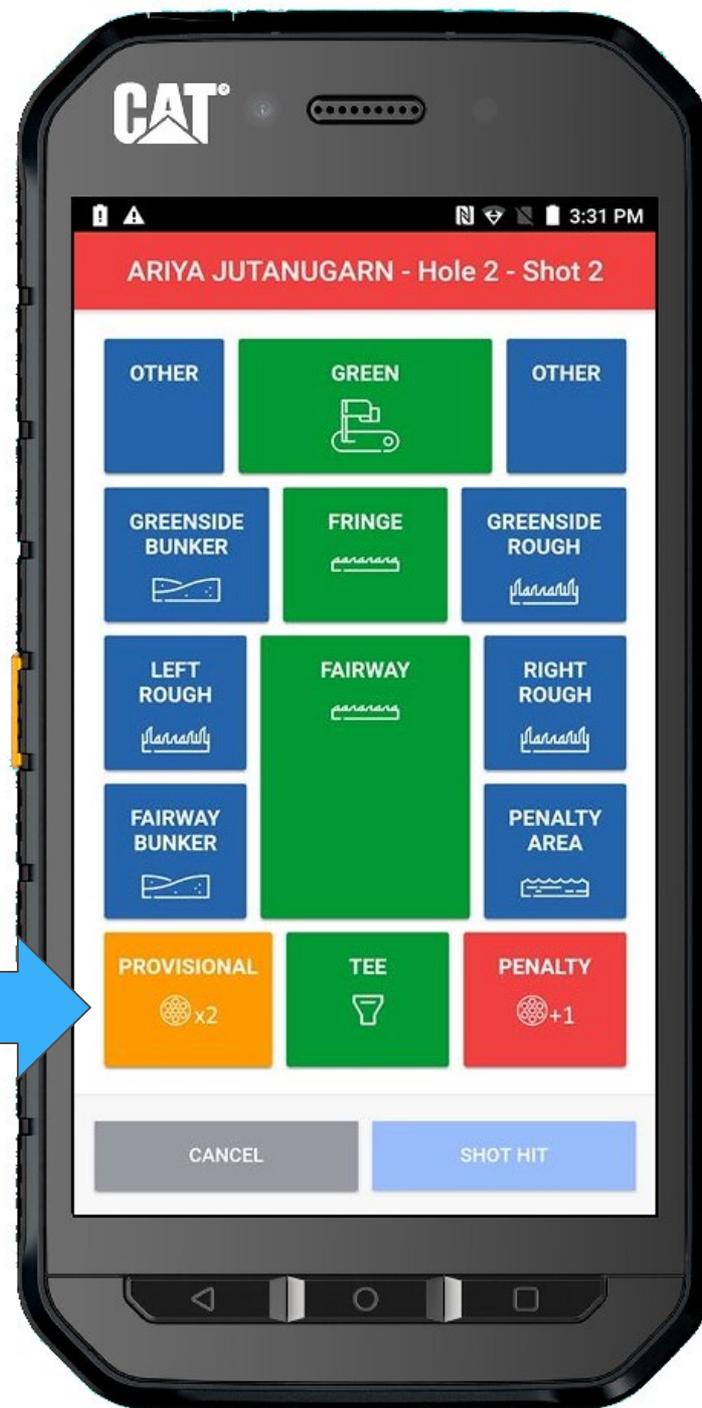
She announces to the other players she is hitting a Provisional.

So, let's add another shot.



PROVISIONAL

This time, we select  
**PROVISIONAL**



PROVISIONAL

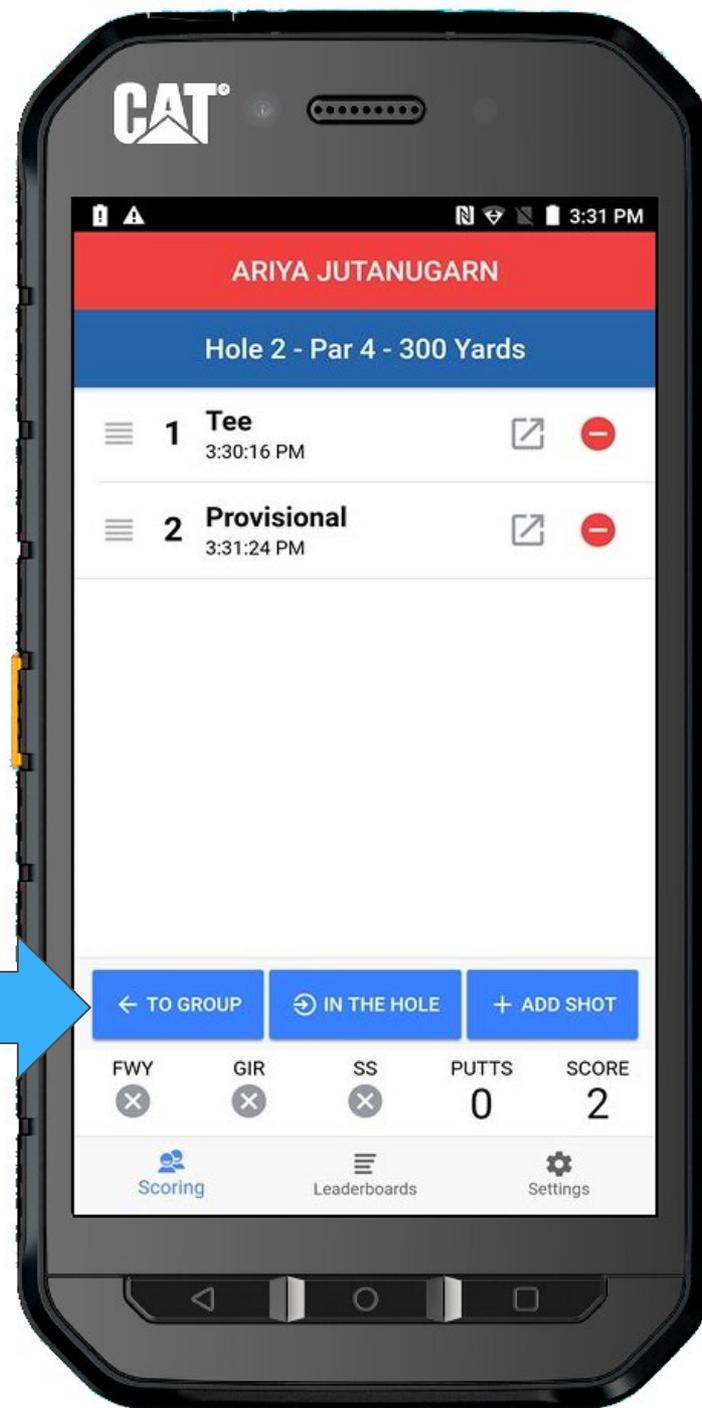
And when she hits the ball, select **SHOT HIT**



PROVISIONAL

Her shot screen now includes the provisional shot.

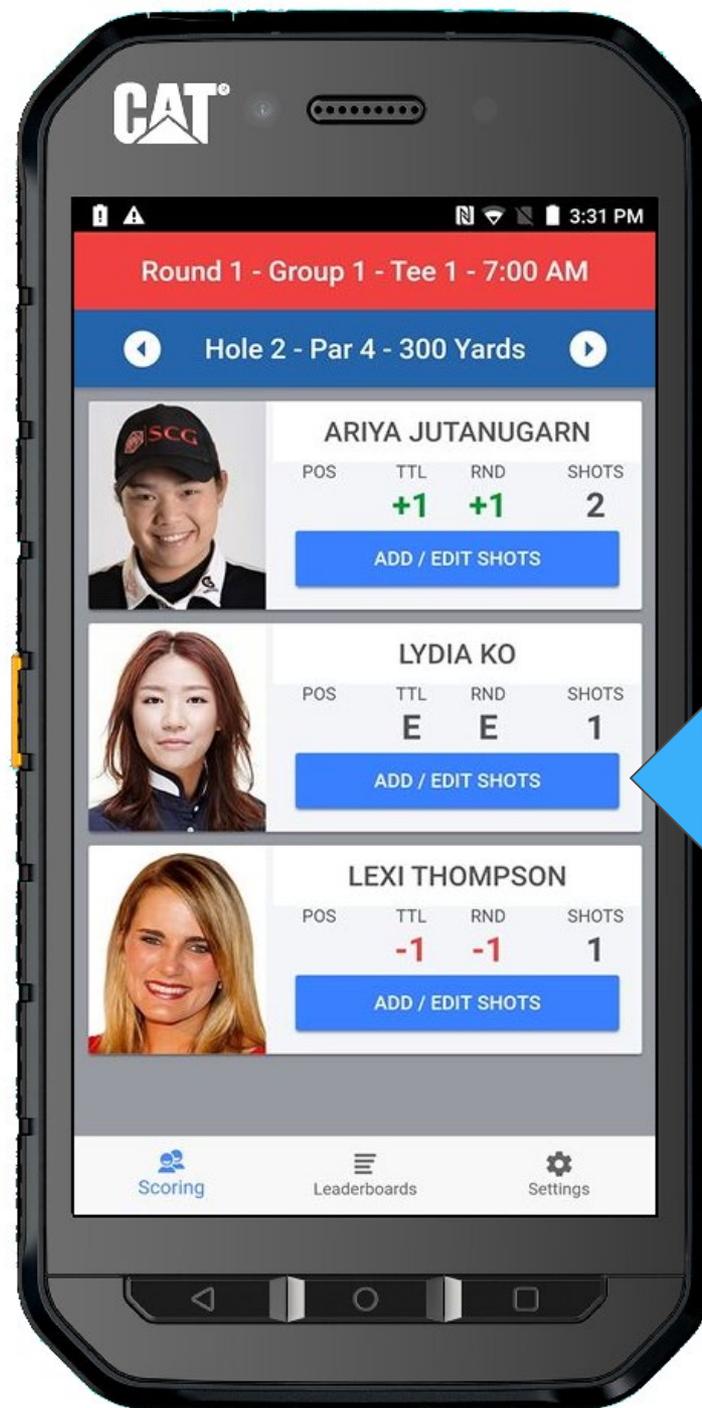
Let's return **TO GROUP**



PROVISIONAL

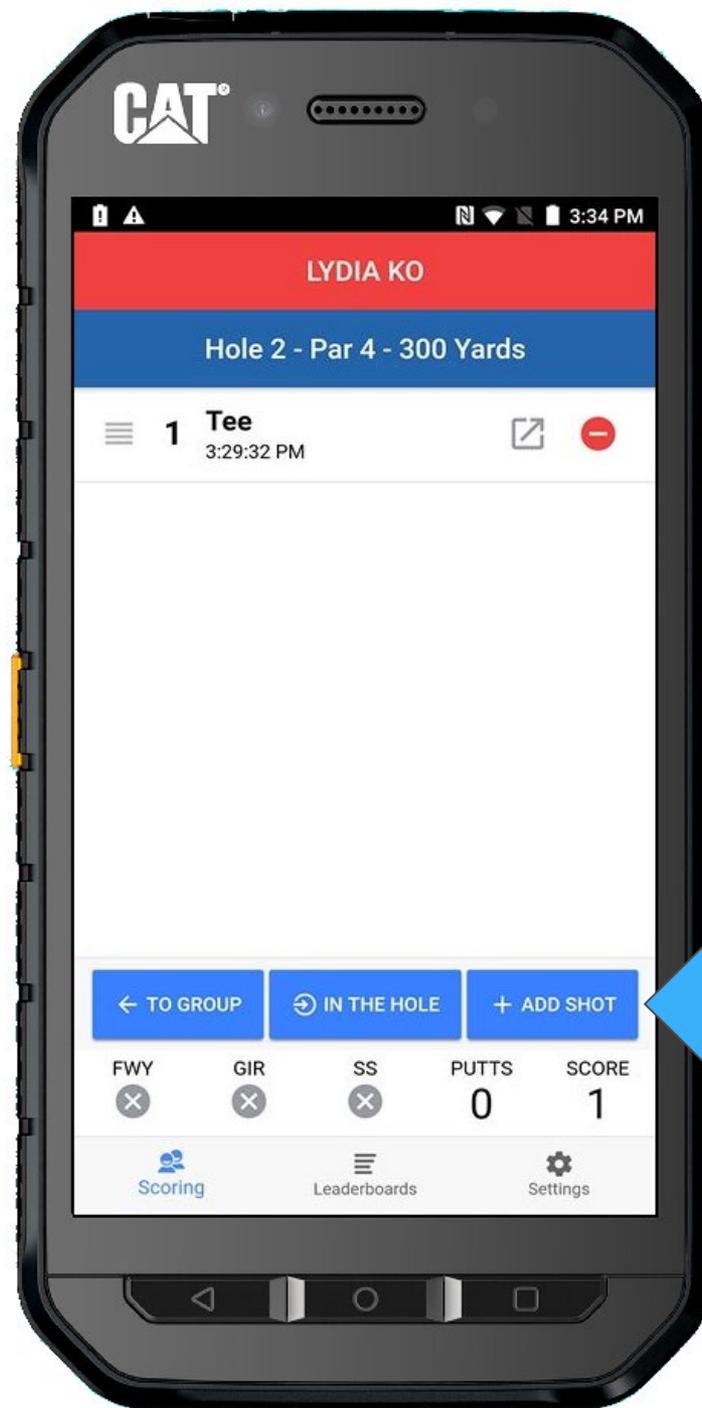
Hold on, Lydia also needs to take a provisional.

Let's add a provisional for her as well, by adding a shot.



PROVISIONAL

+ ADD SHOT



PROVISIONAL

Select **PROVISIONAL**



PROVISIONAL

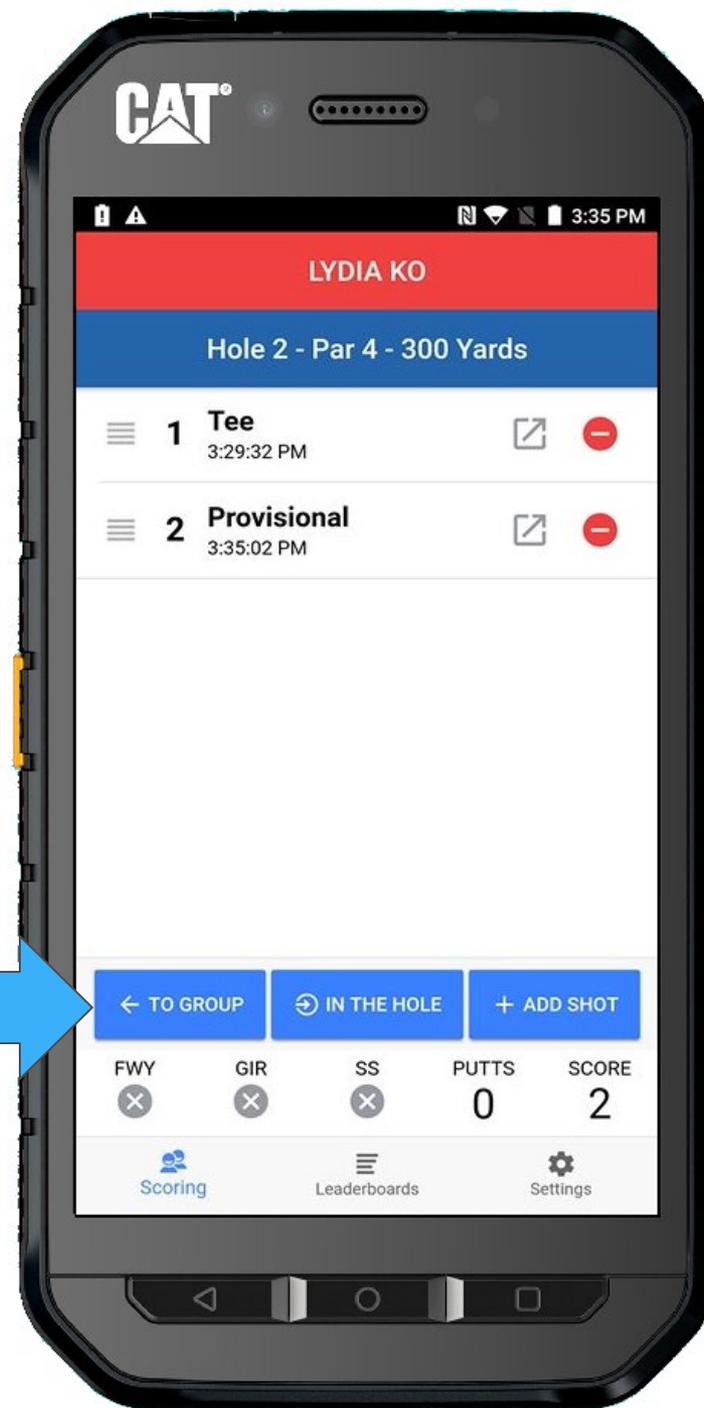
And when she hits the ball, select **SHOT HIT**



PROVISIONAL

Her shot screen now includes the provisional shot.

Let's return **TO GROUP**



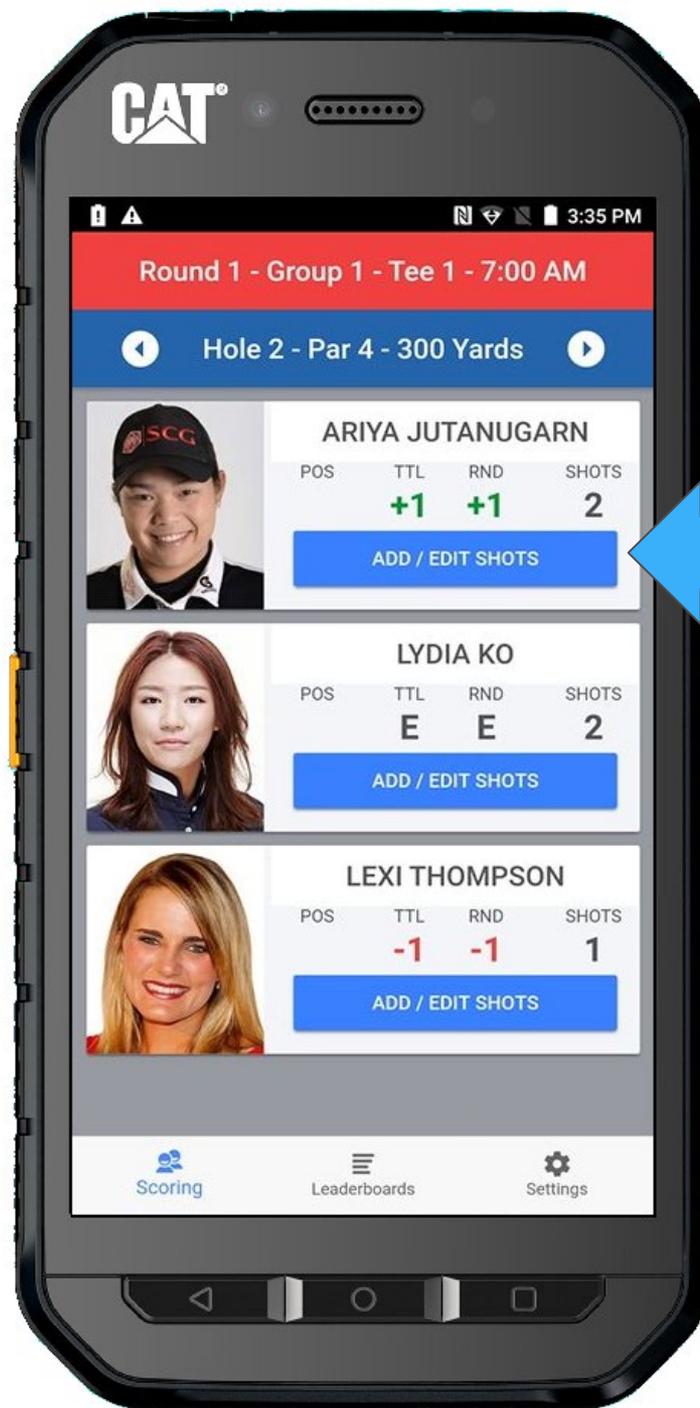
PROVISIONAL

Her shot screen now includes the provisional shot.

Let's return **TO GROUP**

Walking down the fairway, we get to Ariya's ball first.

Select **ADD/EDIT SHOTS**

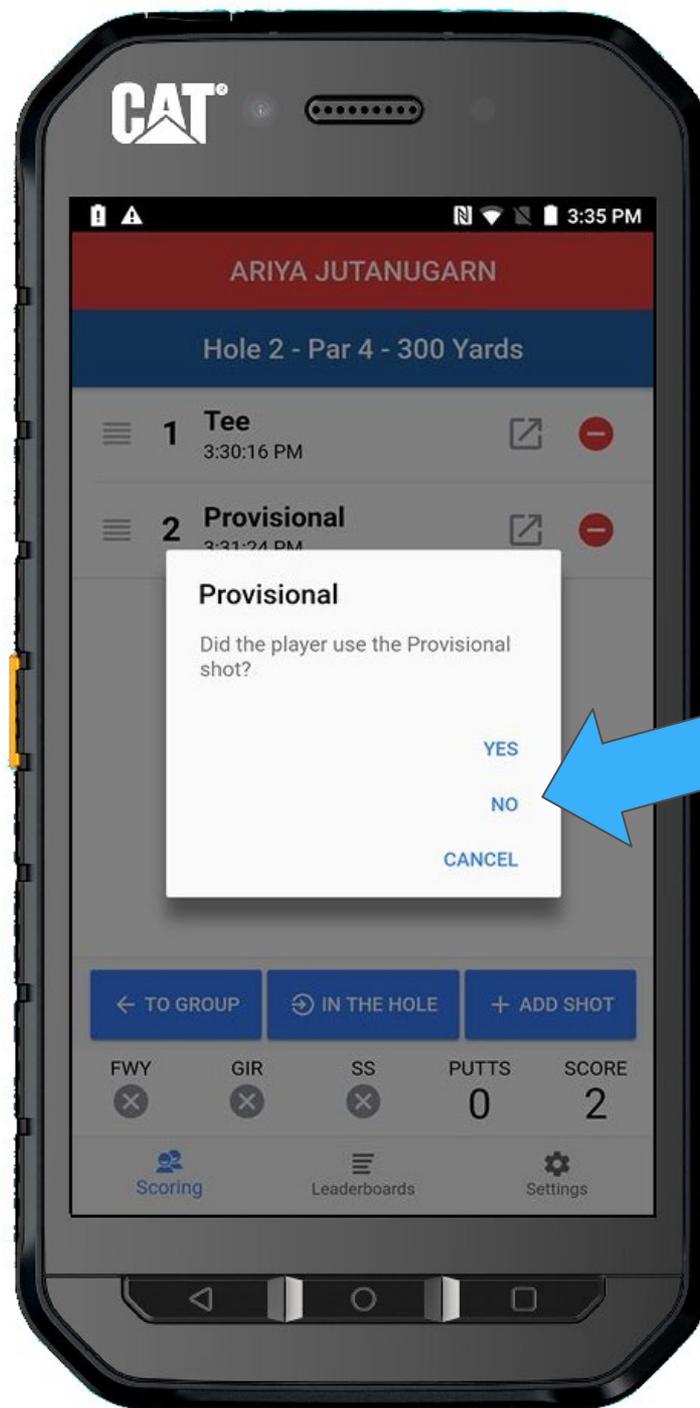


PROVISIONAL

Since Ariya, hit a provisional shot, you will be asked if she will be using her provisional shot.

Since she found her ball, she does not need to use her provisional.

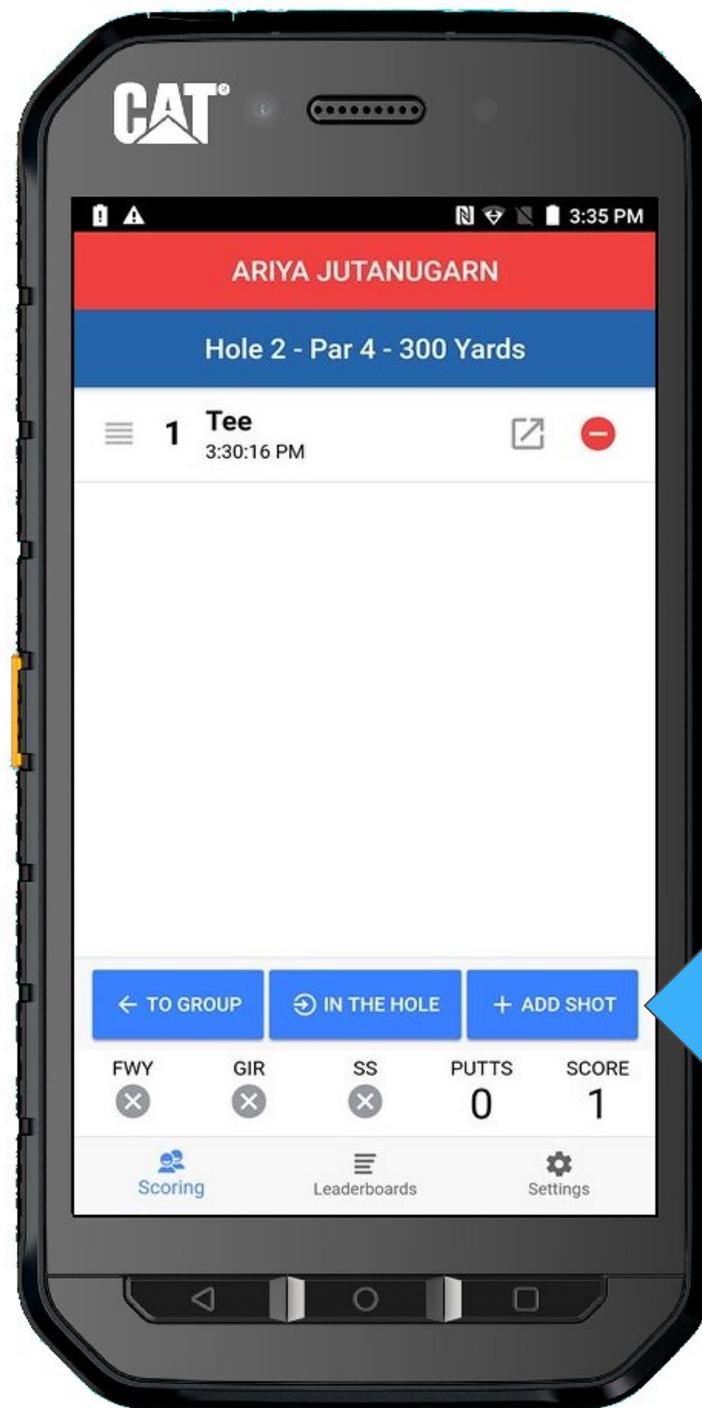
Select **NO**



PROVISIONAL

Notice that her provisional shot was removed, and you can add her next shot with the original first tee ball hit.

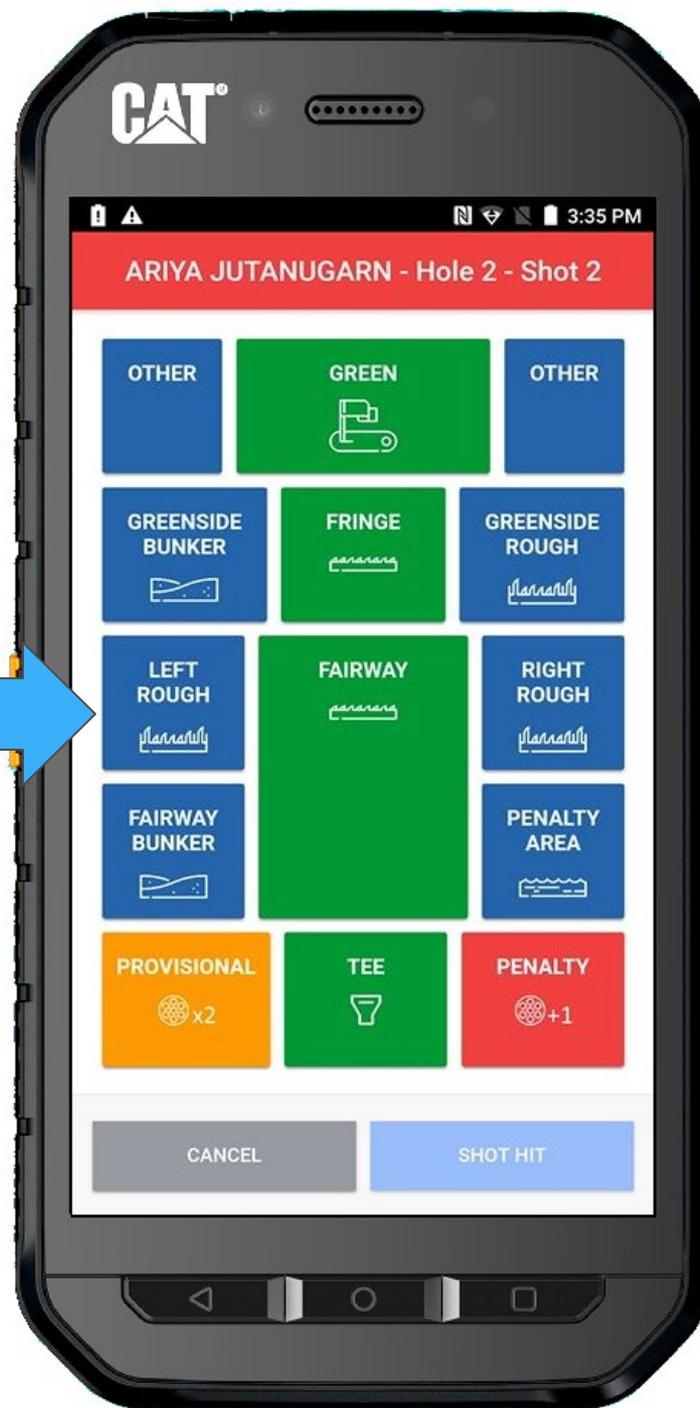
Select **+ ADD SHOT**



PROVISIONAL

She found her first ball in the left rough.

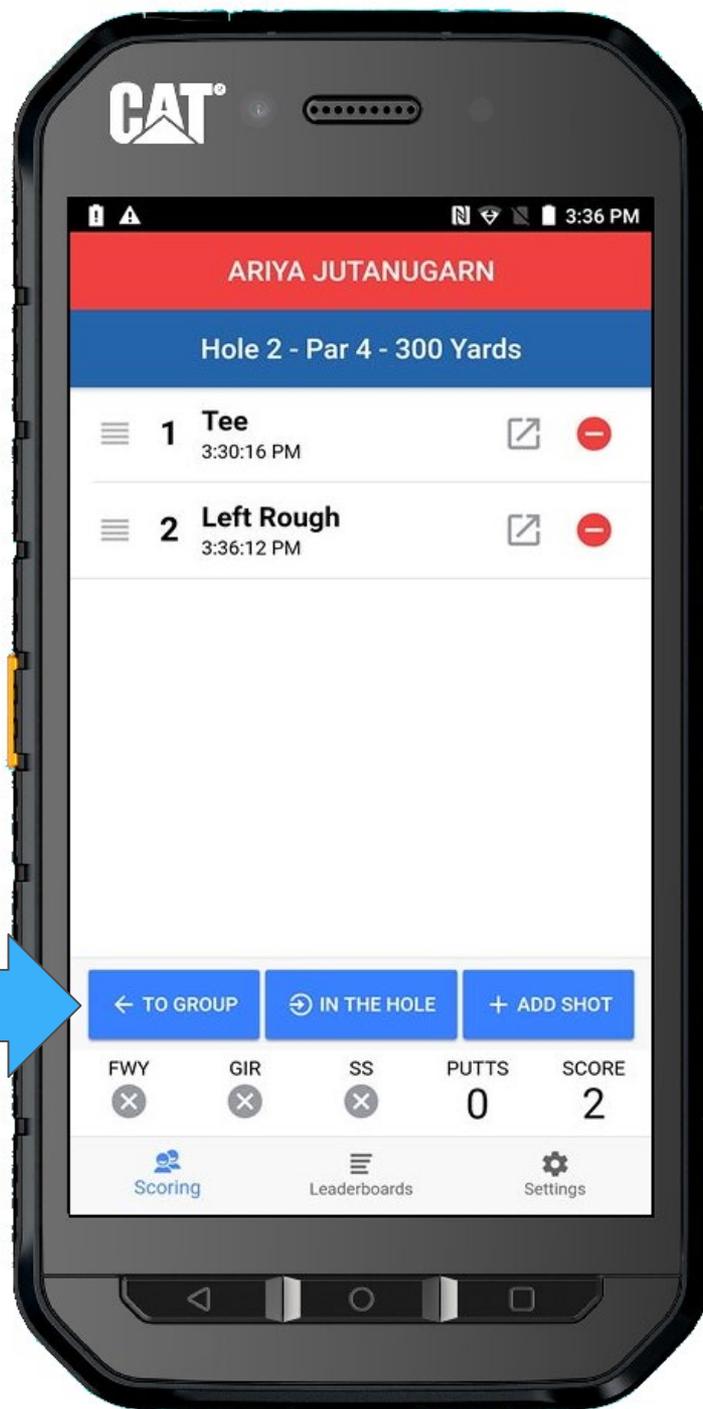
Select **LEFT ROUGH**



When she hits her shot,  
Select **SHOT HIT**



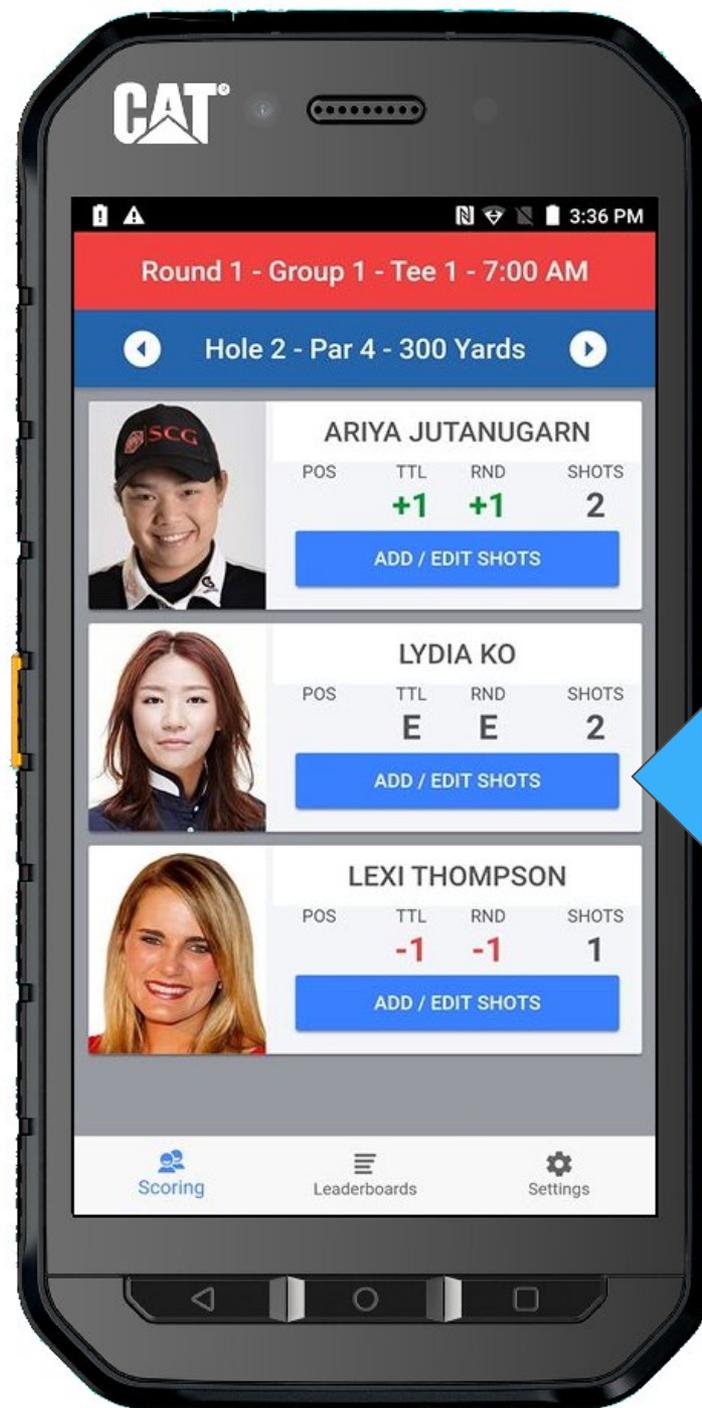
Return TO GROUP



PROVISIONAL

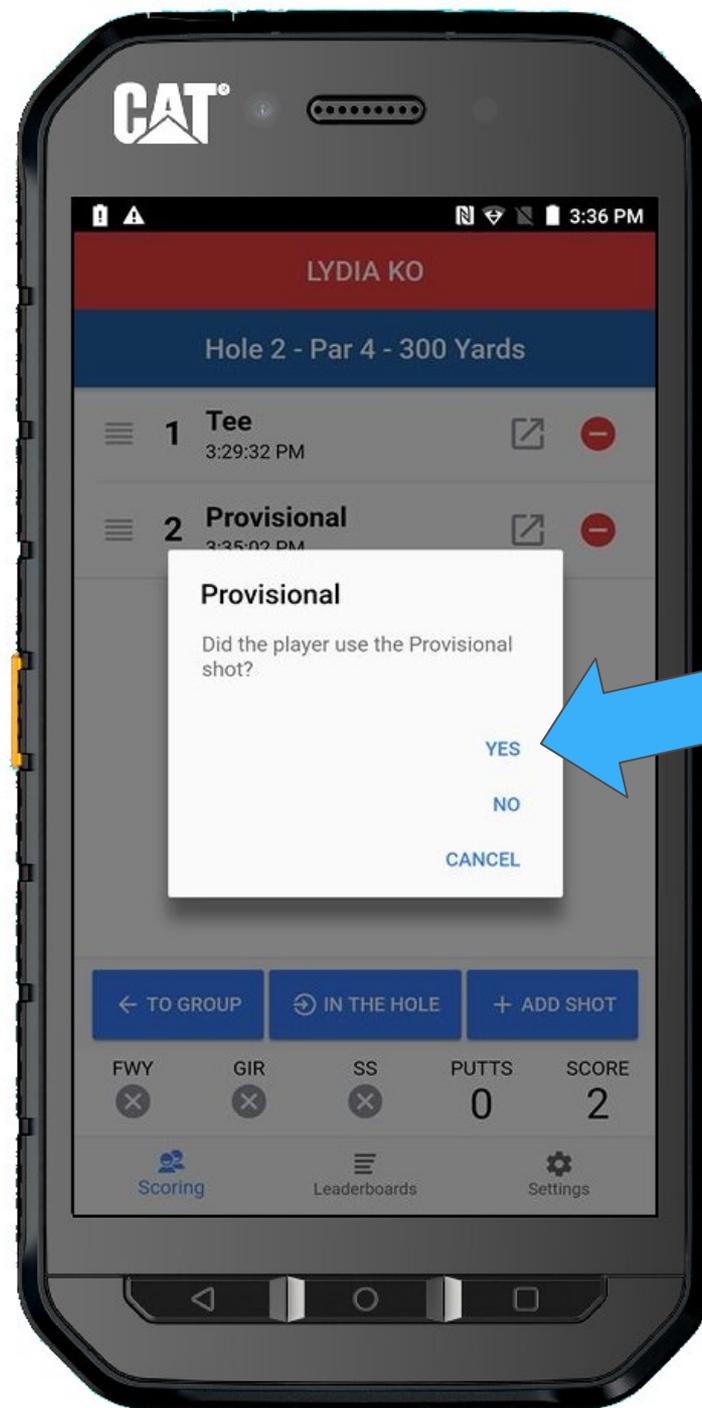
Lydia is next to play.  
Unfortunately, it is lost or  
Out of Bounds and she  
will use her Provisional.

Let's **ADD/EDIT SHOTS**  
for her.



PROVISIONAL

Lydia will be using her provisional.  
You answer the provisional prompt with  
**YES**

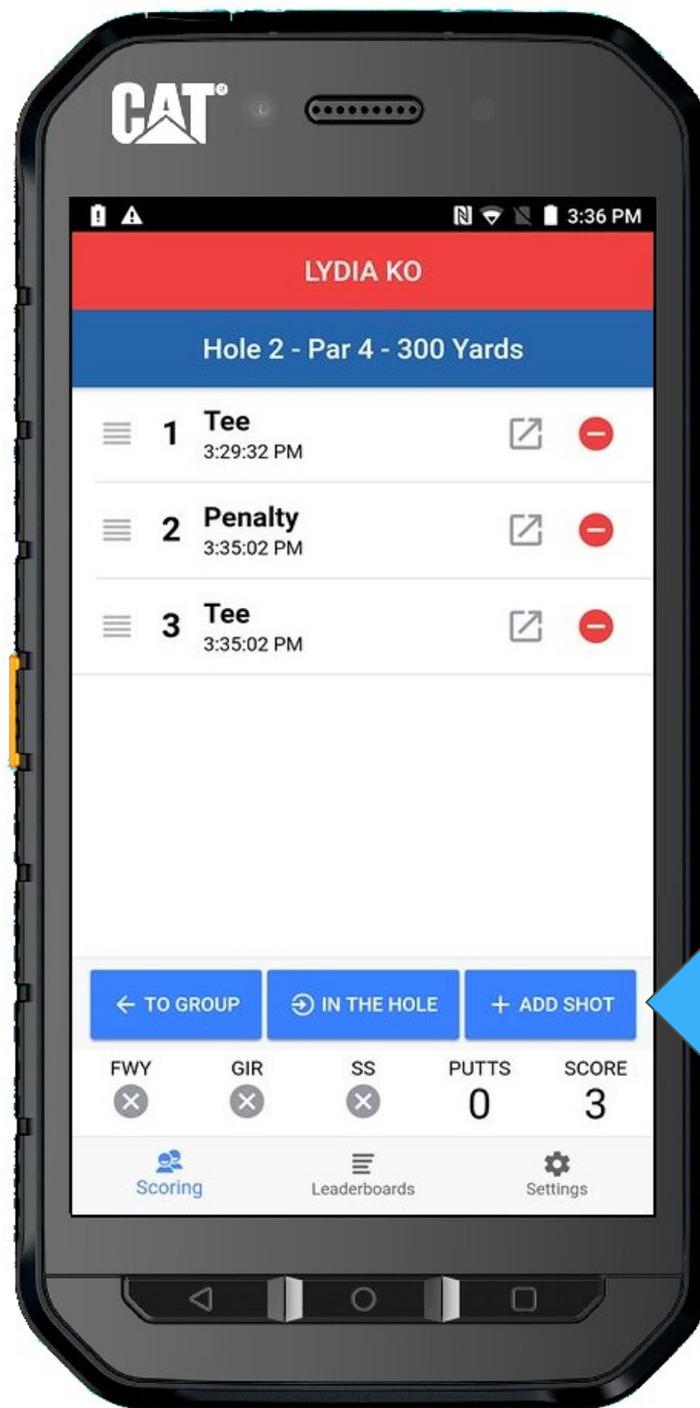


PROVISIONAL

Now, you will notice she has been assessed a penalty and her Provisional tee shot now becomes her 3<sup>rd</sup> shot automatically.

You are now ready to record her next shot.

Let's add her next shot by selecting **+ ADD SHOT**



PROVISIONAL

She is hitting (her Provisional Ball which is now in play) from the fairway, so select **FAIRWAY**



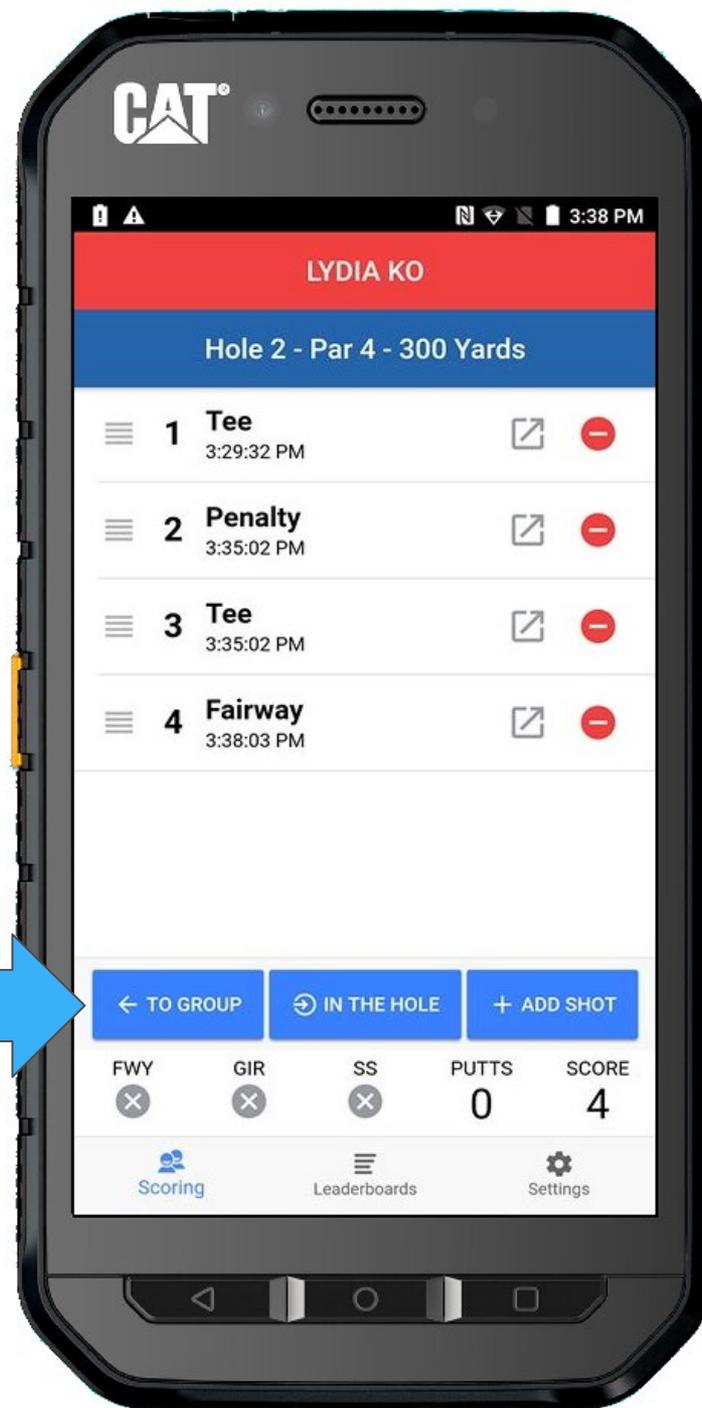
PROVISIONAL

When Lydia hits her shot,  
Select **SHOT HIT**



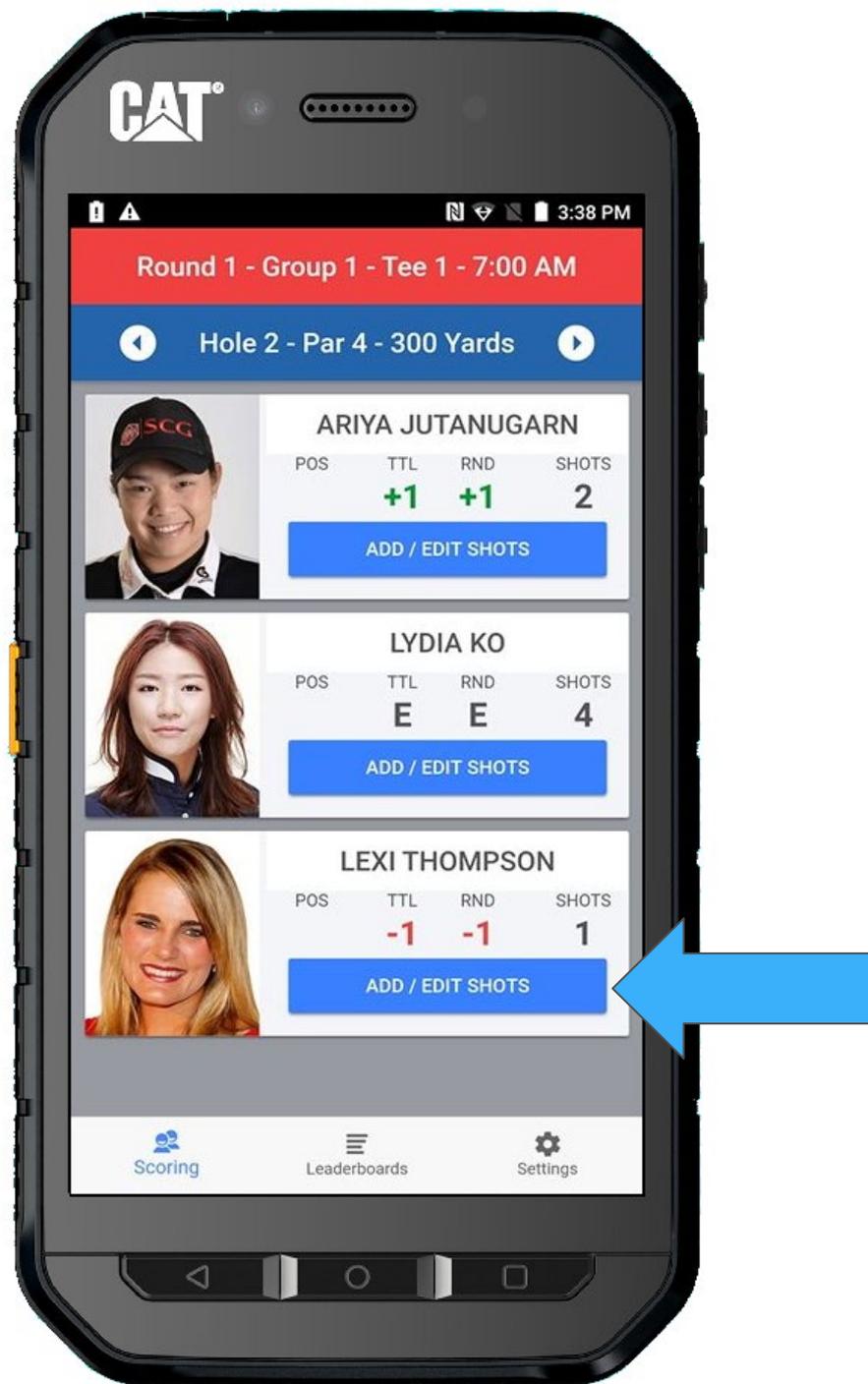
PROVISIONAL

We can now return  
**TO GROUP**

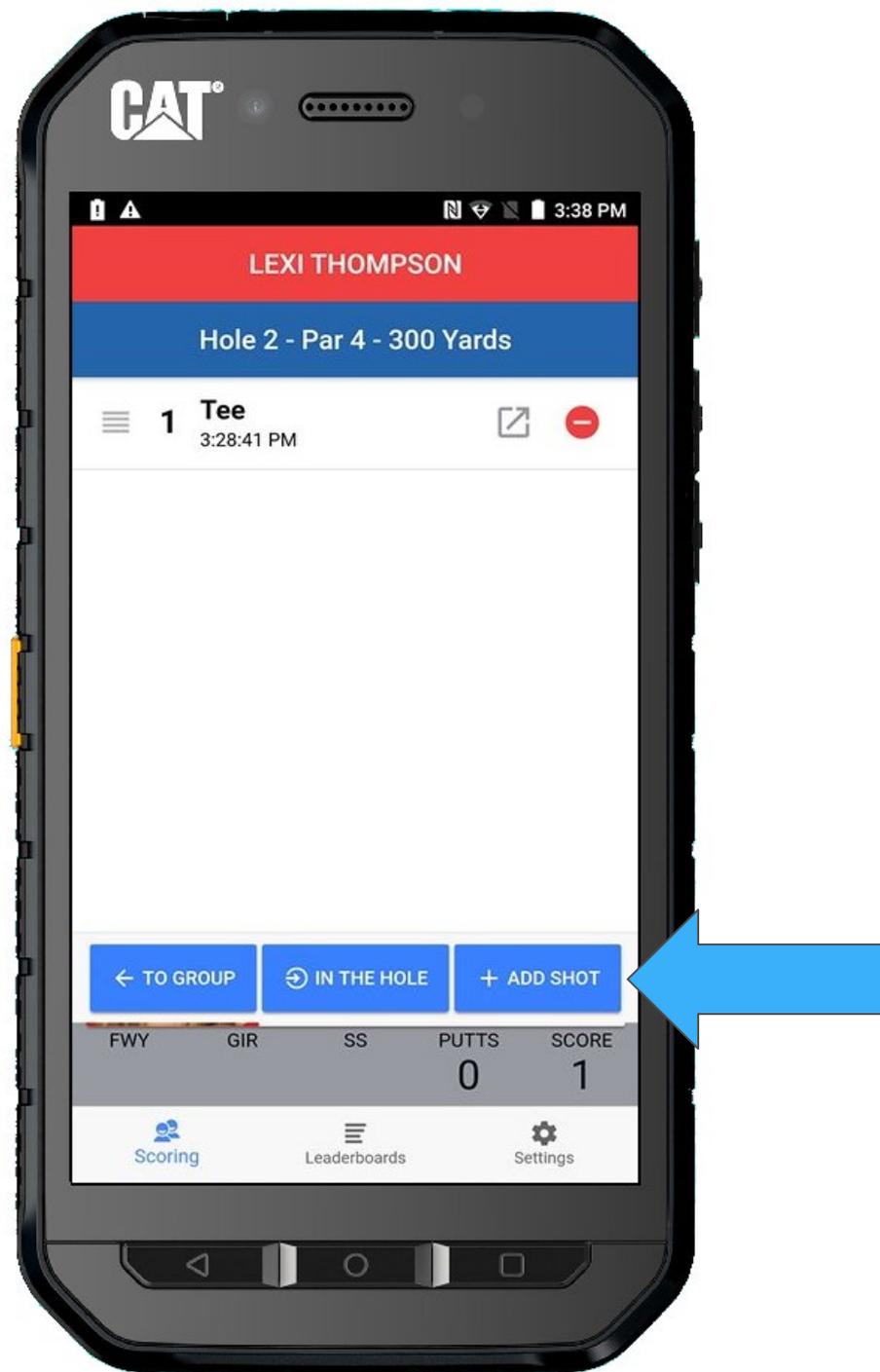


We are ready to move on to the next player, which happens to be Lexi.

Select **ADD/EDIT SHOTS**



+ ADD SHOT





LEXI THOMPSON - Hole 2 - Shot 2

|                      |                    |                     |
|----------------------|--------------------|---------------------|
| OTHER                | GREEN<br>          | OTHER               |
| GREENSIDE BUNKER<br> | FRINGE<br>         | GREENSIDE ROUGH<br> |
| LEFT ROUGH<br>       | <b>FAIRWAY</b><br> | RIGHT ROUGH<br>     |
| FAIRWAY BUNKER<br>   |                    | PENALTY AREA<br>    |
| PROVISIONAL<br>x2    | TEE<br>            | PENALTY<br>+1       |

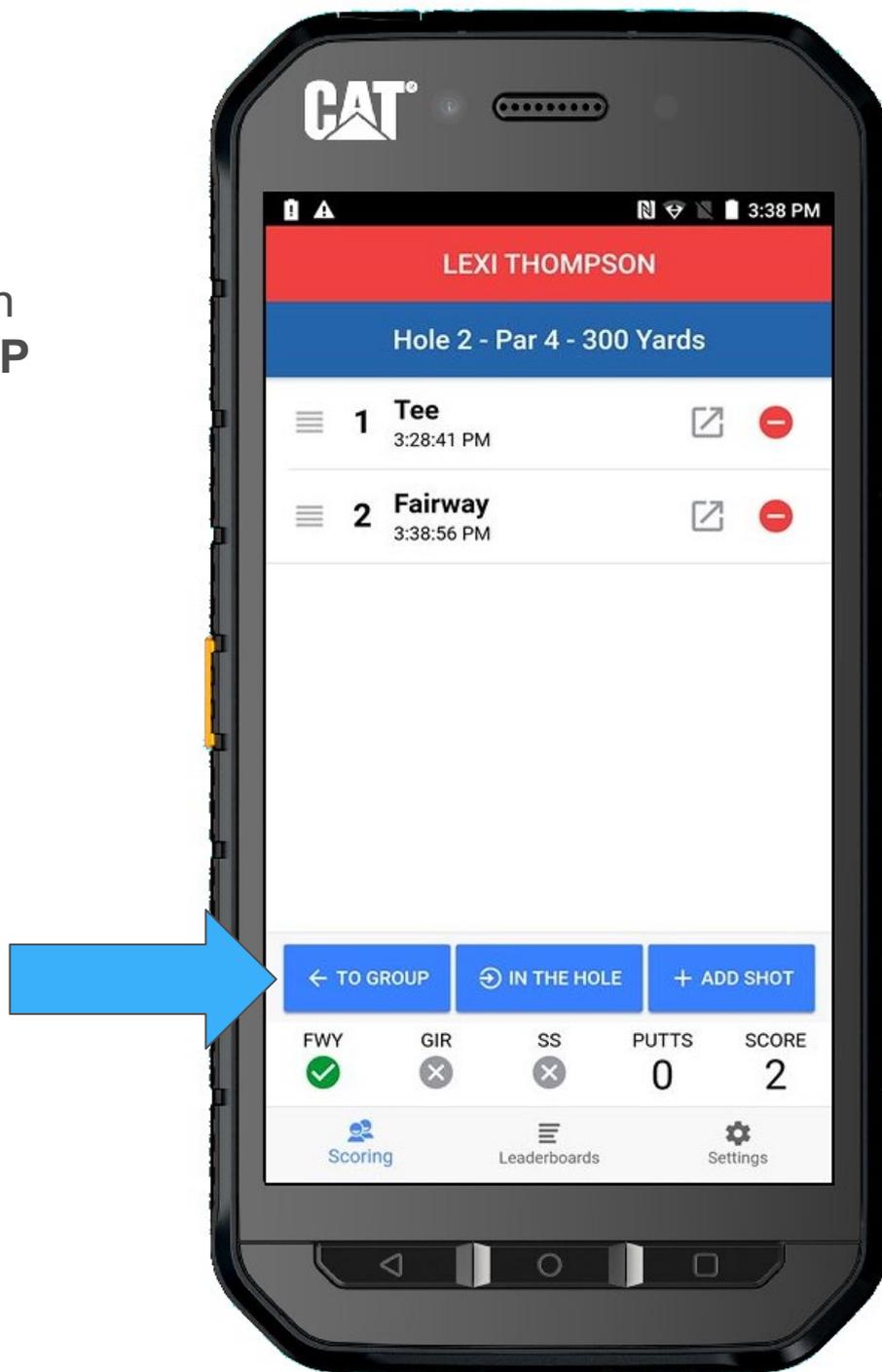
CANCEL      SHOT HIT



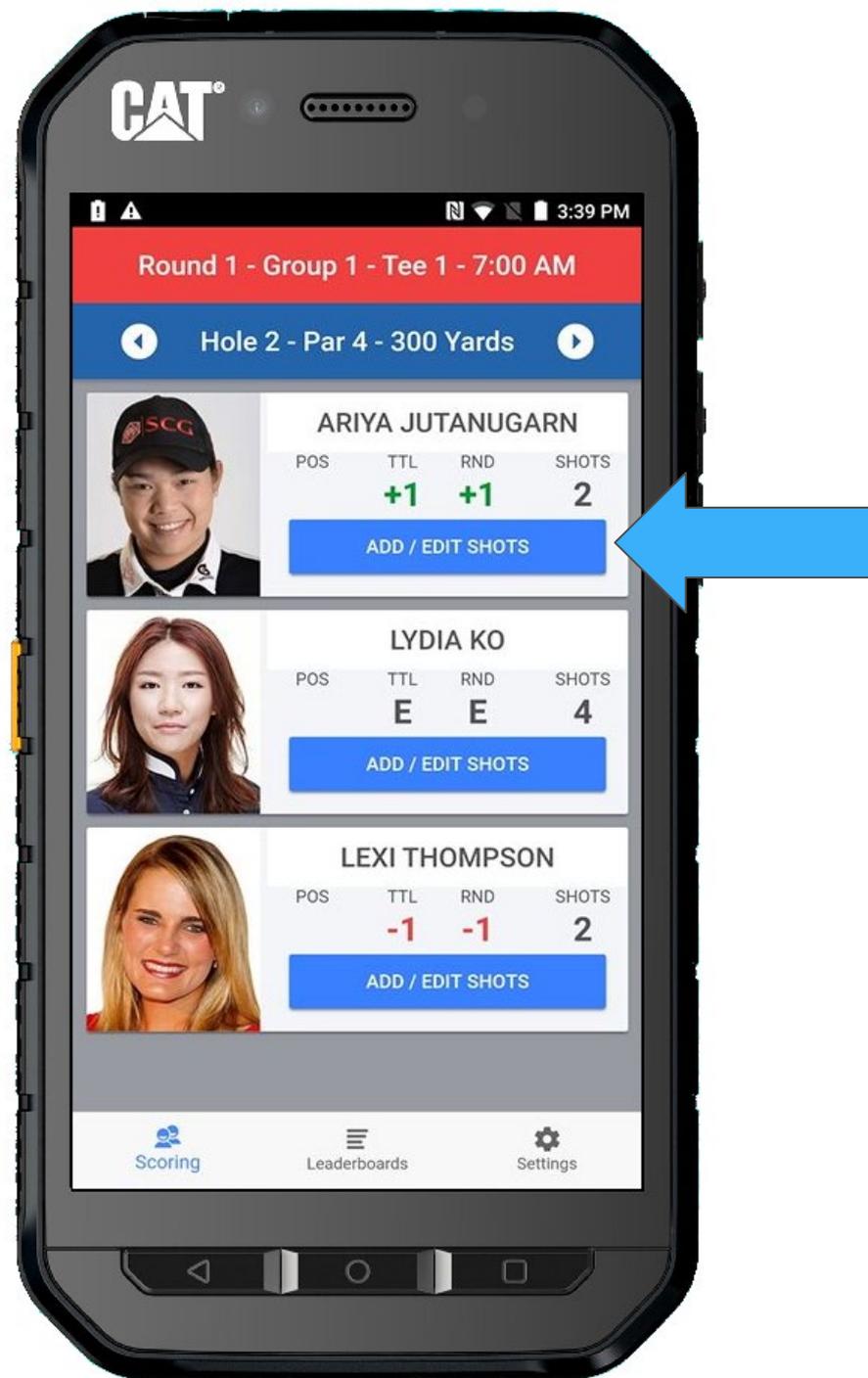
Select **FAIRWAY**

And then **SHOT HIT**

And return  
**TO GROUP**



Ariya is the next to hit, so select her.



Ariya is on the green,  
So select **GREEN** and  
then **SHOT HIT**





3:39 PM

ARIYA JUTANUGARN

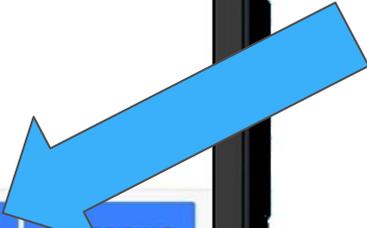
Hole 2 - Par 4 - 300 Yards

- 1 Tee 3:30:16 PM
- 2 Left Rough 3:36:12 PM
- 3 Green 3:39:42 PM

← TO GROUP   IN THE HOLE   + ADD SHOT

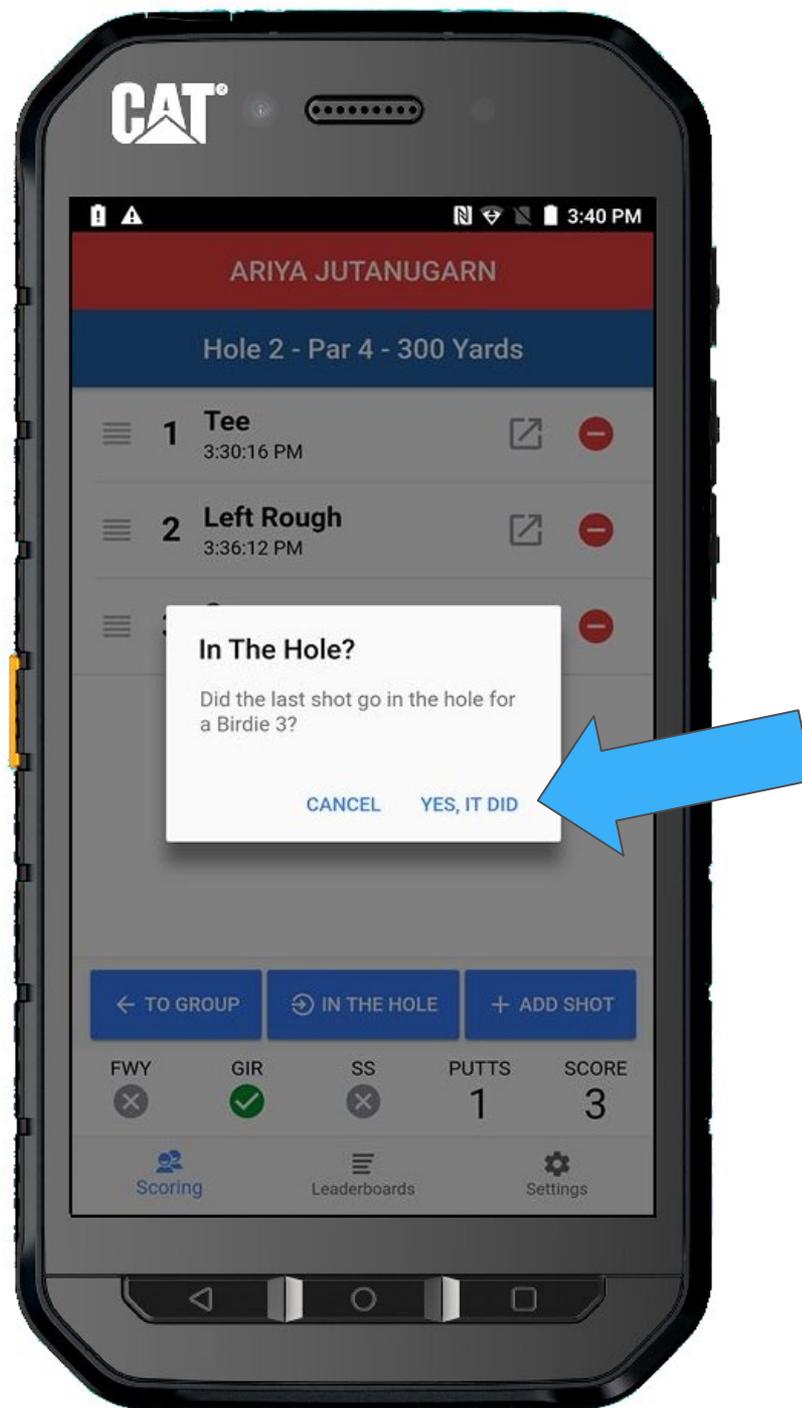
FWY GIR SS PUTTS SCORE  
X ✓ X 1 3

Scoring   Leaderboards   Settings



She made the putt, so let's mark **IN THE HOLE**

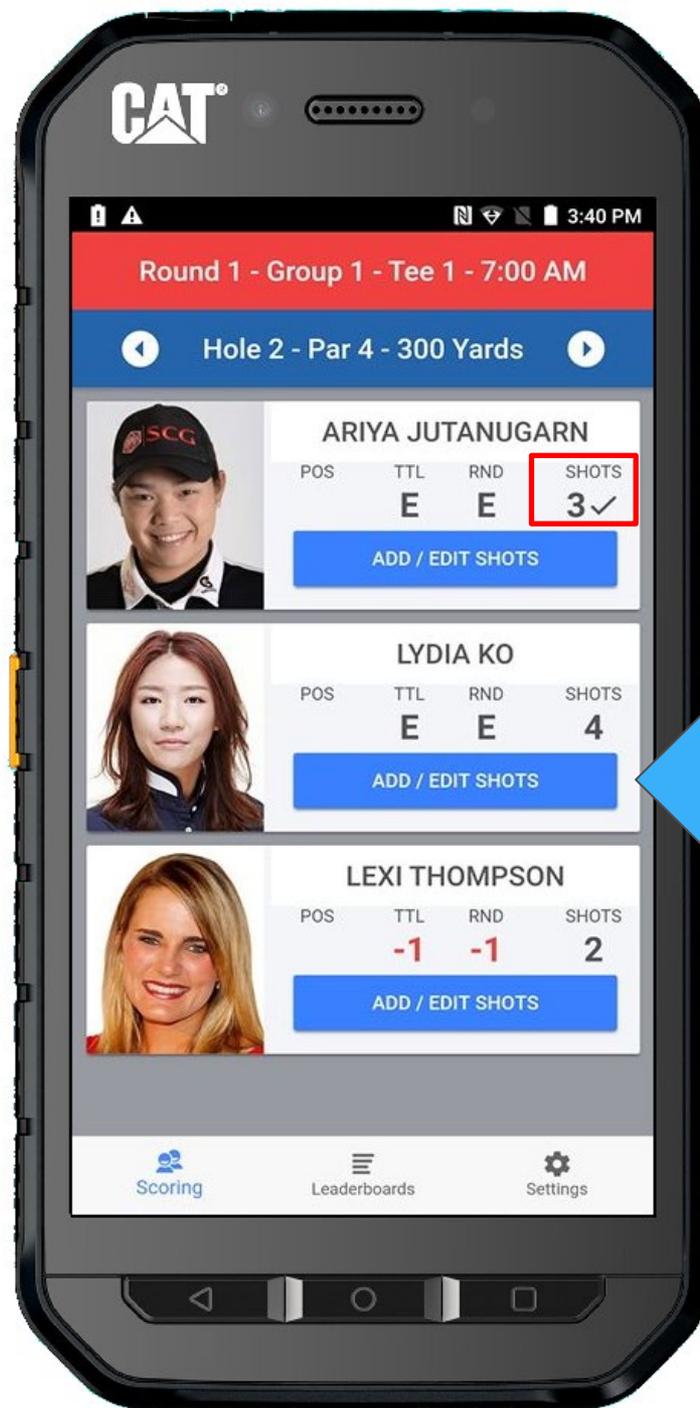
Confirm that she got a  
Birdie 3, and select  
**YES, IT DID**



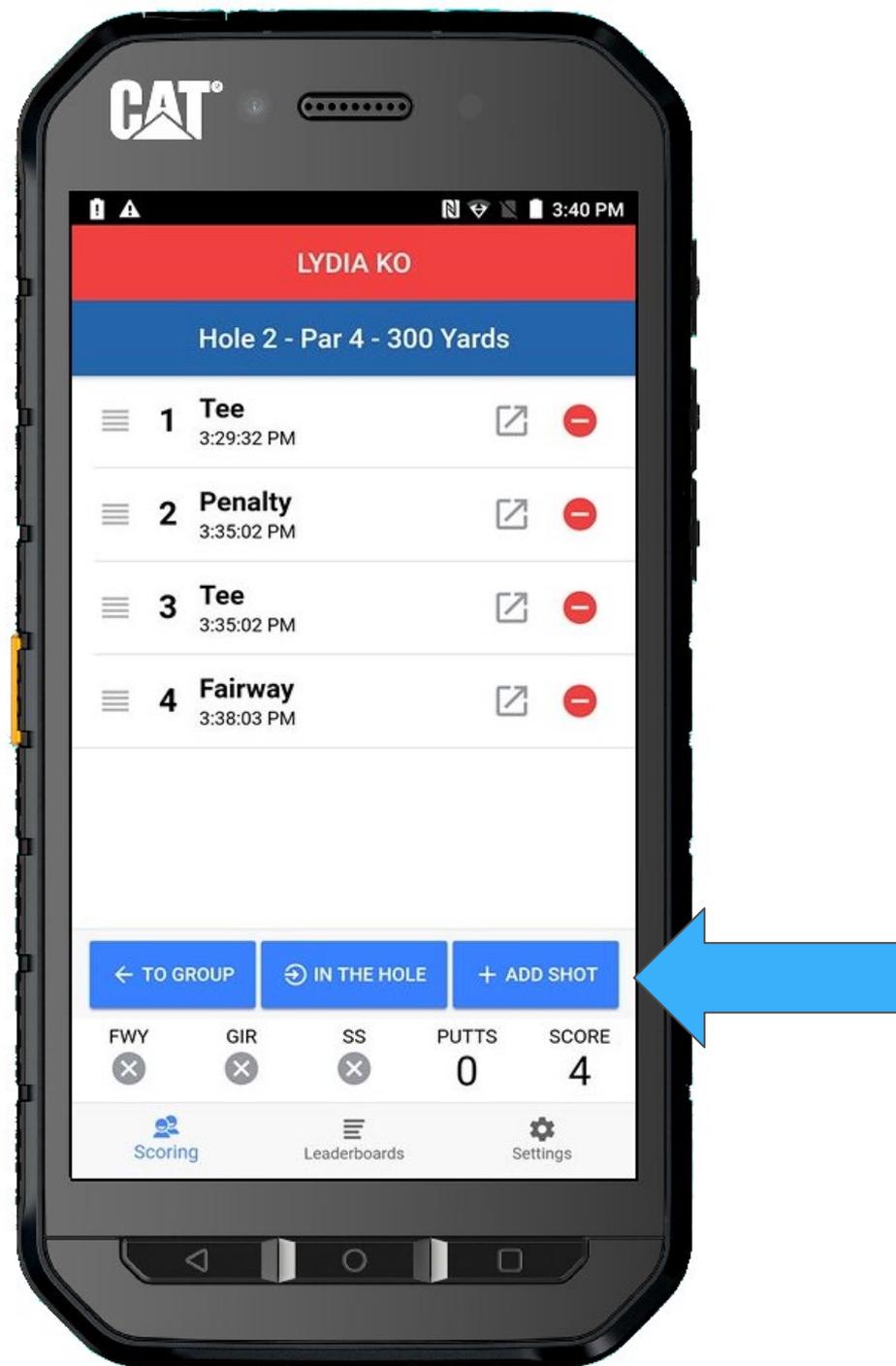
Notice the checkmark for Ariya.  
She finished the hole.

Lydia is on the green and putting next.

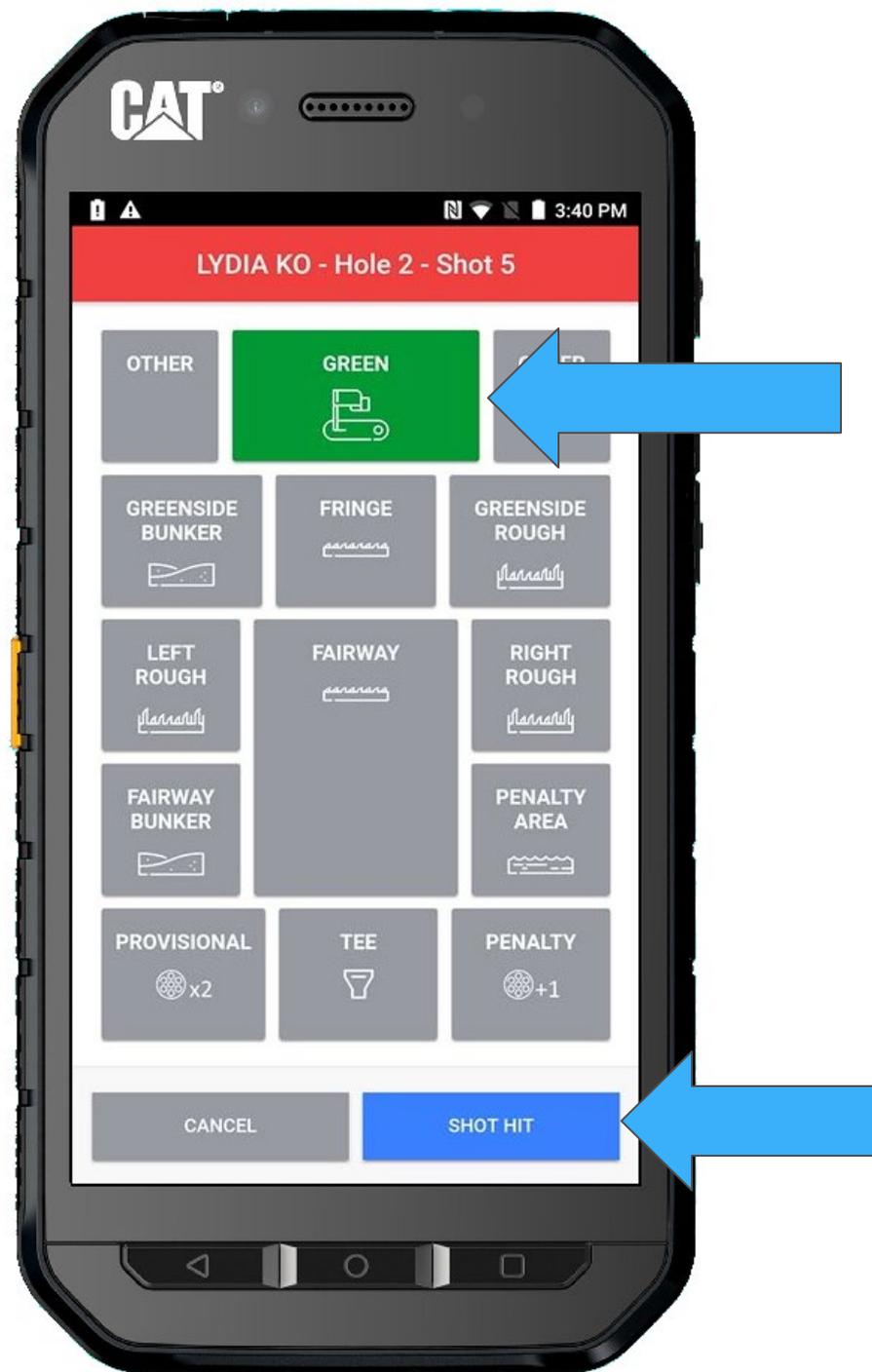
Select her.



+ ADD SHOT



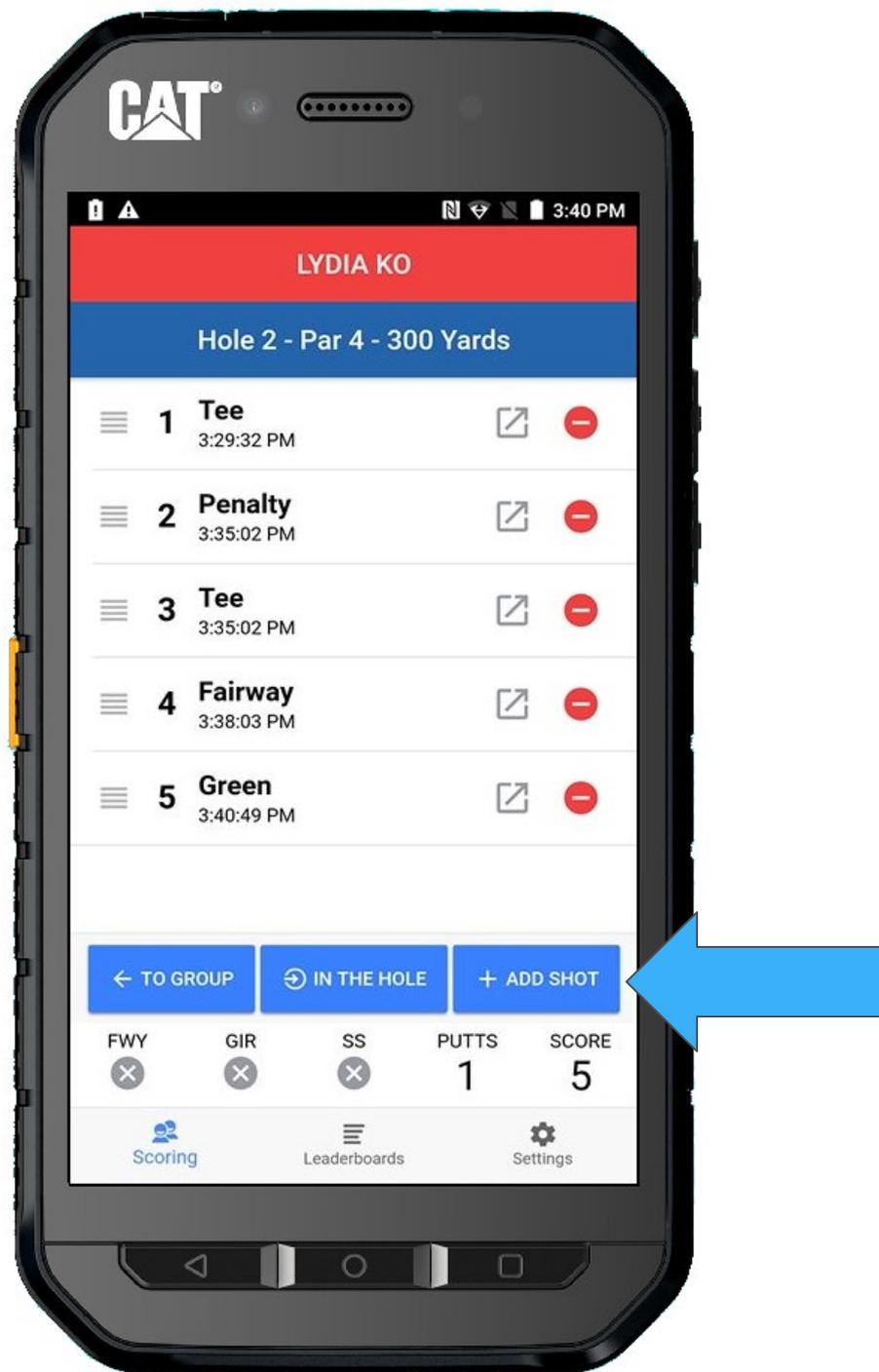
Select **GREEN**, followed  
by **SHOT HIT**



Lydia missed her putt and is quickly tapping in.

We need to add another putt quickly... just hit

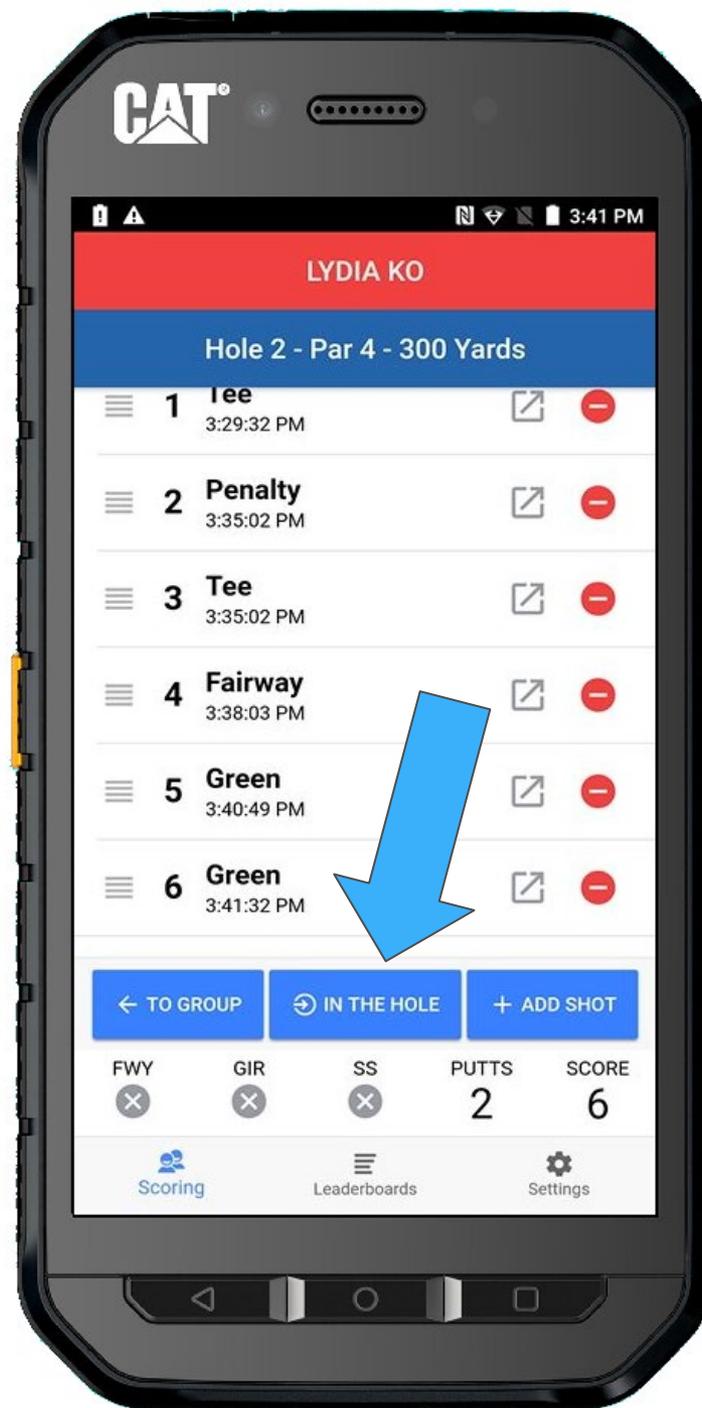
**+ ADD SHOT**





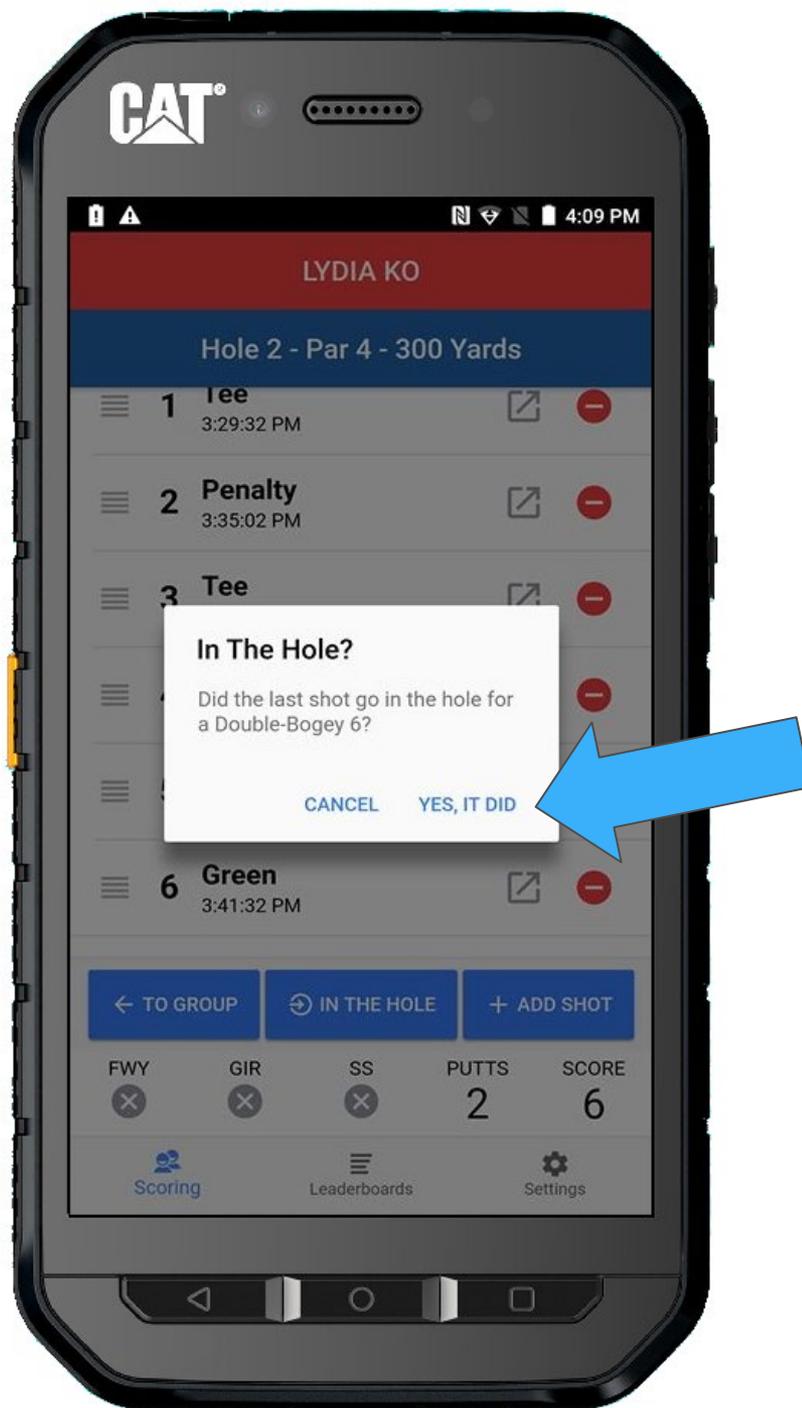
Since Lydia already putted once, GREEN will already be selected for you, press **SHOT HIT**

The putt went in, so we mark **IN THE HOLE**

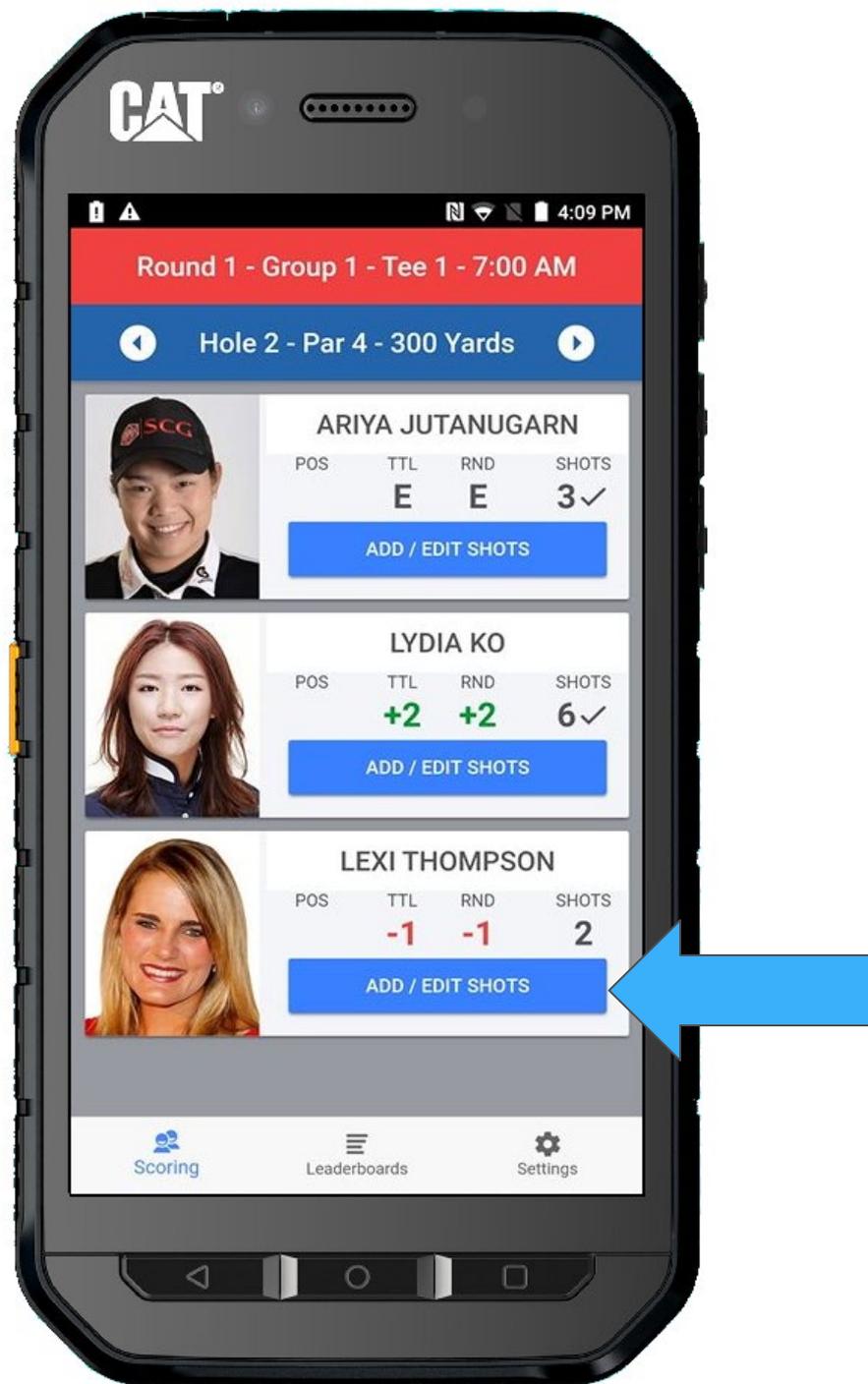


Confirm that she did get a Double-Bogey 6 by selecting **YES, IT DID**

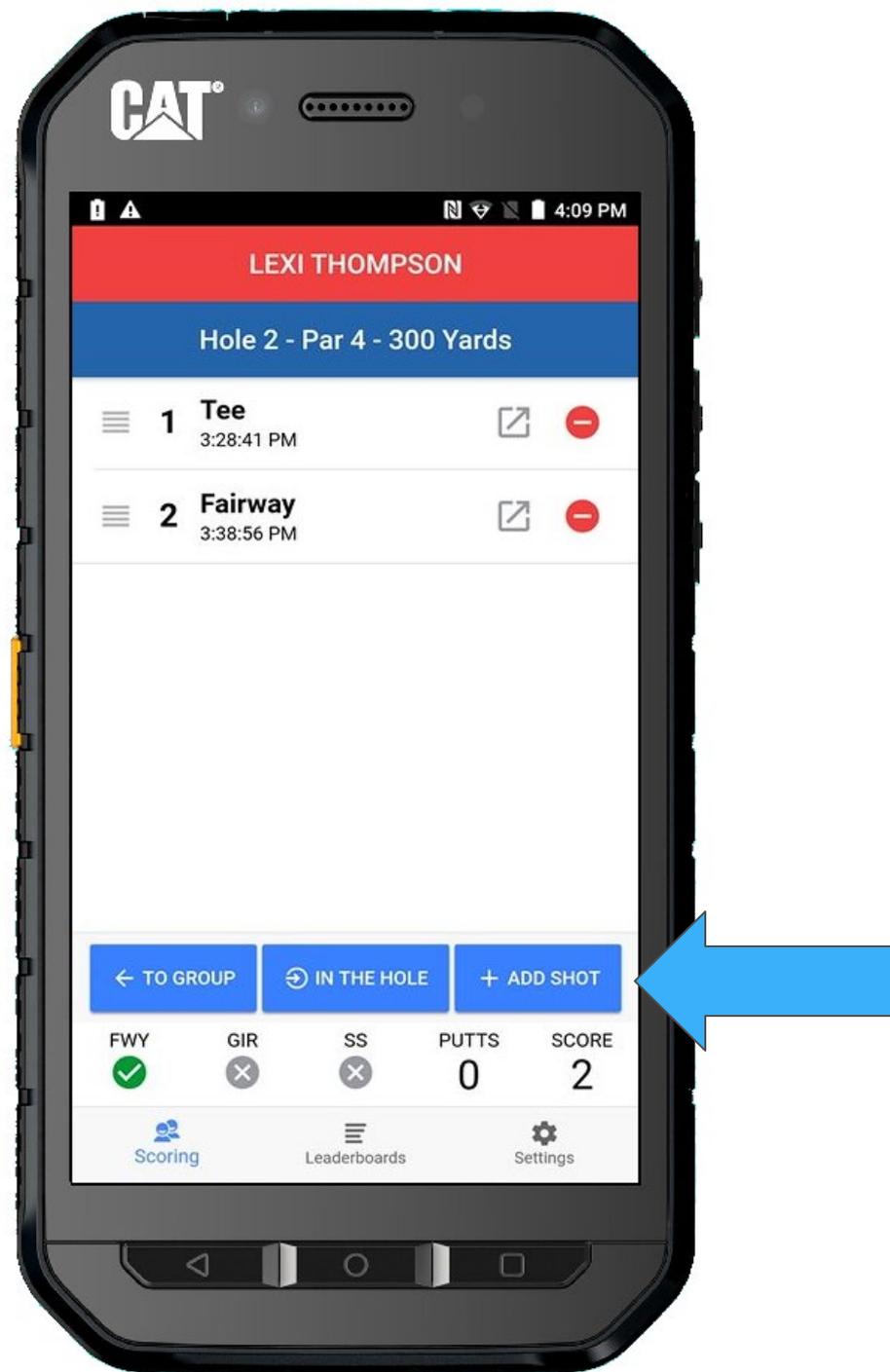
And then you will be returned to the Group Screen



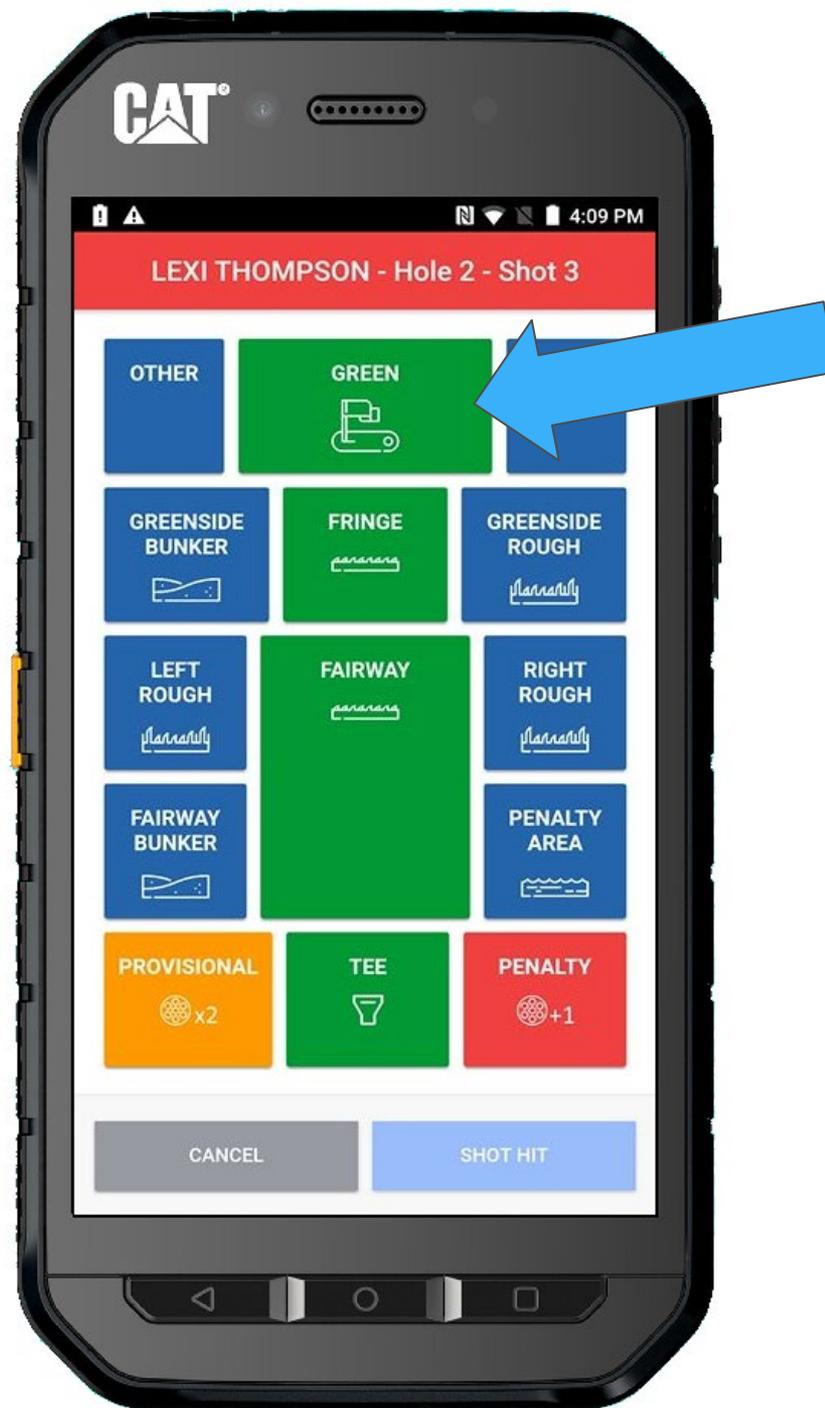
Lexi now is next to putt.  
Select her by clicking on  
ADD/EDIT SHOTS.



+ ADD SHOT



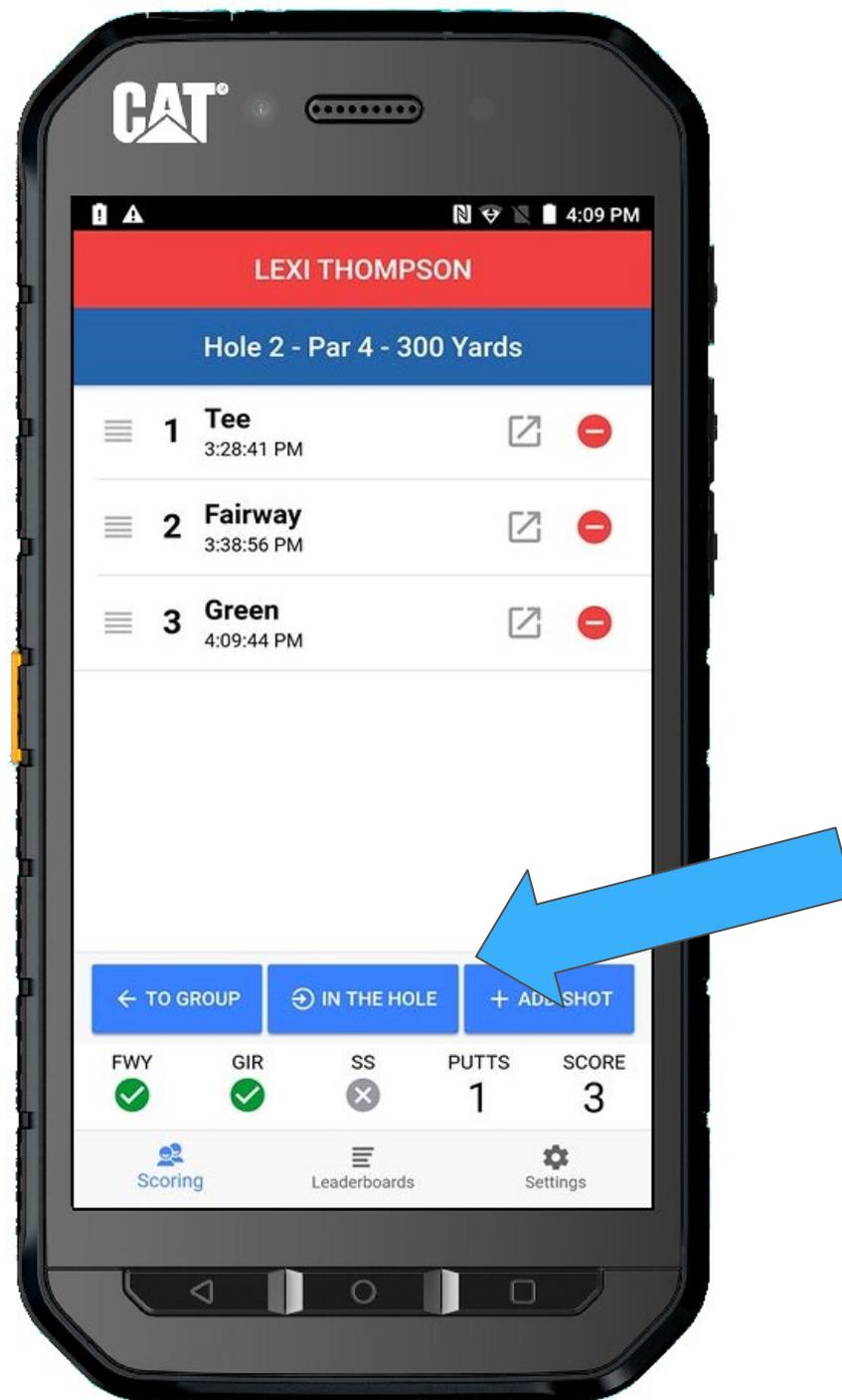
She is on the green, so you will select **GREEN**



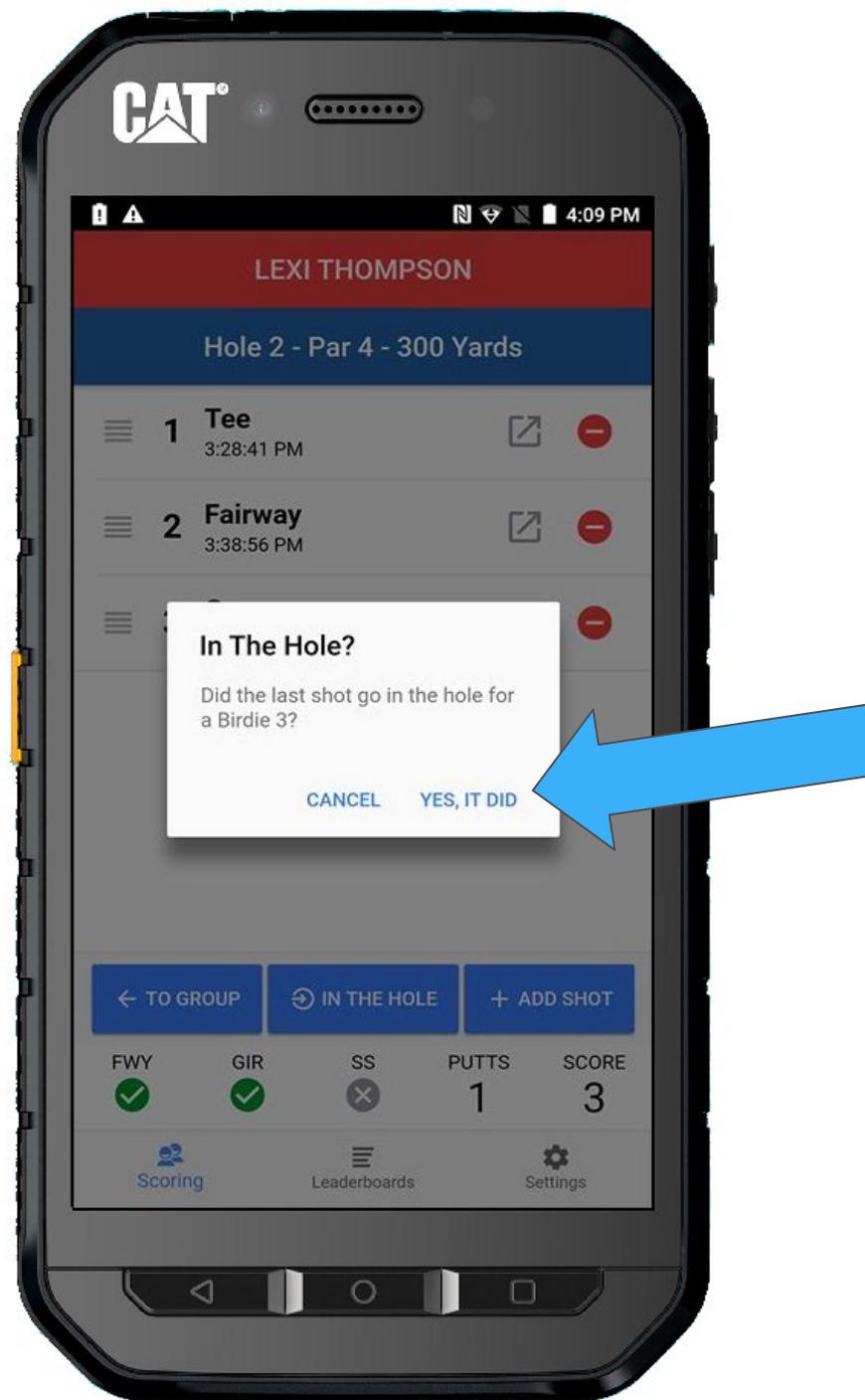
And **SHOT HIT**

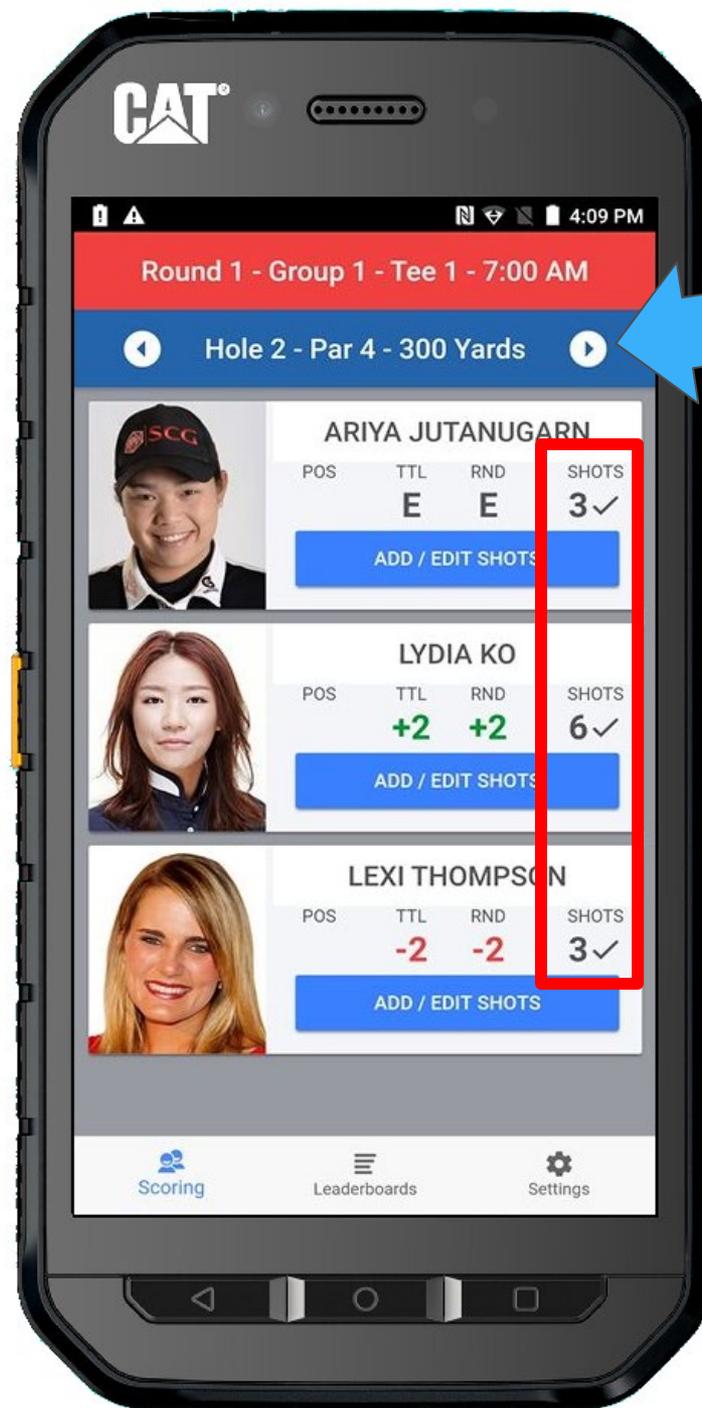


Lexi made the putt, so we mark her **IN THE HOLE**



Confirm that Lexi made a Birdie 3.





We finished Hole #2. Everyone is in the hole, as indicated by the checkmarks.

Remember... There is NO need to call in your scores before moving on to the next hole.

# Volunteer Training

## Walking Scorers

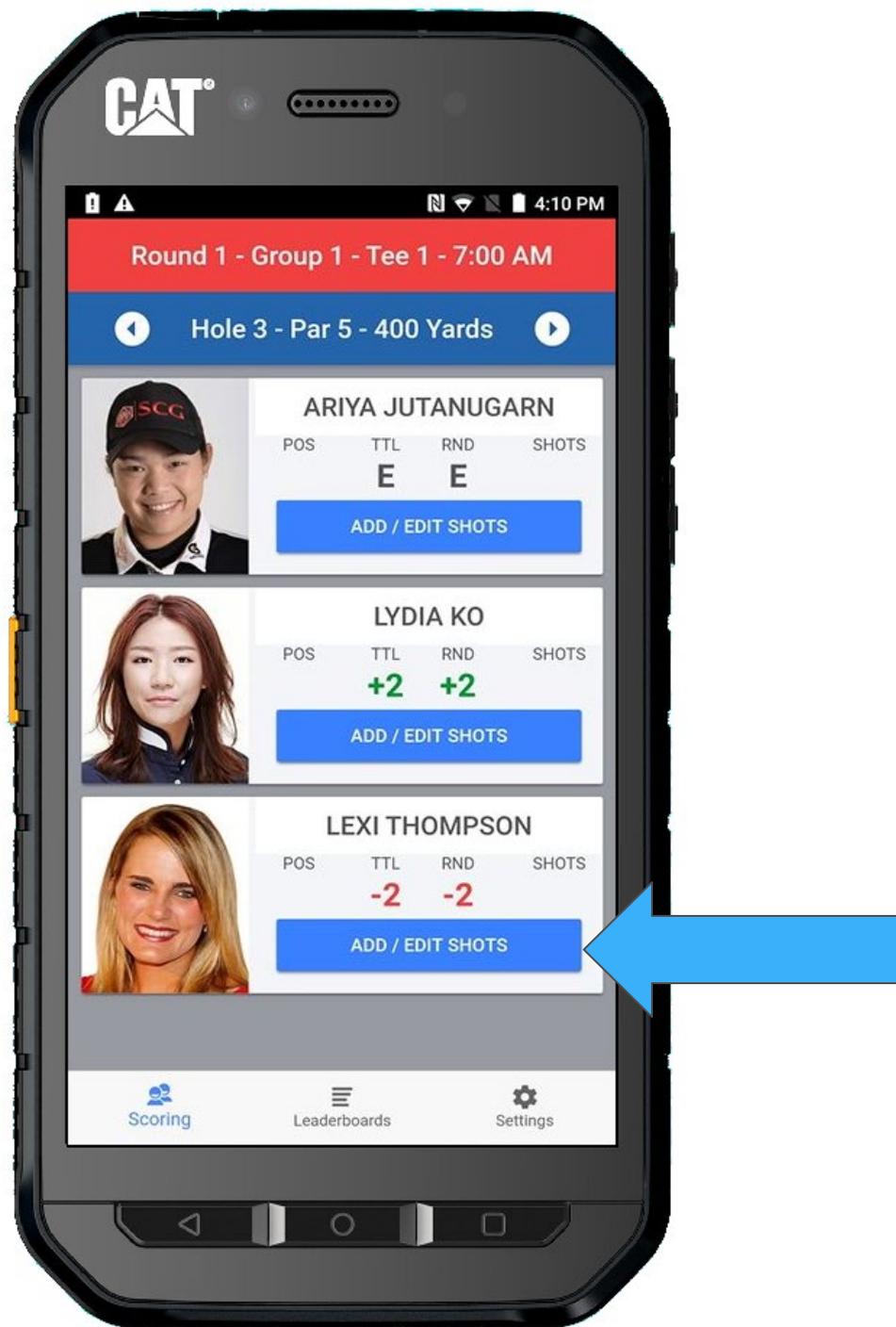
# Scoring Your Third Hole

Drive Distance and additional challenges

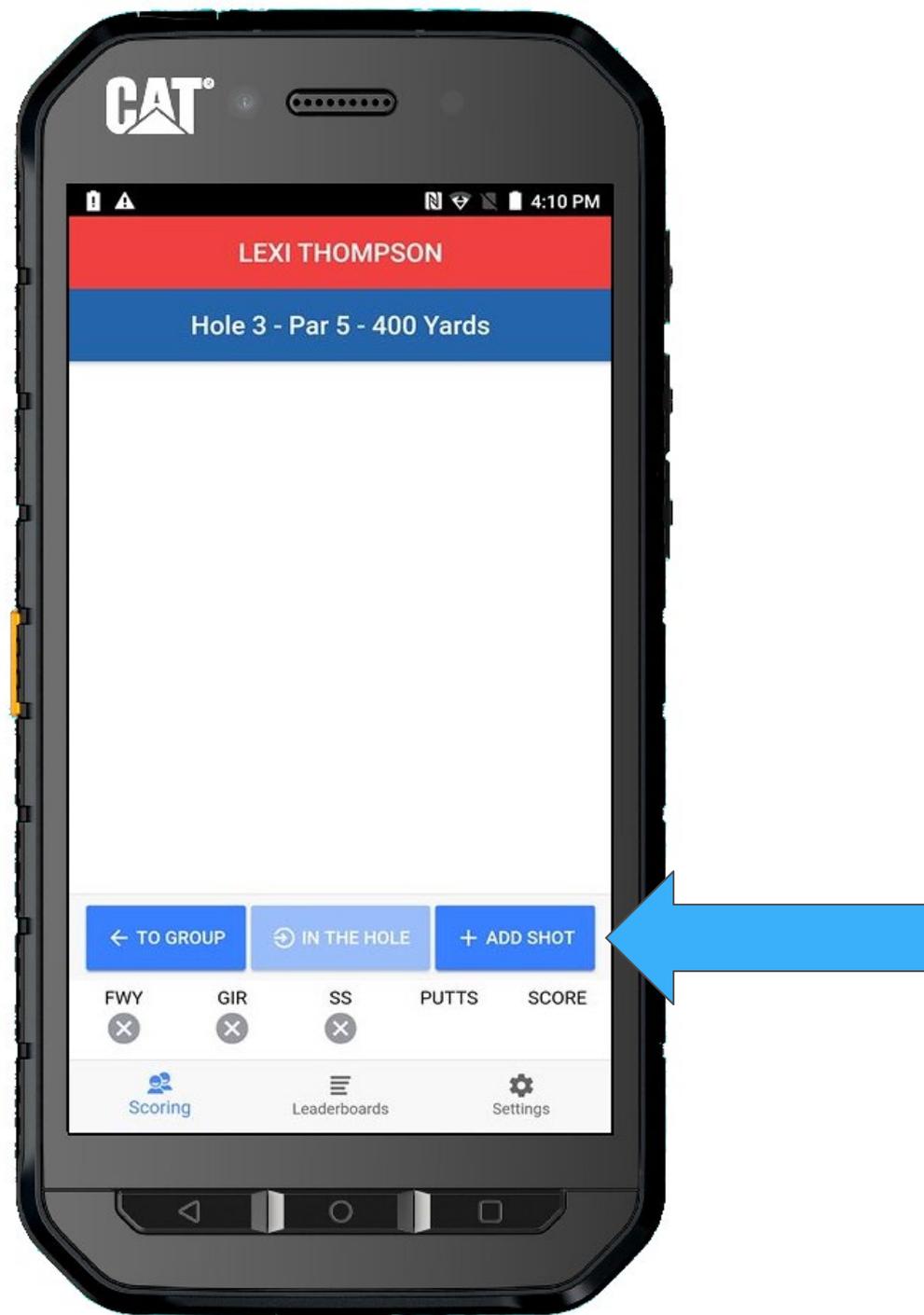


We will do one more hole.  
It is a drive distance hole.

Select Lexi, since she will  
have honors.

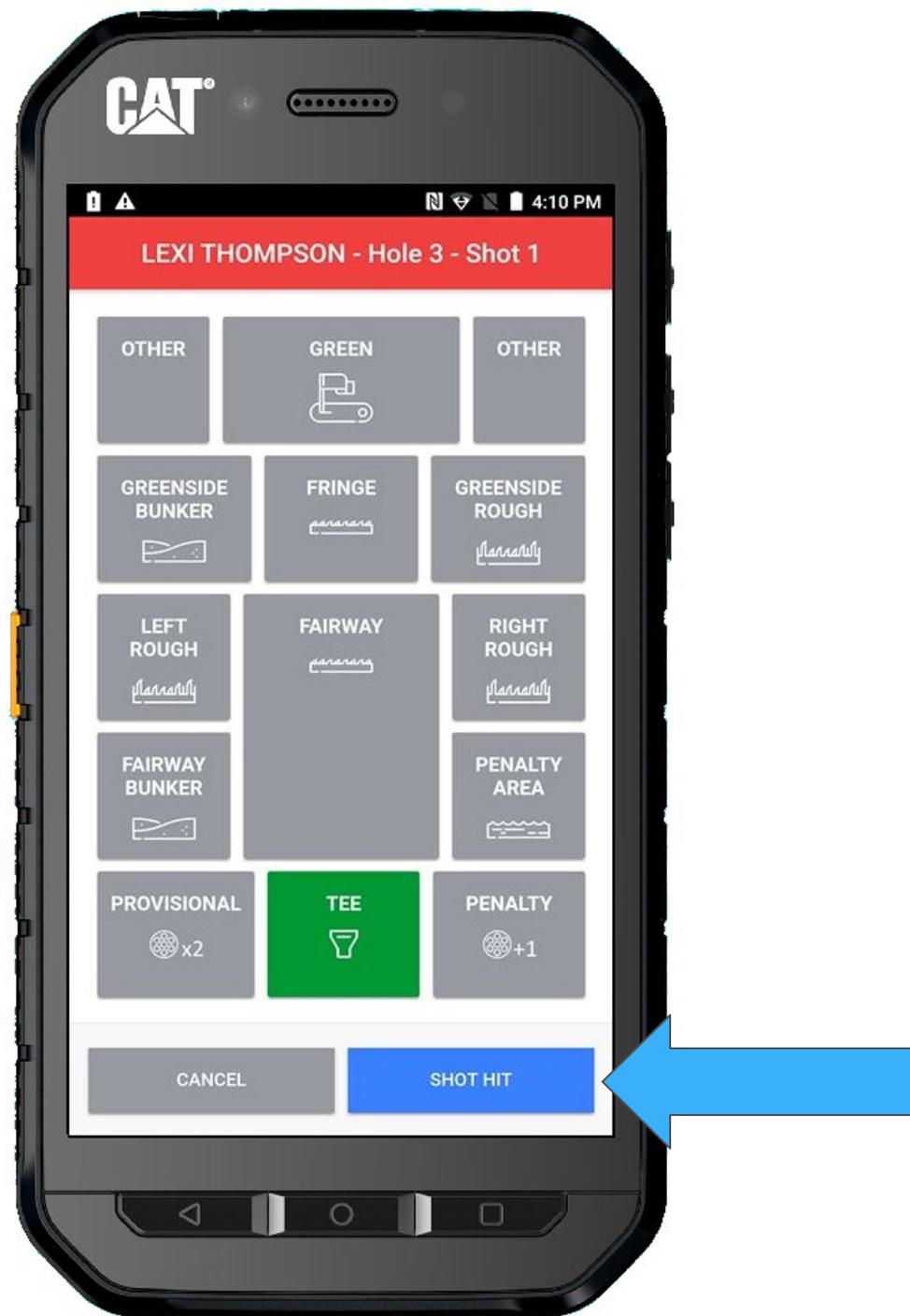


+ ADD SHOT

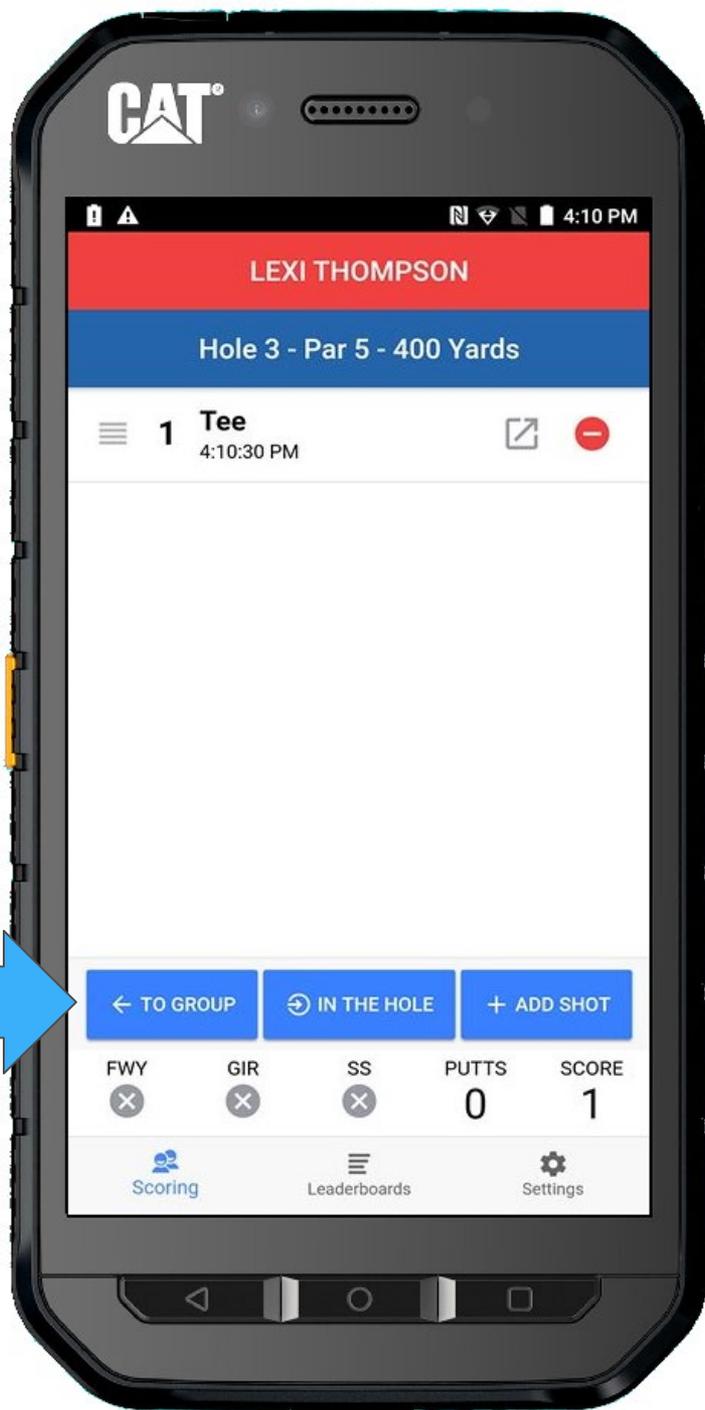


TEE will be selected by default.

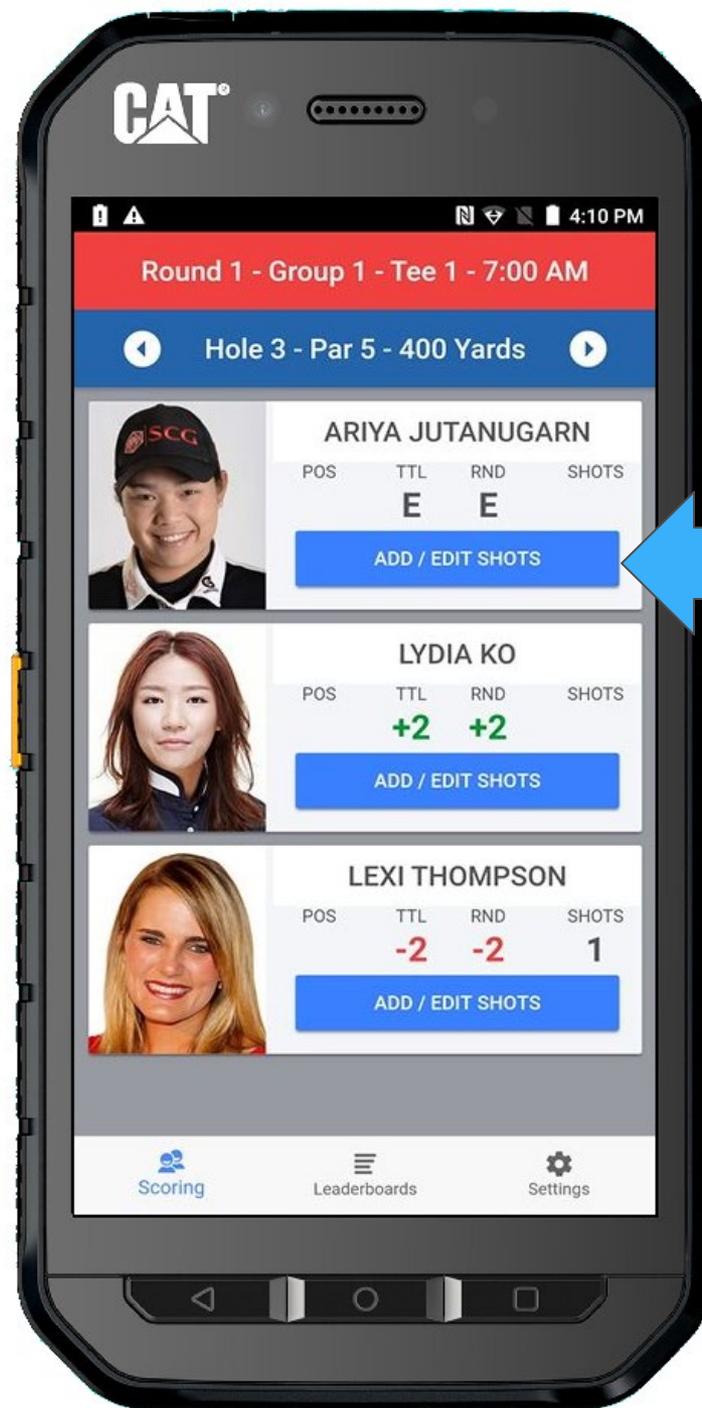
Select **SHOT HIT**



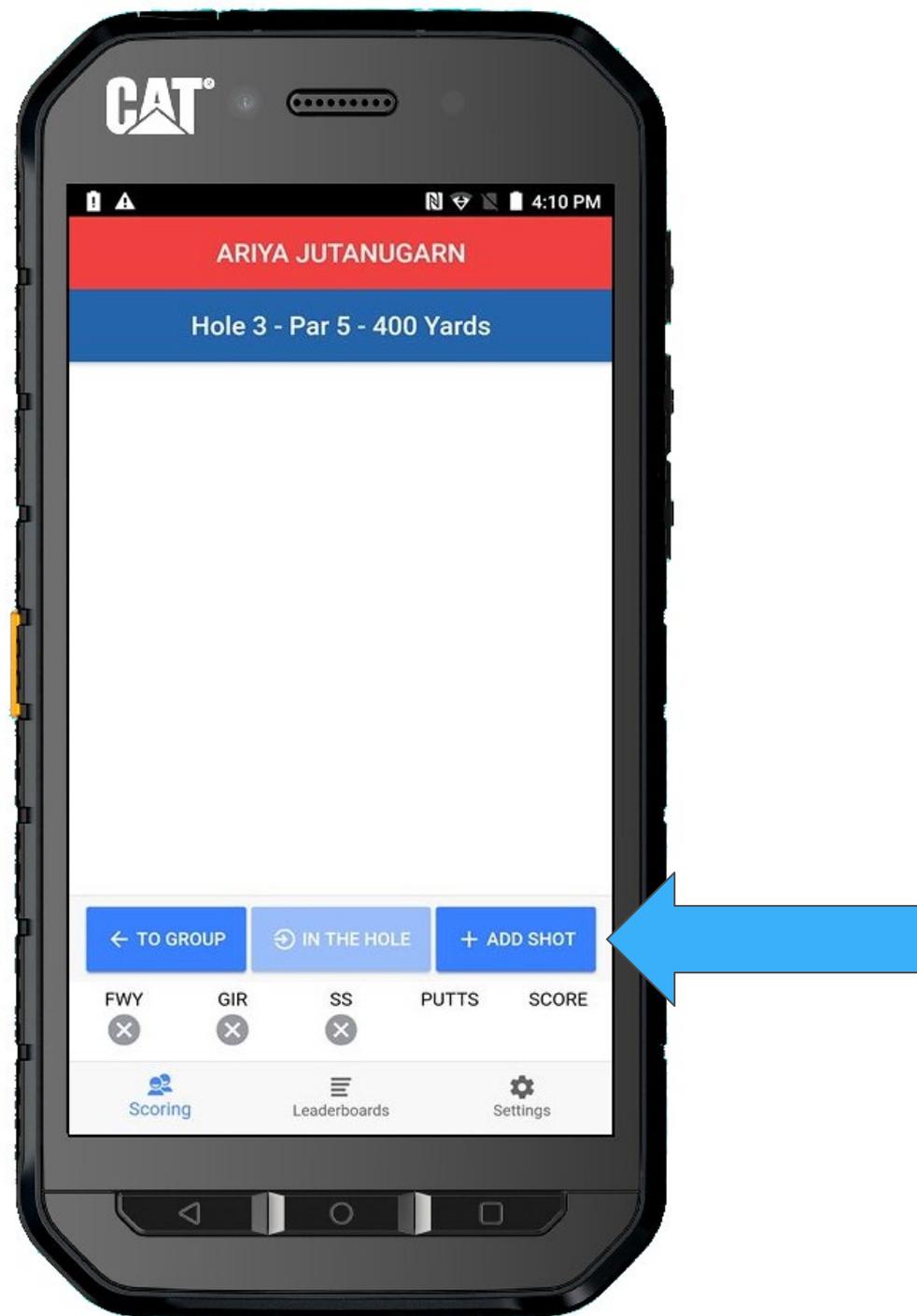
Return TO GROUP



Next up will be Ariya

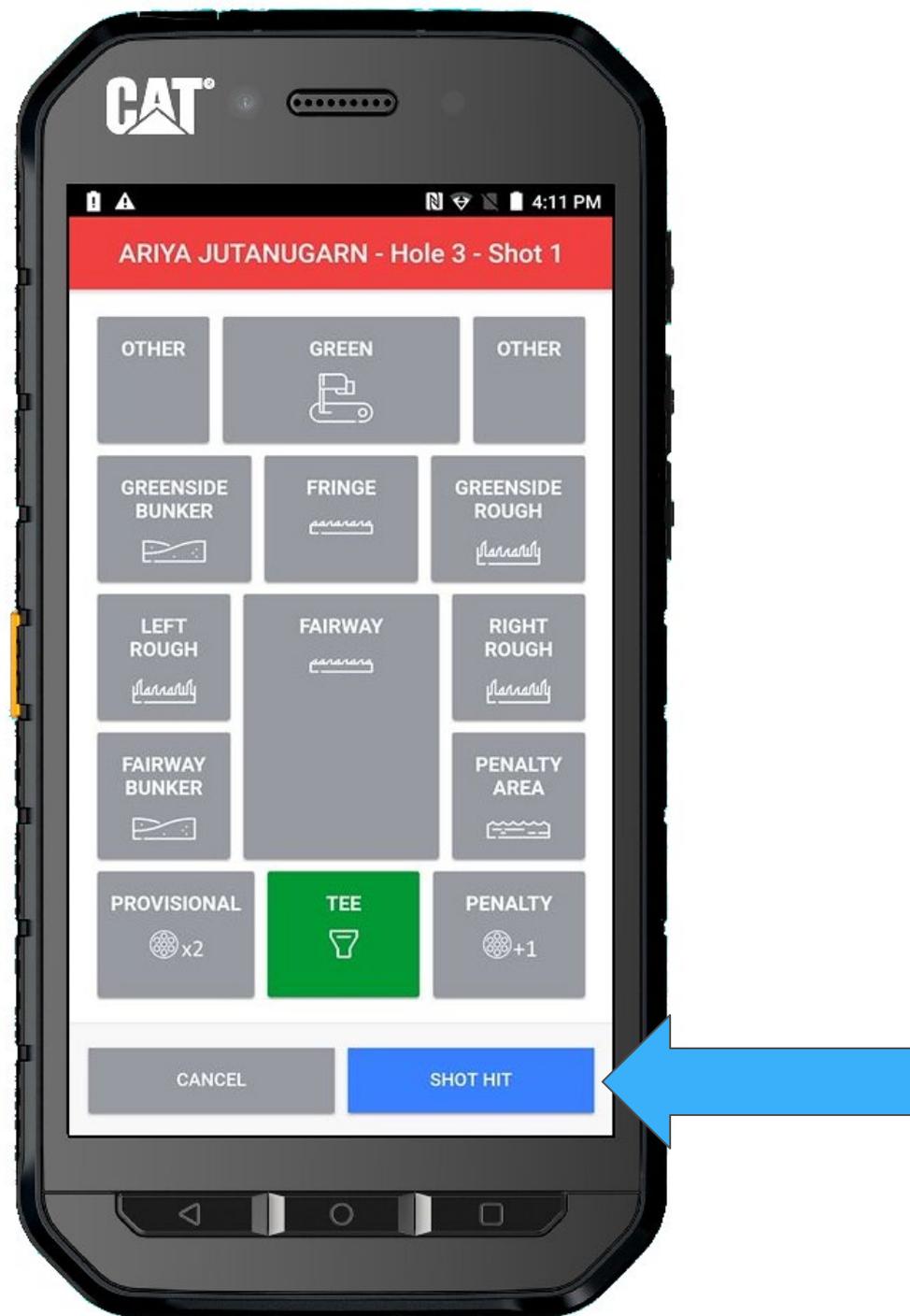


+ ADD SHOT

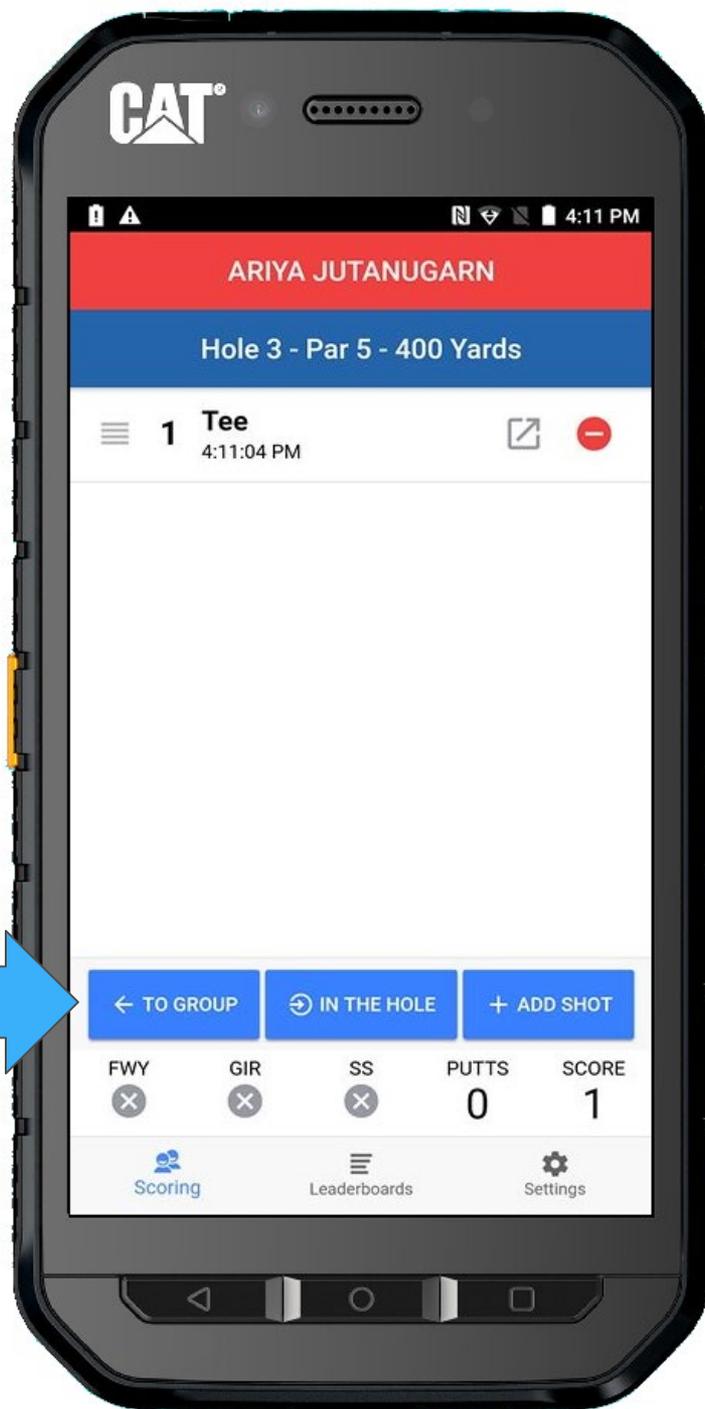


TEE will be selected by default.

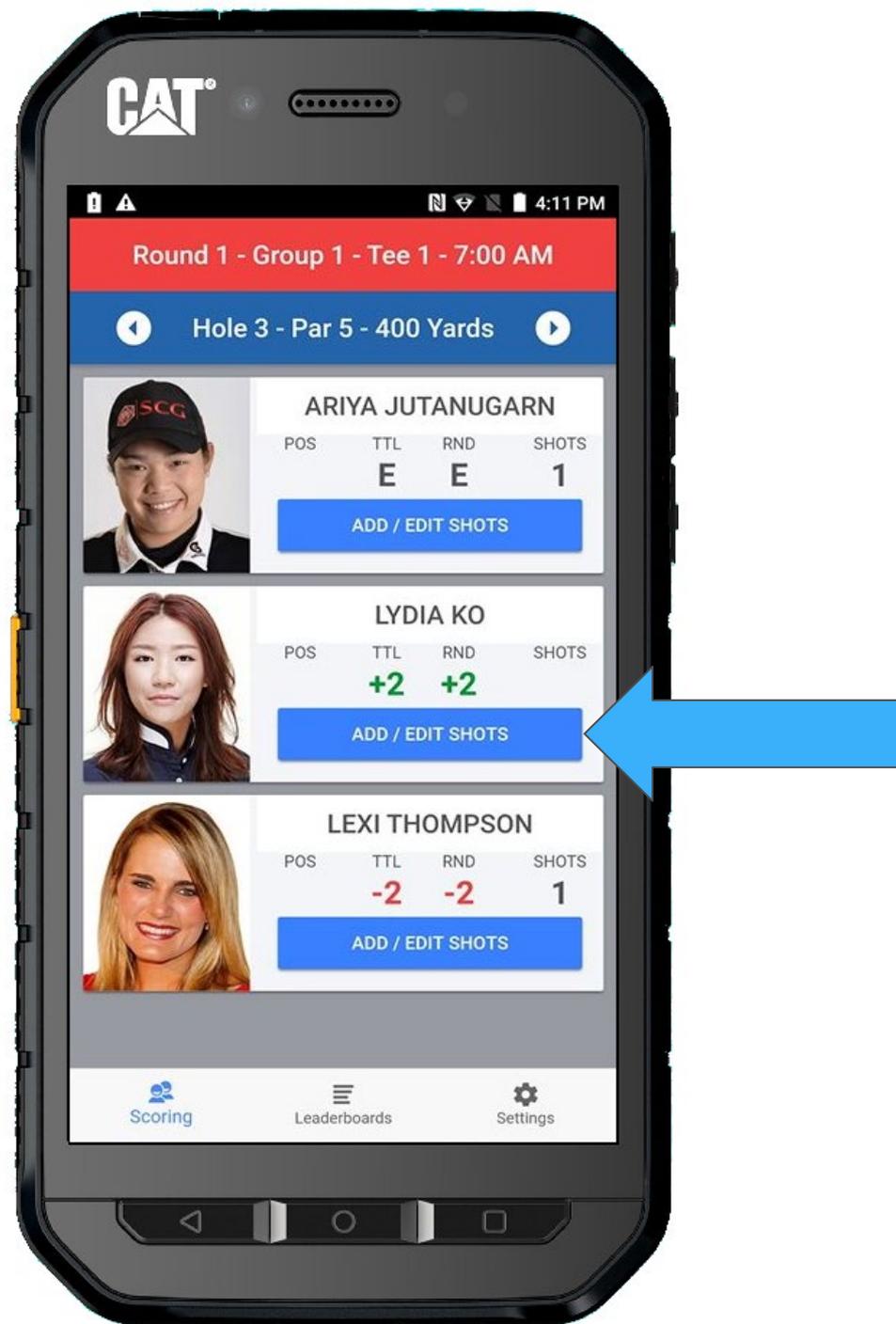
Select **SHOT HIT**



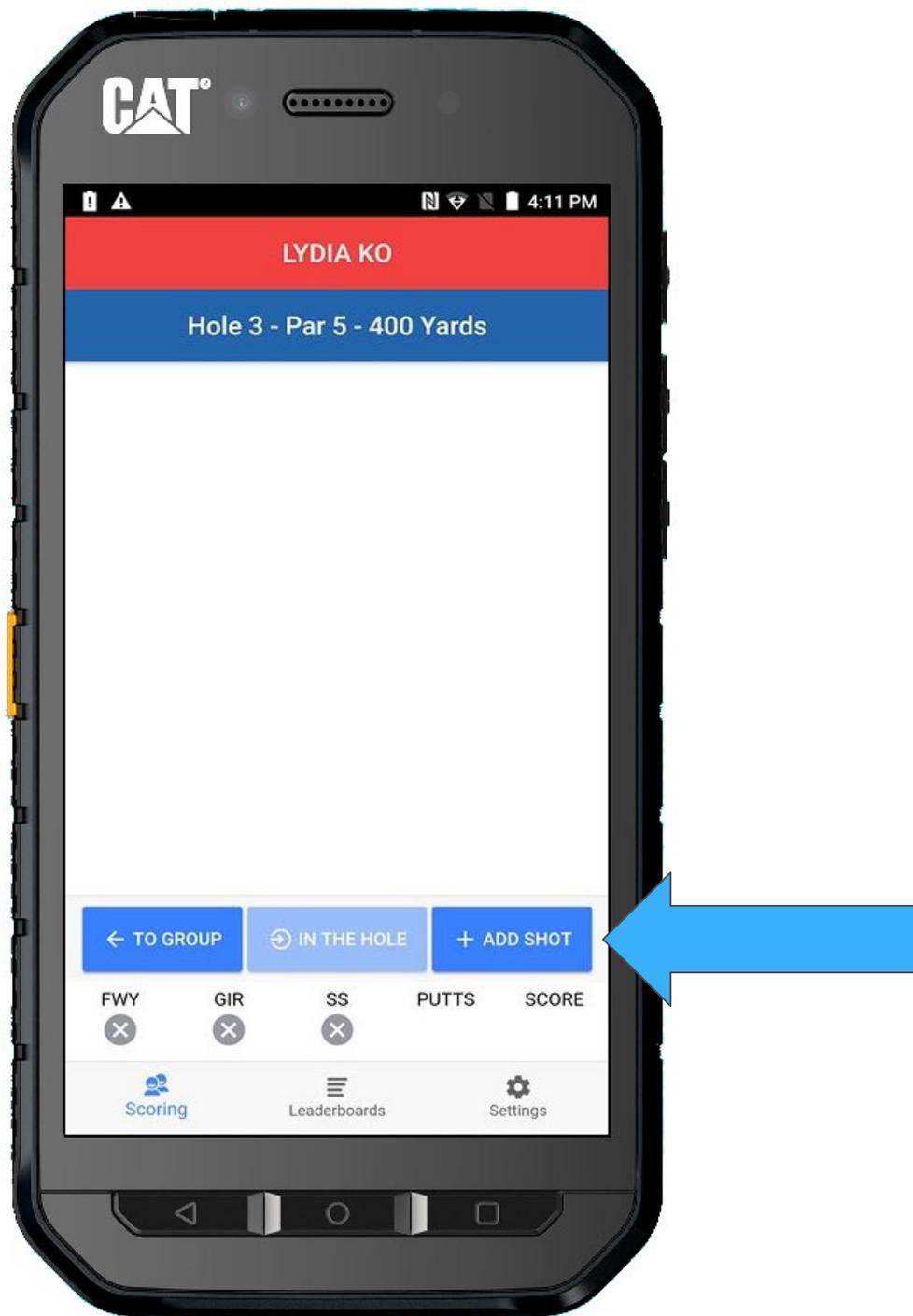
Return TO GROUP



Finally Lydia

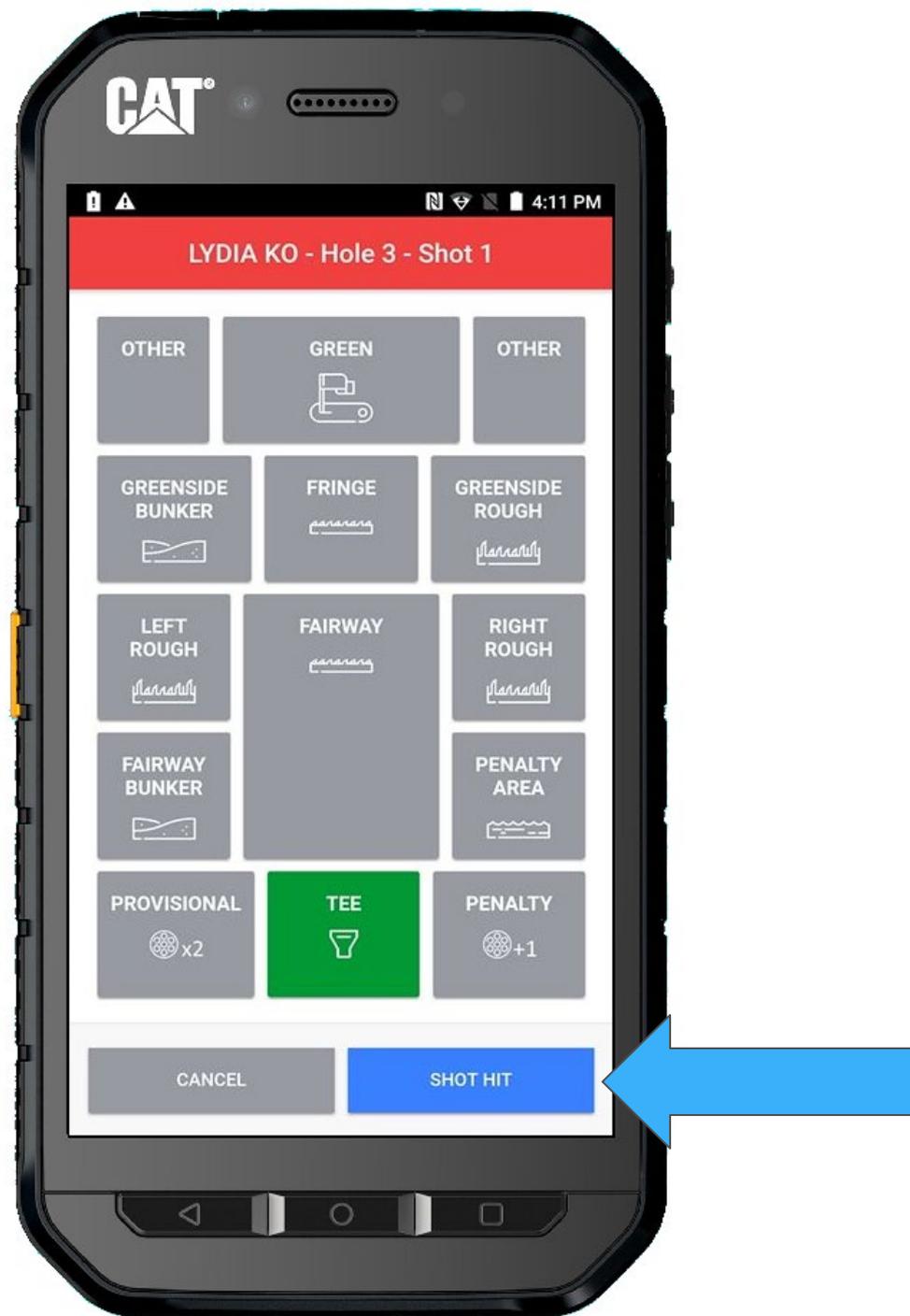


+ ADD SHOT

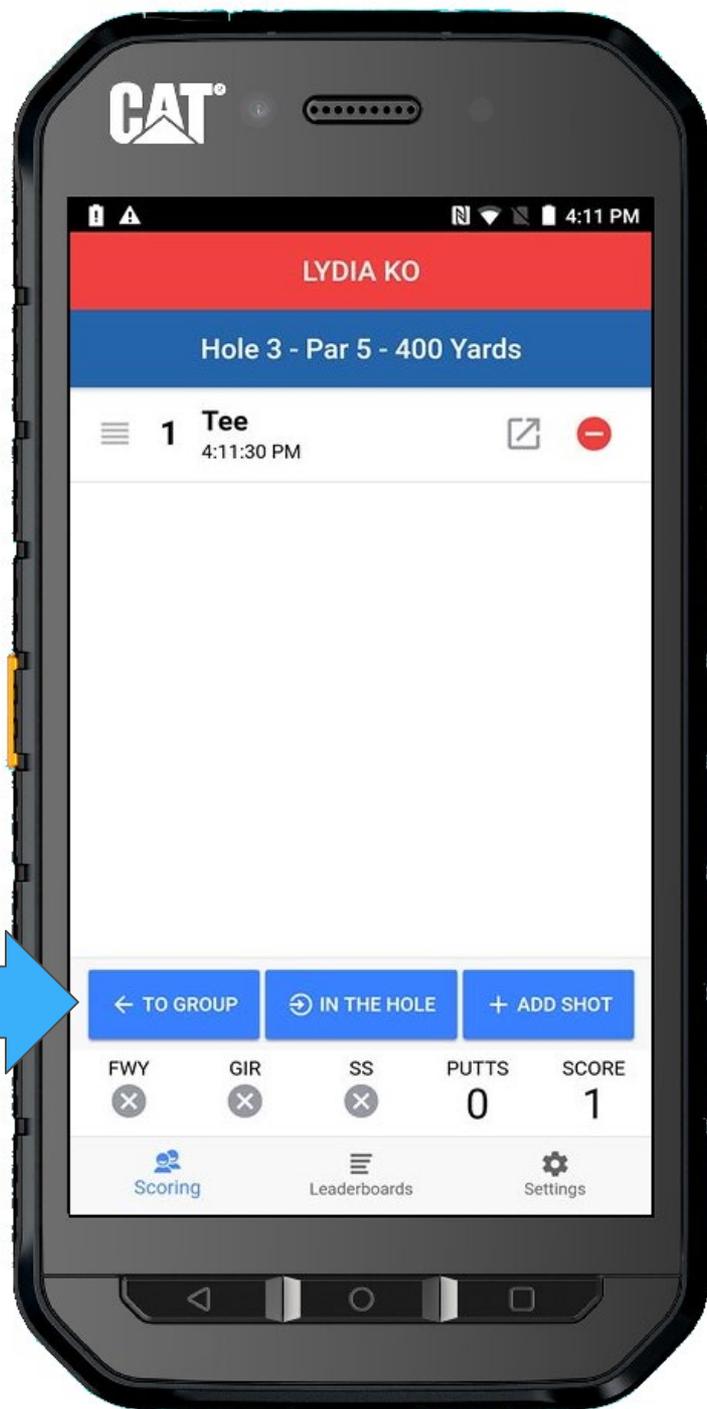


TEE will be selected by default.

Select **SHOT HIT**

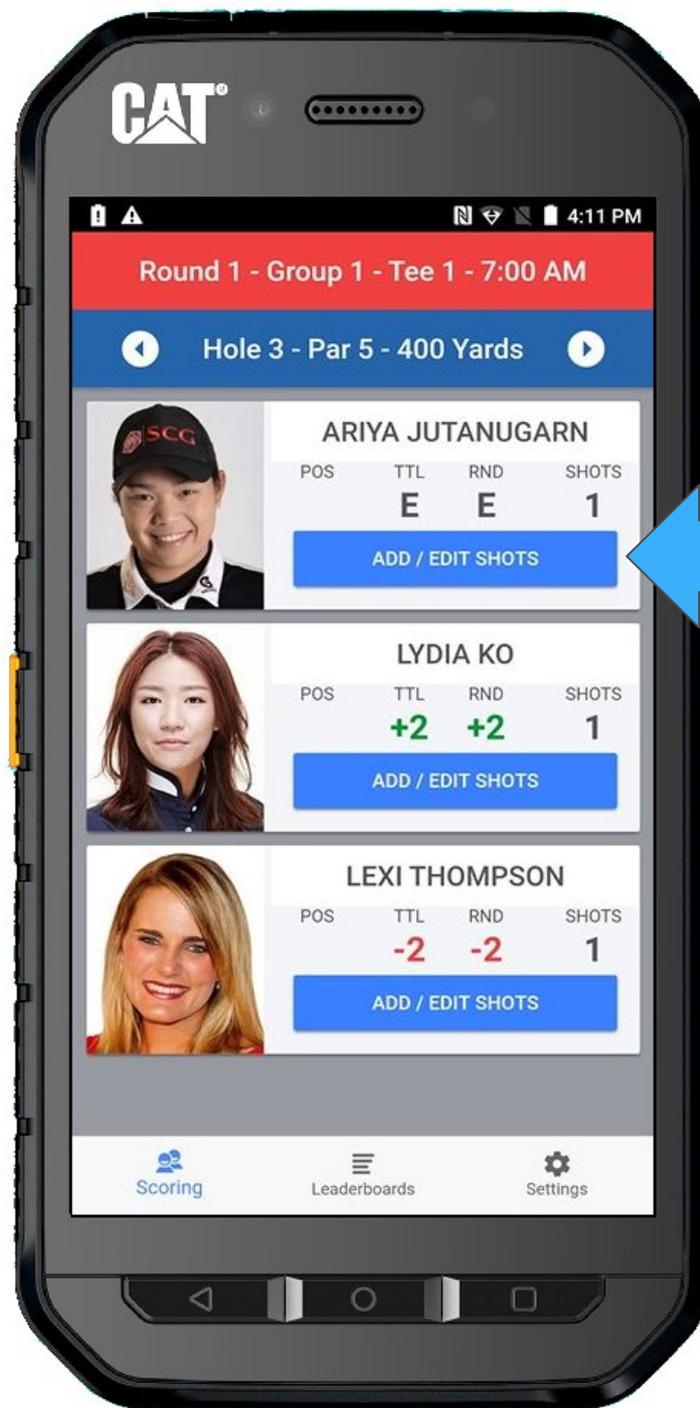


Return TO GROUP



Walking down the fairway,  
Ariya will be hitting her  
second shot first.

Select Ariya

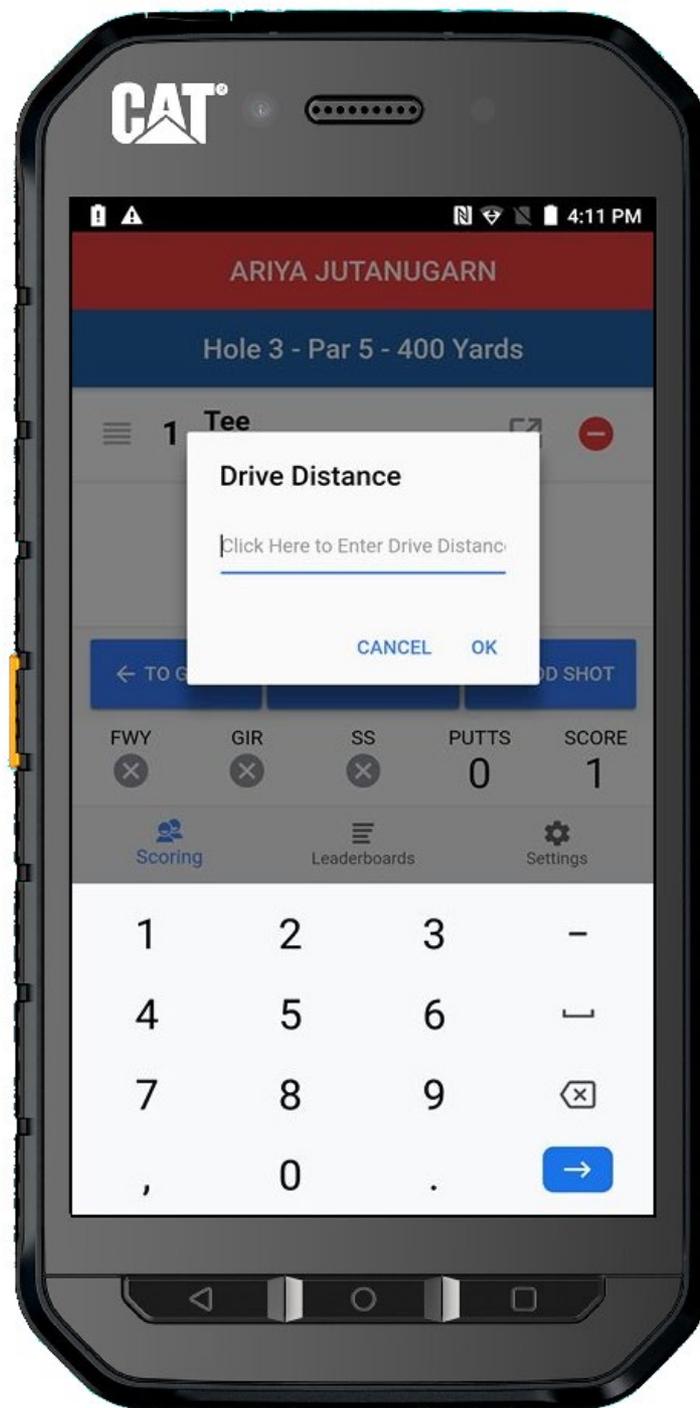


## DRIVE DISTANCE

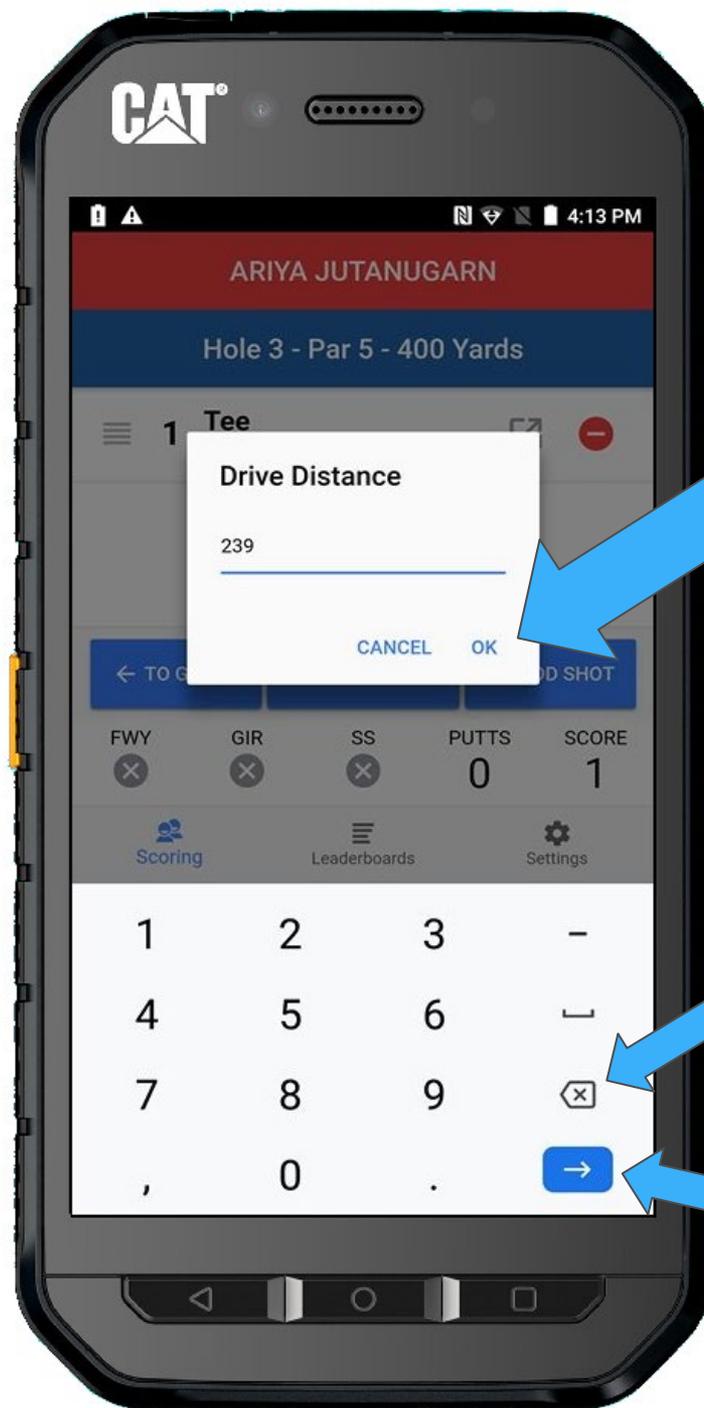
If this hole is a Drive Distance Hole,

Upon entering the 2<sup>nd</sup> shot for each player, you will be immediately prompted for the Drive Distance.

Using the display, type in the drive distance.



## DRIVE DISTANCE



And you **MUST** press  
**OK**  
After entering the  
proper numbers  
In the Drive Distance  
dialog box

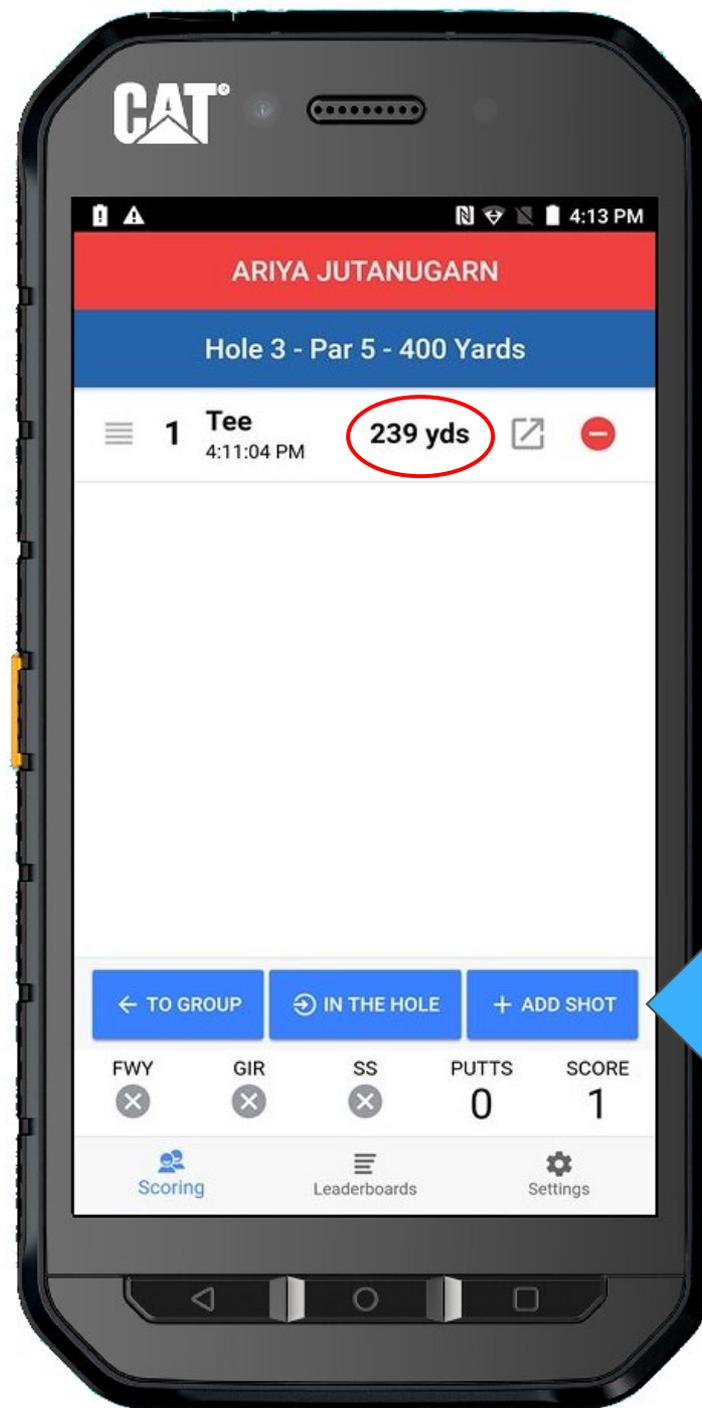
If you make any  
mistakes use the  
backspace button to  
erase digits.

The blue  
highlighted  
right arrow  
key does not  
do anything.

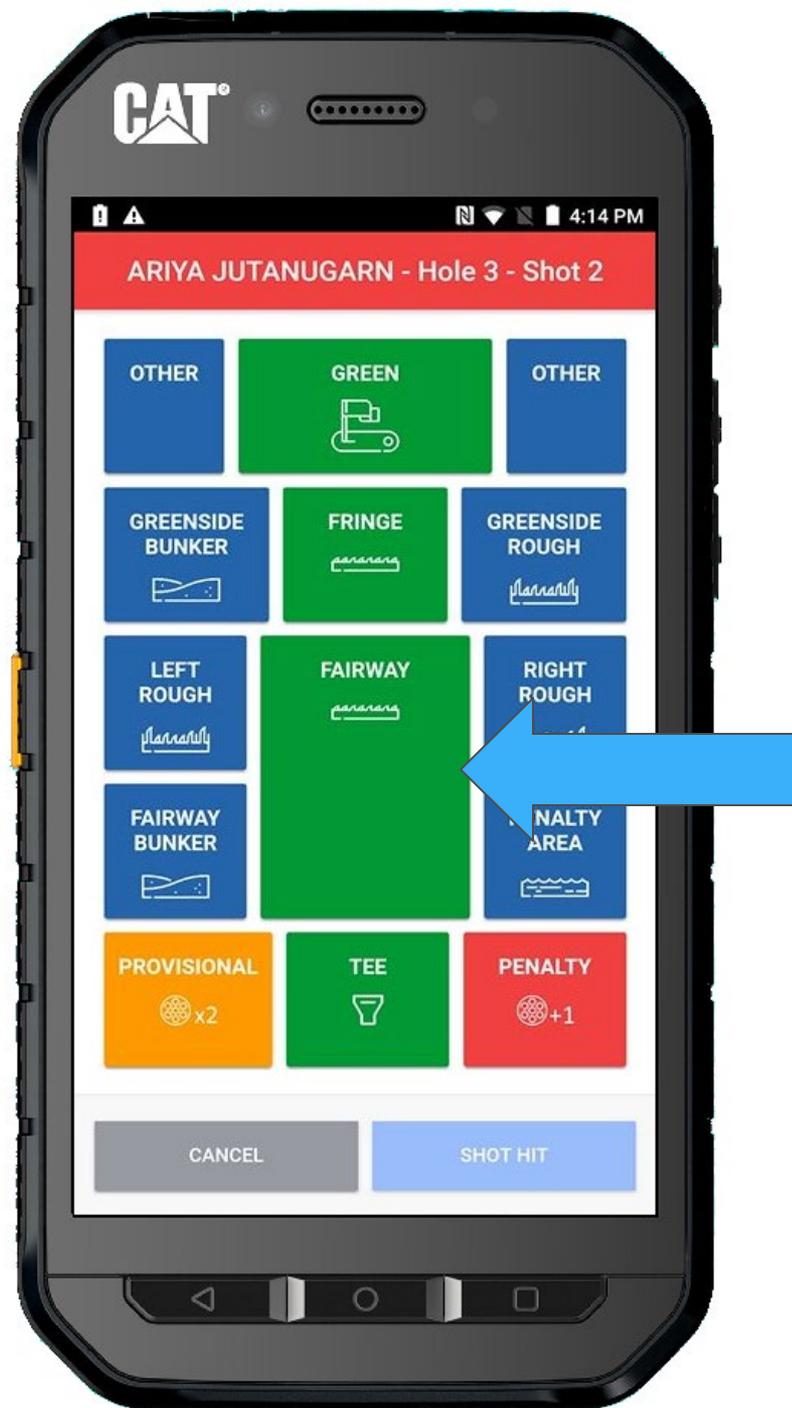
# DRIVE DISTANCE

You will notice drive distance has been added to the Tee shot.

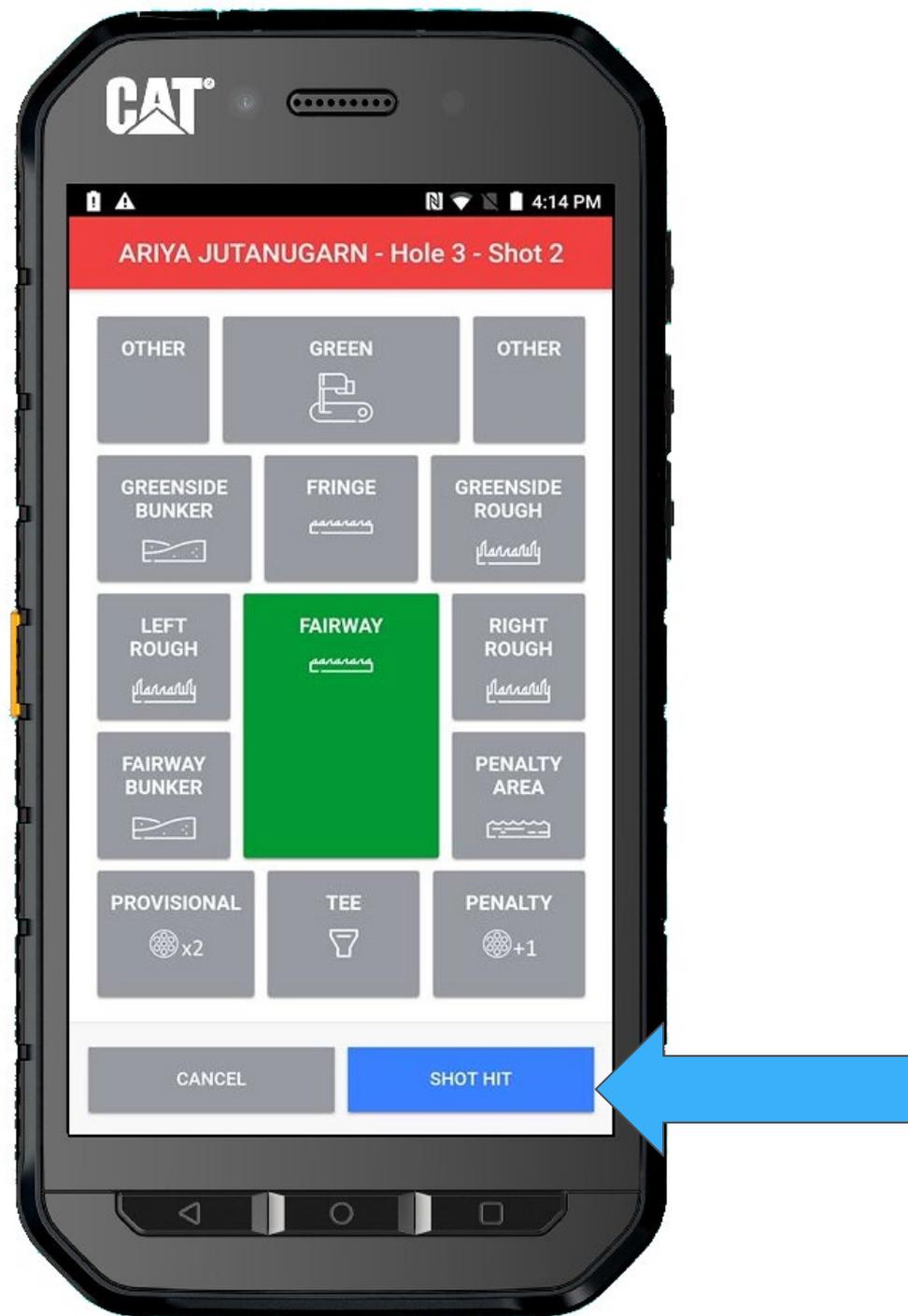
You can now continue to add her second shot.



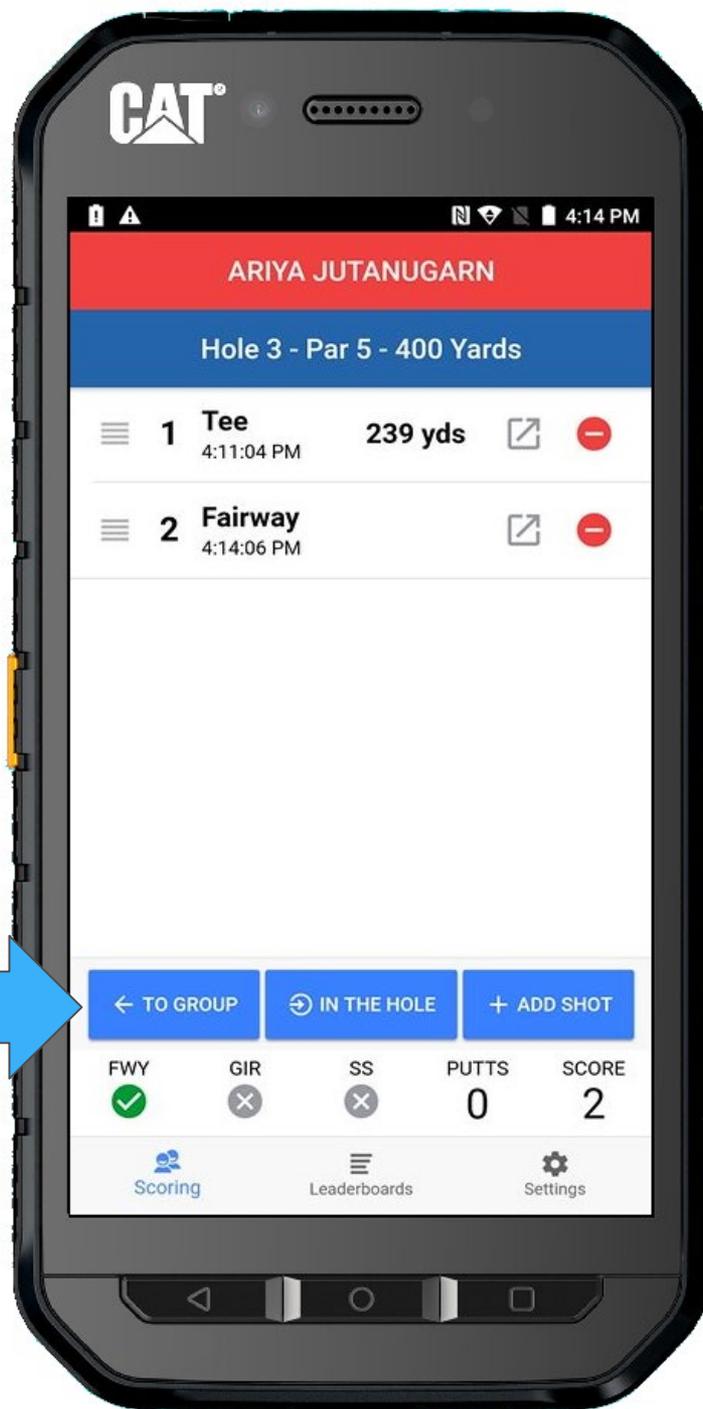
Since Ariya is in the fairway, we select **FAIRWAY**



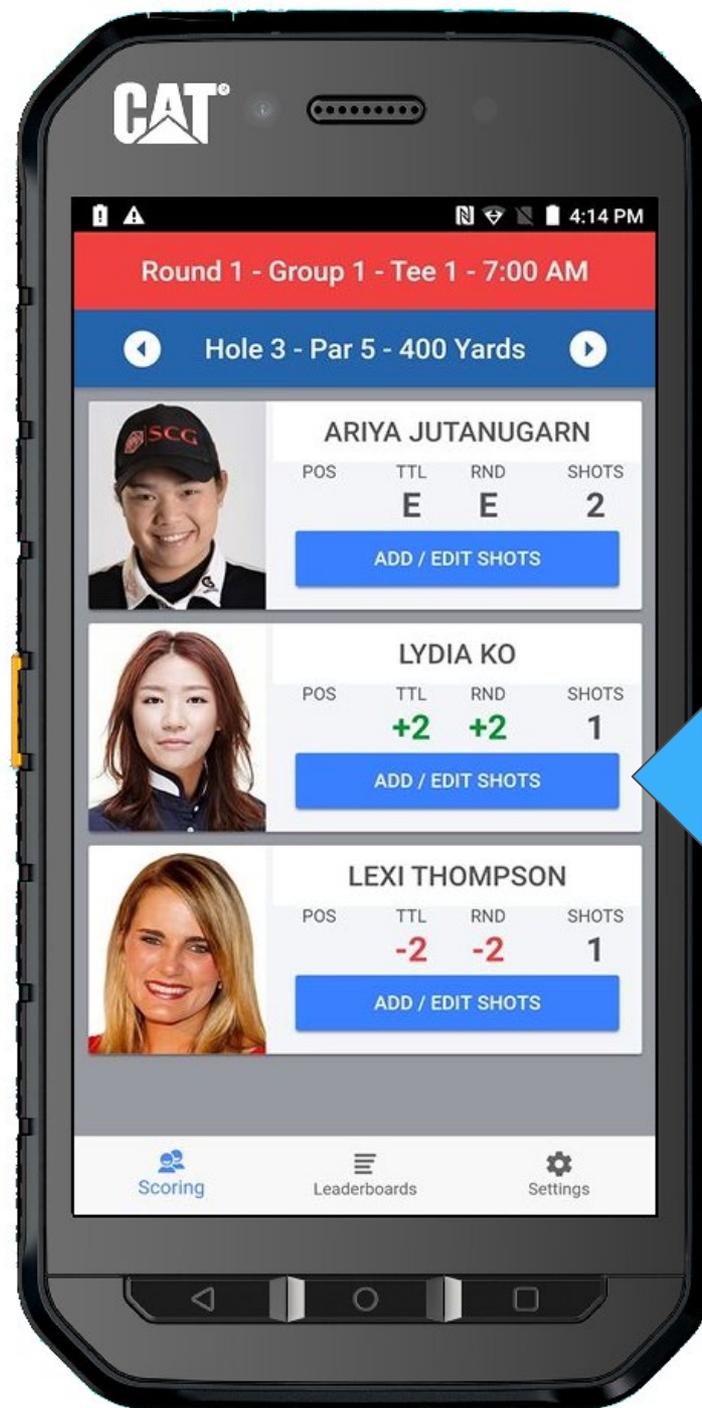
And **SHOT HIT**



Return TO GROUP



Next to hit is Lydia...



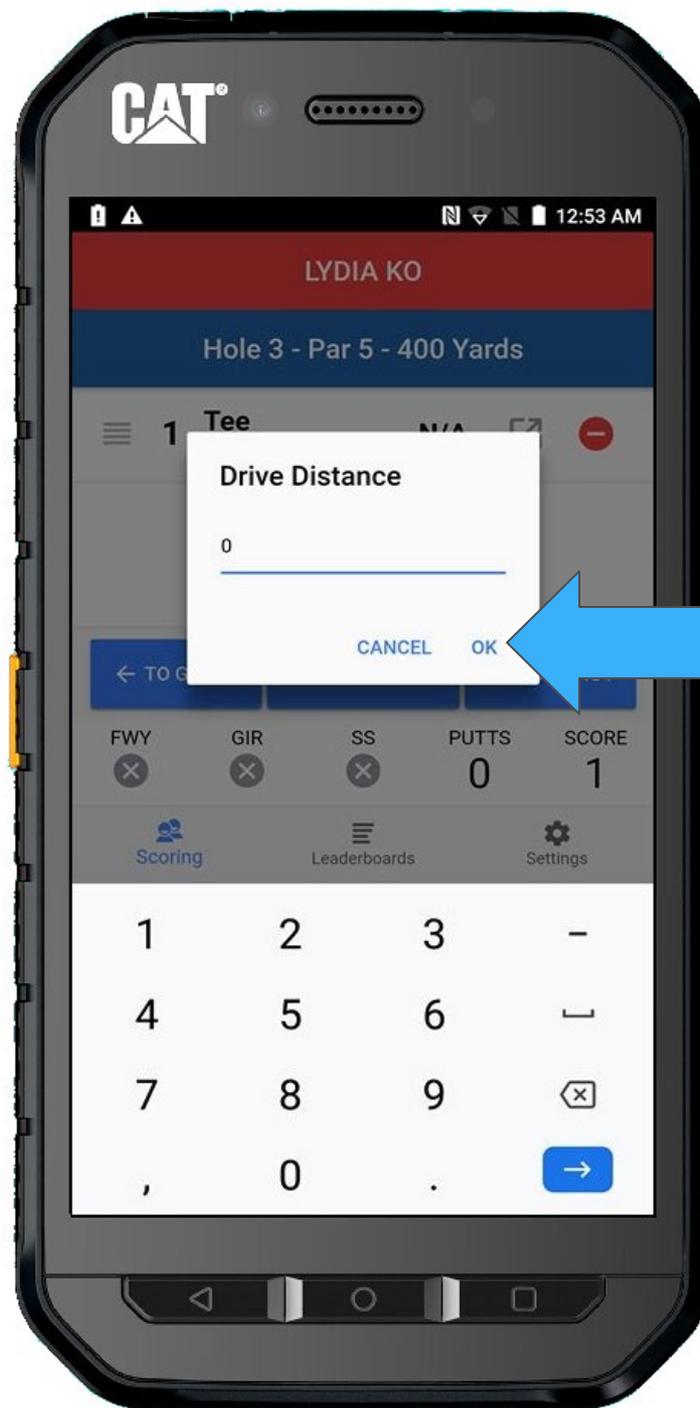
## DRIVE DISTANCE

Again, you will be immediately prompted for the Drive Distance.

Using the display, type in the drive distance.

In the extremely rare instance that the drive distance is unmeasurable, enter "0" and then **OK**. This will tell our system to ignore the input.

Hitting Cancel will not allow you to enter a shot for that player.



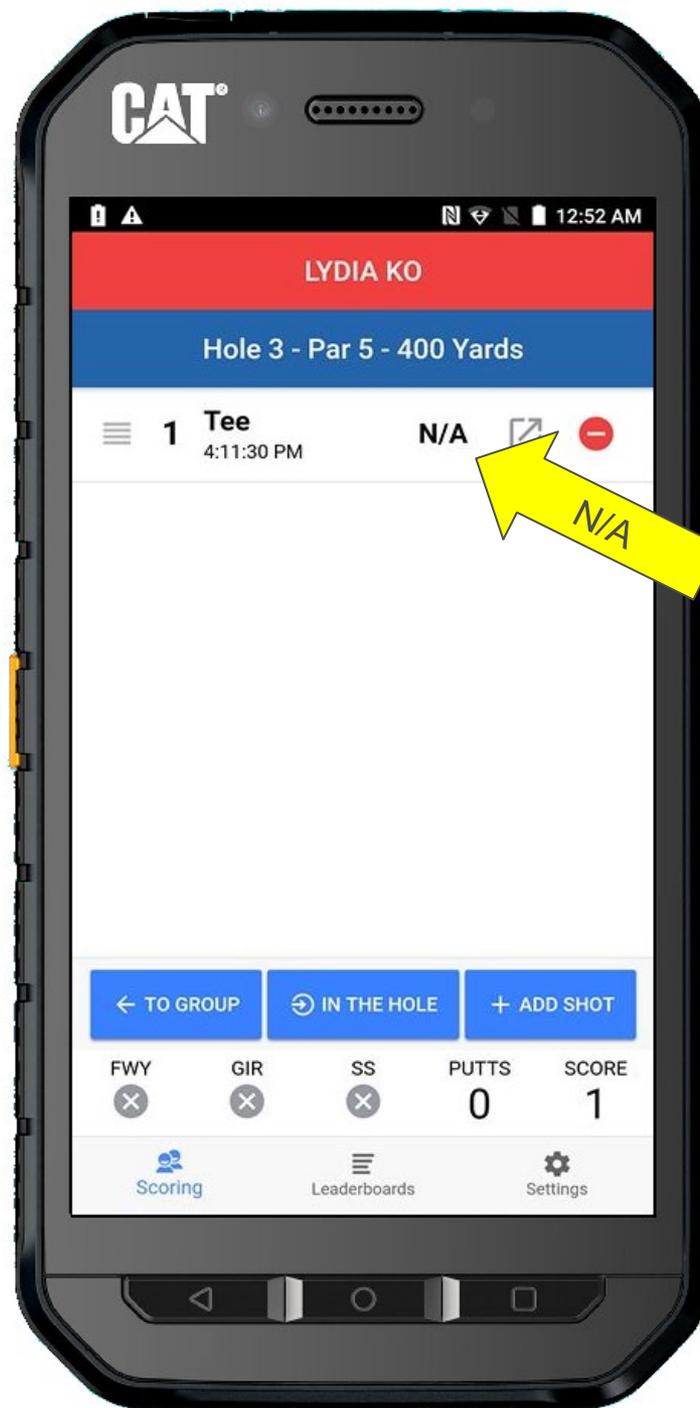
## DRIVE DISTANCE

The handheld will reflect the lack of drive distance as “N/A”.

### REMEMBER

A drive does not need to be in the fairway to be measured. It should always be measured, no matter how short it is.

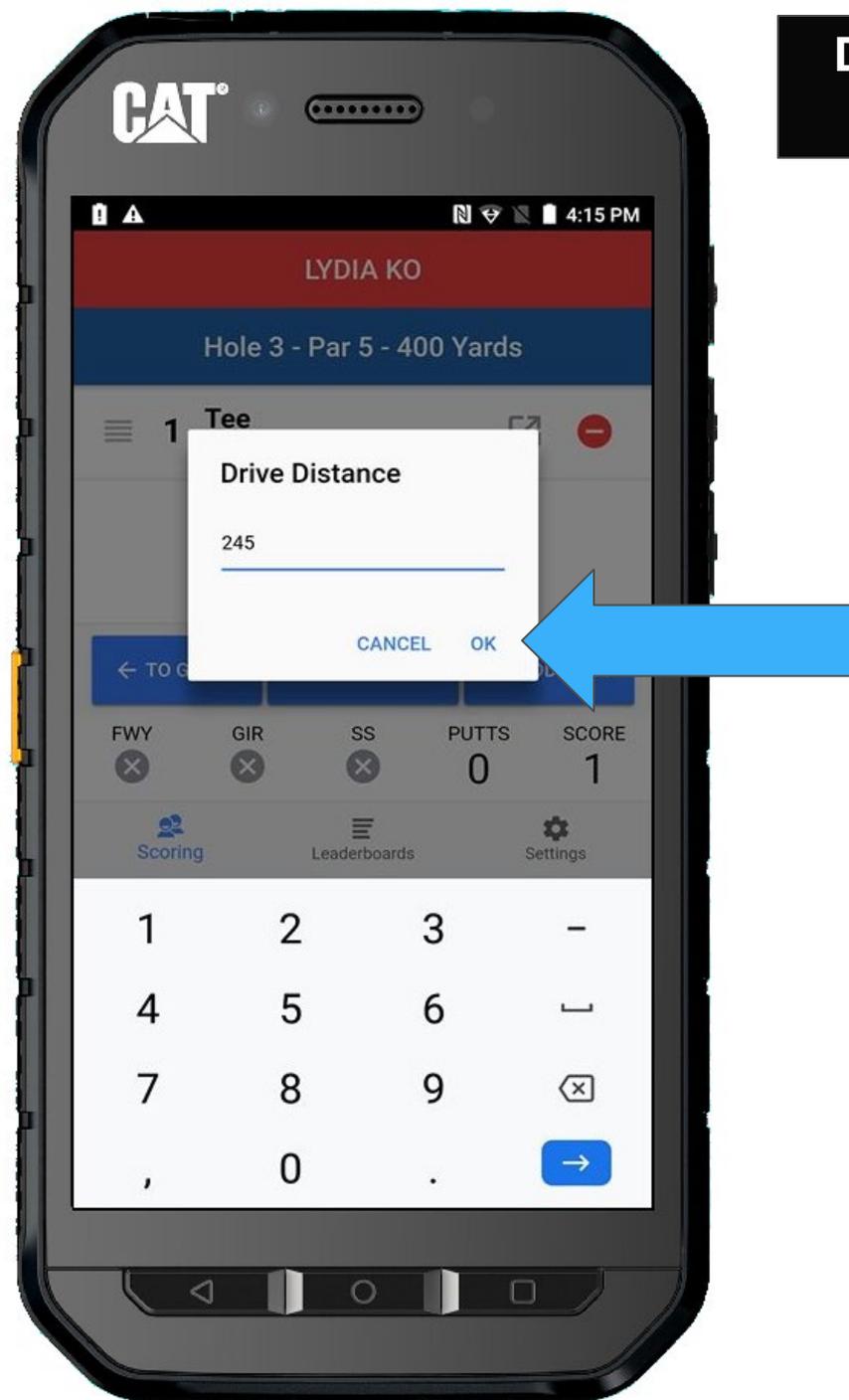
If no marshal is present to assist in getting an accurate measurement, please make your best effort in estimating the distance using the numbers marked on the fairway.



# DRIVE DISTANCE

Using the display, punch in the drive distance.

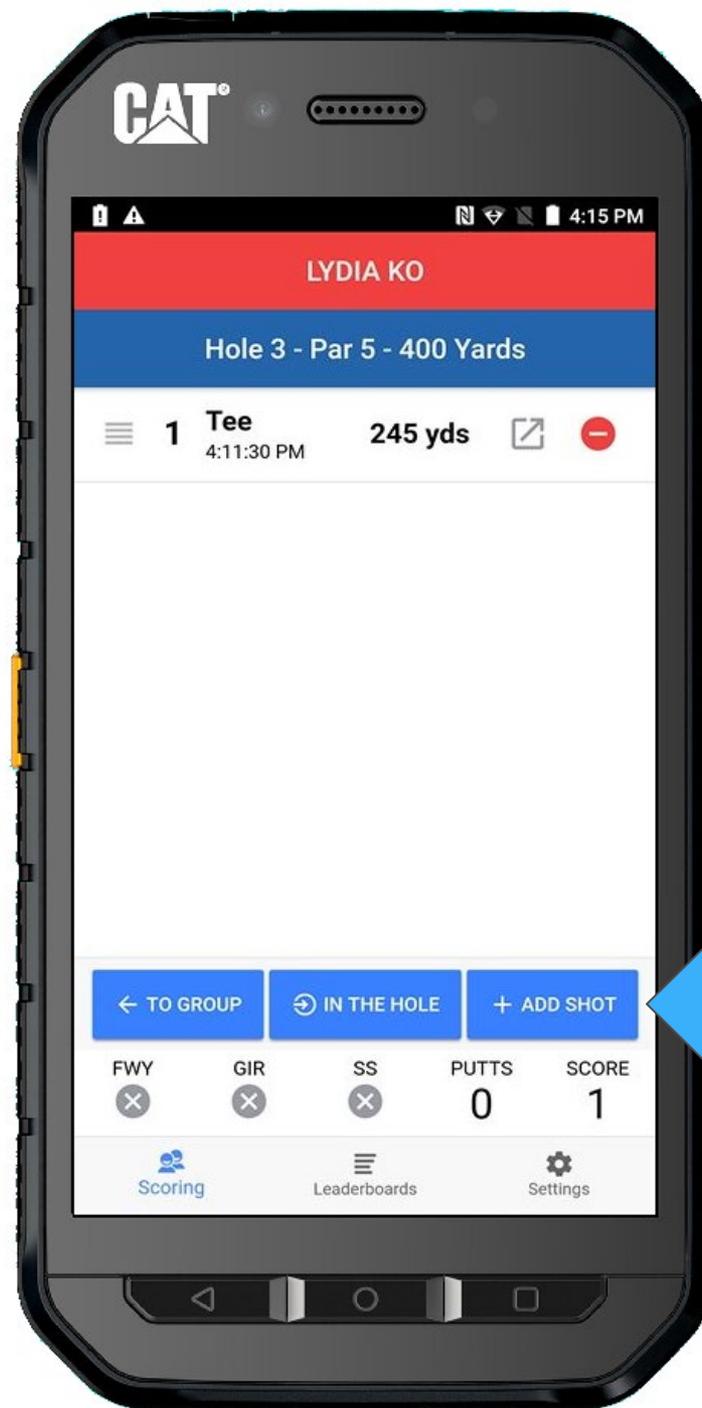
Remember to tap **OK**



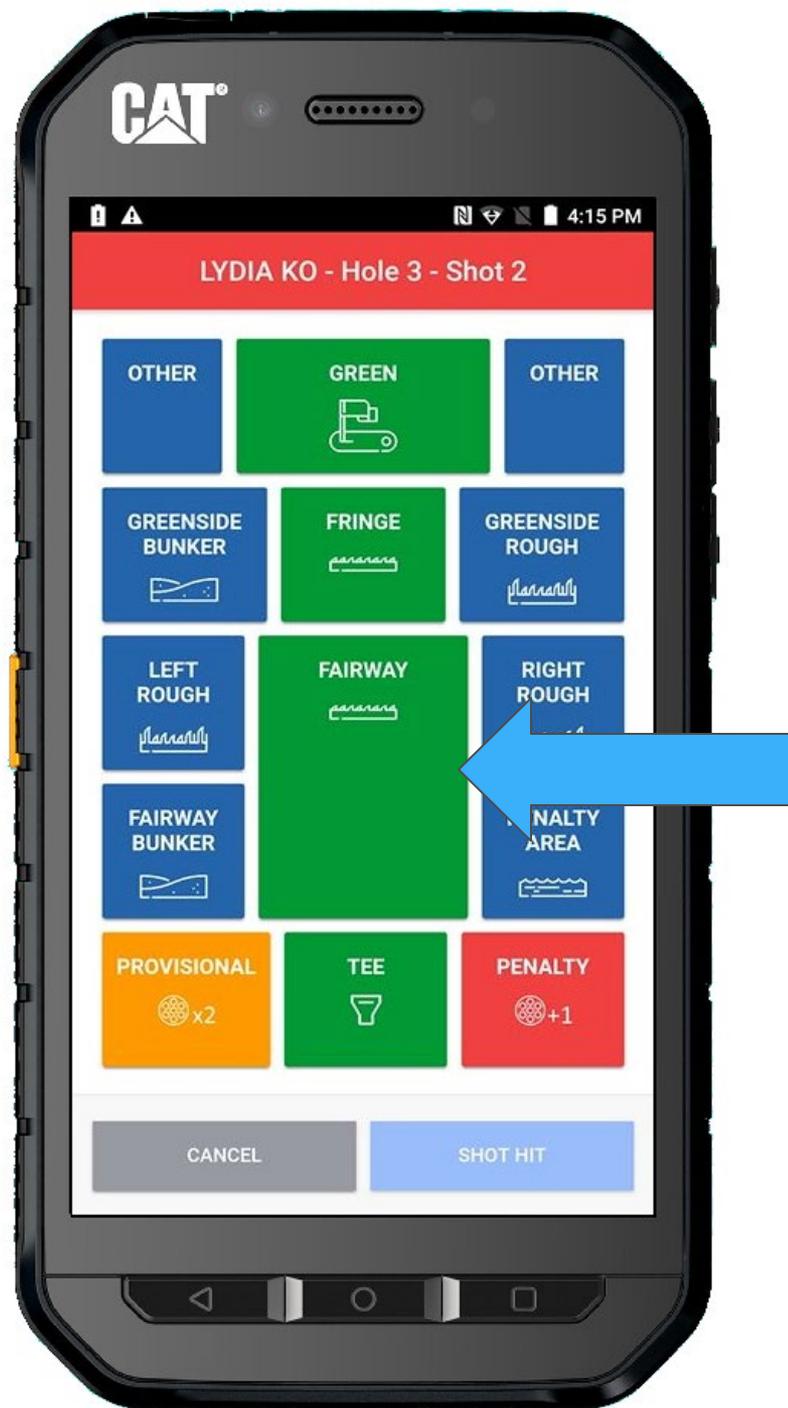
# DRIVE DISTANCE

You will notice drive distance has been added to the Tee shot.

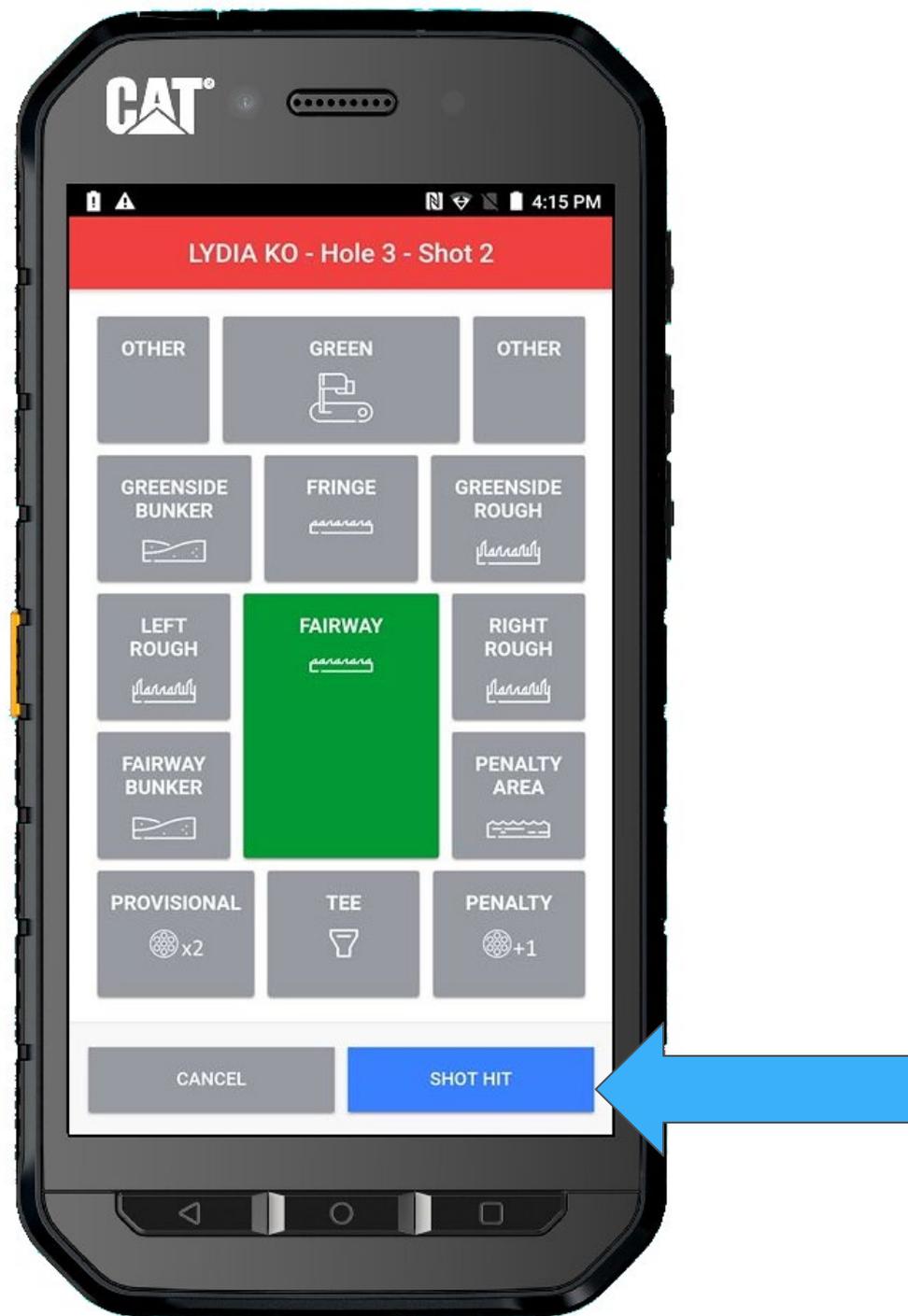
You can now continue to add her second shot.



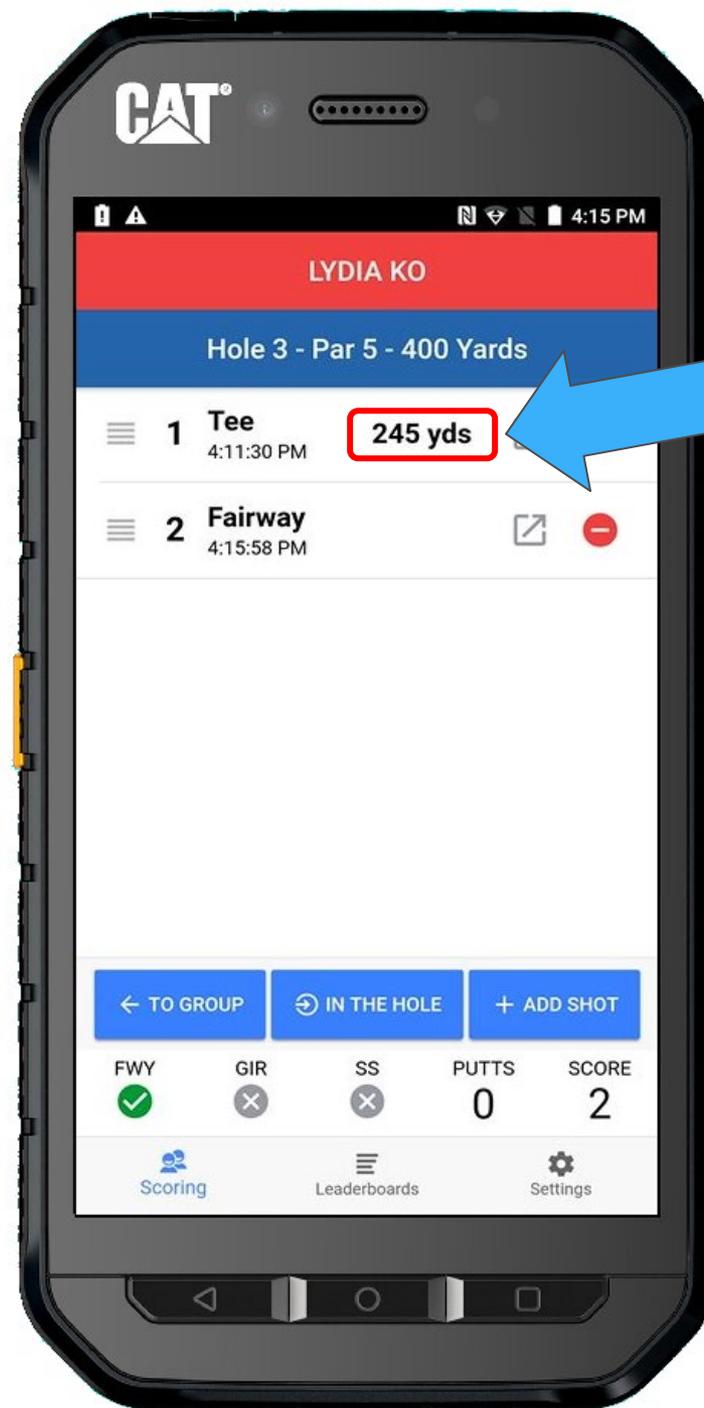
Since Lydia is in the  
fairway, we select  
**FAIRWAY**



And **SHOT HIT**



## DRIVE DISTANCE



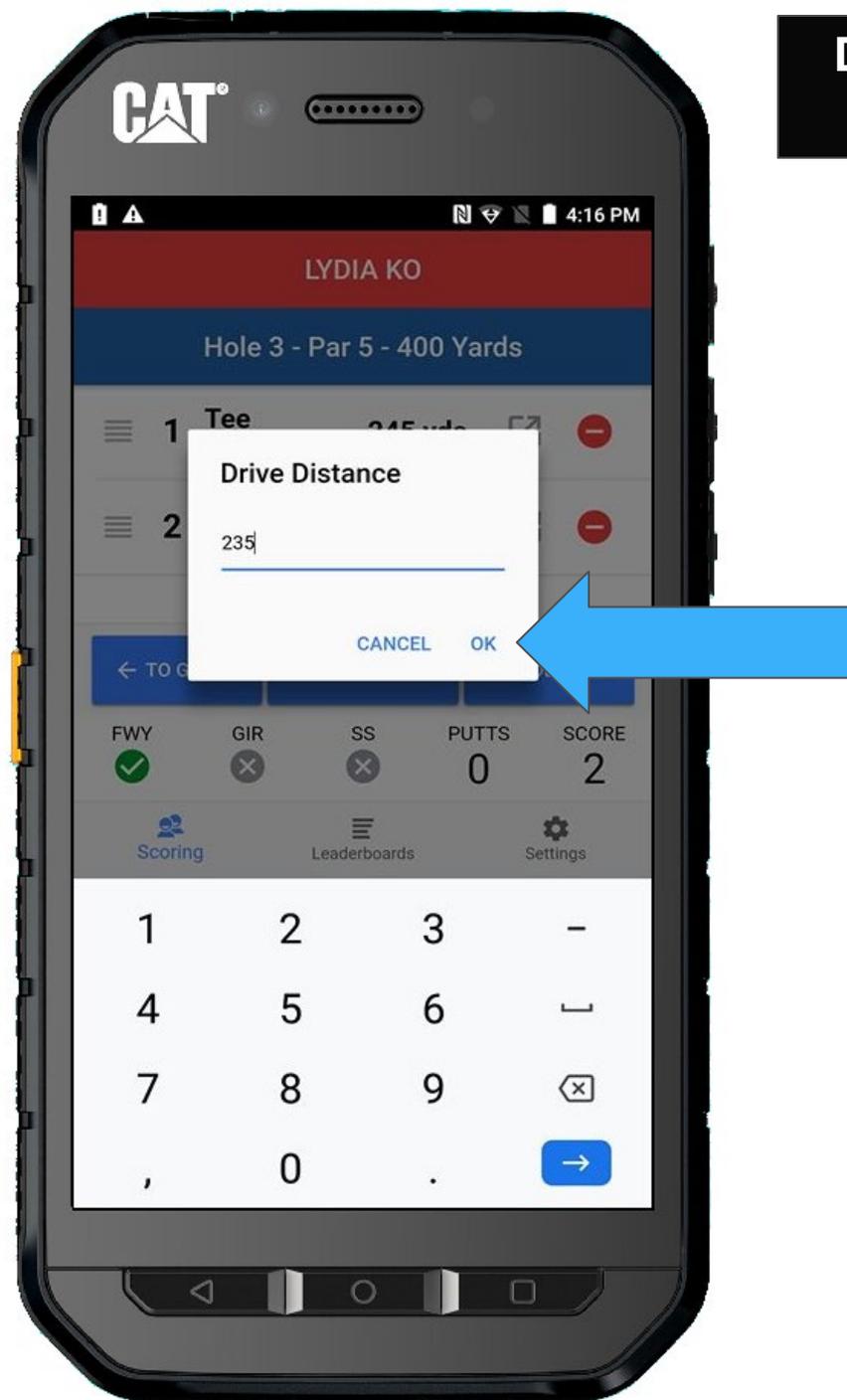
Hold on, you entered the wrong yardage. The drive distance is supposed to be 235 yards.

**No problem...**

Tap on the yardage and the distance form comes back up.

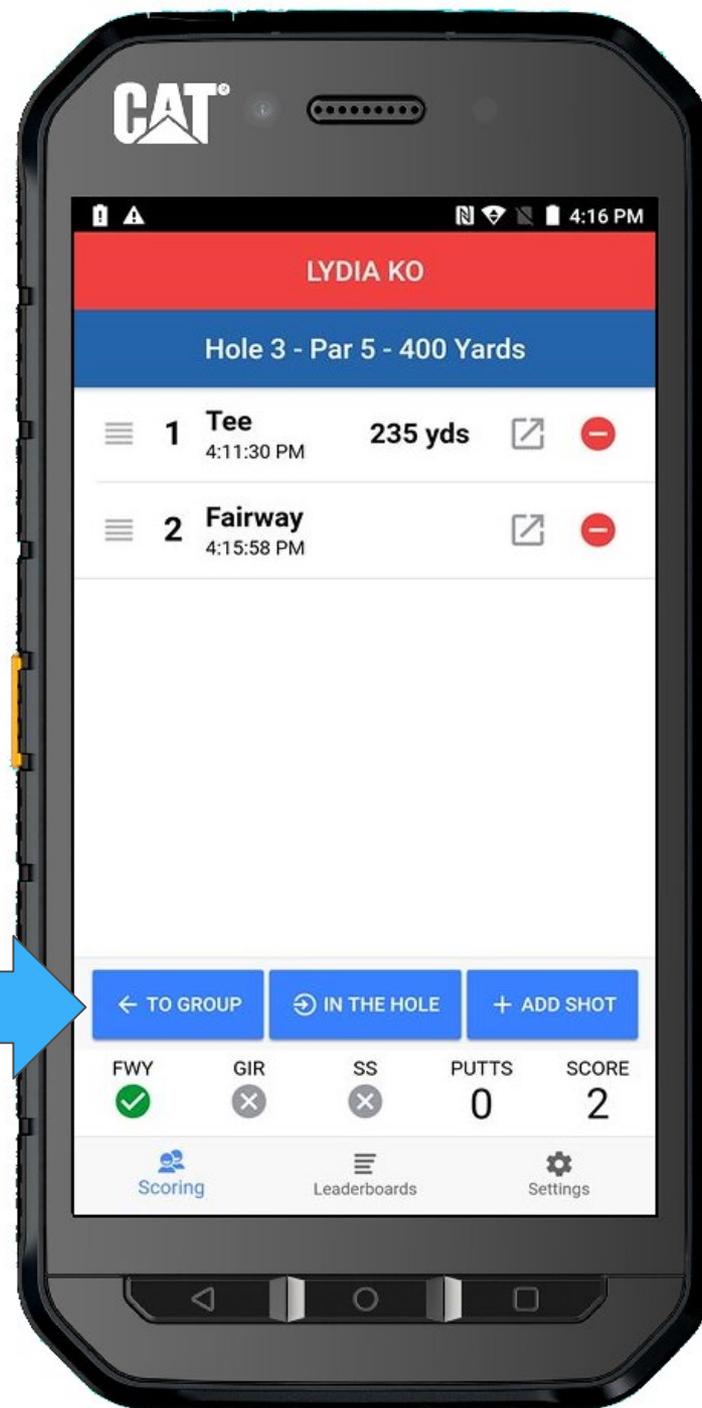
# DRIVE DISTANCE

Enter 235, and tap **OK**

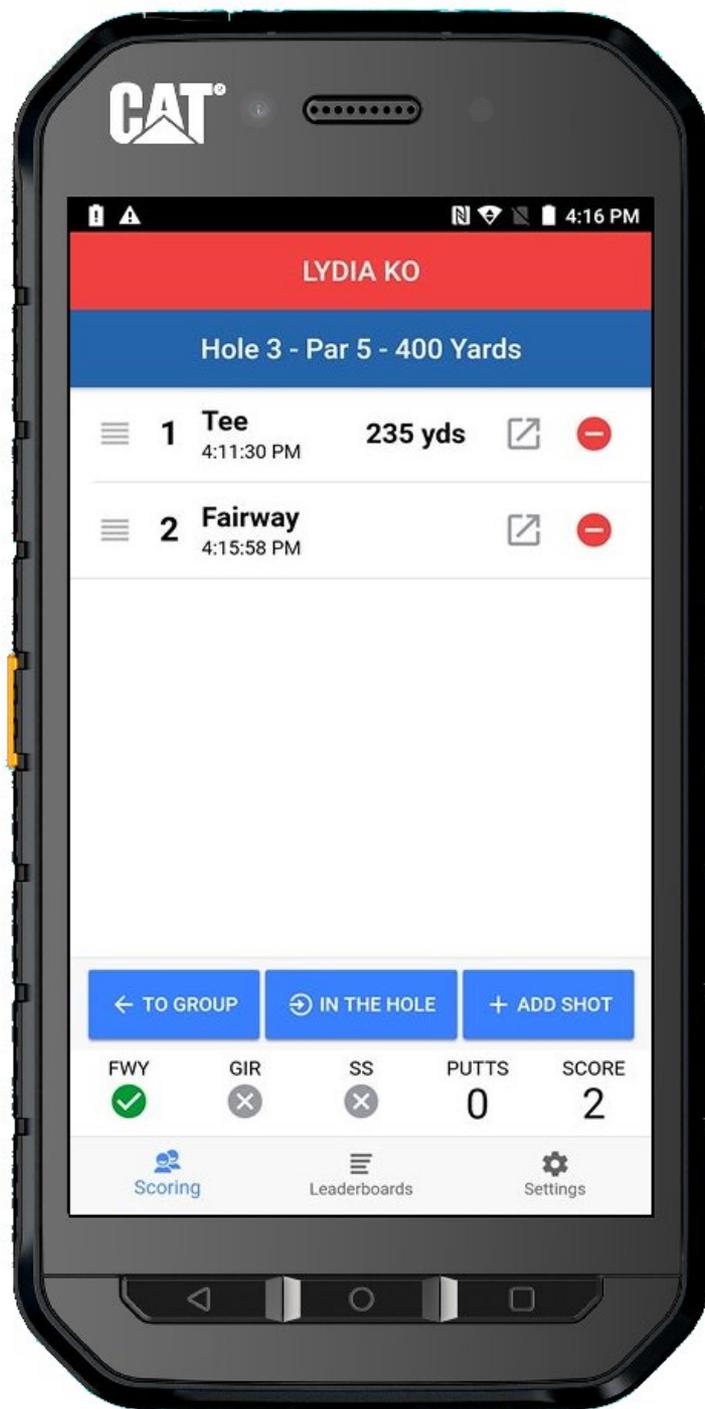


# DRIVE DISTANCE

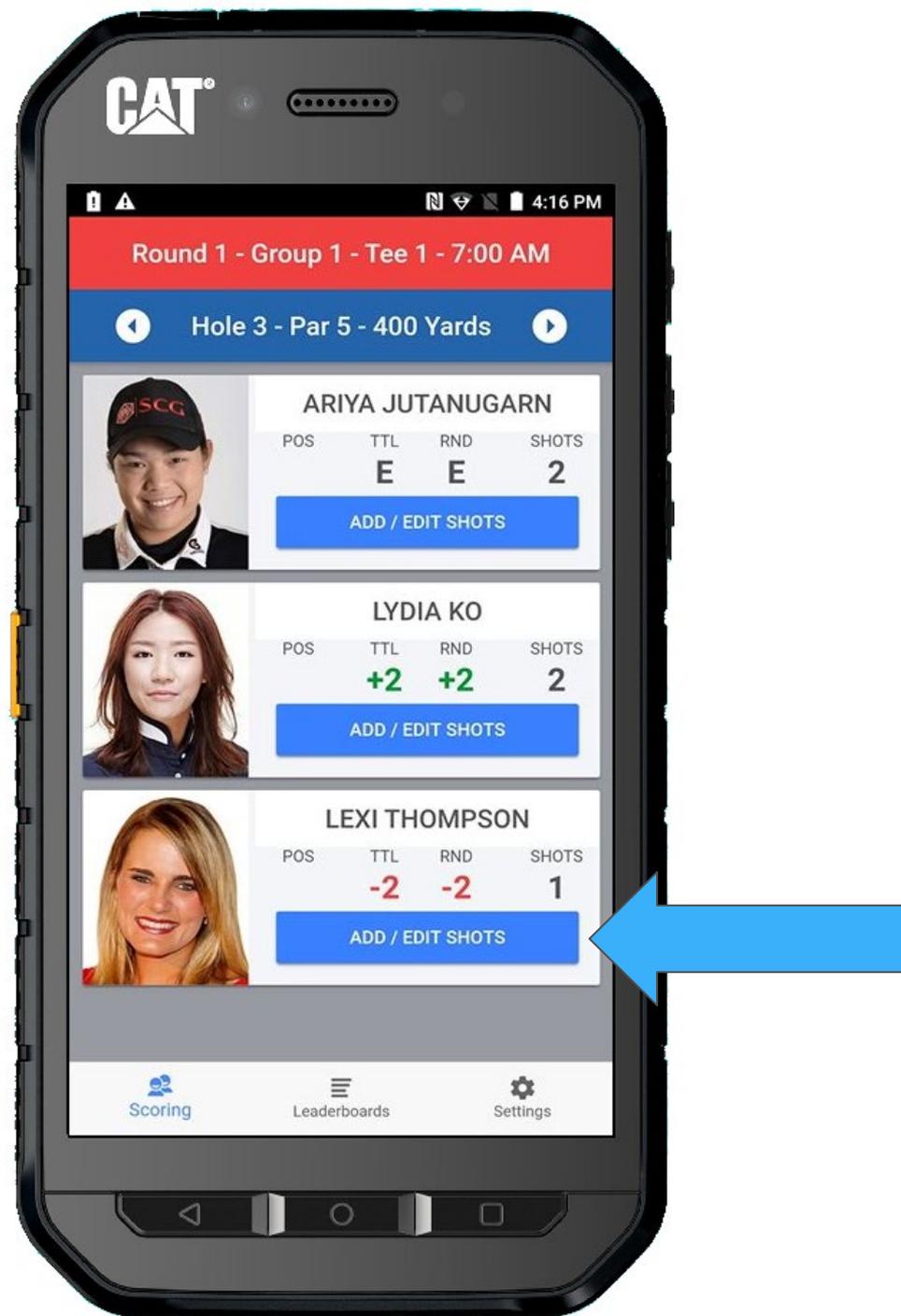
Return TO GROUP



Return TO GROUP



And finally Lexi...

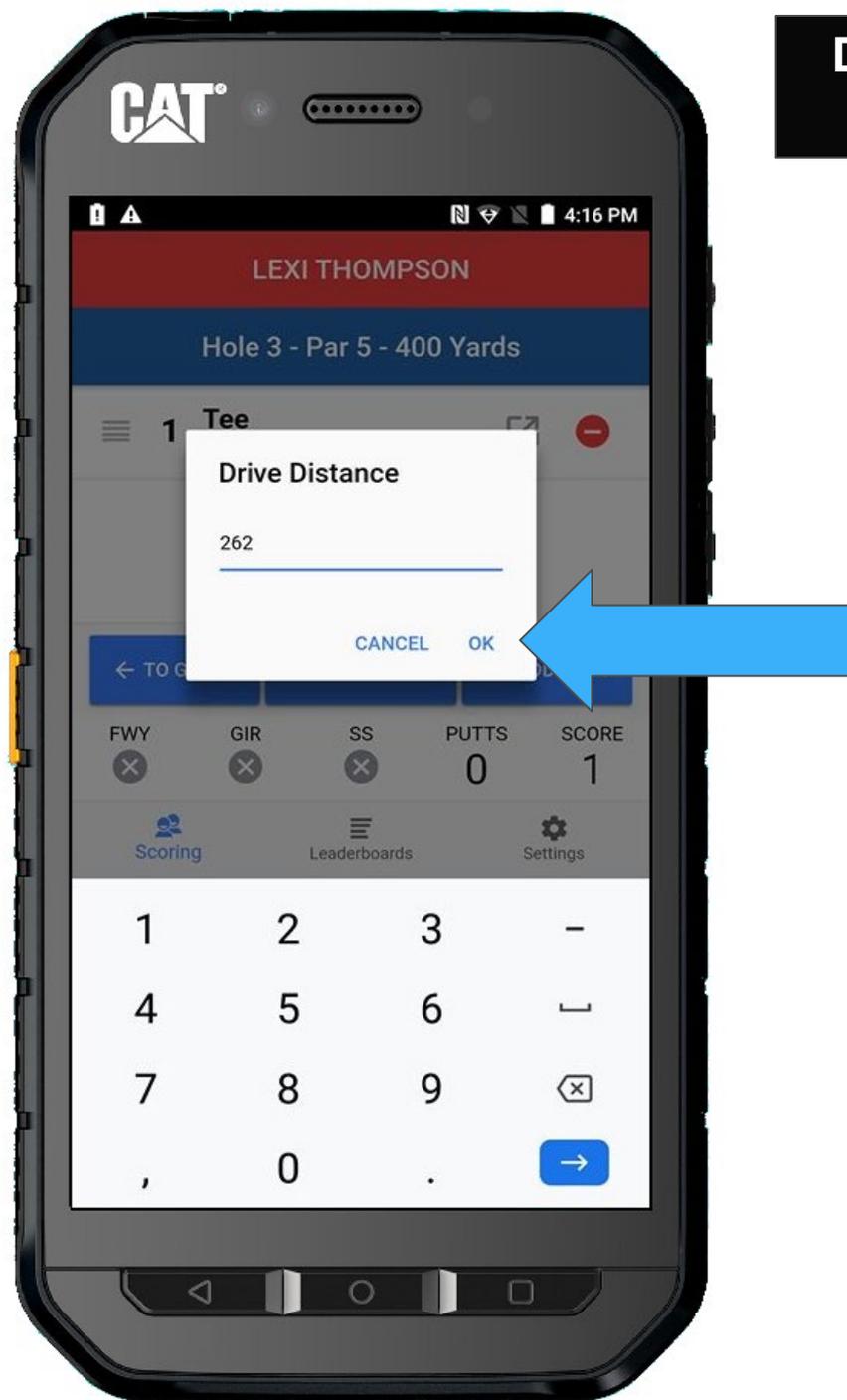


## DRIVE DISTANCE

Again, you will be immediately prompted for the Drive Distance.

Using the display, type in the drive distance.

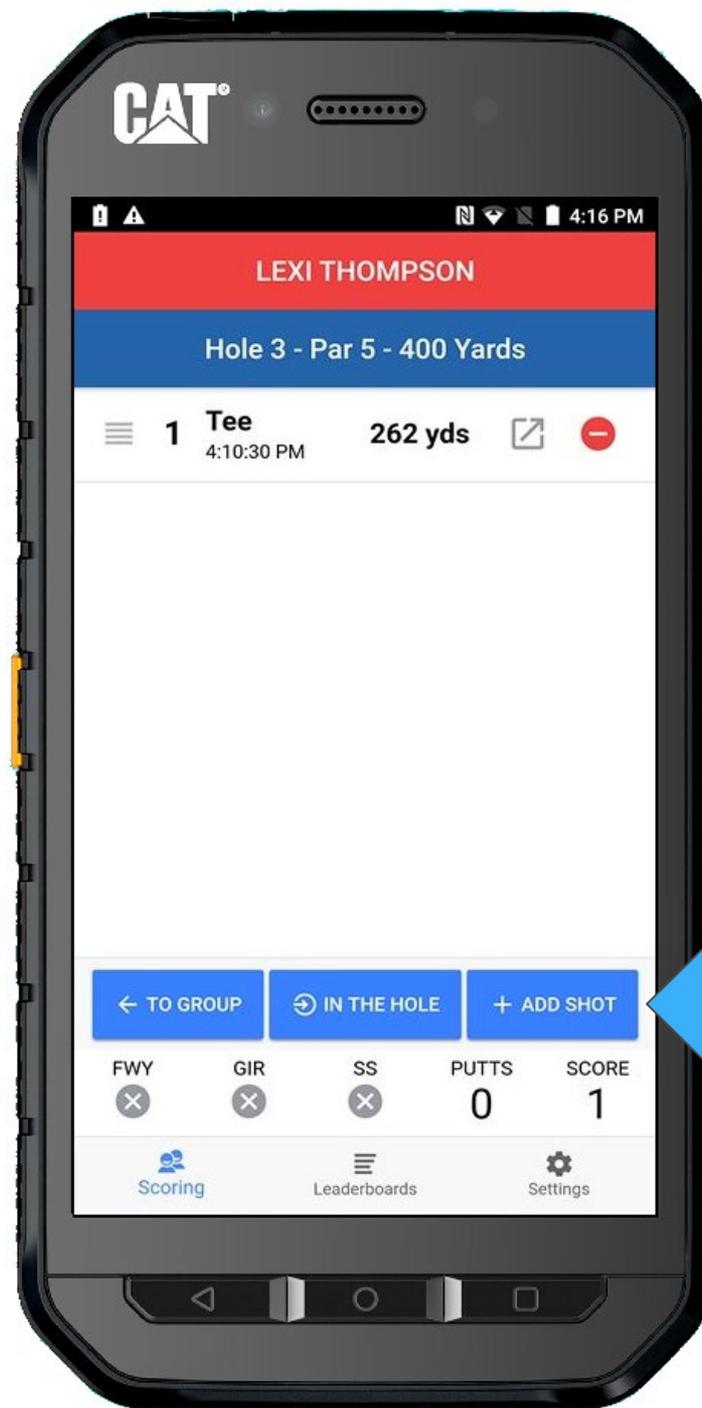
Remember to tap **OK**



# DRIVE DISTANCE

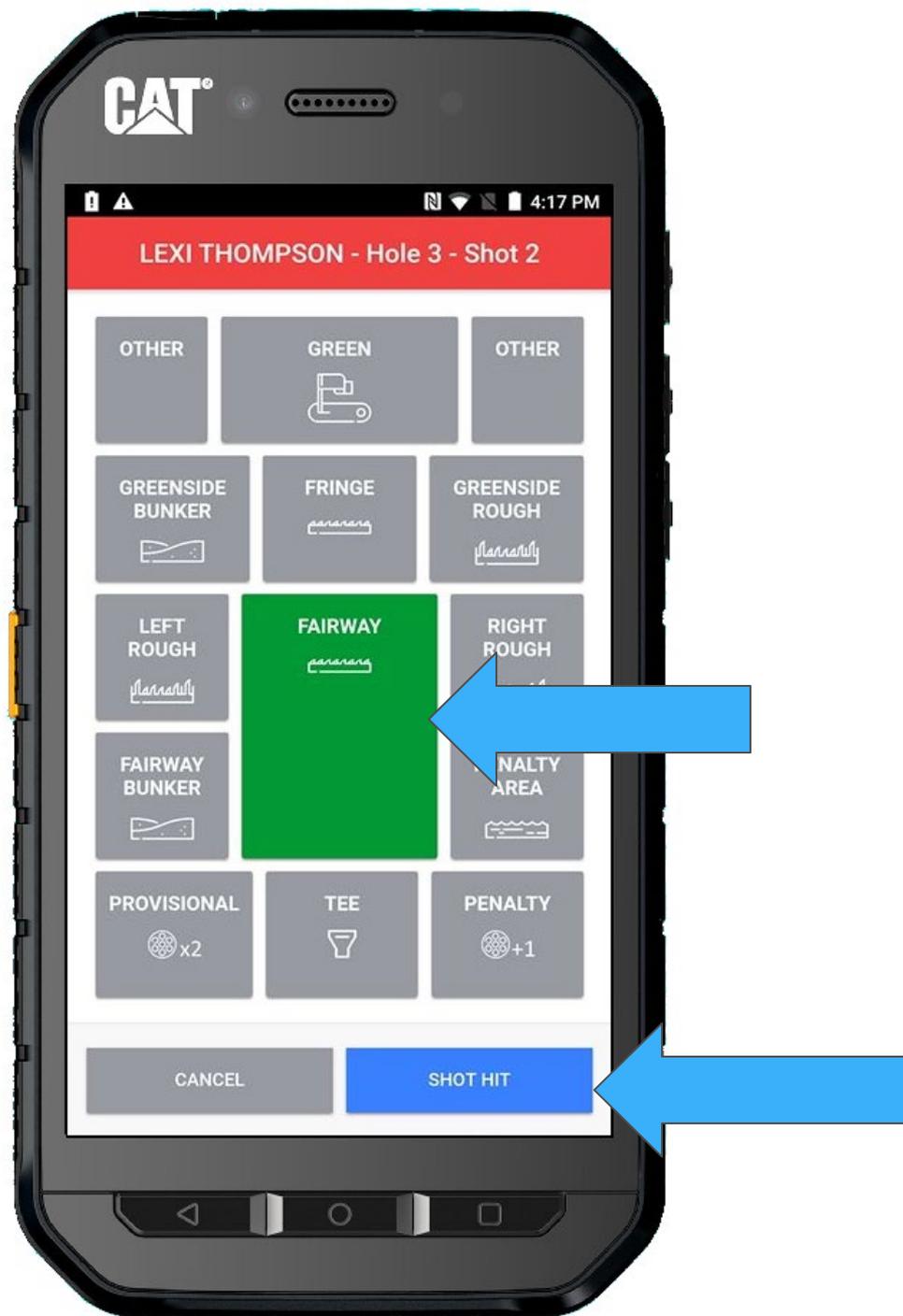
You will notice drive distance has been added to the Tee shot.

You can now continue to add her second shot.

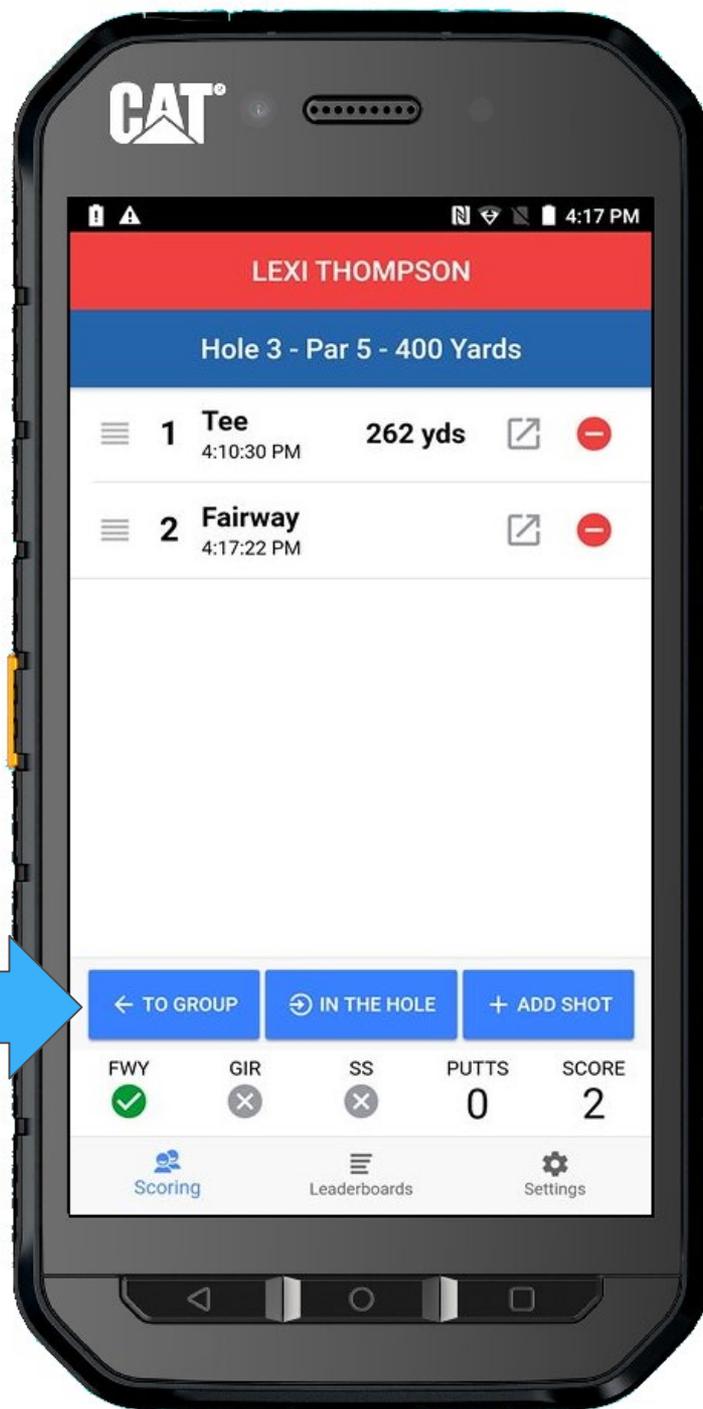


Lexi is also in the fairway,  
select **FAIRWAY**

And then **SHOT HIT**



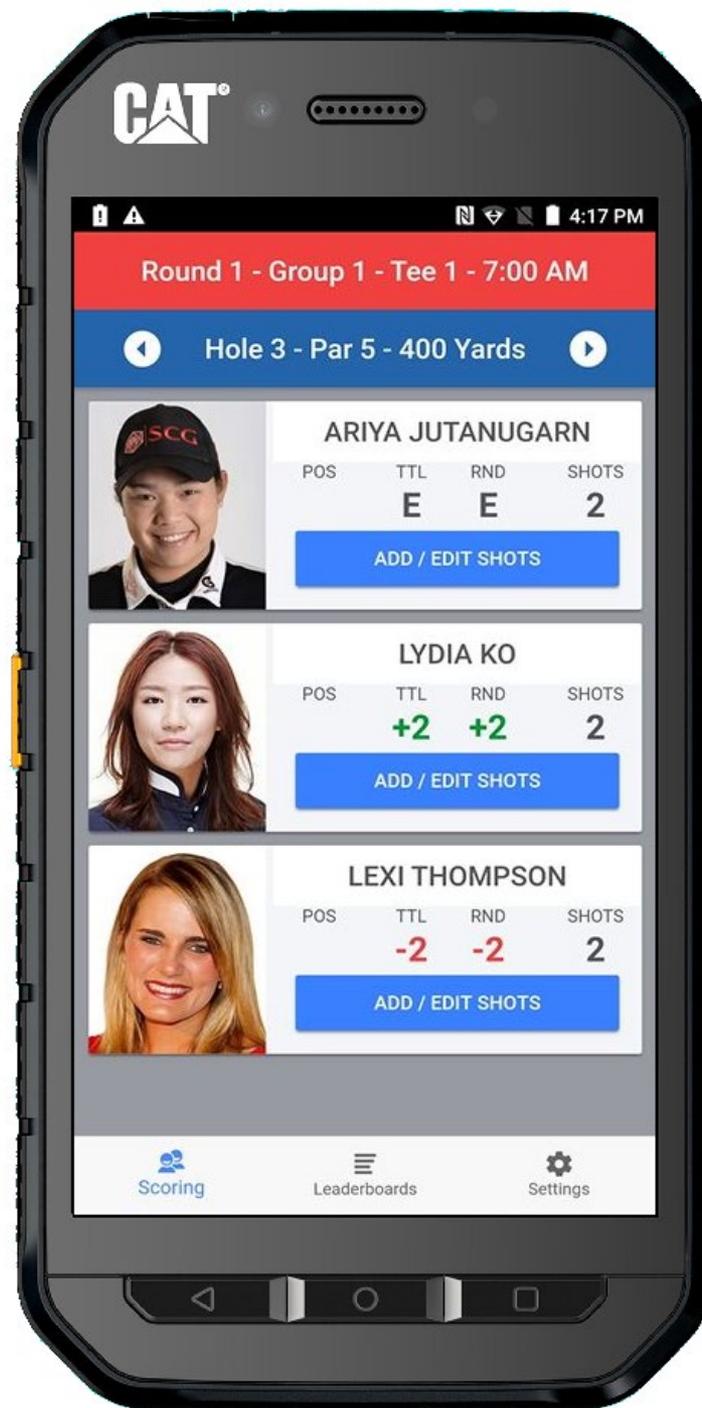
Return TO GROUP



We will continue to score this hole to show a few additional scoring edits.

Ariya has arrived at her next shot.

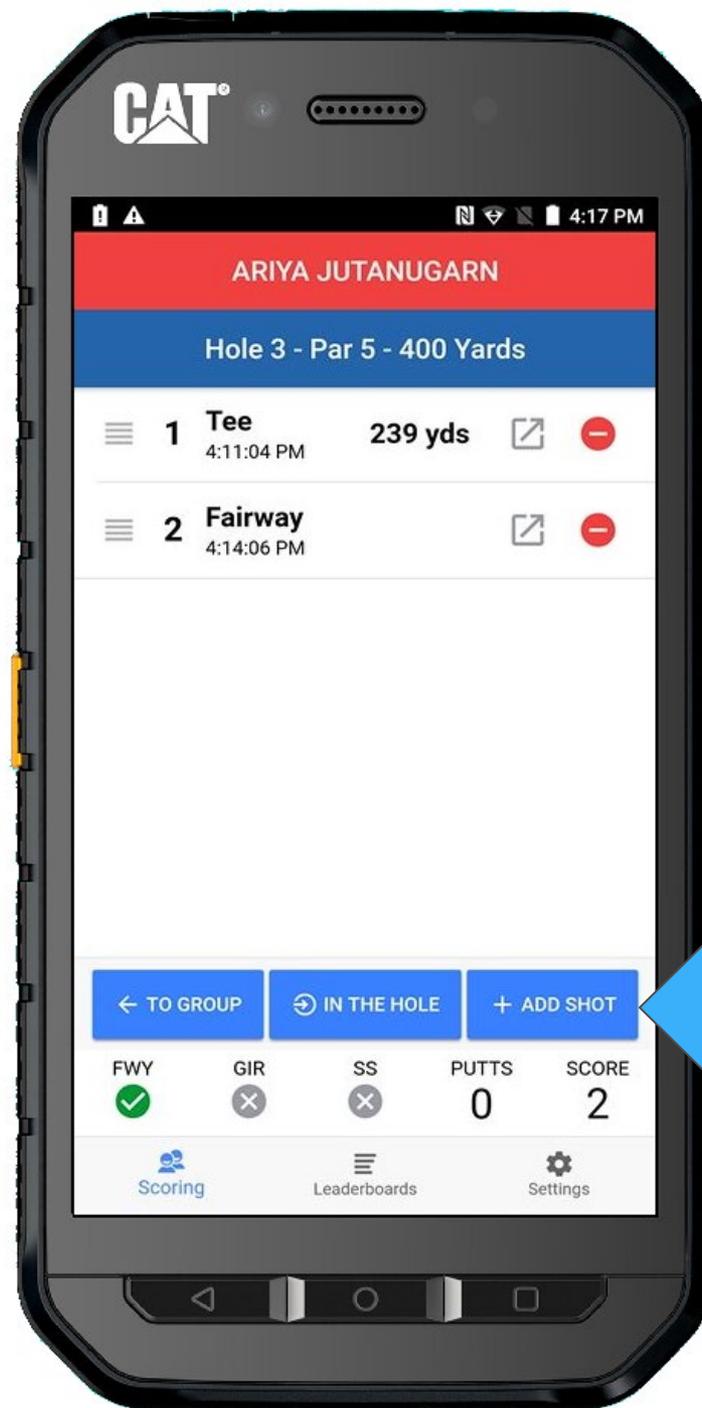
Press on Ariya's **ADD/EDIT SHOTS**



**PENALTY**

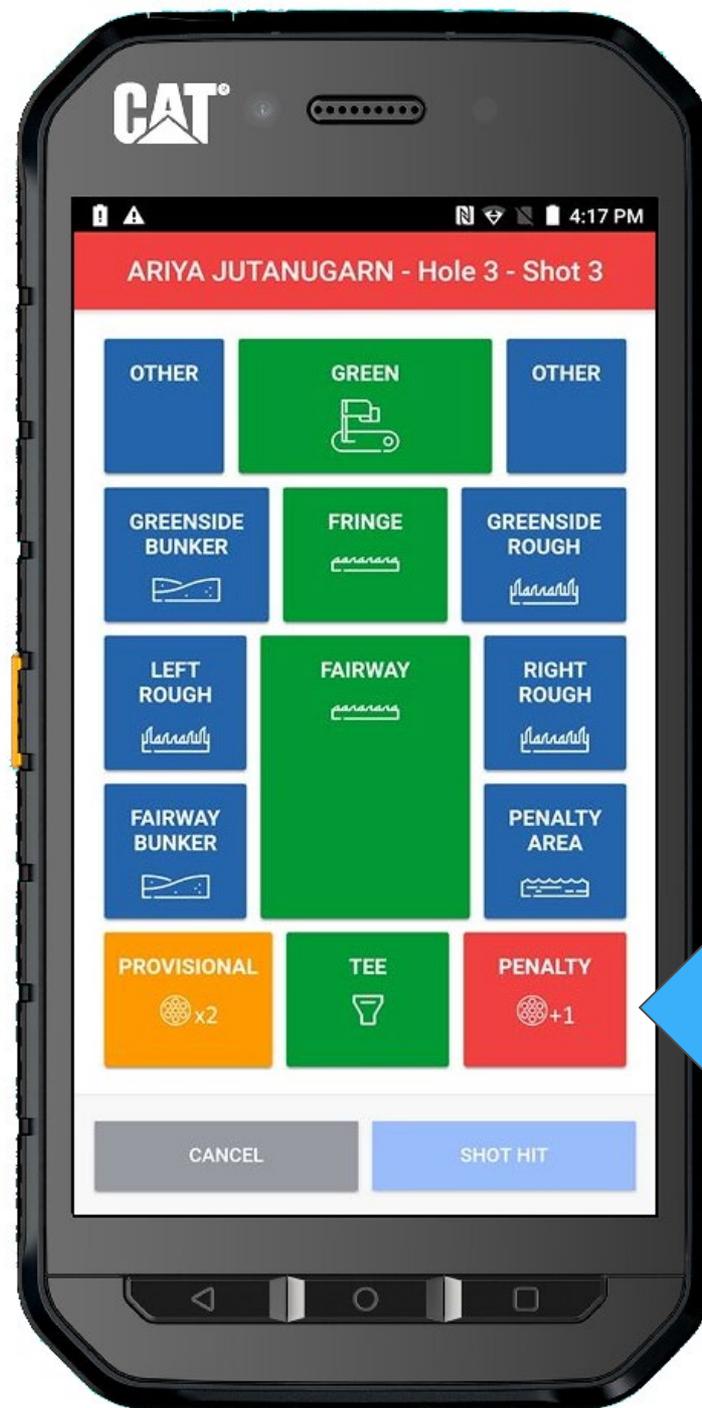
As you approach Ariya's third shot, you can see she is taking a penalty drop and has incurred a one stroke penalty.

To add a penalty, press  
**+ ADD SHOT**



**PENALTY**

Select **PENALTY**  
It is conveniently colored  
in **RED**.



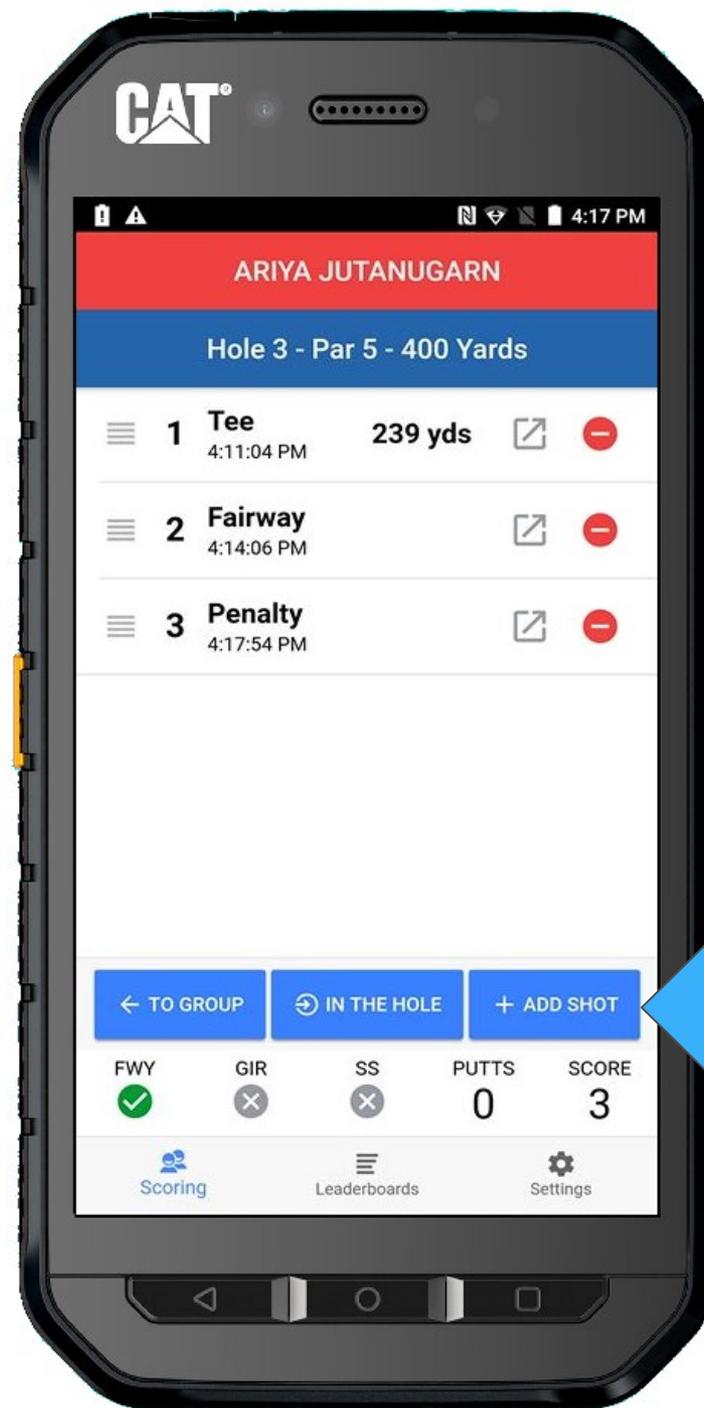
**PENALTY**

And then select  
**SHOT HIT**



# PENALTY

If a player is ever assessed a 2-shot penalty, just do this twice.

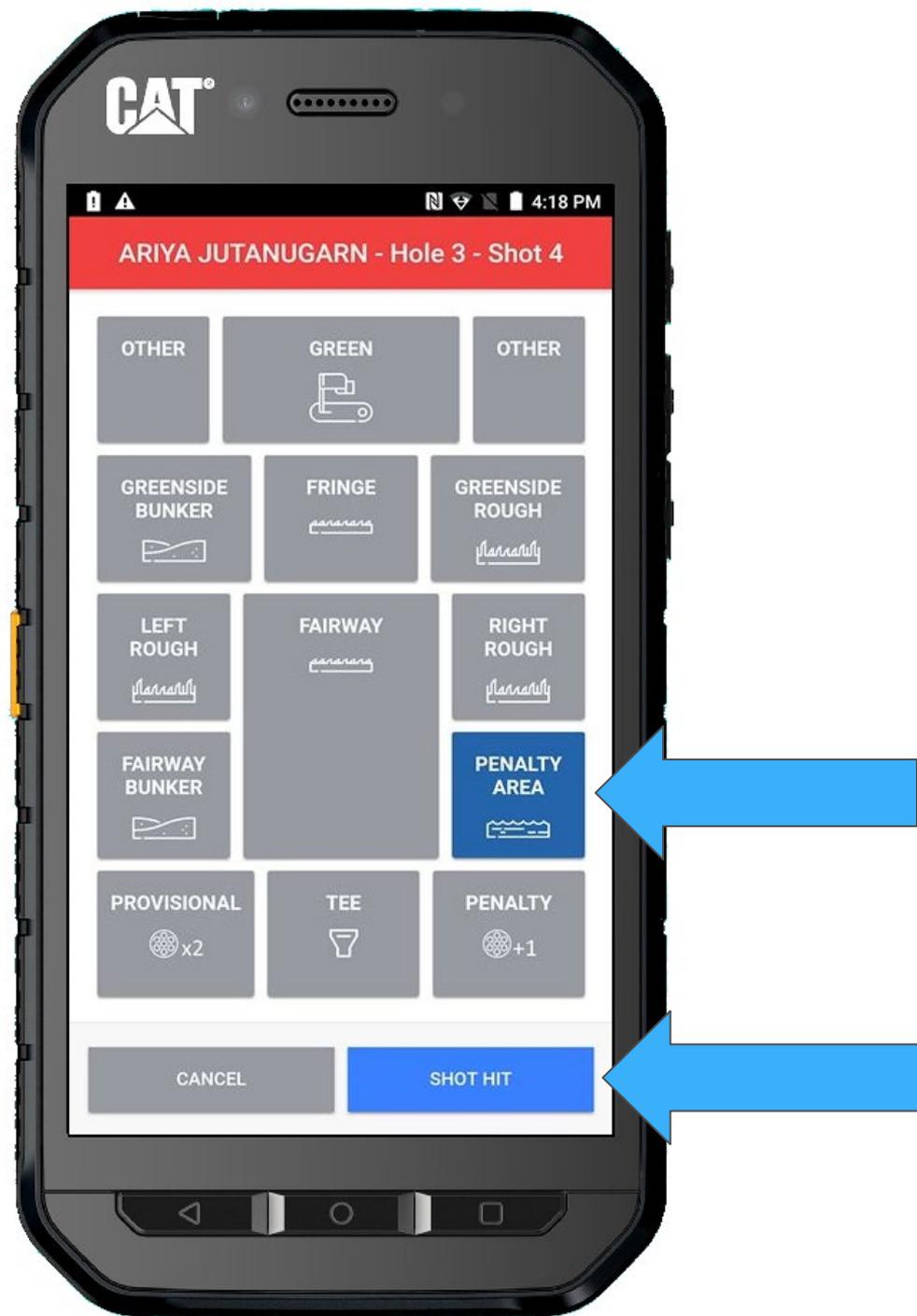


press  
**+ ADD SHOT**

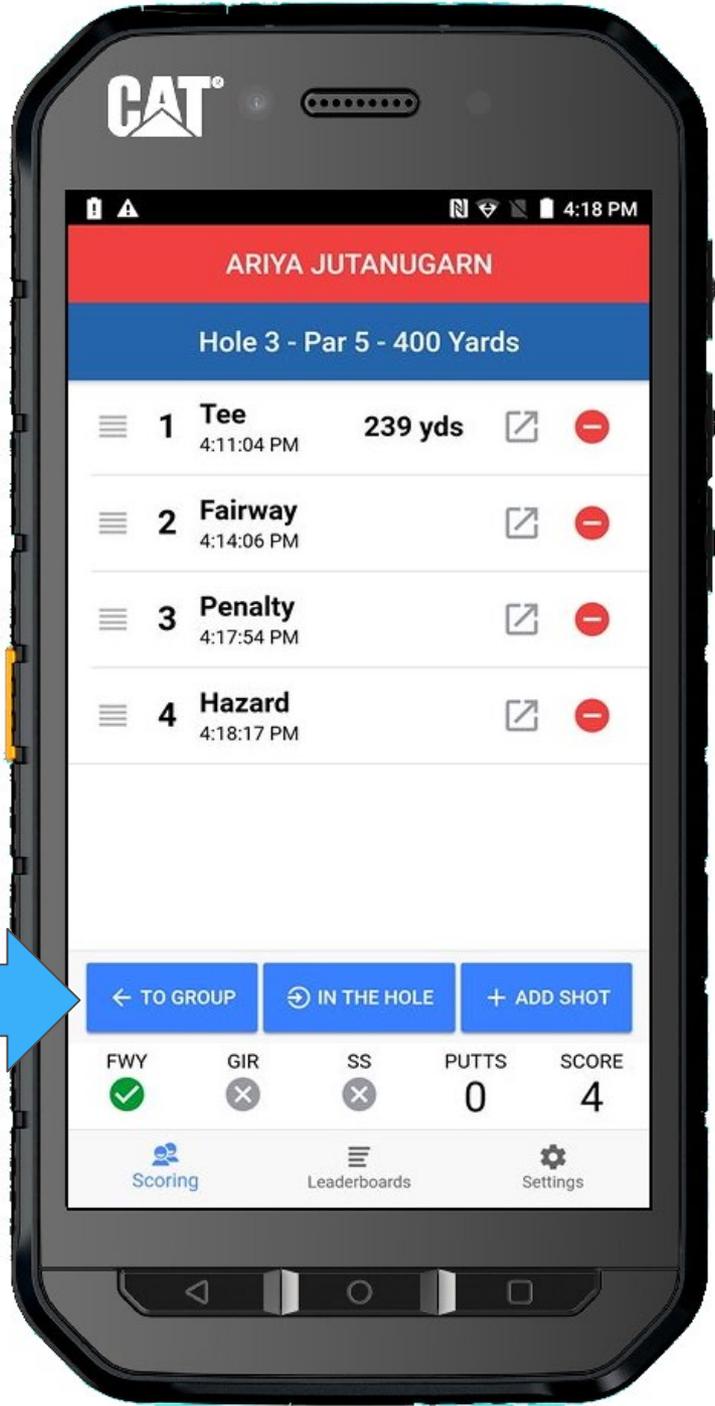
After being assessed a penalty, Ariya prepares for her next shot.

After the Penalty, she still happens to be hitting from a **PENALTY AREA** (they are no longer called Hazards).

Press **SHOT HIT**

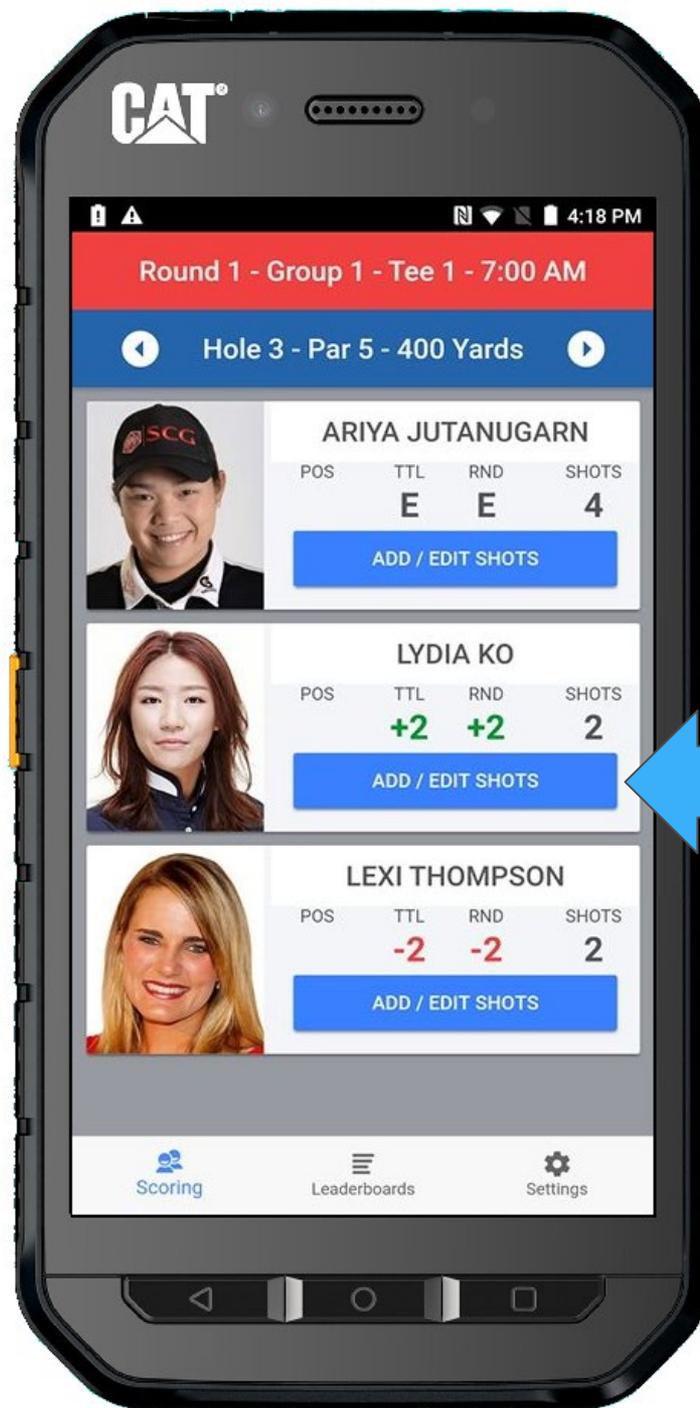


Return TO GROUP

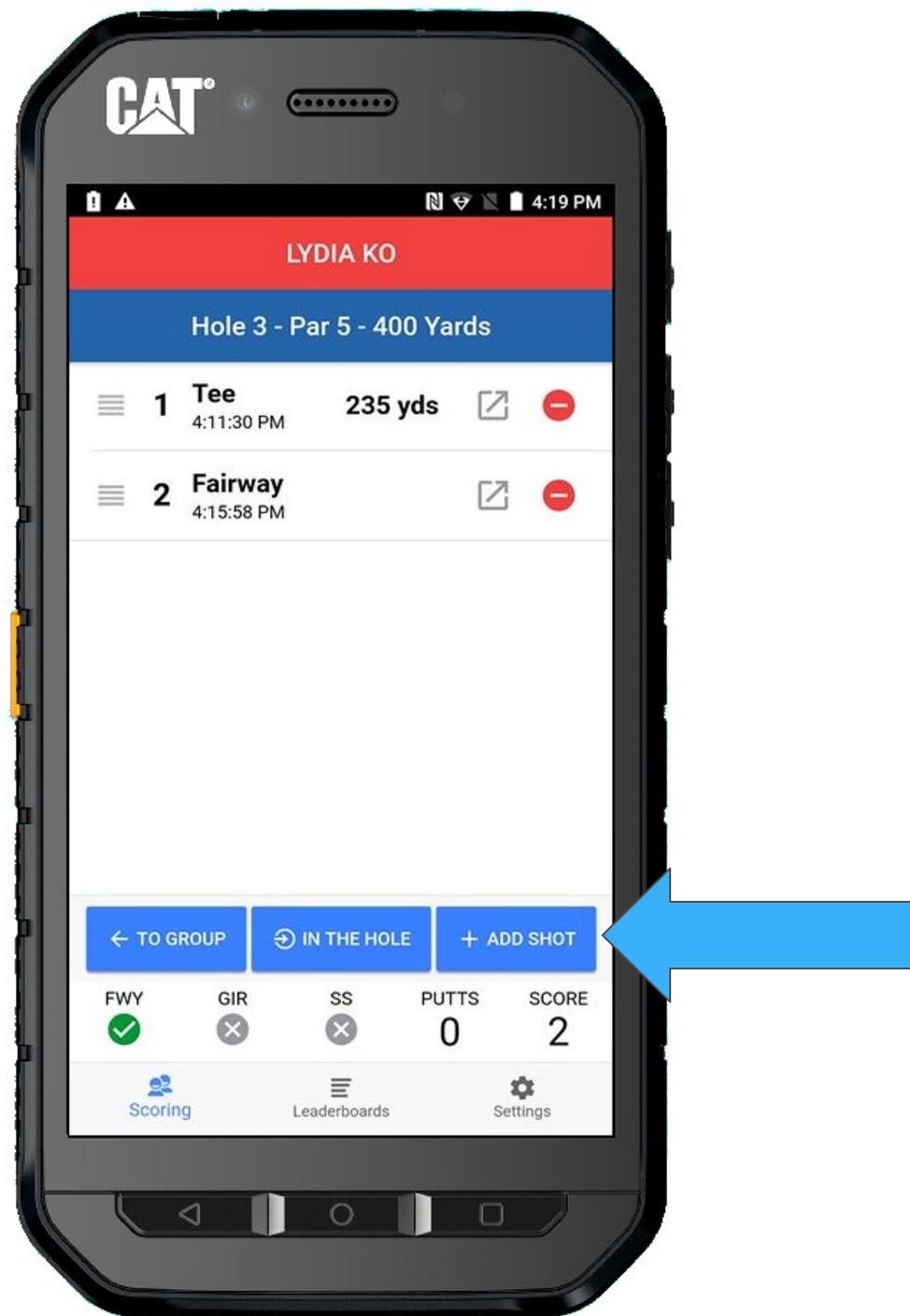


Lydia is next to hit.

Select her.



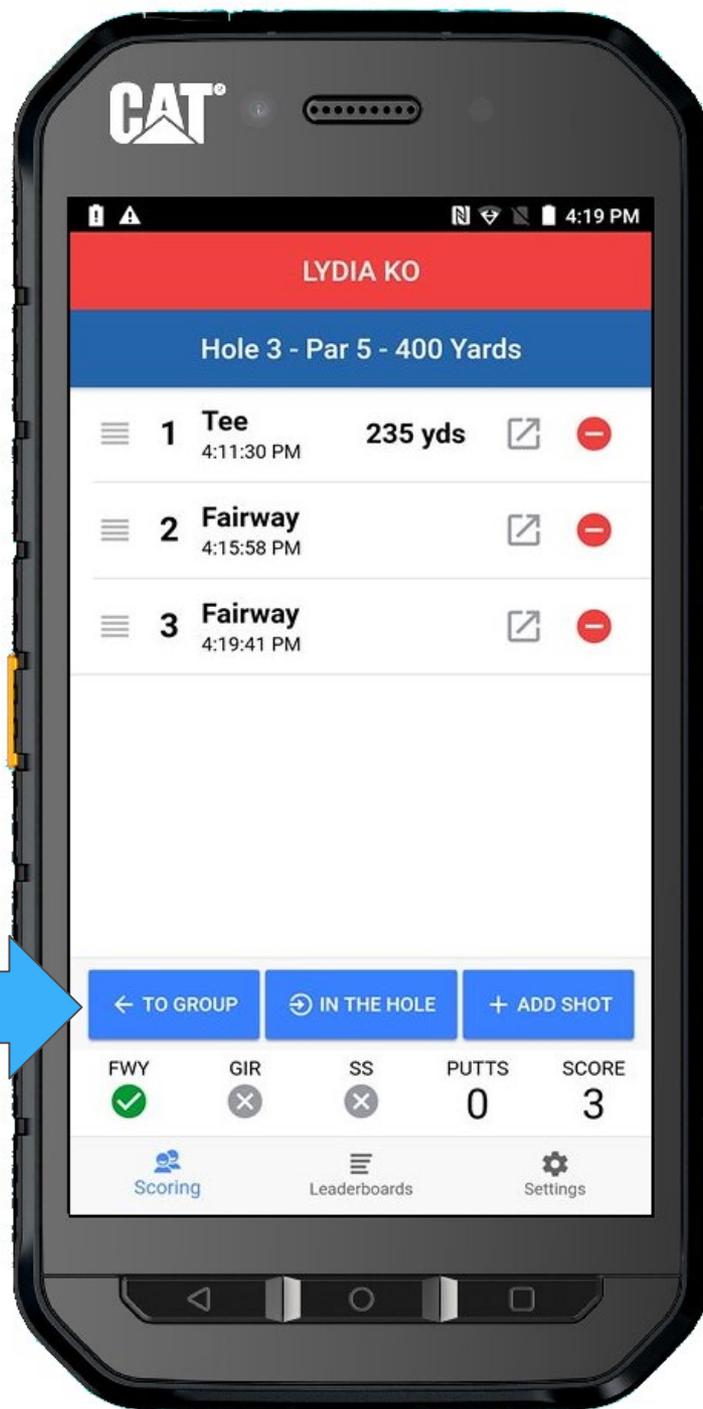
+ ADD SHOT



Lydia is hitting from the fairway, so you will select **FAIRWAY** and then tap **SHOT HIT**

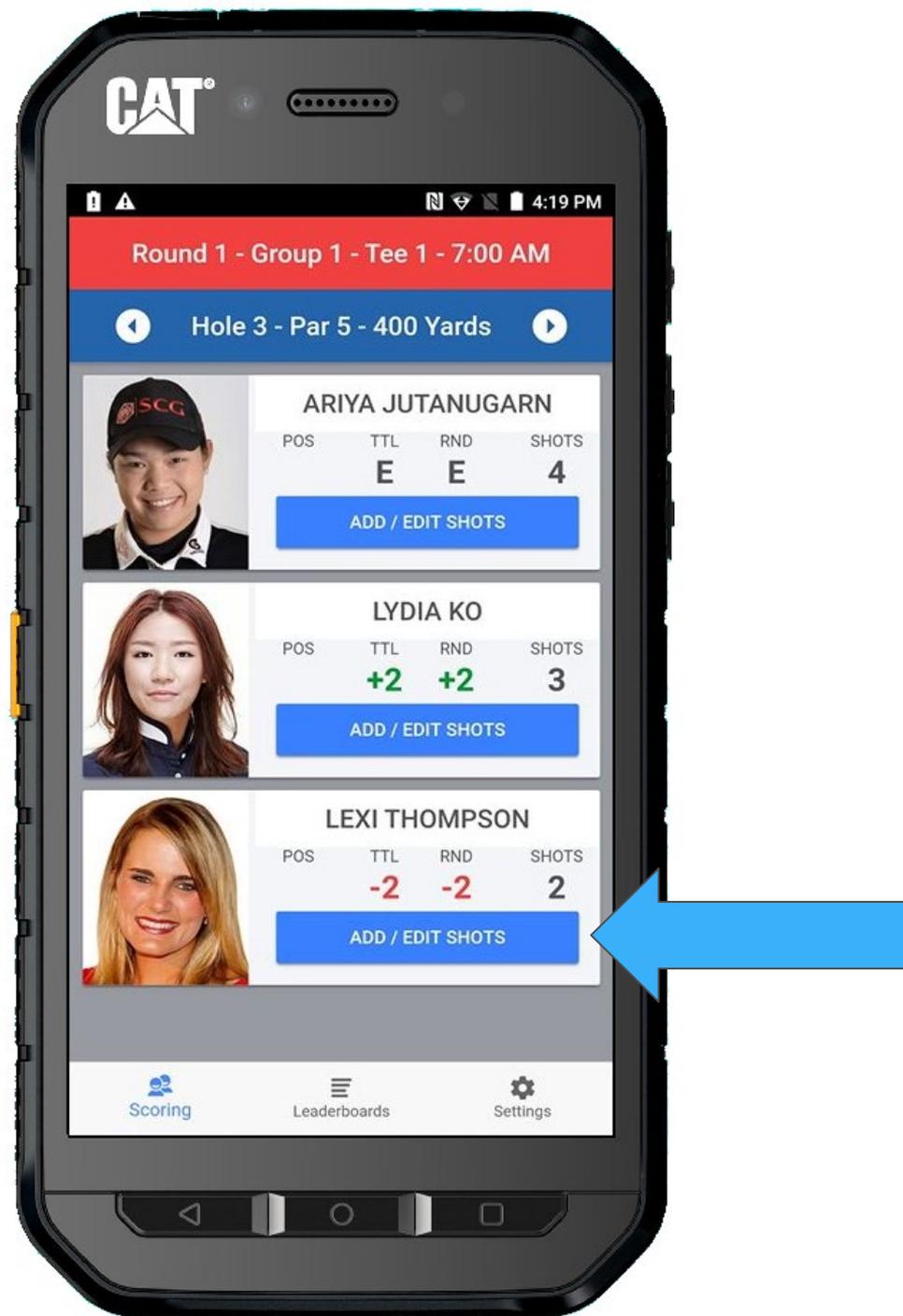


Return TO GROUP

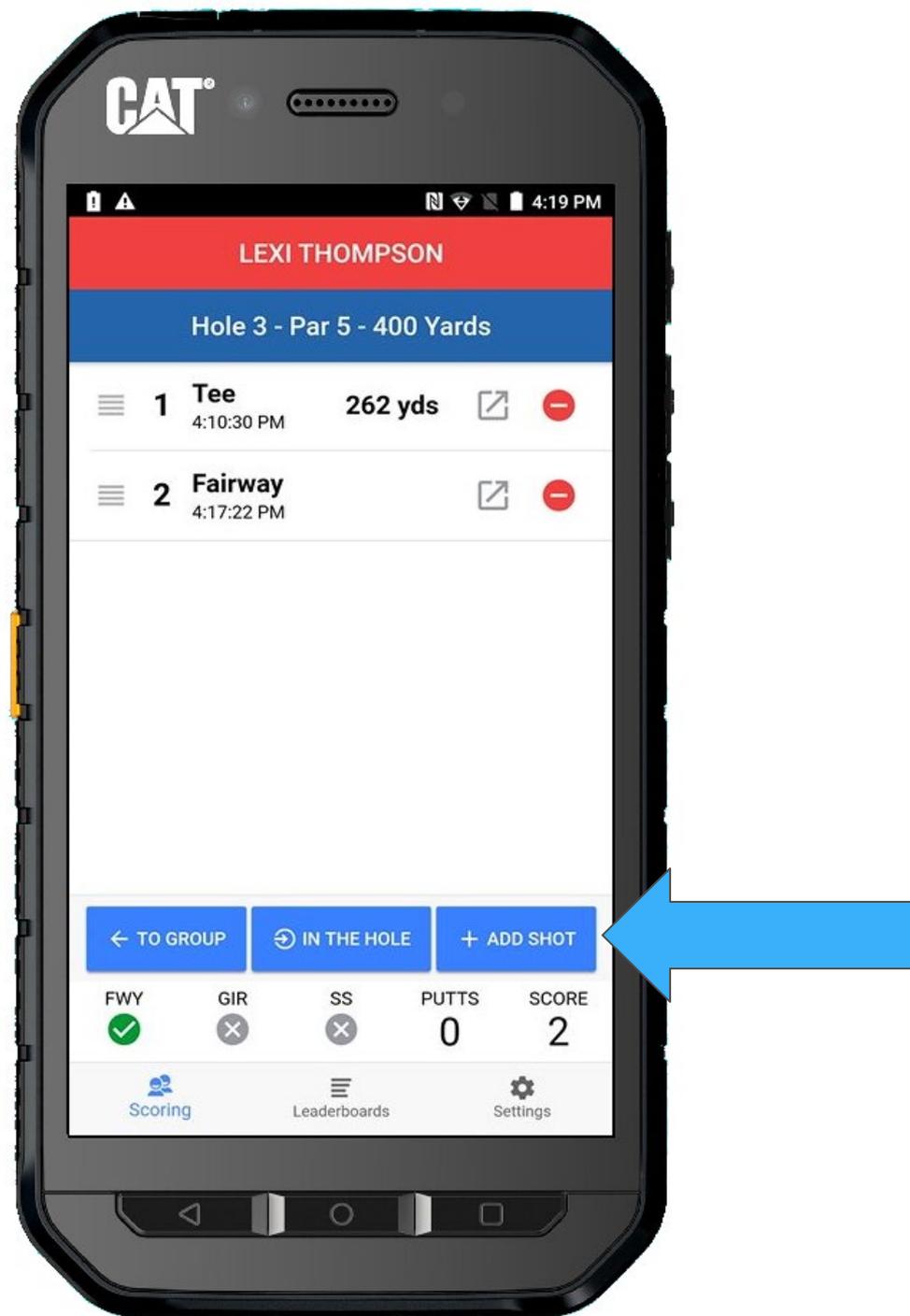


Lexi is up...

Select her



+ ADD SHOT





LEXI THOMPSON - Hole 3 - Shot 3

|                      |             |                            |
|----------------------|-------------|----------------------------|
| OTHER                | GREEN<br>   | OTHER                      |
| GREENSIDE BUNKER<br> | FRINGE<br>  | <b>GREENSIDE ROUGH</b><br> |
| LEFT ROUGH<br>       | FAIRWAY<br> | RIGHT ROUGH<br>            |
| FAIRWAY BUNKER<br>   |             | PENALTY AREA<br>           |
| PROVISIONAL<br>x2    | TEE<br>     | PENALTY<br>+1              |

CANCEL      SHOT HIT

Lexi is hitting from the greenside rough, so select **GREENSIDE ROUGH** and then select **SHOT HIT**

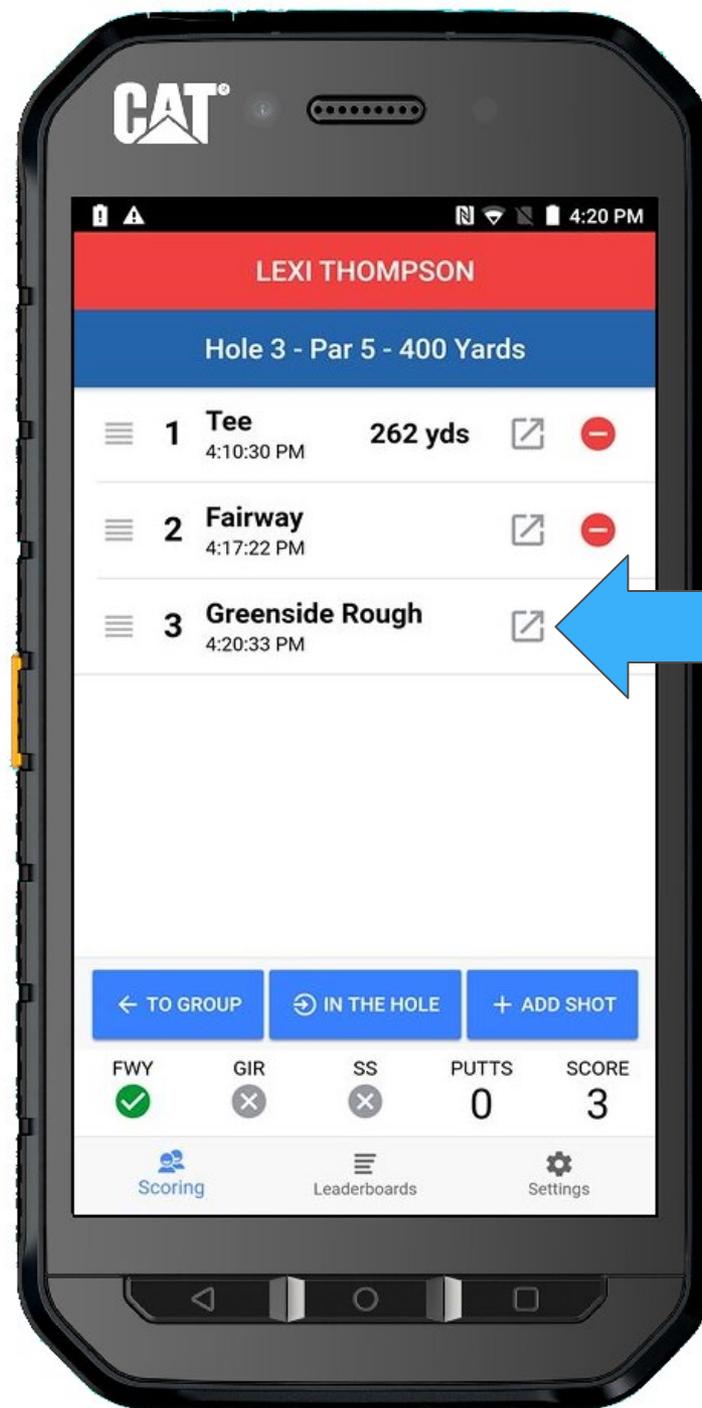


**EDIT  
FROM LOCATION**

We have made a mistake.  
Lexi was not in the rough  
by the green, she was  
actually on the fringe.

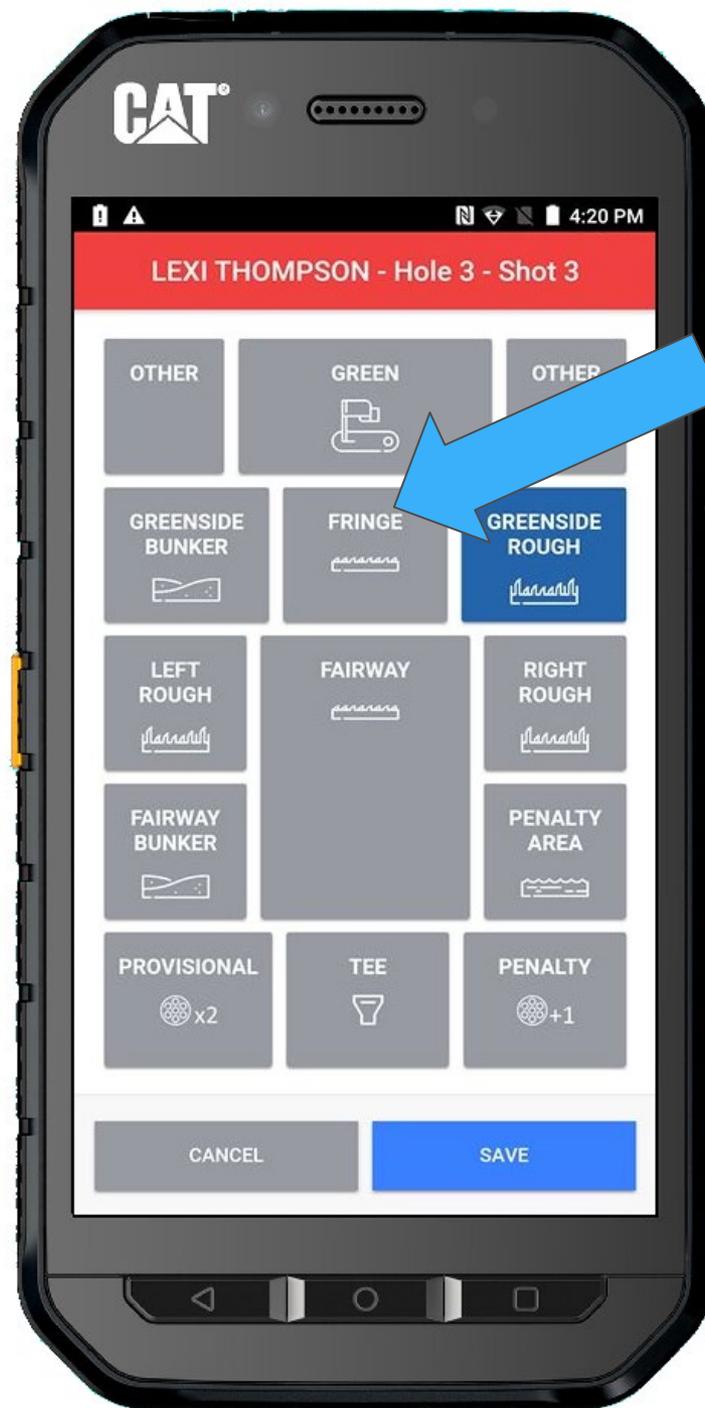
We need to fix that.

Tap on the   
on the shot you want to  
fix.



**EDIT  
FROM LOCATION**

**Just pick FRINGE  
instead of the current  
selection.**

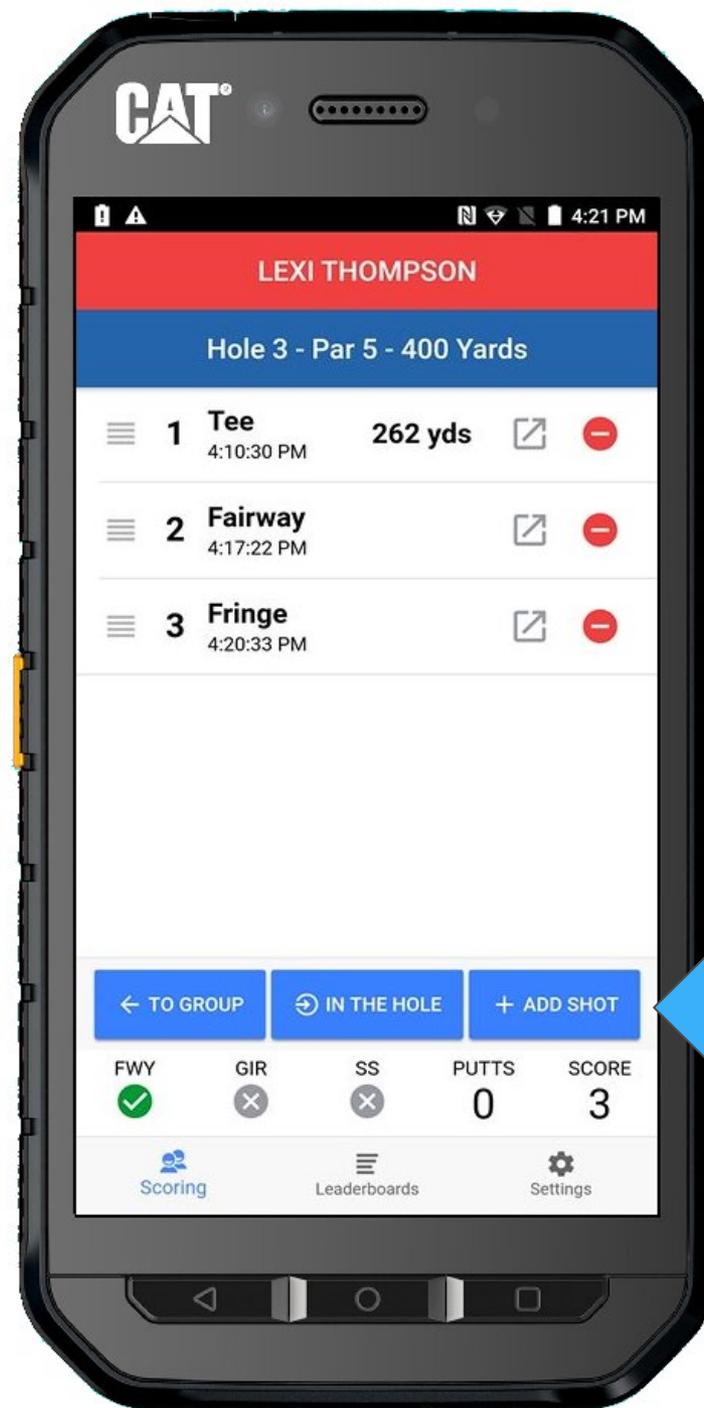


Once you select the correct location, press **SAVE**



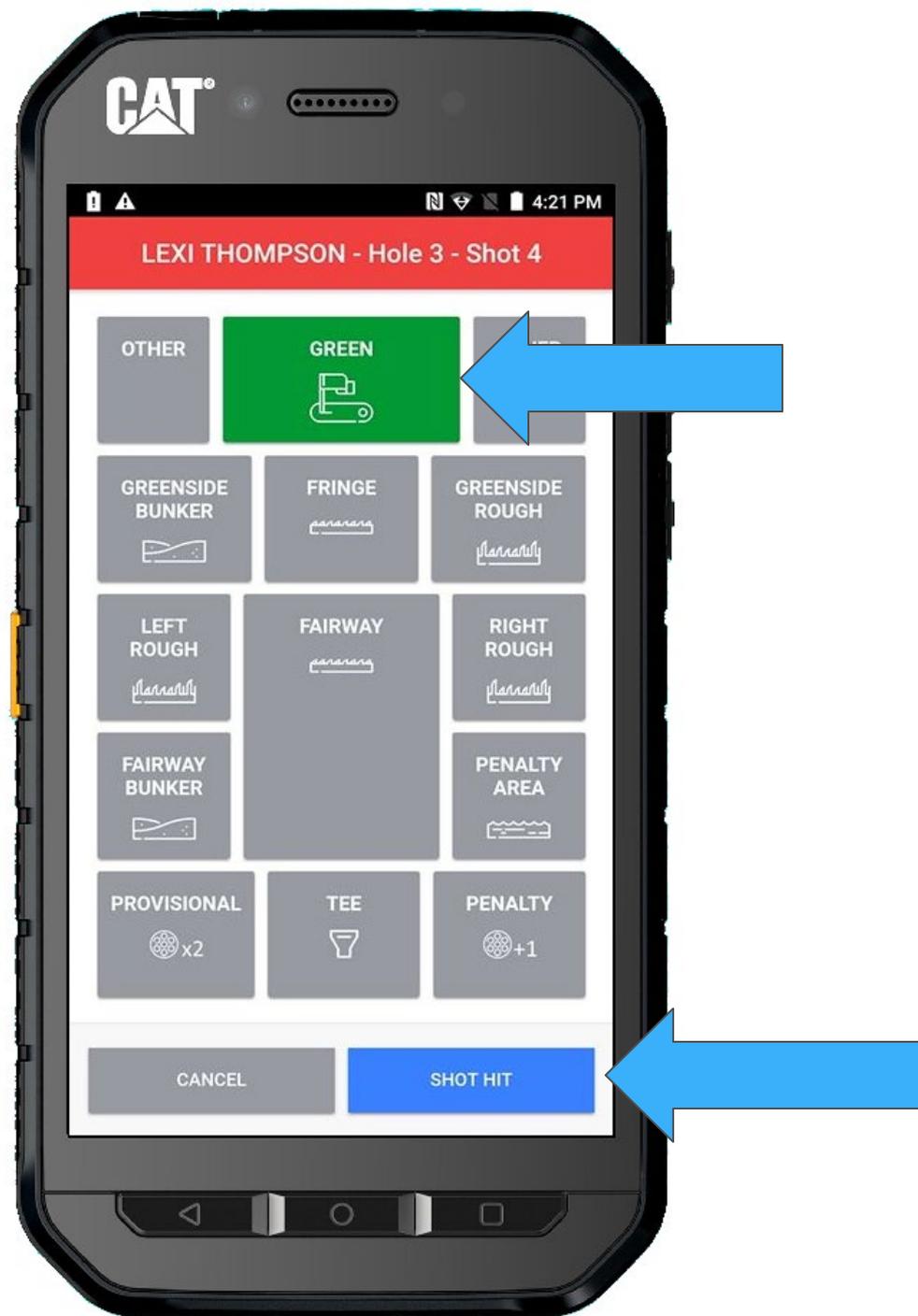
**EDIT  
FROM LOCATION**

**EDIT  
FROM LOCATION**

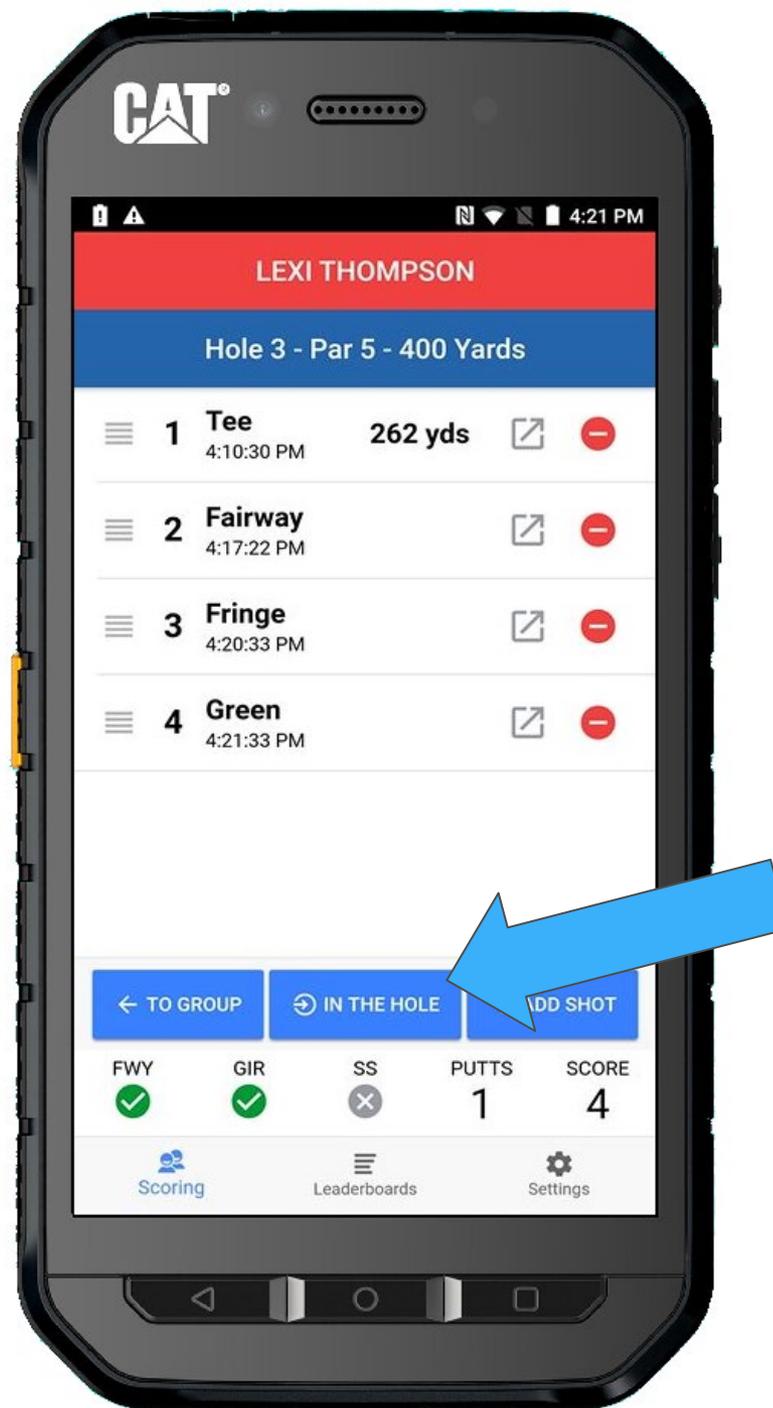


Now that we have corrected her last shot, we realize Lexi is hitting again, so we just **+ ADD SHOT**

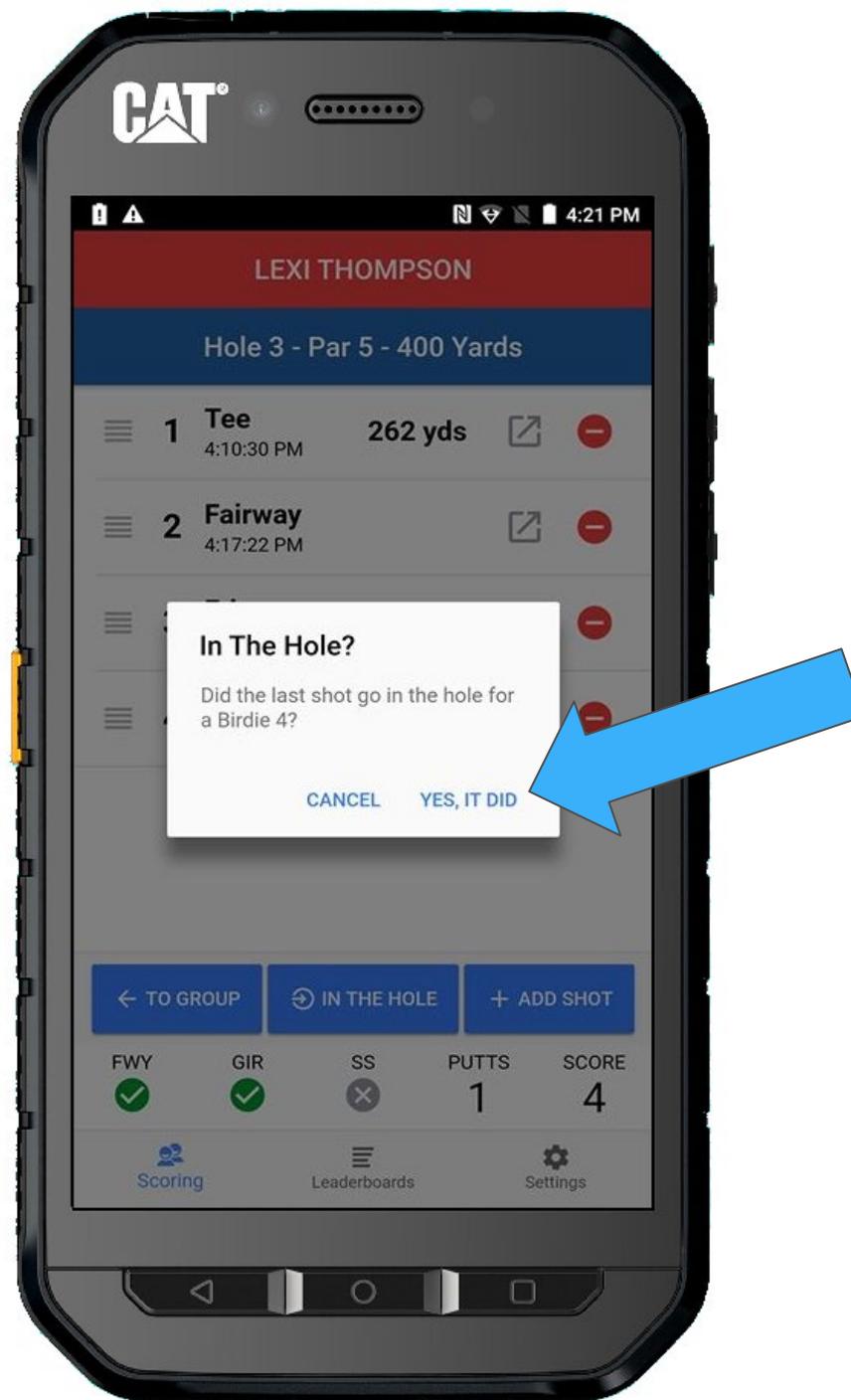
She is putting from the green, so we select **GREEN** and then press **SHOT HIT**



Lexi makes the putt.  
Press **IN THE HOLE**



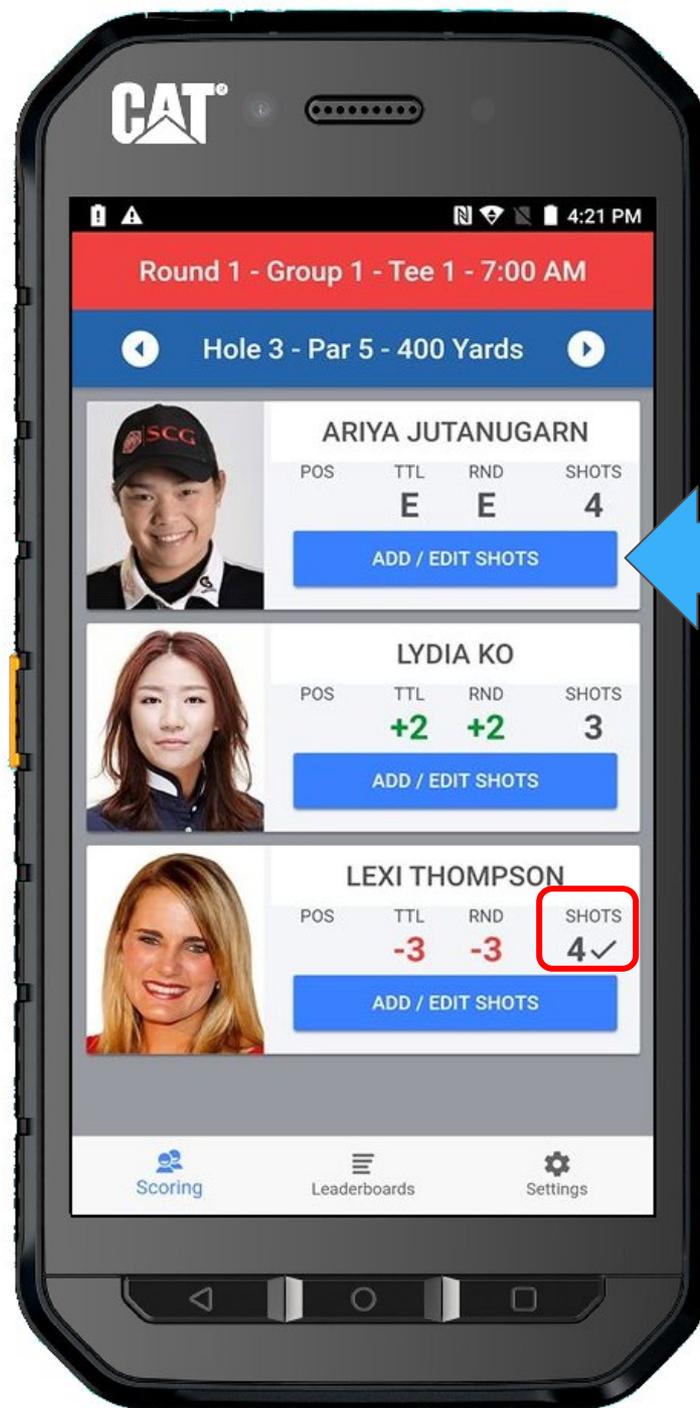
Since she made a Birdie 4, we confirm with a **YES, IT DID**



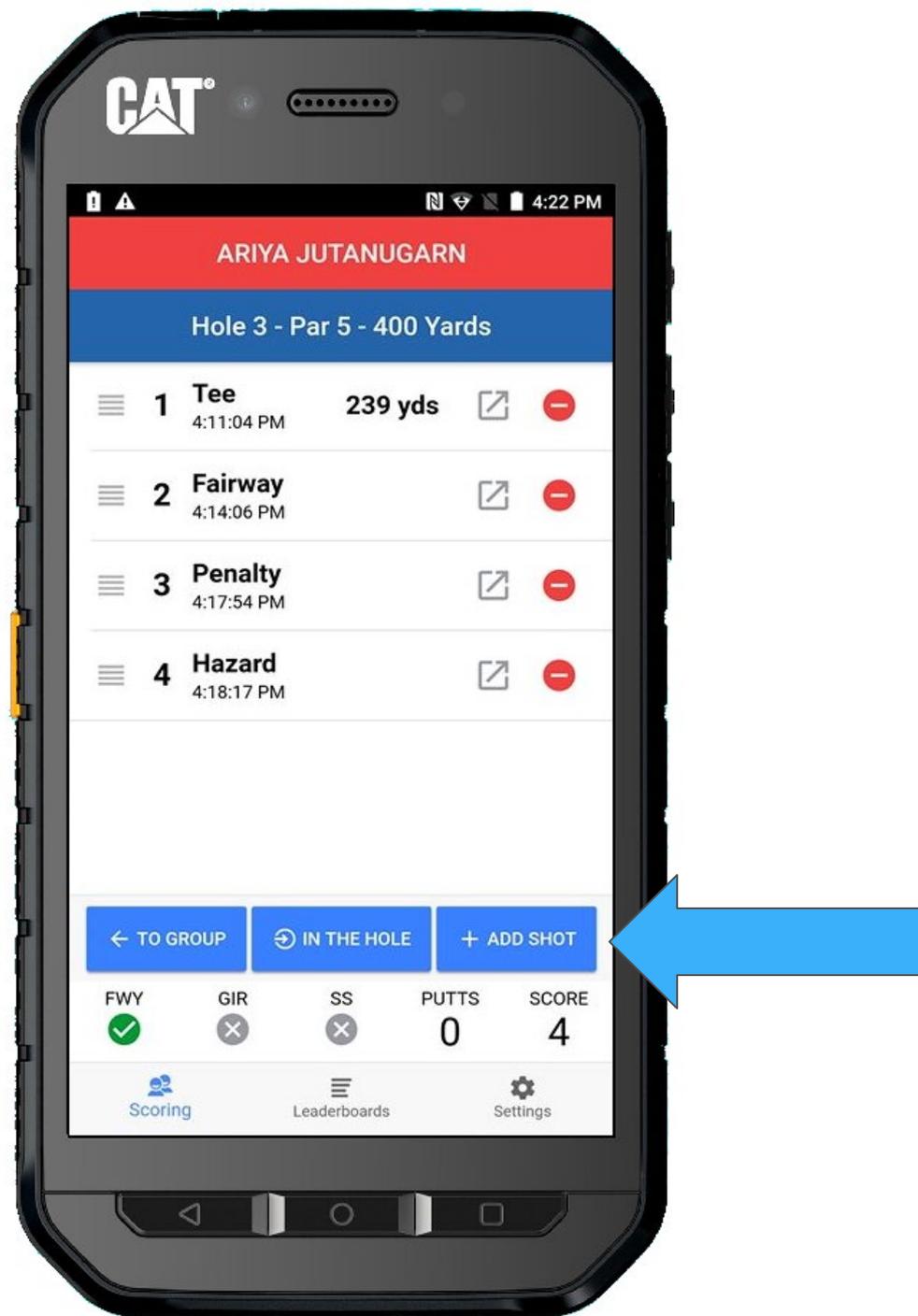
Lexi is now checkmarked.

We move on to Ariya.

She is putting next on the green.



+ ADD SHOT

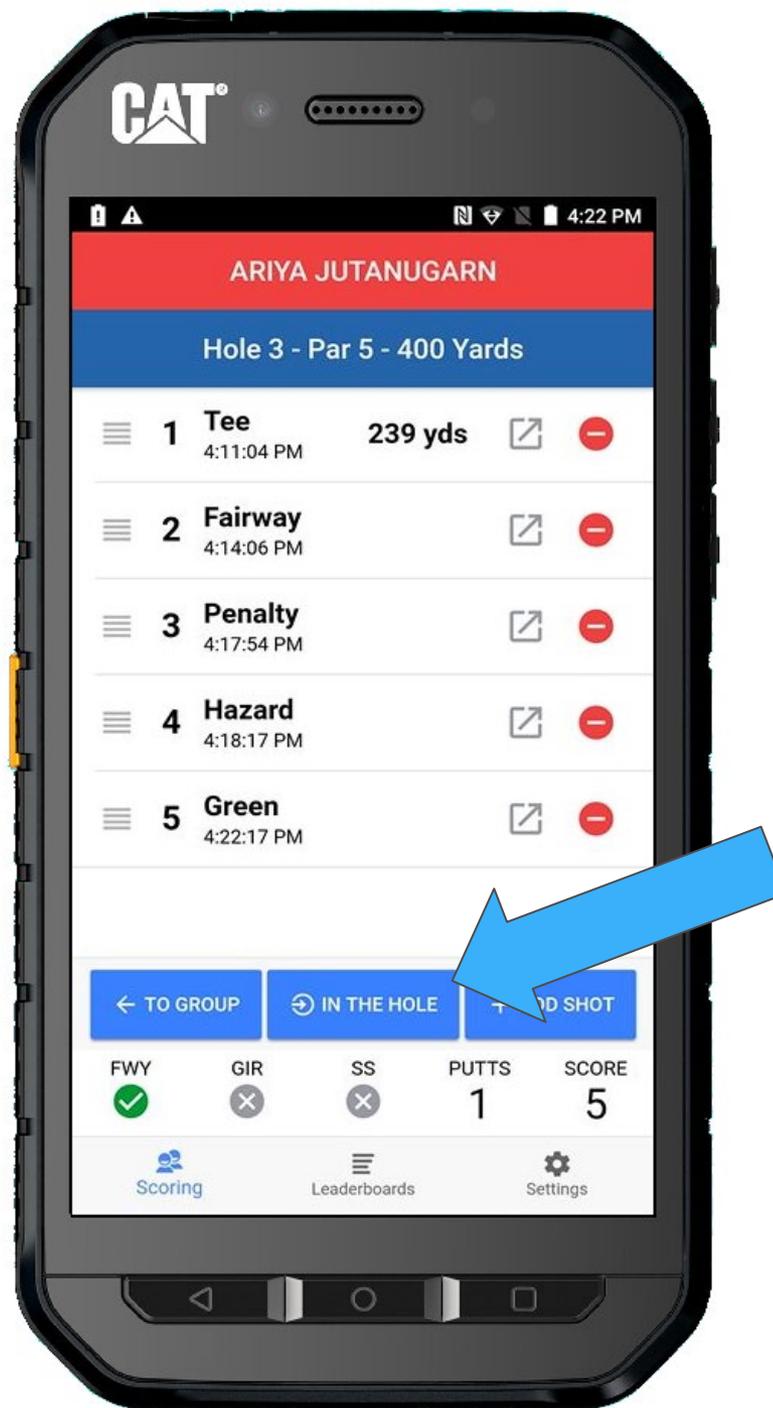


Select **GREEN** and then **SHOT HIT**

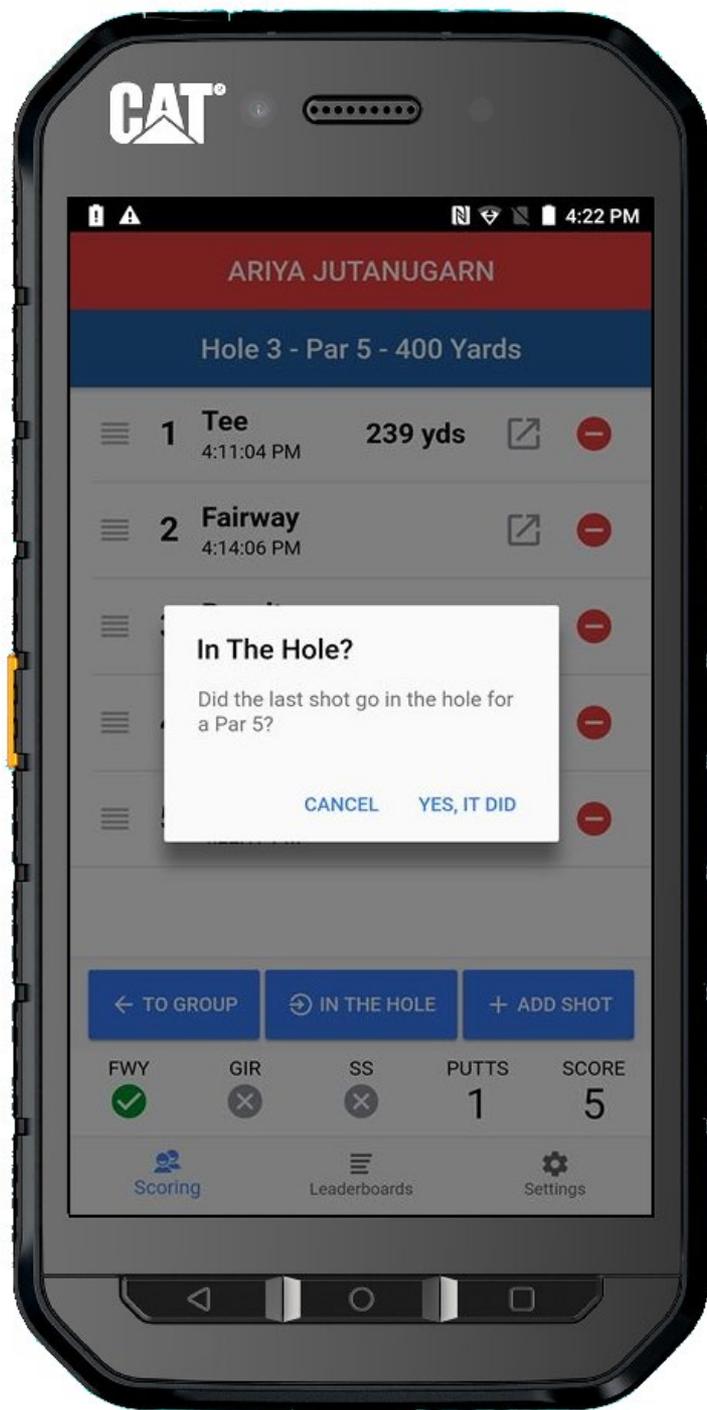


Ariya made the putt.

Mark the shot  
**IN THE HOLE**



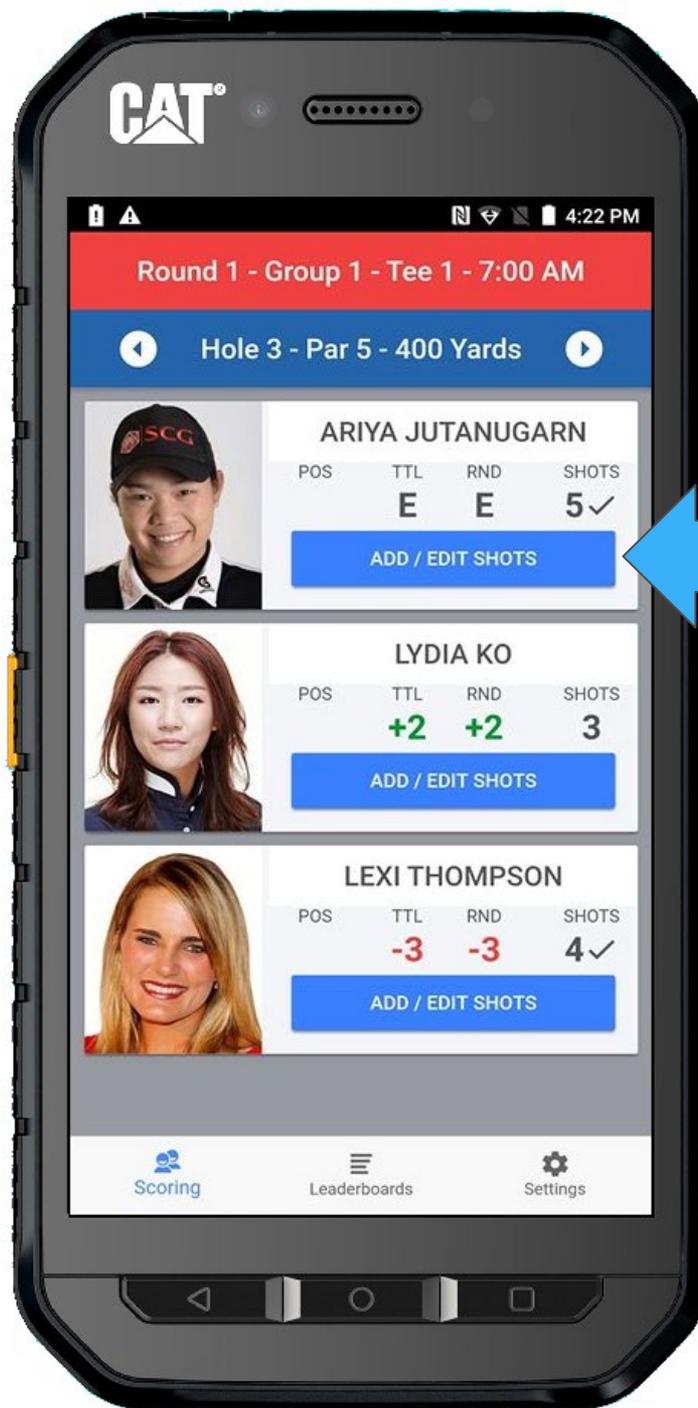
Confirm that Ariya made a Par 5 and you will return to the Group Screen.



# IN THE HOLE CORRECTION

Wait a moment, Ariya's putt did not actually go in the hole. This was a mistake.

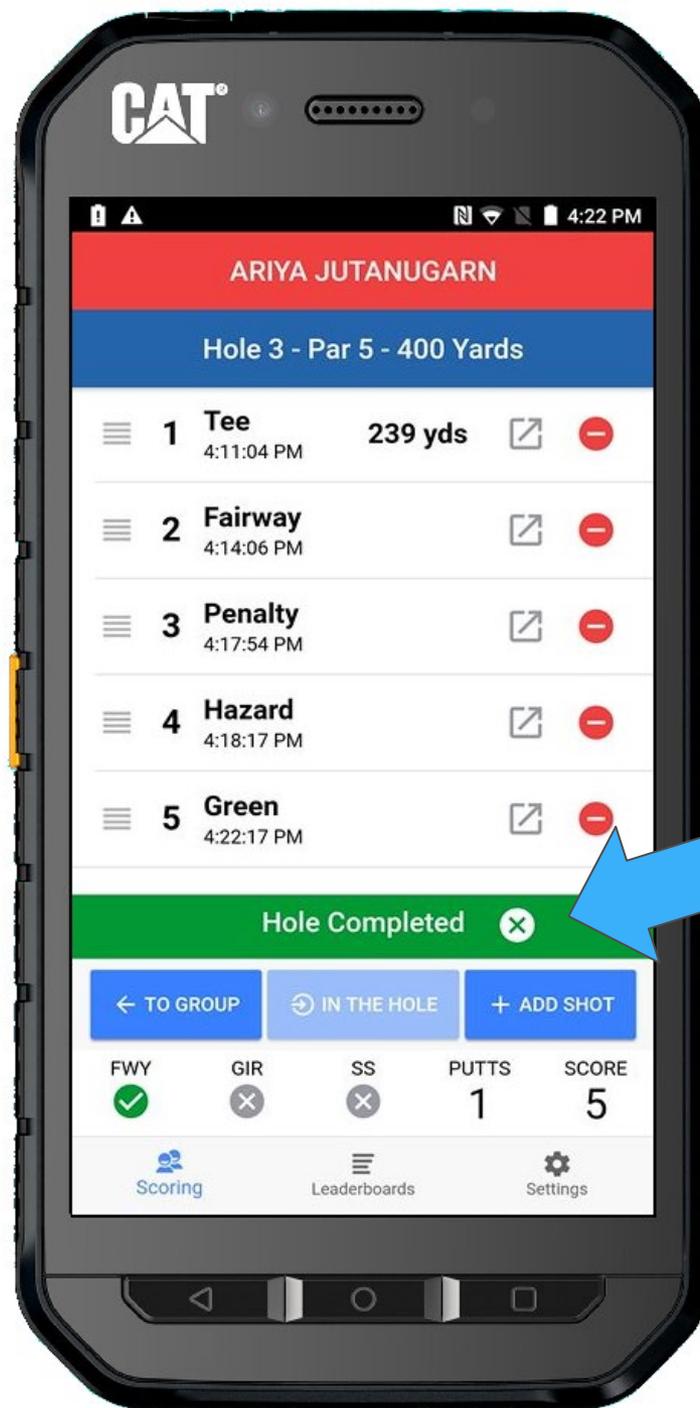
Go back and edit her shots by pressing **ADD/EDIT SHOTS**



# IN THE HOLE CORRECTION

Since the hole has NOT been completed, we need to delete the **Hole Completed** indicator

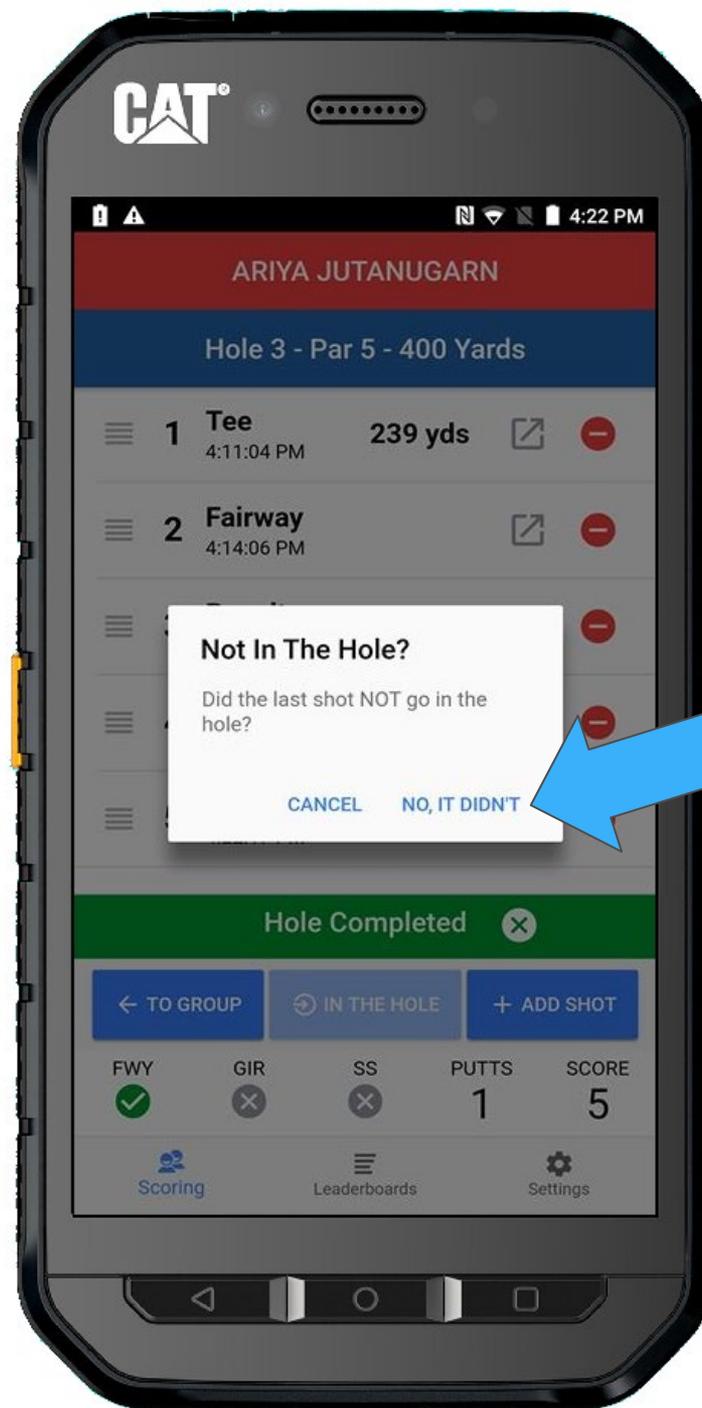
Tap the **X** next to **Hole Completed**.



# IN THE HOLE CORRECTION

The prompt asks if the shot went into the hole.

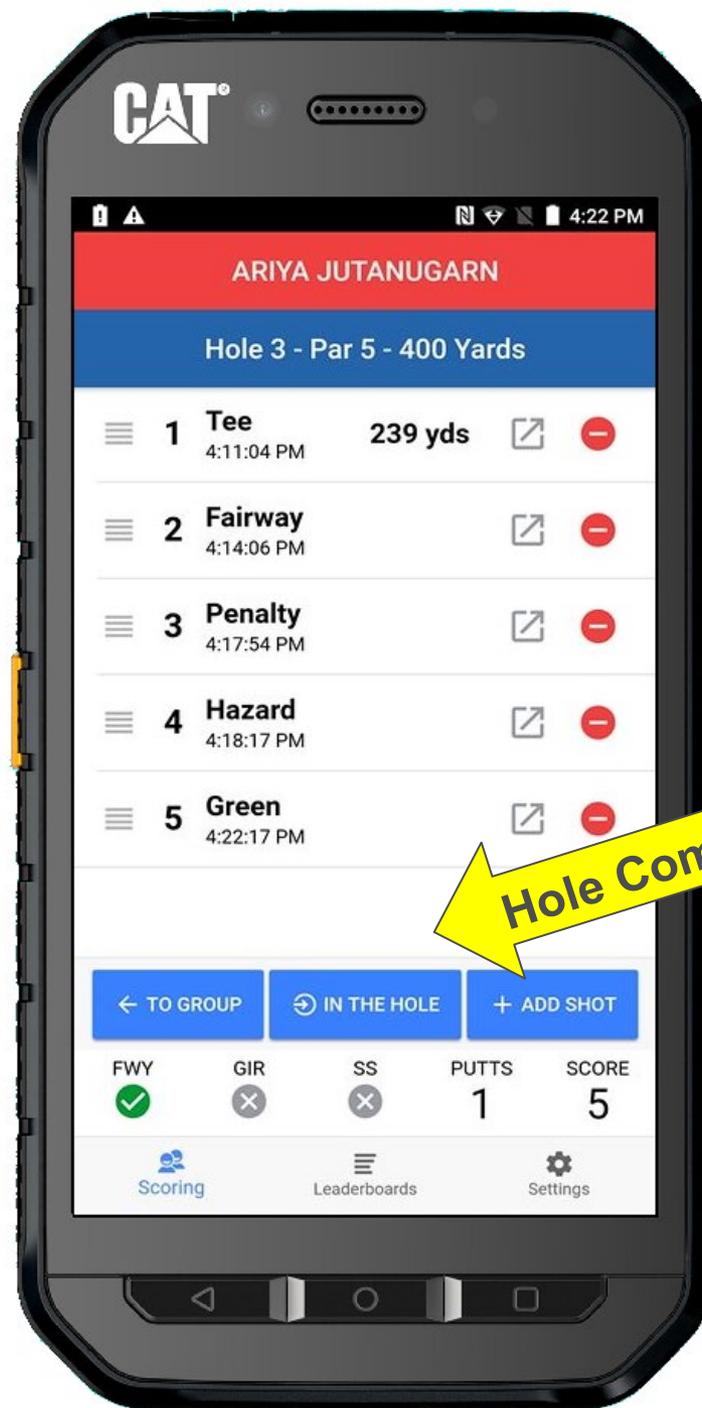
Select **NO, IT DIDN'T**



**IN THE HOLE  
CORRECTION**

Hole Competed indicator  
is now gone and the **IN  
THE HOLE** button is no  
longer grayed out.

Return **TO GROUP**

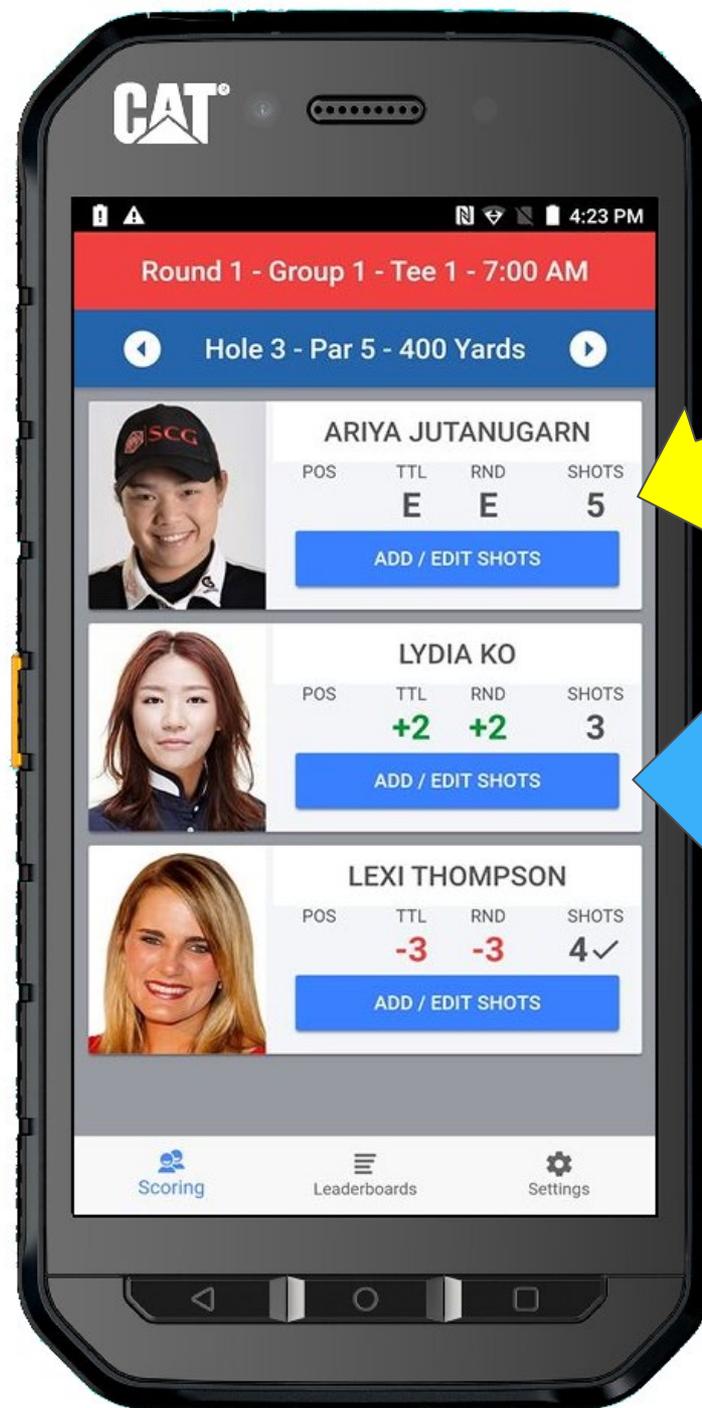


**Hole Completed no longer indicated**

# IN THE HOLE CORRECTION

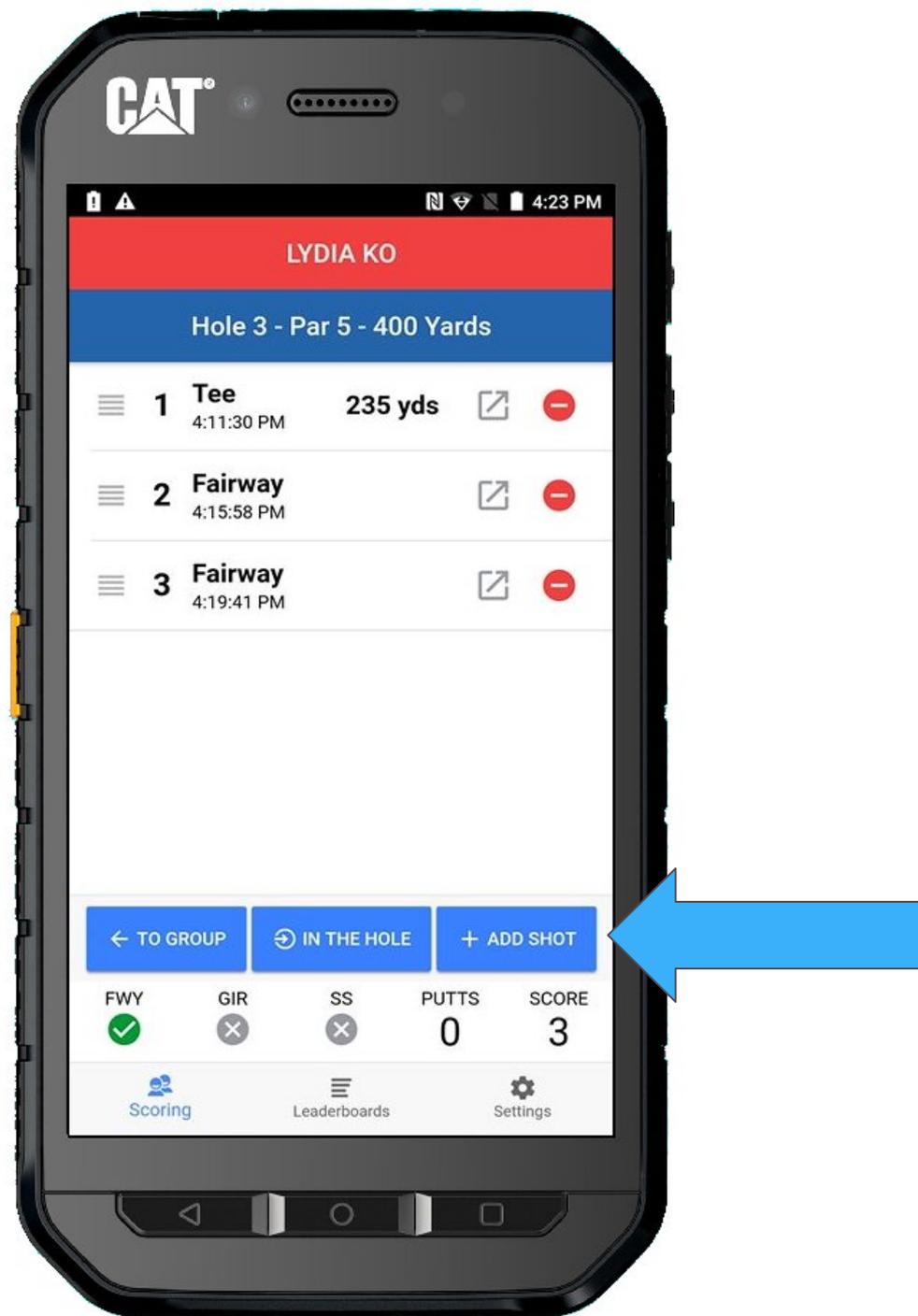
You should also notice there is no checkmark next to Ariya's score.

Lydia is getting ready to putt, so let's select her.

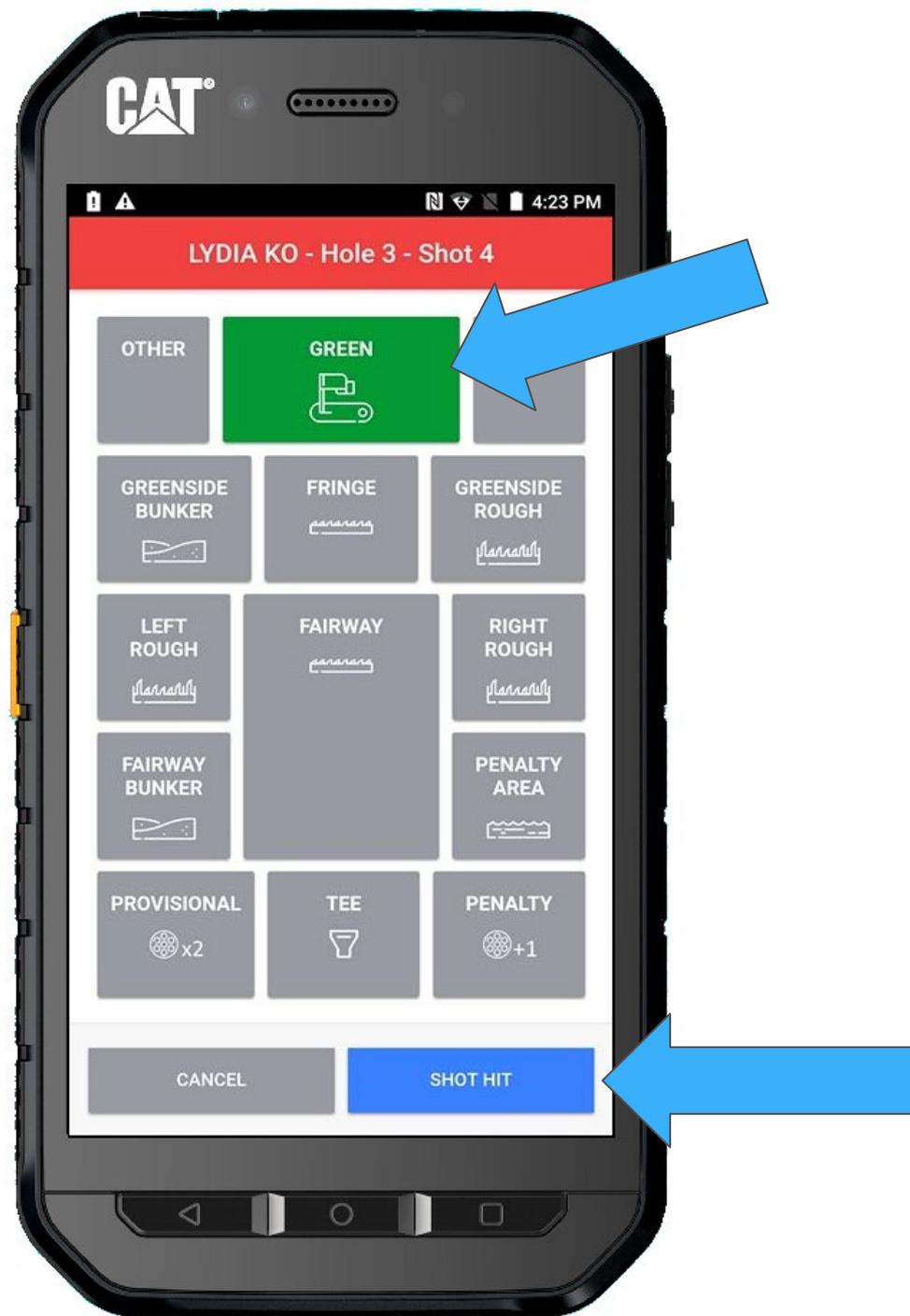


No checkmark

+ ADD SHOT



Lydia is putting, so select **GREEN** and then **SHOT HIT**



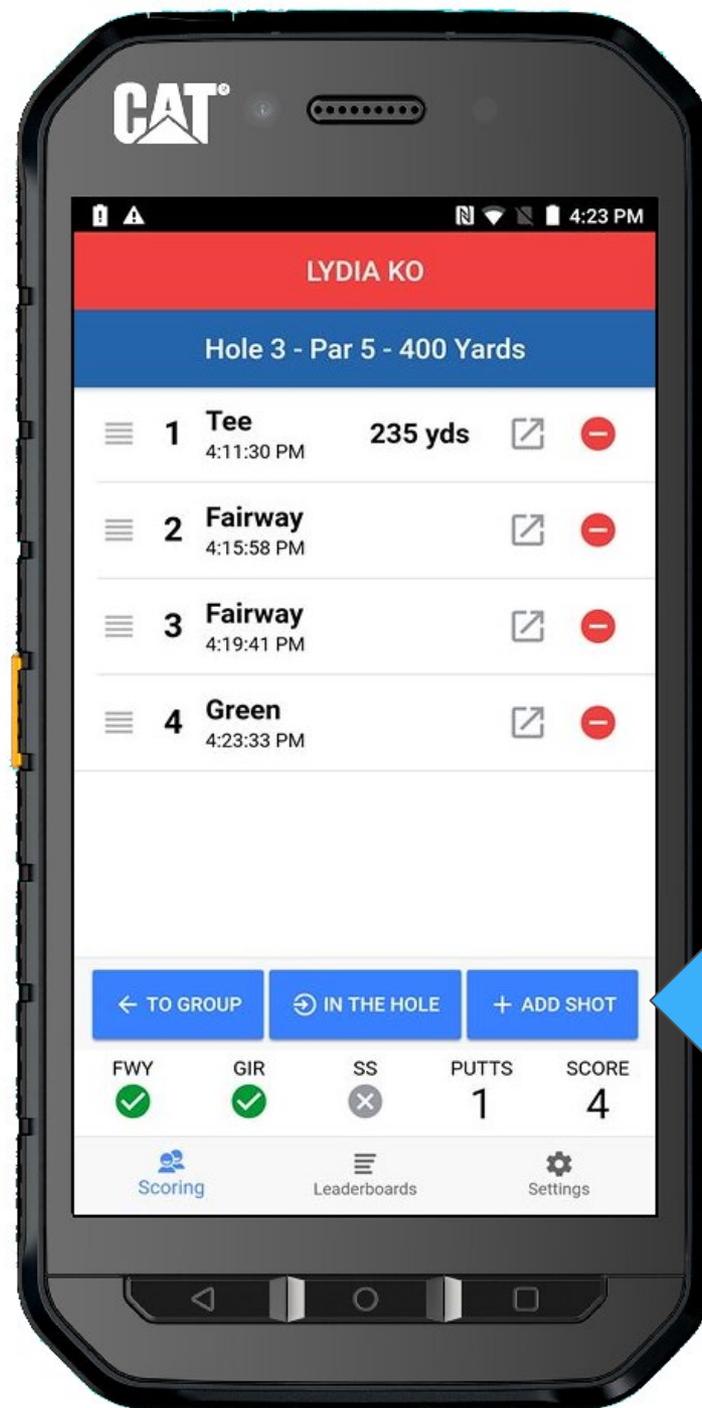
# ADDING SHOTS OUT OF ORDER

Lydia made the putt, BUT  
we realized that we  
missed a shot.

Lydia actually had a putt  
from the fringe.

So, let's add a shot.

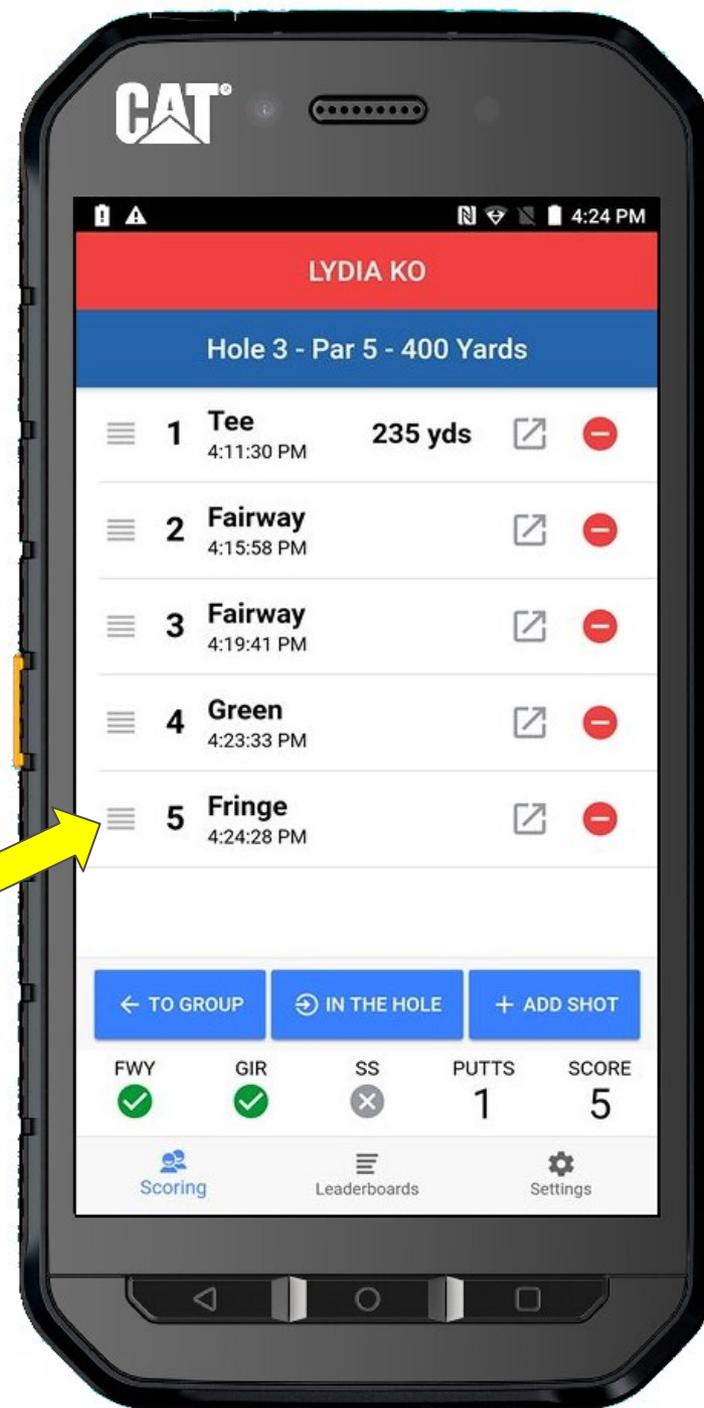
**+ ADD SHOT**



# ADDING SHOTS OUT OF ORDER



## ADDING SHOTS OUT OF ORDER



The shot from the fringe has been added, but it is at the bottom. We need to move that shot up.

All you need to do is drag the 5<sup>th</sup> Fringe shot above the 4<sup>th</sup> Green shot.

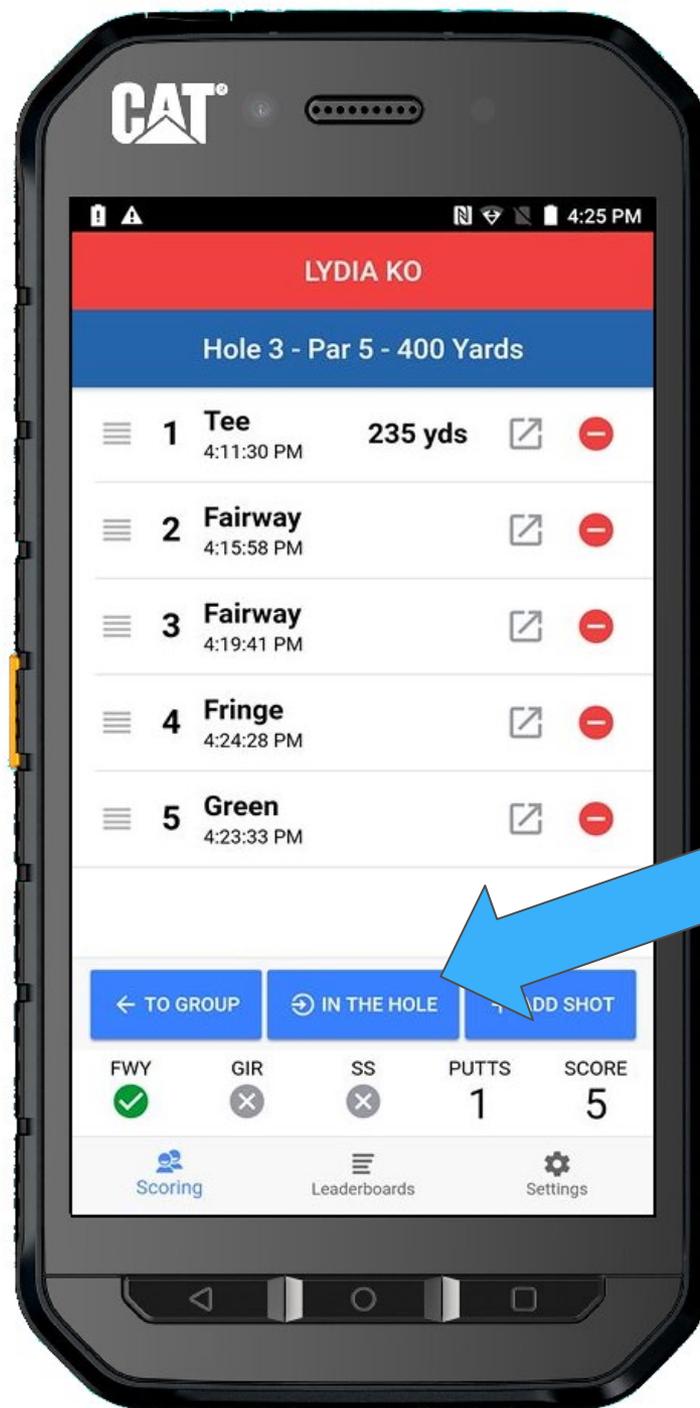
Drag the ☰ icon and move it up.

## ADDING SHOTS OUT OF ORDER

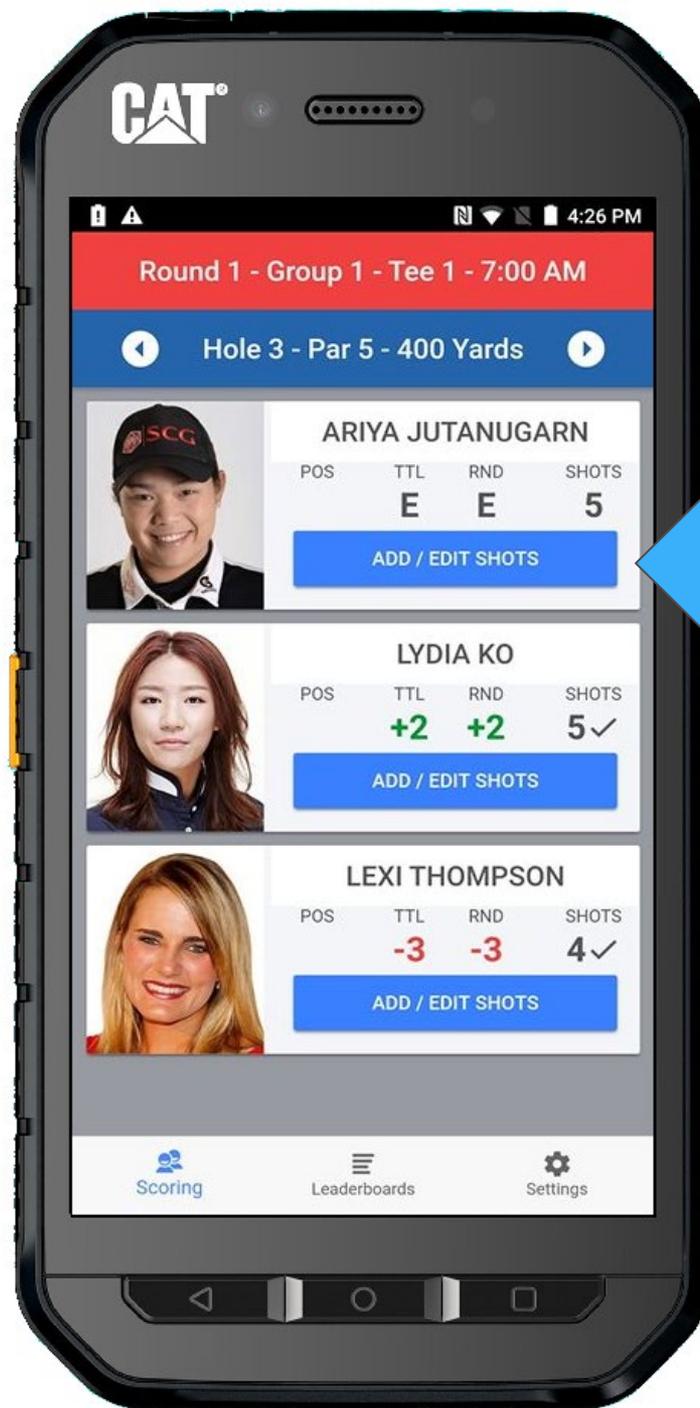
Once you have dragged the shot to the correct location, let go.

Shot numbers look good.

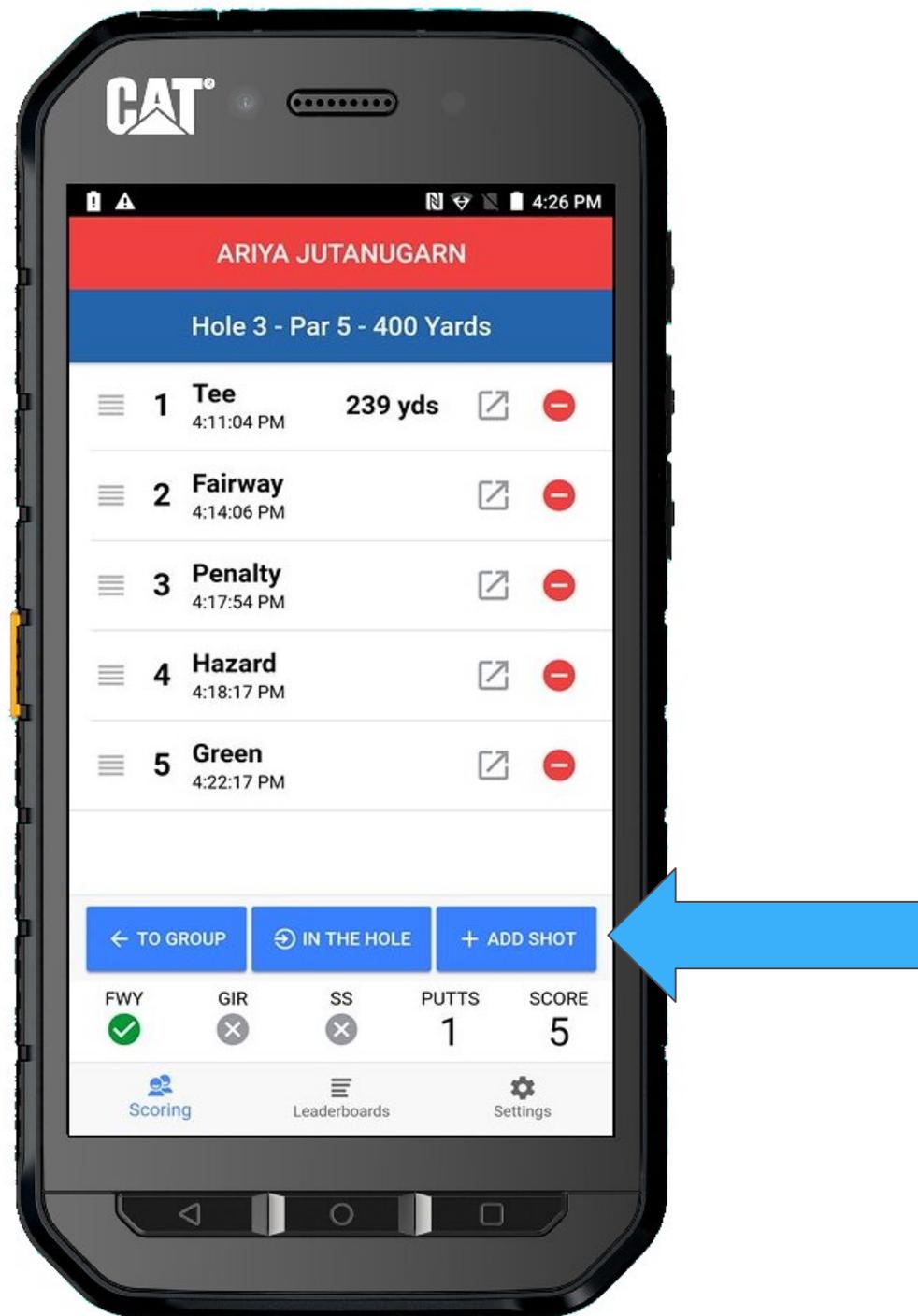
And since Lydia made a 5 for that hole, we mark the score **IN THE HOLE**



One player left...  
Select Ariya

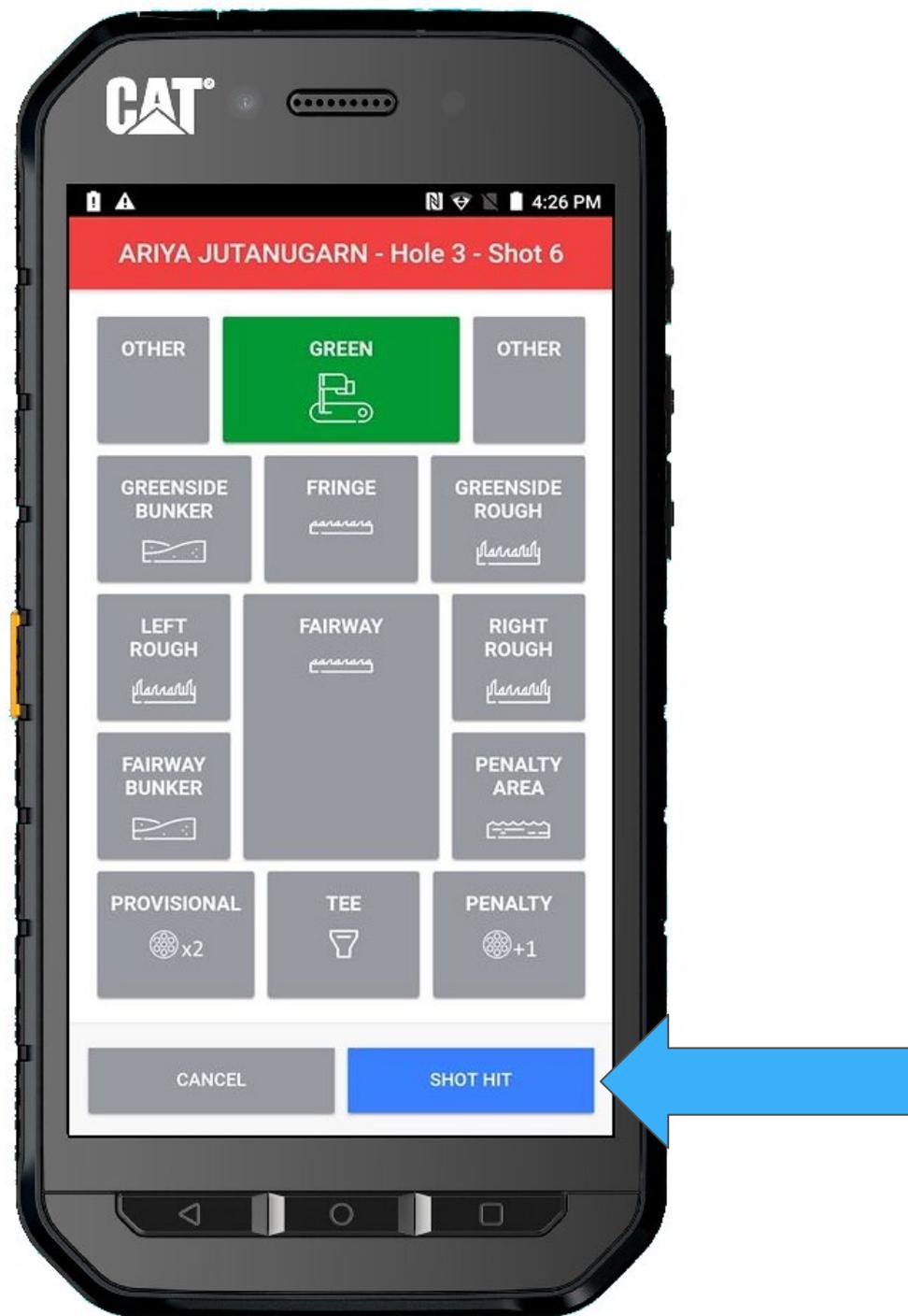


+ ADD SHOT



Since Ariya was already on the green, **GREEN** will already be selected.

Press **SHOT HIT**





4:26 PM

ARIYA JUTANUGARN

Hole 3 - Par 5 - 400 Yards

|   |         |            |  |  |
|---|---------|------------|--|--|
| 1 | tee     | 239 yds    |  |  |
|   |         | 4:11:04 PM |  |  |
| 2 | Fairway |            |  |  |
|   |         | 4:14:06 PM |  |  |
| 3 | Penalty |            |  |  |
|   |         | 4:17:54 PM |  |  |
| 4 | Hazard  |            |  |  |
|   |         | 4:18:17 PM |  |  |
| 5 | Green   |            |  |  |
|   |         | 4:22:17 PM |  |  |
| 6 | Green   |            |  |  |
|   |         | 4:26:37 PM |  |  |

← TO GROUP

↻ IN THE HOLE

ADD SHOT

FWY ✓ GIR ✗ SS ✗ PUTTS 2 SCORE 6

Scoring

Leaderboards

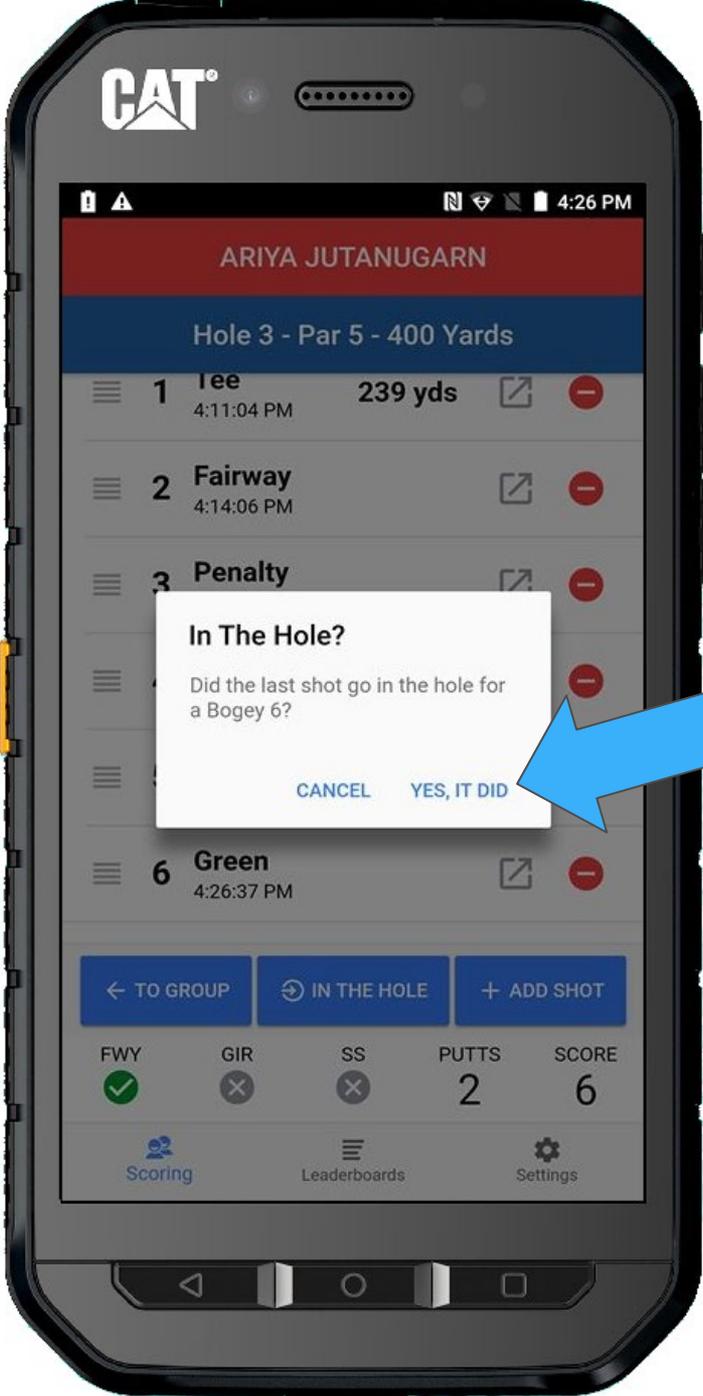
Settings

Ariya made the putt, so we mark it **IN THE HOLE**



Confirm that Ariya's last putt went in for a Bogey 6.

Tap **YES, IT DID**



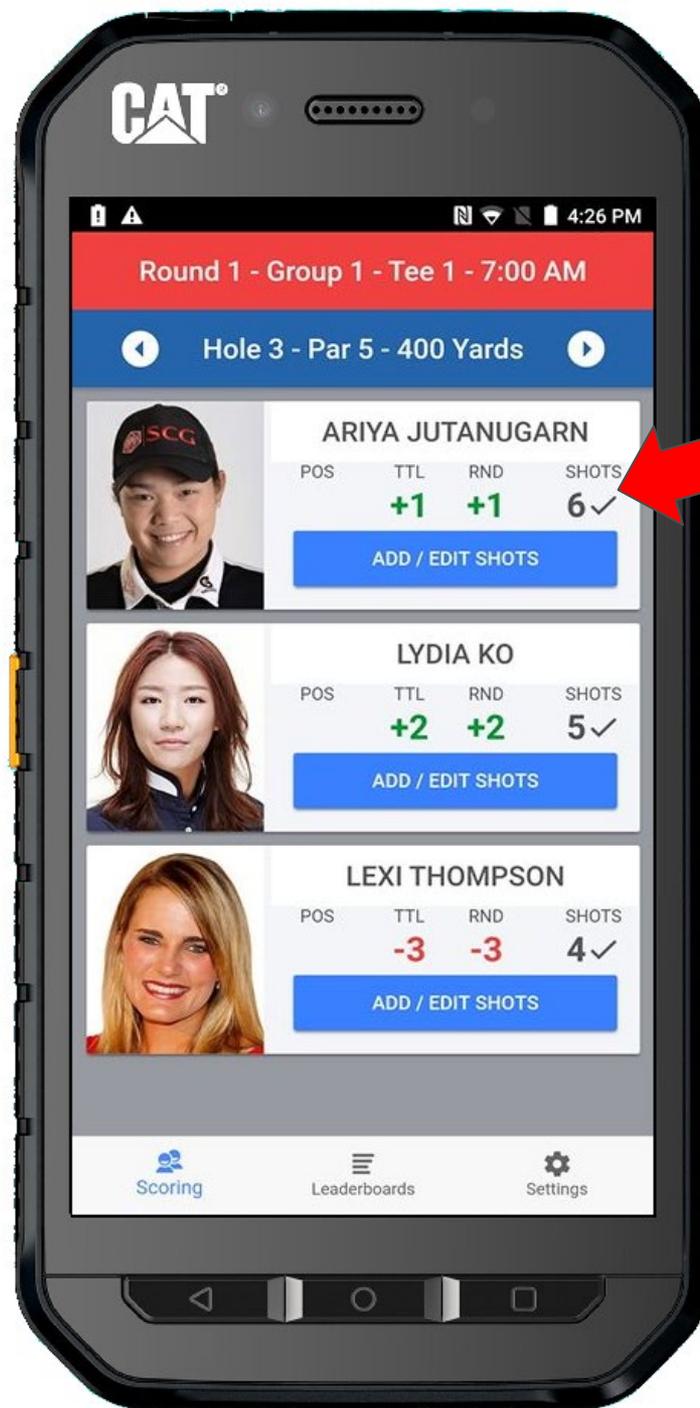
## DELETING SHOTS

Everyone has finished the hole.

But we have a problem, Ariya only had a 5.

We need to figure out what is going on...

Select Ariya by pressing **ADD/EDIT SHOTS**



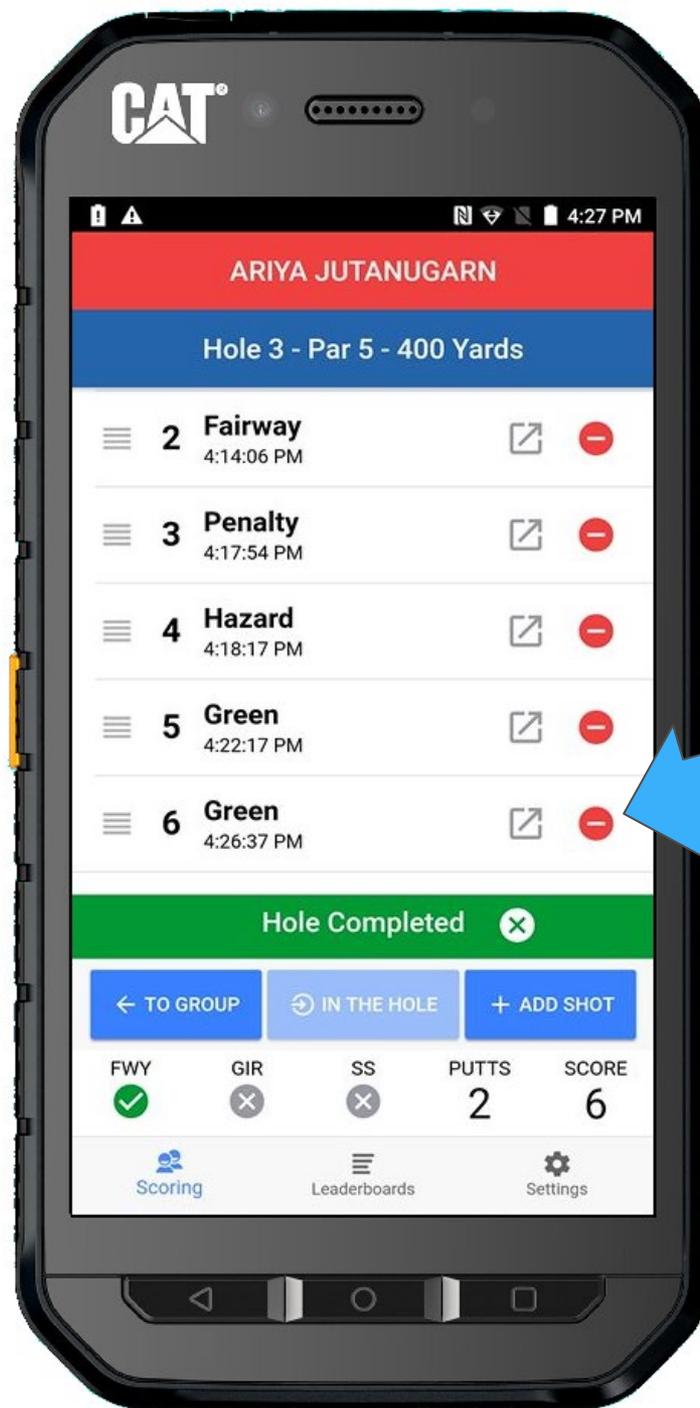
## DELETING SHOTS

After looking at the data, we realize she should have only one putt on the green.

Let's delete the 6<sup>th</sup> shot.

Tap the Delete icon  on the right edge of the shot you wish to remove.

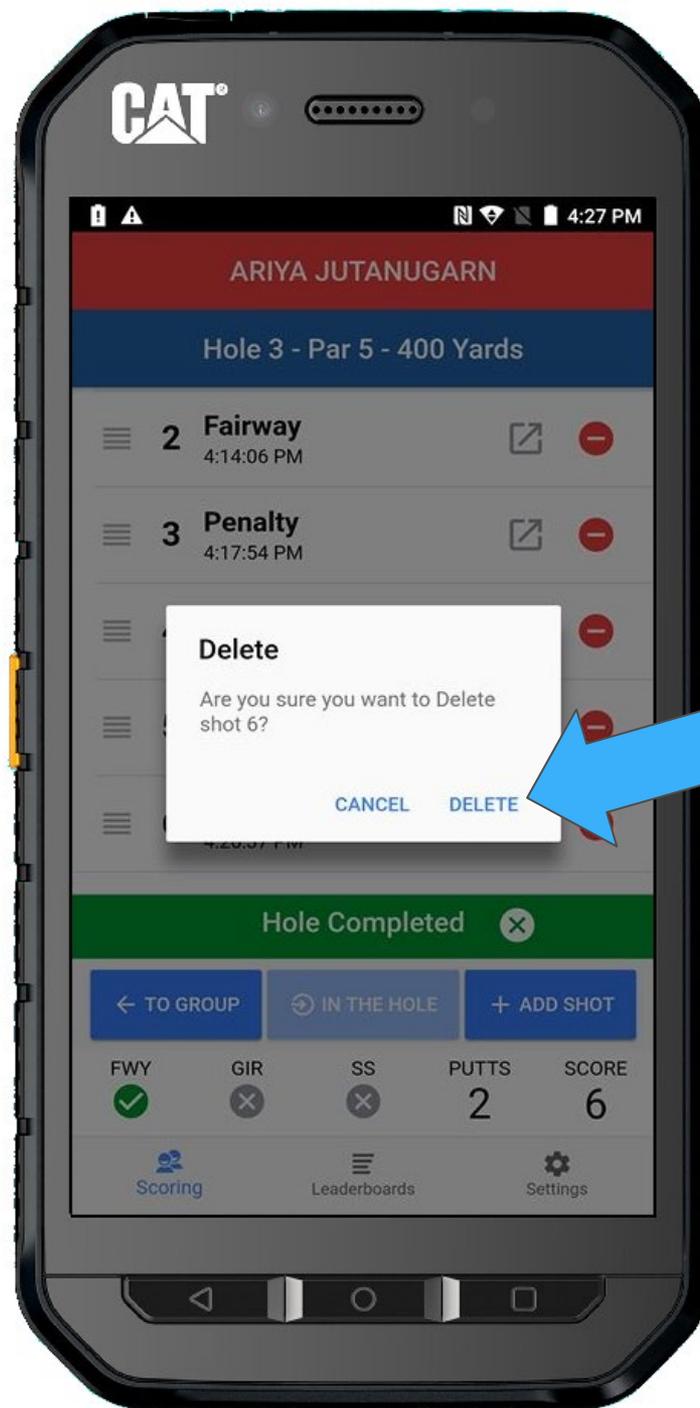
In this case we want to remove Shot #6.



## DELETING SHOTS

You will be asked to confirm that you want to delete shot 6.

If true, select **DELETE**

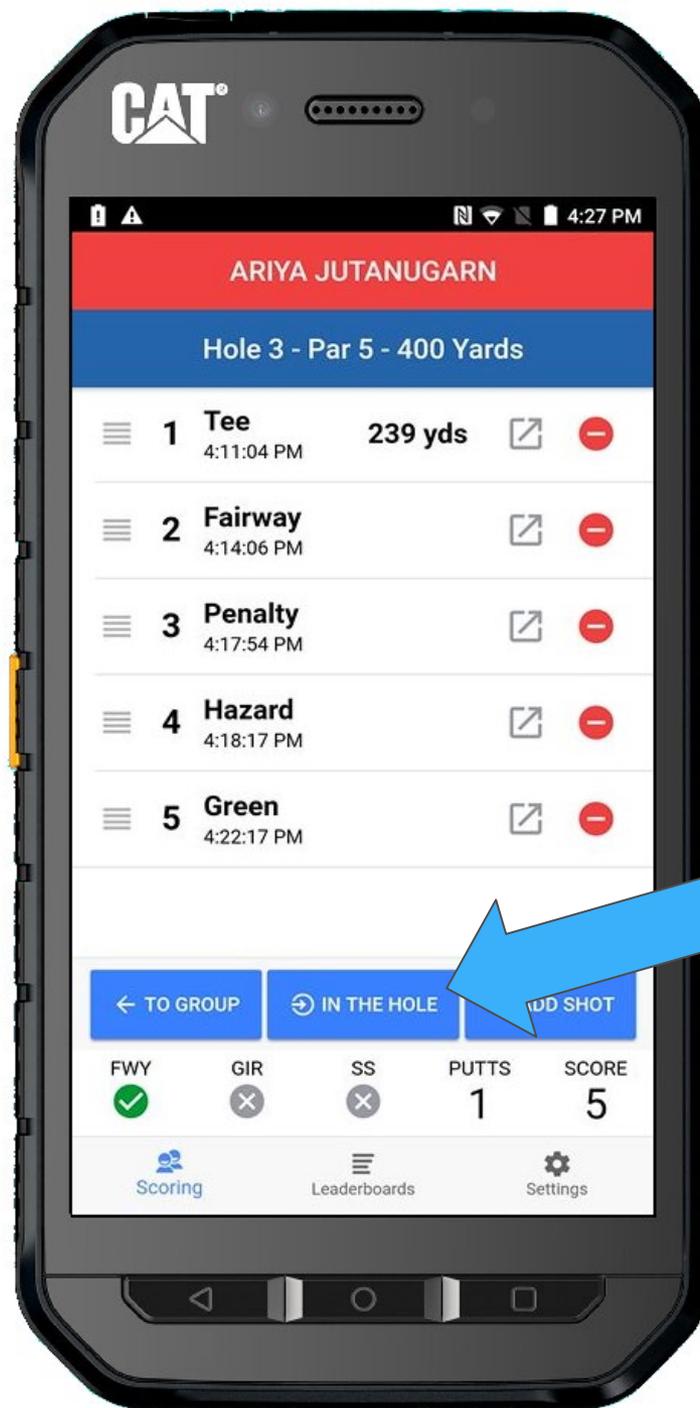


## DELETING SHOTS

The 6<sup>th</sup> shot has been deleted, but you will notice that the score is no longer marked **IN THE HOLE**

**Any time you have a scoring change, the score will no longer be marked IN THE HOLE.**

You **MUST** press **IN THE HOLE** when the shots are finally correct.



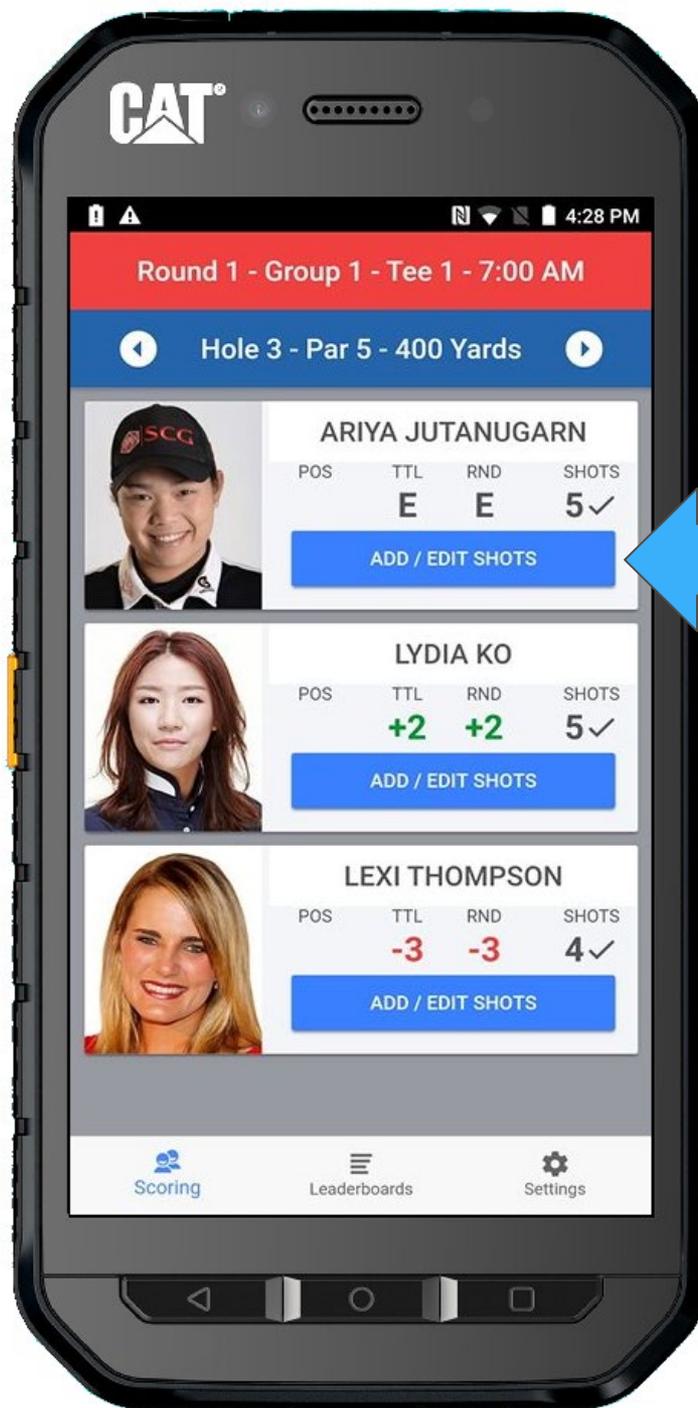
## MOVE SHOTS

Now all the scores look correct.

But one final correction needs to be made.

You found out that Ariya's penalty was added in the wrong place.

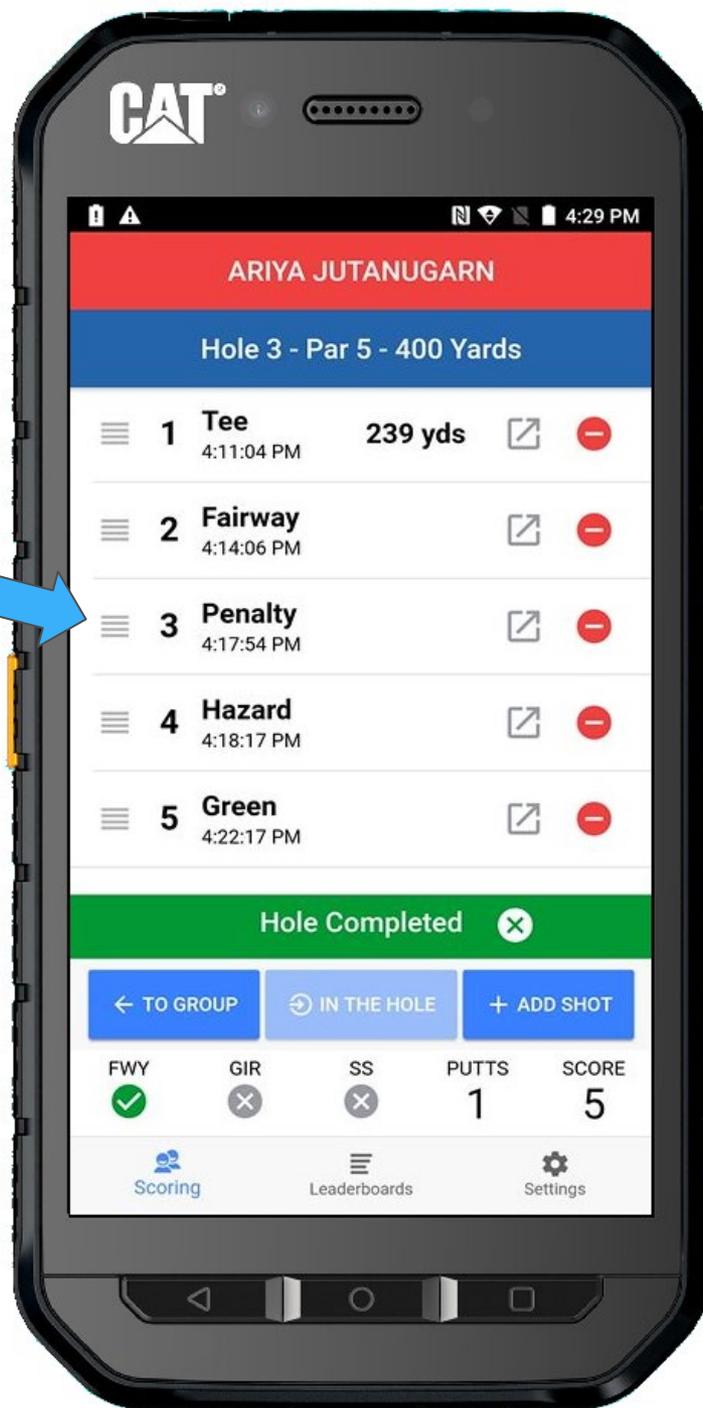
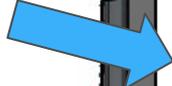
Let's edit her shots.  
Press **ADD/EDIT SHOTS**



# MOVE SHOTS

The penalty occurred before the fairway.

So drag the penalty up above the fairway shot.

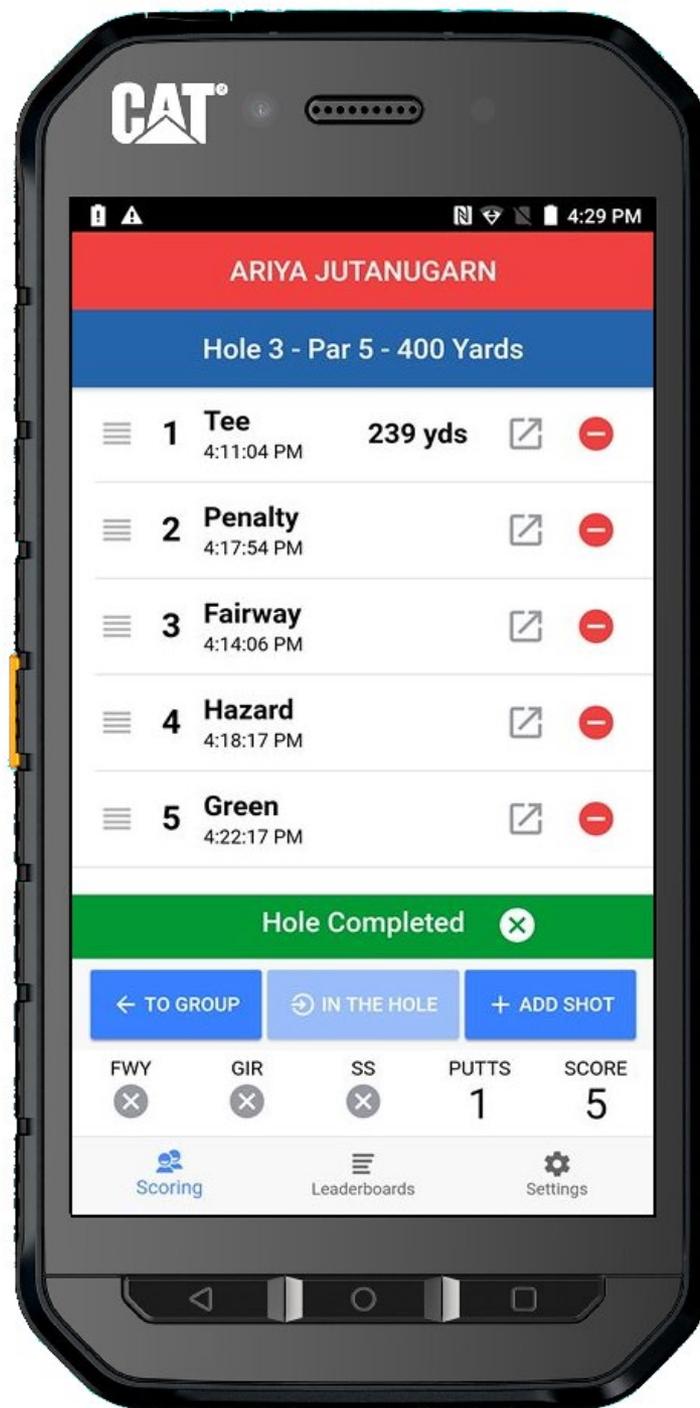


# MOVE SHOTS

This looks much better.

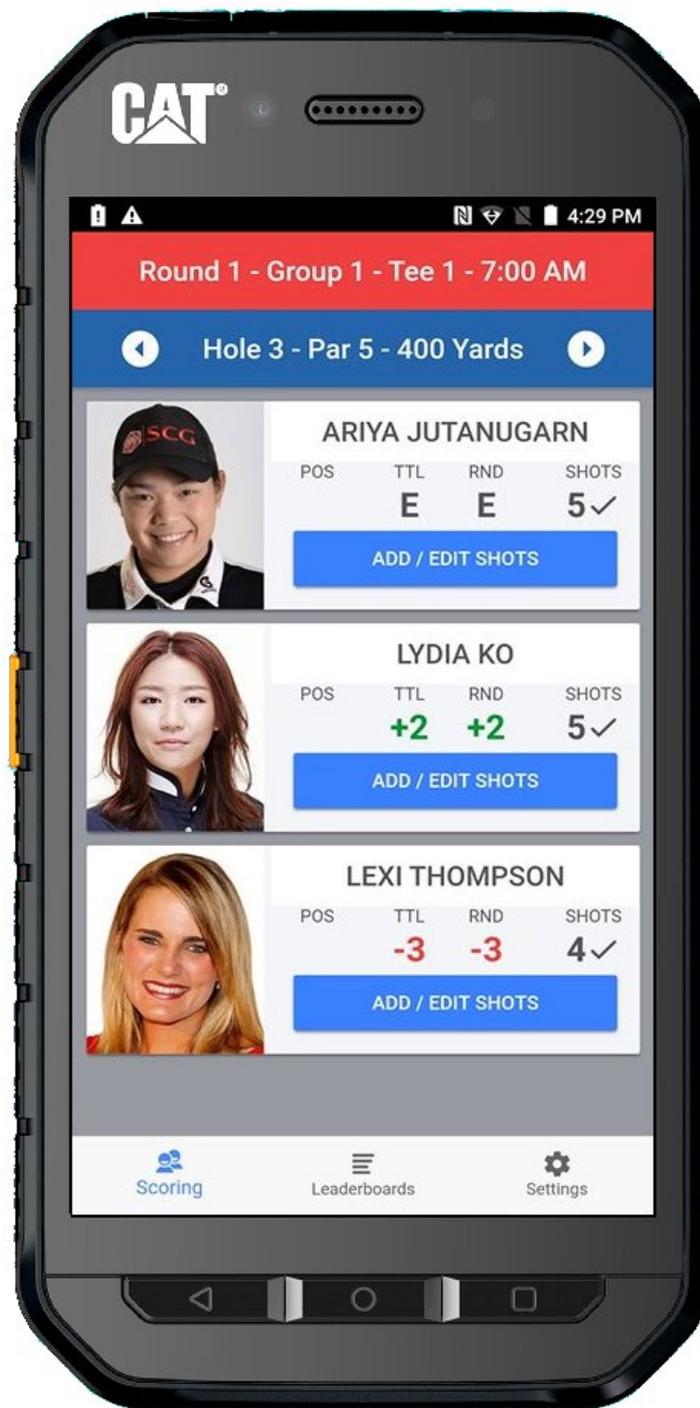
Since we moved a shot instead of making a scoring change, the score is still marked **IN THE HOLE**

Return **TO GROUP**



You have completed the third hole.

**You are ready to GO!**



## Scorecard View

You have the ability to view each player's scorecard on one screen.

The top section shows the totals for the day.

You can drag the scorecard up and down to see all the holes.

Return to scoring, by tapping on **Scoring** at the bottom left.

Click the arrows to scroll through each player in the group.

Tap on **Scorecards** at the bottom of the screen.

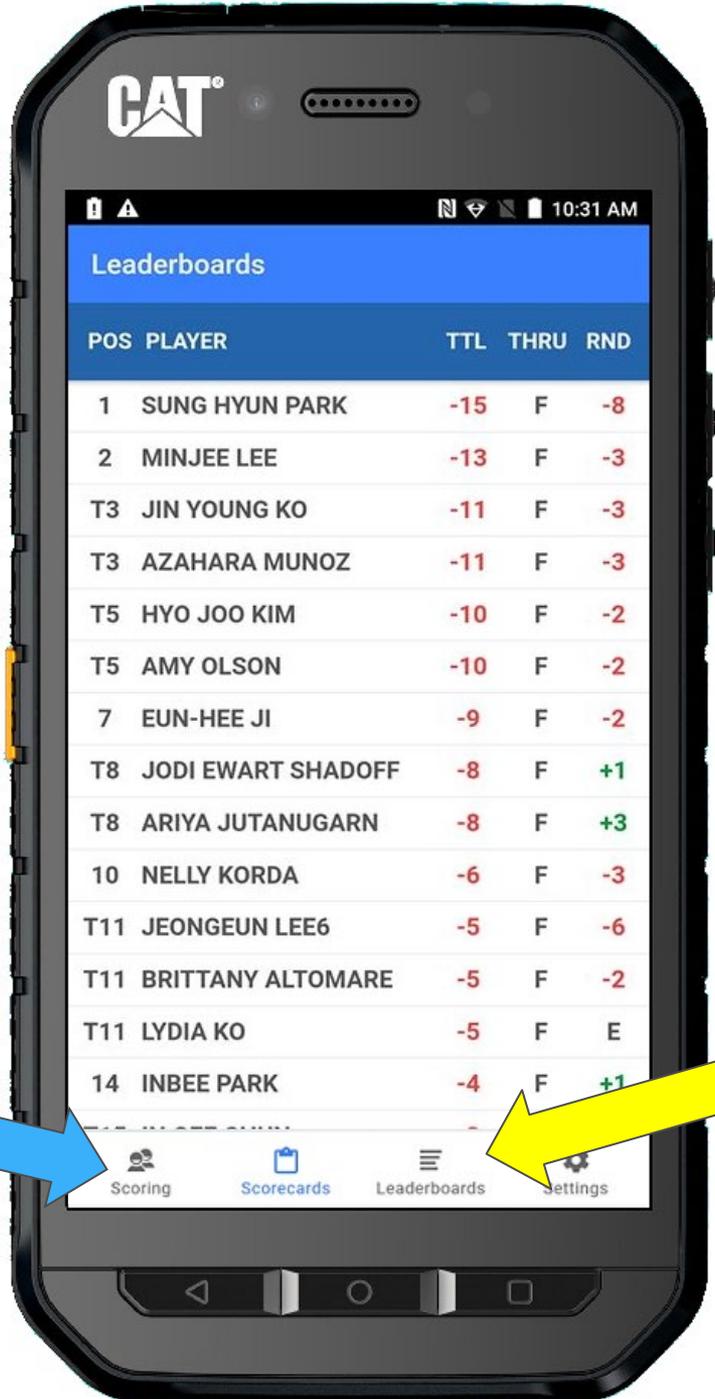
| HOLE | PAR | SCORE | FWY   | GIR  | S.S. | PUTTS | DRV   |
|------|-----|-------|-------|------|------|-------|-------|
| OUT  | 36  | 37    | 6/9   | 4/9  | 0/0  | 13    | 320   |
| IN   | 36  | 32    | 6/9   | 4/9  | 0/1  | 11    | 301   |
| TTL  | 72  | 69    | 12/18 | 8/18 | 0/1  | 24    | 310.5 |
| 1    | 3   | 4     | ×     | ×    |      | 2     |       |
| 2    | 4   | 4     | ✓     | ✓    |      | 2     |       |
| 3    | 5   | 5     | ✓     | ✓    |      | 2     | 320   |
| 4    | 3   | 4     | ×     | ×    |      | 2     |       |
| 5    | 4   | 3     | ✓     | ✓    |      | 1     |       |
| 6    | 5   | 5     | ✓     | ×    |      | 1     |       |
| 7    | 3   | 5     | ×     | ×    |      | 1     |       |
| 8    | 4   | 3     | ✓     | ×    |      | 0     |       |
| 9    | 5   | 4     | ✓     | ✓    |      | 2     |       |
| 10   | 3   | 3     | ×     | ×    |      |       |       |

# Leaderboard View

And finally, you do have access to the Leaderboard.

Drag the list up and down to view all players.

Return to scoring, by tapping on **Scoring** at the bottom left.



Note: If you select Leaderboards, please be patient, as it may take several seconds before the leaderboard information is shown... and if you do NOT see any information, call Scoring Control as you may not be connected to the network.

Tap on **Leaderboards** at the bottom of the screen.

# COMMON ISSUES YOU MAY ENCOUNTER

## Settings Screen

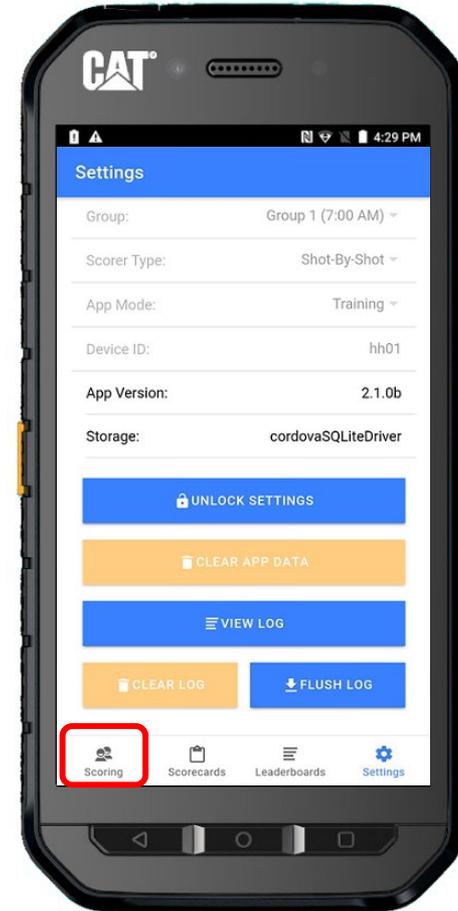
You might mistakenly end up on the settings screen. Simply select the Scoring option on the bottom left of the screen. The **Scoring** option will ALWAYS take you back to the Player Group screen.

## Frozen Screen

Sometimes your handheld may appear frozen, but in fact, the problem might be that you have another finger touching the edge of the screen.

## Blank Screen

If your screen goes blank, try tapping the screen. If that doesn't work, trying pressing the power button.



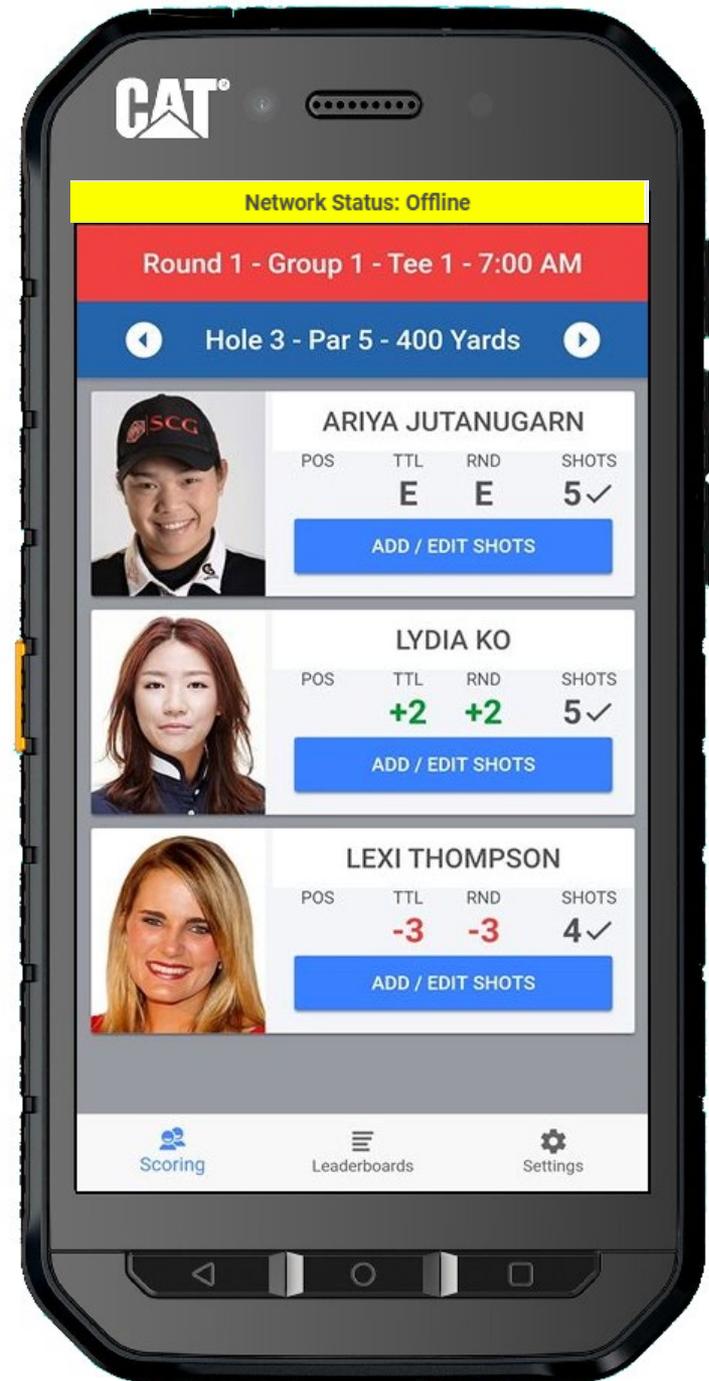
Power  
Button

It is the  
bottom  
button  
(of 3).

The  
upper  
2  
buttons  
control  
volume.

## NETWORK STATUS OFFLINE

If you notice a yellow banner indicating the device is **Offline**, allow at least 5 minutes for the message to disappear. If the message does not disappear, please contact scoring control for assistance. Please continue scoring while the message is displayed.



# If All Else Fails –Restart your Handheld



Hold down the power button until a dialog appears with three options.

You will see Emergency, Power Off, and Restart

Tap **Restart**

Your handheld will go through a reboot process and end with a screen that has a button with LPGA Scoring on it.

Push LPGA Scoring, which should bring you to the Player Group Screen. If you find yourself back at the settings screen, just push the Scoring option in the bottom left corner of the screen to return to the Player Group Screen.

# After the Final Hole

- Leave your handheld ON after the final putt has dropped. Do NOT turn off.
- Follow players to scoring tent. Wait outside until after they have finished signing their scorecards.
- There is a chance you may be needed to verify information. Do NOT offer information unless asked.
- Wait until the Scoring Tent volunteers have confirmed all scores in the system. If a correction is made (or needed), you will need to edit the shots for any score that needs to be corrected on the device.



# Returning Your Gear

- After you finish your round of scoring, please proceed directly to VHQ (or properly designated area) to return the stat sheet, handheld, radio and headset.
- Please DO NOT watch golf without returning your gear FIRST!



# Thank You!

